2D Modern Button Pack for Game UI

New! - Blue Color

This is a complete set of buttons for a game UI.

There are 11 different colors - Purple, Red, Green, Light Blue, Orange, Beige, Blue, Lime, Light Green, Dark Purple and Dark Blue.

There are 4 different sizes - 64x64, 128x128, 256x256 and 512x512.

There are 66 different icons, these being ordered by numbers:

- 1 Power
- 2 Jump
- 3 Shield
- 4 Camera
 - 5 Earth
- 6 Diamond
- 7 Phone/Mobile
 - 8 Light
 - 9 Star
- 10 Group/People Add
 - 11 More Symbol
 - 12 Skull
 - 13 Target
- 14 Game/Controller
- 15 Thumbs Up/Like
- 16 Thumbs Down/Dislike
 - 17 Twitter
 - 18 Twitter Bird
 - 19 Facebook
 - 20 Menu/More
 - 21 People/Friends
 - 22 Music
 - 23 Medal, Model 1
 - 24 Upload
 - 25 Download
 - 26 Trash
- 27 Question Mark, Model 1
 - 28 Lock
 - 29 Mail
 - 30 Cart/Shop
 - 31 Pig Safe/Money

32 - Money/Cash/\$

33 - Return Arrow

34 - Trophy

35 - Medal, Model 2

36 - Mute

37 - Configure/Configuration

38 - Sound/Volume

39 - Folder

40 - File

41 - Information

42 - Search

43 - Chat

44 - Accept/Right

45 - Refuse/X

46 - Question Mark, Model 2

47 - Home

48 - Sword/Attack

49 - Arrow Down, Model 1

50 - Arrow Up, Model 1

51 - Skip/Next Arrow Left

52 - Skip/Return Arrow Right

53 - Arrow Right, Model 1

54 - Arrow Left, Model 1

55 - Arrow Down, Model 2

56 - Arrow Up, Model 2

57 - Arrow Left, Model 2

58 - Arrow Right, Model 2

59 - Night/Moon

60 - Refresh/Reload

61 - Warning

62 - Jump (Re-worked)

63 - Touch Screen

64 - Screen Brightness

65 - Collapse Screen

66 - Full Screen

One brand New Button! - Rounded Square Form - Located on main folder with the prefix "new_button" - Please, note that these do not have the icons applied to them. Just all 11 colors.

The PSD files have all icons and colors mentioned on this documentation.

Most of the stuff is still in Vector on the PSD files, so you can still re-size them as you wish. Note that not all of them are vectors.

For requests, questions and doubts, please, mail us at: 2d.ivanp@gmail.com

Thank you!