

Approximating Rank-width and Clique-width Quickly

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Part I

Introduction to Rank-width and Clique-width

Clique-width

a complexity measure of graphs

k -expression: expression on vertex-labeled graphs with labels $\{1, 2, \dots, k\}$ using the following 4 operations

$G_1 \oplus G_2$ disjoint union of G_1 and G_2

$\eta_{i,j}(G)$ add edges uv s.t. $\text{lab}(u) = i$, $\text{lab}(v) = j$
 $(i \neq j)$

$\rho_{i \rightarrow j}(G)$ relabel all vertices of label i into label j

\cdot_i create a graph with one vertex with label i

Clique-width of G , denoted by $\text{cwd}(G)$:

minimum k such that G can be expressed by k -expression (after forgetting the labels)

$$\eta_{1,2}(\rho_{1 \rightarrow 2}(\eta_{1,2}(\cdot_2 \oplus \cdot_1)) \oplus \cdot_1)$$

Clique-width vs Rank-width

- The definition of clique-width is not so convenient.
- We define another complexity measure of graphs called **rank-width**,
- If rank-width is small, then clique-width is small and vice versa.

$$\text{Rank-width} \leq \text{Clique-width} \leq 2^{1+\text{Rank-width}} - 1.$$

- We use **cut-rank** functions to define rank-width.

cut-rank

G : graph, A : adjacency matrix of G over $\text{GF}(2)$.

Let $A[X, Y]$ denote a submatrix of A with rows = X , columns = Y .

$$\rho_G(X) = \text{rank}(A[X, V(G) \setminus X])$$

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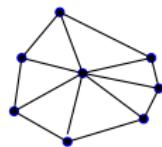
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Rank-width

(with Seymour)

- Rank-decomposition of G : a pair (T, \mathcal{L})
 - ▶ T : subcubic tree,
 - ▶ \mathcal{L} : bijection from $V(G)$ to leaves of T .
- For each edge $e \in E(T)$, width of e
 - ▶ $= \rho_G(A_e)$
where (A_e, B_e) is a partition of $V(G)$ given by $T \setminus e$.
- width of (T, \mathcal{L}) = maximum width of e over $e \in E(T)$.
- Rank-width of G
 - ▶ Minimum width of Rank-decompositions of G .

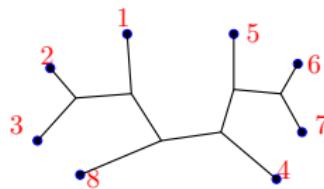
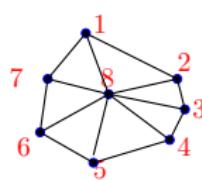


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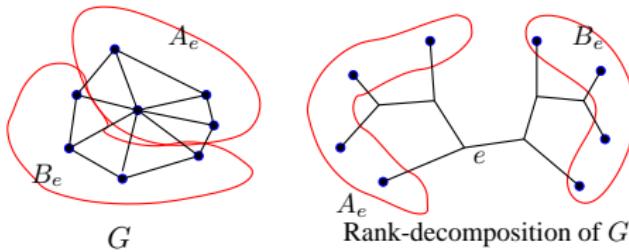


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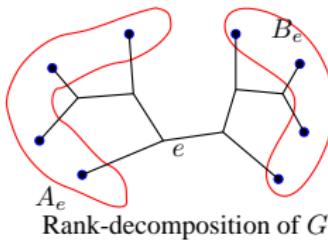
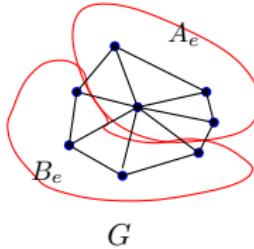


$$\text{rank} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

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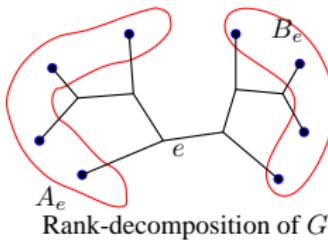
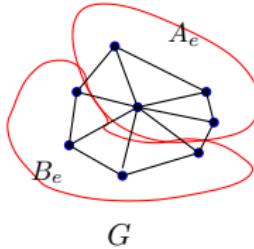


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Rank-width: Why interesting?

Classical excuse: (cartoon from Garey and Johnson's book)



“I can't find an efficient algorithm for this graph problem,
but neither can all these famous people.”

Rank-width: Why interesting?



“How about restricting inputs?
I can find an efficient algorithm
if input graphs are **restricted** to graphs of small rank-width.”

Algorithms based on Small Clique-width

- Hamiltonian path/circuit Wanke (1994), Espelage, Gurski, and Wanke (2001), Finding the chromatic number Kobler and Rotics (2003), Maximum weight stable set, ...
- All graph problems, expressible in monadic second-order logic formulas with quantifications over vertices and vertex sets.
Courcelle, Makowsky, and Rotics (2000)
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“Frankly, ... most of them **require its *k*-expression** as an input.

I don't know how to find it even if it is known to exist.”



Approximating Rank-width: 3 Algorithms

Approximating Rank-width

Poly-time algorithm that either outputs a rank-decomp. of width $\leq f(k)$ or confirms that rank-width $> k$.

- ① (Previous result with Seymour) $f(k) = 3k + 1$, $O(n^9 \log n)$
Uses the **submodular function minimization** alg.
- ② $f(k) = 3k + 1$, $O(n^4)$
We find a faster **minimization algorithm** for cut-rank functions.
- ③ $f(k) = 24k$, $O(n^3)$
Reduce the problem to **branch-width** of **binary matroids**. Then use Hliněný's algorithm.

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Part II

$O(n^4)$ -time algorithm

Speed up the previous algorithm

Seymour and Oum (2004) use the submodular function minimization algorithm (that runs in $O(n^8 \log n)$) to solve the following:

Minimizing Cut-rank

Let k : constant.

For disjoint subsets X, Y of $V(G)$, $|X|, |Y| \leq k$,
find Z , $X \subseteq Z \subseteq V(G) \setminus Y$, minimizing $\rho_G(Z)$.

We find $O(n^3)$ -algorithm for minimizing cut-rank.

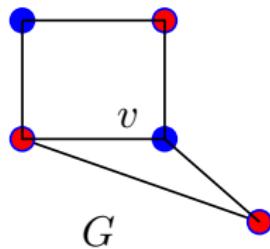
This will make the previous algorithm run in $O(n^4)$ time.

Local Complementation

Local complementation at v

For all distinct neighbors x, y of v ,
if $xy \in E(G)$, then remove the edge xy otherwise add an edge xy .

$G * v$: graph obtained by local complementation at v .

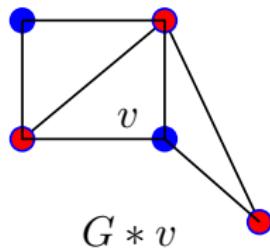


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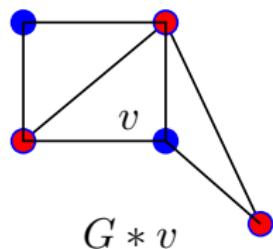


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$$\rho_G(X) = \rho_{G*v}(X).$$

$$\begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ & A & & & B & & \\ & & & & & & \\ C & & & & & D & \end{pmatrix}$$

Moreover, a pivoting on bipartite graph is equal to $G * v * w * v$.

Idea of minimizing the cut-rank function

Let A be the adjacency matrix of a graph G .

- Cut-rank functions are preserved under pivoting.
- $\text{rank } A[X, Y]$ is a lower bound of $\rho_G(Z)$.

Keep pivoting until $\text{rank } A[X, Y]$ reaches its maximum.

Blocking sequences: technique developed by Jim Geelen 1995.

If $\text{rank } A[X, Y]$ is not maximum, there is a blocking sequence that explains why.

- ① Find a blocking sequence. (Shortest path problem on the auxiliary digraph.)
- ② If the sequence has length m , a sequence of m pivoting increases $\text{rank } A[X, Y]$ at least by one.
- ③ Repeat. (at most k times because maximum is at most k .)

Complexity of minimizing cut-rank functions

- Constructing the auxiliary digraph: $O(n^2)$.
- Finding a blocking sequence: $O(n^2)$.
- Pivoting $O(n^2)$.

We do pivoting at most n times at each step.

$$O(k(n^2 + n^2 + n \times n^2)) = O(n^3) \text{ for minimizing cut-rank functions.}$$

$O(n^4)$ -time algorithm that
either outputs a rank-decomp. of width $\leq 3k + 1$
or confirms that rank-width $> k$

$O(n^4)$ -time algorithm that
either outputs a $(2^{3k+1} - 1)$ -expression
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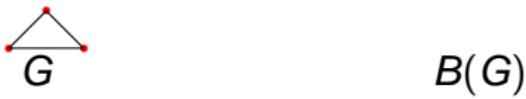
Part III

$O(n^3)$ -time algorithm

Reduction to Bipartite Graphs

Graph $G = (V, E) \implies$ Bipartite graph $B(G)$ Courcelle (2004)

- $(v, 1), (v, 2), (v, 3), (v, 4)$ are vertices of $B(G)$ corresponding to $v \in V$.
- $(v, 1)$ is adjacent to $(w, 4)$ in $B(G)$ iff $vw \in E$.
- $(v, 1)(v, 2)(v, 3)(v, 4)$ is a 3-edge path for each v .



Theorem

If $E(G) \neq \emptyset$, then

$\frac{1}{4}$ rank-width of $G \leq$ rank-width of $B(G) \leq 2$ rank-width of G .

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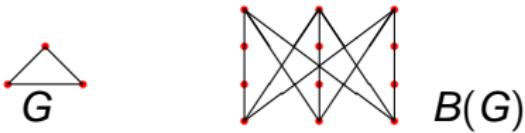
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Bipartite graphs and Rank-width

Theorem (Oum 2004)

Rank-width of a Bipartite graph G
 $= (\text{Branch-width of the Binary Matroid obtained from } G) - 1.$

Theorem (Hliněný 2002)

(Originally for matroids representable over a finite field.)
For bipartite graphs G , there is $O(n^3)$ -time algorithm that either outputs the rank-decomposition of width $\leq 3k'$ or proves that rank-width $> k'$.

We give $B(G)$ to the input of Hliněný's algorithm with $k' = 4k$.

For graphs G , there is $O(n^3)$ -time algorithm that either outputs the rank-decomposition of width $\leq 24k$ or proves that rank-width $> k$.

Part IV

Discussions

Implication to Algorithms based on Small Clique-width

- ① We have a $O(n^2)$ -time algorithm transforming a rank-decomposition of width k into the $(2^{k+1} - 1)$ -expression.

width $24k \rightarrow (2 \cdot 16777216^k - 1)$ -expression.

- ② This can be given as an input to algorithms based on small clique-width.
- ③ Since k is constant, we no longer require k -expressions as an input to obtain the polynomial-time algorithms.

Many linear-time algorithms requiring k -expressions are now running in $O(n^3)$ time without requiring the k -expressions.

Approximating Rank-width

$O(n^3)$ -time algorithm that either outputs a rank-decomp. of width $\leq 24k$ or confirms that rank-width $> k$.

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Open problems

Construction problem

Can you find a rank-decomposition of width $\leq k$ if there is one in polynomial time? (k :fixed)

It is solved that the decision problem (rank-width $\leq k$) is in P .

Thank you for your attention!

Acknowledgement

- Jim Geelen: suggested the use of blocking sequences at the Oberwolfach workshop in Jan. 2005.
- Bruno Courcelle: $B(G)$.
- Organizers!