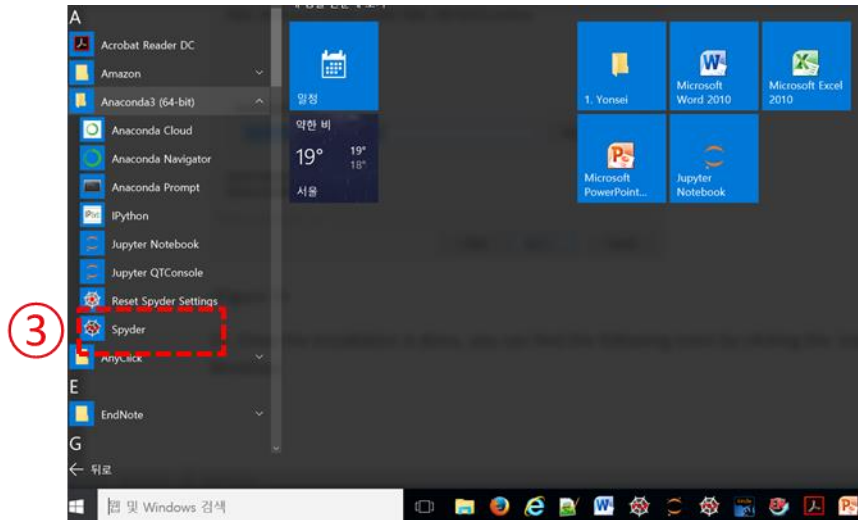


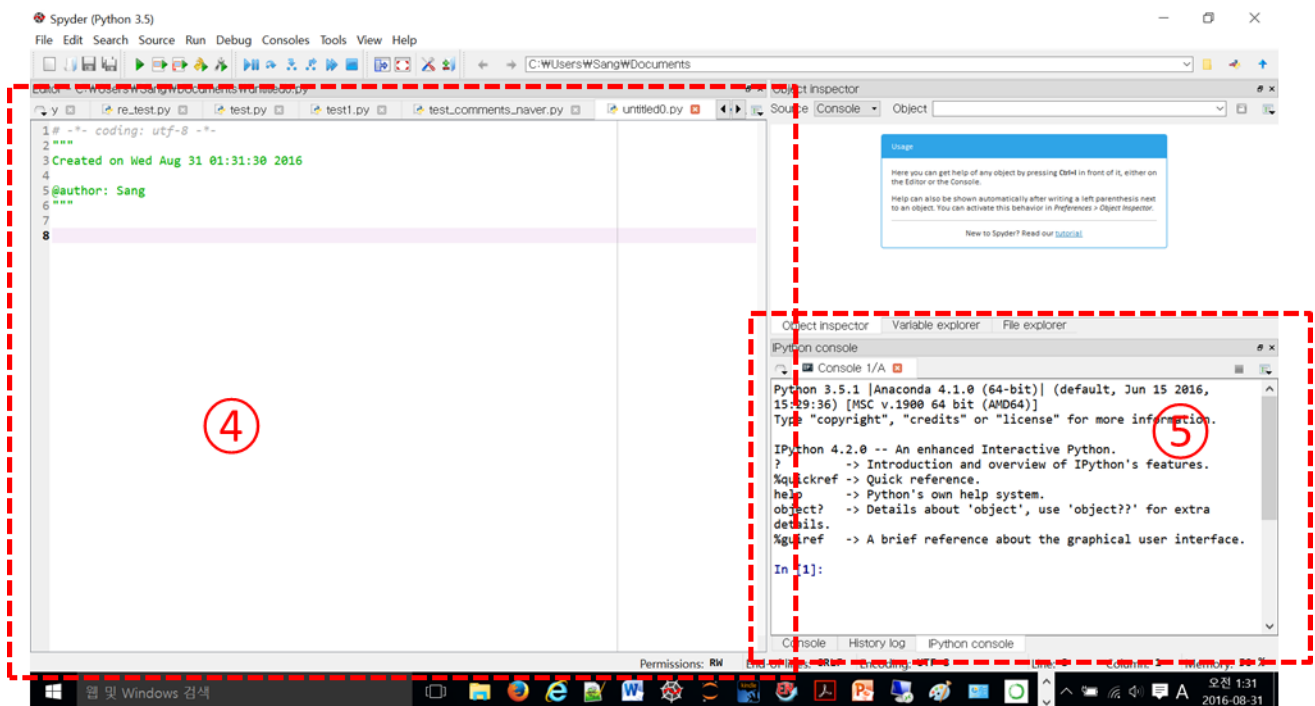
How to use Spyder

1. Once the installation of Anaconda is done, you can find the following icons by clicking the 'start' button on Windows (See the left side of Figure 1)



<Figure 1>

2. The program that we are going to use for Python programming is 'Spyder' (③ on Figure 1).
3. Execute Spyder by clicking the icon (③ on Figure 1). Then you will find the window on Figure 2.



<Figure 2. Screenshot of Spyder>

4. The left panel on Figure 2 (④ on the figure) is a text editor where you can write Python codes and save them as a Python file that has '.py' file extension. Once Python codes are saved as a '.py' file, the codes can be run (or executed). You can run a '.py' file by clicking 'Run' menu on the top.

5. The right-bottom panel on Figure 2 (⑤ on the figure) shows IPython, which stands for Interactive Python, where you can type a command and see the result of the command immediately. In addition, the results of running the source codes you types on the left panel on Figure 9 are shown on the right-bottom panel.