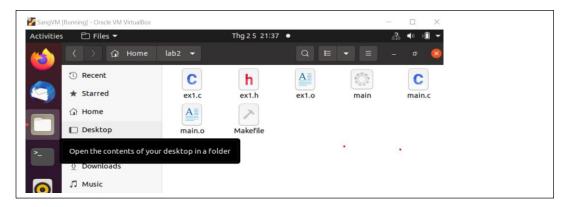
Problem 1:

Folder prob1:



Code file ex1.h:

Code file ex1.c:

```
SangVM [Running] - Oracle VM VirtualBox
Activities
             ✓ Text Editor ▼
                                                   Thg 2 5 21:43
                                                      ex1.c
                              ex1.h
                                                                              ex1.c
          1 #include"ex1.h"
          3 void * aligned_malloc(unsigned int size, unsigned int align){
                     void *p1;
void **p2;
          4
          Files
                     int offset = align - 1 + sizeof(void *);
p1 = (void*)malloc(size + offset);
if(p1==NULL){
          8
                              return NULL;
         10
         11
                     p2 = (void**)(((size_t)(p1)+offset)&~(align-1));
         12
                     return p2;
         13 }
         14
        17 }
18
```

Kết quả chạy thử:

```
rm *.o
sang@sang-VirtualBox:~/lab2$ make
gcc -c ex1.c
gcc -c main.c
gcc main.o ex1.o -o main
sang@sang-VirtualBox:~/lab2$ ./main
0xe1e562b0
sang@sang-VirtualBox:~/lab2$
```

Problem 2:

Source code hàm serial.c

```
pi_mutti-timeau.c
                                                                  pi_seriat.c
 1 #include < stdlib.h>
 2 #include<stdio.h>
3 #include<time.h>
5 double randomm(int m, int M){
           return m + (double)rand()/(double)(RAND_MAX/2);
6
7 }
9 int main(int argc, char const *argv[]){
10
            if(argc==1){
11
                printf("Enter number point\n");
12
                return -1;
13
           }
           if(argc!=2){
    printf("Argument is wrong\n");
15
16
17
                return -1;
18
19
            int N =atoi(argv[1]);
20
            double x= 0;
21
            double y= 0;
22
           int count;
           srand((int)time(NULL));
23
           for(int i = 0 ; i < N; i++){
    x = randomm(-1,1);</pre>
24
25
26
                     v = randomm(-1.1):
                                           C ▼ Tab Width: 8 ▼
                                                                   Ln 11, Col 44
```

Source code hàm pi_multi-thread.c

```
🌠 SangVM [Running] - Oracle VM VirtualBox
Activities
           ✓ Text Editor ▼
                                            Thg 2 12 22:30 •
                                                                                3 d)
                                           pi_multi-thread.c
          Open
                                                                   Save
                       pi_multi-thread.c
                                                                    pi_serial.c
        1 #include <stdio.h>
        2 #include <stdlib.h>
        3 #include <time.h>
        4 #include <math.h>
        5 #include <pthread.h>
        7 #define NUM_THREAD 4
        10 pthread_t tid[NUM_THREAD]={0};
        11 int count[NUM_THREAD]={0};
        12 clock_t start_time, end_time;
        13 static long int total point;
        14 static long int count_circle=0;
        15
        16 void* circle_point(void *param){
        17
             int *pcount= (int*)param;
        18
             int i;
       19
             for(i=0; i<total_point;i++){</pre>
                  double x= (double)rand()/(double)RAND_MAX;
       20
        21
                  double y=(double)rand()/(double)RAND_MAX;
        22
                  double r= x*x+y*y;
                  if(r<=1) *pcount=*pcount+1;</pre>
        23
        24
        25
             pthread_exit(0);
        26 }
                                               C ▼ Tab Width: 8 ▼
                                                                      Ln 48, Col 5
                                                                                       INS
        29 int main(int argc, char const *argv[]){
        30
              if(argc==1){
        31
                  printf("Enter number point\n");
        32
                  return -1;
        33
        34
        35
              if(argc!=2){
                  printf("Argument is wrong\n");
        36
        37
                  return -1;
        38
              total_point=atoll(argv[1])/NUM_THREAD;
        39
        40
        41
              srand(time(NULL));
        42
              static int i;
        43
              for(i=0; i<NUM THREAD;i++)</pre>
        44
              pthread_create(&tid[i],NULL,circle_point,&count[i]);
        45
              for(i=0;i<NUM_THREAD;i++)
        46
                  pthread_join(tid[i],NULL);
        47
                  count_circle+=count[i];
        48
              double pi=4.0*(double)count_circle/(double)total_point/-
        49
          (double) NUM_THREAD;
        50
              printf("PI = %17.15f\n",pi);
        51
        52
              return 0;
        52 3
                                               C ▼ Tab Width: 8 ▼ Ln 48, Col 5 ▼ INS
```

Kết quả chạy thử:

```
sang@sang-VirtualBox:~/lab2/problem2$ make exec

time ./pi_s 10000000

PI: 3.150150

0.23user 0.00system 0:00.25elapsed 95%CPU (0avgtext+0avgdata 1492maxresident)k
0inputs+0outputs (0major+65minor)pagefaults 0swaps

time ./pi_m 10000000

PI = 3.141122400000000

0.33user 0.00system 0:00.35elapsed 96%CPU (0avgtext+0avgdata 2052maxresident)k
0inputs+0outputs (0major+99minor)pagefaults 0swaps
sang@sang-VirtualBox:~/lab2/problem2$
```

Speed up: pi_serial nhanh hon khoảng 1.4 lần

Problem 3:

Source code sau khi update:

```
🌠 SangVM [Running] - Oracle VM VirtualBox
Activities
           ✓ Text Editor ▼
                                             Thg 2 12 22:53 •
                                                                                 3
                                                code.c
          Open
                                                                   Save
                 pi_multi-thread.c
                                                   mthread.c
                                                                              code.c
         1 #include <stdio.h>
         2 #include <stdlib.h>
         3 #include <pthread.h>
         5 pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
        7 void * hello (void* tid ) {
                  pthread_mutex_lock(&mutex);
        8
                   int* t = (int *) tid;
                  printf("Hello from thread %d\n",*t);
        10
                  pthread mutex unlock(&mutex);
        11
        12 }
       13
        14 int main() {
                  pthread_t tid [10] ;
       15
        16
                   int i;
        17
                  for (i = 0; i < 10; i++) {
        18
                           pthread_create(&tid[i] , NULL, hello ,(void *) &i );
       19
       20
                  pthread_exit(NULL);
       21
        22 }
                                        C ▼ Tab Width: 8 ▼ Ln 13, Col 1 ▼ INS
```

Kết quả chạy thử:

