

Indian Institute of Information Technology  
Bhagalpur - 813210



**Microprocessor & Interfacings Lab Report**

Submitted by:

SNEH RANJAN	2001047	ECE
DHRUV SINGH RATHORE	2001003	CSE
SANI KUMAR	2001125	ECE

**Department of Electronics & Communication Engineering**

**IIIT, BHAGALPUR, BIHAR 813210, INDIA**

**Jul-Dec 2022**



INDIAN INSTITUTE OF INFORMATION TECHNOLOGY

Bhagalpur-83210, Bihar, INDIA

DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING

---

## CERTIFICATE

This is to certify that *Mr. SNEH RANJAN(2001047)*, *Mr. DHRUV SINGH RATHORE (2001003)*, *Mr. SANI KUMAR(2001125)* has satisfactorily completed the course in *Microprocessor & interfacings (EC304)* during the academic year 2020-2024.

Date: 22/11/2022

Place: IIIT, Bhagalpur

**Dr. Suraj**

Assistant Professor, ECE  
IIIT Bhagalpur 813210

# Contents

## **1. Blinking All LED in Port P1**

- 1.1: Aim:
- 1.2: Code:
- 1.3: Hex Code:
- 1.4 :Simulated Output:
- 1.5 :Conclusion:

## **2. Sequence Generation one sided(Right to Left)**

- 2.1 :Aim:
- 2.2: Code:
- 2.3: Hex Code:
- 2.4 :Simulated Output:
- 2.5: Conclusion:

## **3. LED Toggling (Right to left)**

- 3.1: Aim:
- 3.2 :Code:
- 3.3: Hex Code:
- 3.4: Simulated Output:
- 3.5: Conclusion:

## **4. Display Name using UART**

- 4.1: Aim:
- 4.2: Code:
- 4.3: Hex Code:
- 4.4 :Simulated Output:
- 4.5: Conclusion:

## **5. Generate Square Wave**

5.1: Aim:

5.2: Code:

5.3 :Hex Code:

5.4: Simulated Output:

5.5: Conclusion:

## **6. Hardware Delay Function**

6.1: Aim:

6.2: Code:

6.3: Hex Code:

6.4 :Simulated Output:

6.5: Conclusion:

## **7. Software Delay Function**

7.1: Aim:

7.2: Code:

7.3: Hex Code:

7.4: Simulated Output:

7.5 :Conclusion:

## **8. Auto reload mode**

8.1: Aim:

8.2: Code:

8.3: Hex Code:

8.4 :Simulated Output:

8.5 :Conclusion:

## **9. Interrupt using timer**

9.1: Aim:

9.2: Code:

9.3 :Hex Code:

9.4: Simulated Output:

9.5: Conclusion:

## **10. Pattern Using PYTHON**

10.1: Aim:

10.2 :Code:

10.3:Hex Code:

10.4:Simulated Output:

10.5: Conclusion:

# 1.Blinking All LED in Port P1

## 1.1 : AIM

Blinking of LED in Port P1 with some delay.

## 1.2 : CODE

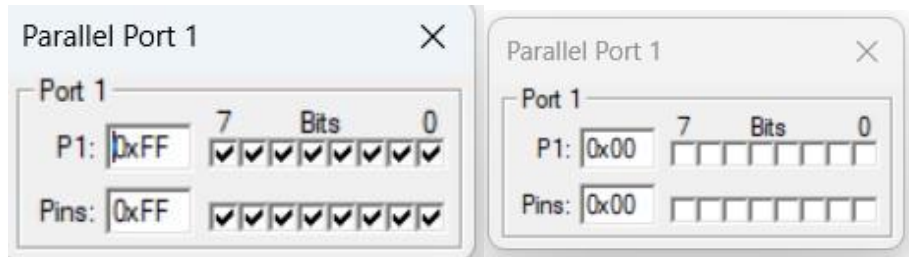
```
ORG 00 START:
MOV P1, #0xFF
CALL AGAIN
MOV A, P1
        CPL A
MOV P1, A
CALL AGAIN
        SJMP START    AGAIN: MOV
R2, #10
AGAIN1: MOV R3, #200
AGAIN2: MOV R4, #200
        DJNZ R4, $
        DJNZ R3, AGAIN2
        DJNZ R2, AGAIN1

RET
END
```

## 1.3 : HEX CODE

```
:100000007590FF110EE590F4F590110E80F27A0ACA
:0B0010007BC87CC8DCFEDBFADAF622BD
:000000001FF
```

## 1.4 : SIMULATED OUTPUT



## 1.5 : CONCLUSION.

We have done that All the LEDs connected to port P1 is blinking with some delay.

## 2. Sequence Generation using LED

### 2.1: AIM

Sequence generation using LED, moving from right to left.

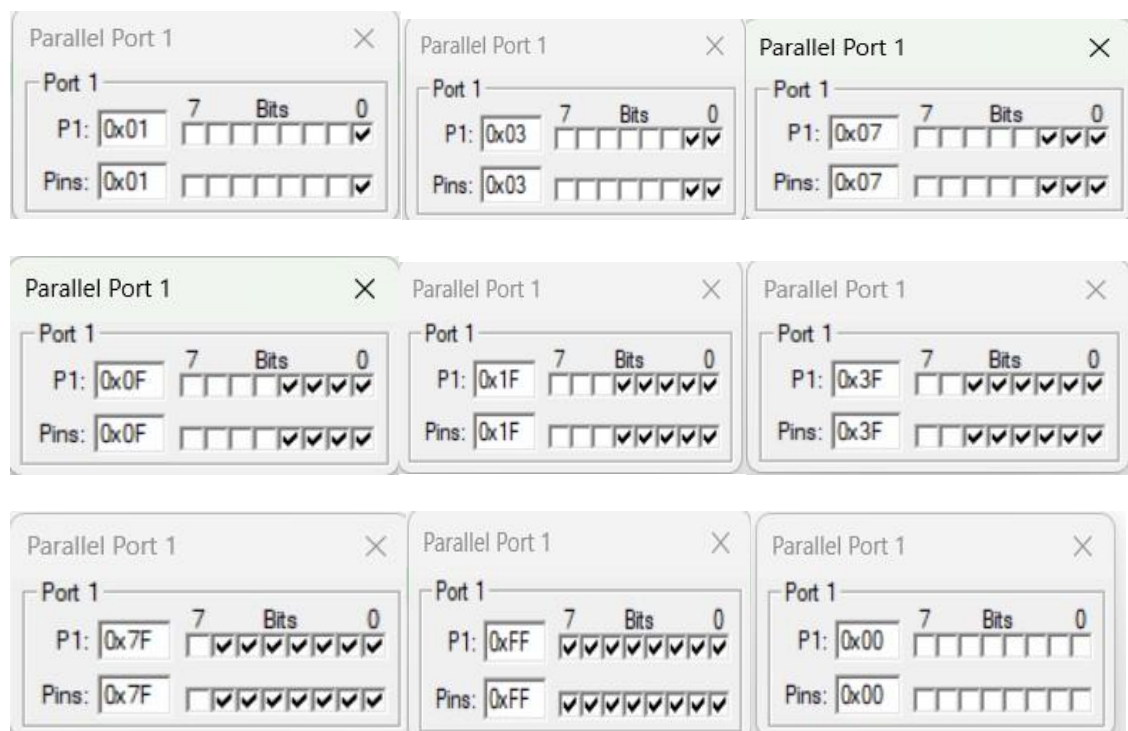
### 2.2: CODE

```
#include<reg51.h> #include<stdio.h>
#include<math.h>
int a; int
b; inti;
int j;
void main(){ while(1){
    P1 =0x01; for(i=0;i<7;i++){
        a = P1;      b
    = P1<<1;      P1
    =a|b;
    for(j =0;j<30000;j++){
        if(P1 ==0xFF)
            P1 =0x00;
    }
}
}
```

## 2.3 :HEX CODE

**:0300000002084DA6**  
**:0C084D00787FE4F6D8FD75810F020800EA**  
**:10080000759001E4F50CF50DAF907508008F09AFF8**  
**:1008100090EF25E0F50BE433F50AE509450BF5907B**  
**:10082000E4F50EF50FAF90EFF47002F590050FE5CB**  
**:100830000F7002050EB430EDE50EB475E8050DE558**  
**:0D0840000D7002050C6407450C70BD80B3FF**  
**:00000001FF**

## 2.4 :SIMULATED OUTPUT:



## 2.5: CONCLUSION

**Sequence generated using some delay with LED, which shift from right to left.**



## 3.Toggling of LED Connected to Port P1

### 3.1: AIM

Toggle LED of port 1 by using software delay.

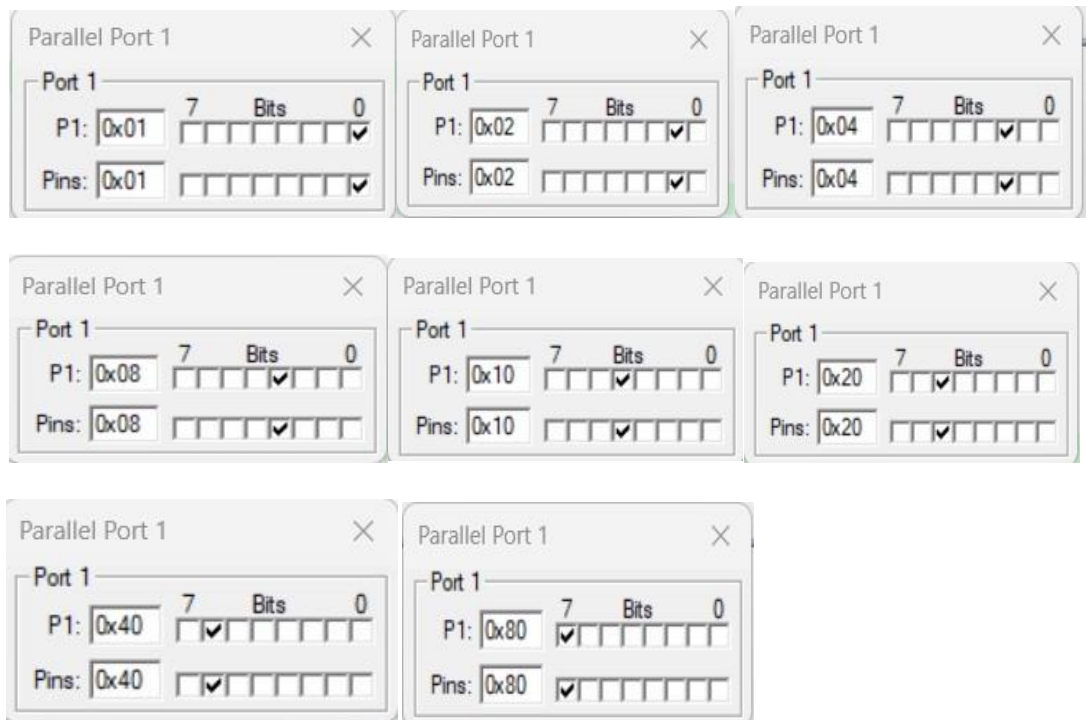
### 3.2 :CODE

```
#include<reg51.h> int b;  
int c; void  
main(){  
while(1){  
    P1=0x01;  
for(b=0;b<8;b++){ for(c =0;  
c<25000; c ++);  
    P1=P1<<1;  
}  
}  
}
```

### 3.3: HEX CODE

```
:03000000020833C0  
:0C083300787FE4F6D8FD75810B02080008  
:10080000759001E4F508F509E4F50AF50B050BE52B  
:100810000B7002050AB4A8F5E50AB461F0E590256D  
:10082000E0F5900509E509700205086408450870BF  
:03083000D780CDA1  
:00000001FF
```

### 3.4 :SIMULATED OUTPUT



:

### 3.5: CONCLUSION

**We have implemented the toggling of LED of port P1 using software delay from right to left.**

## 4. UART Communication

### 4.1: AIM

Write a program to generate using UART communication.

### 4.2 : CODE

```
ORG 0000H;

MOV TMOD,#20H;
MOV SCON,#50H;
MOV TH1,#0FDH;

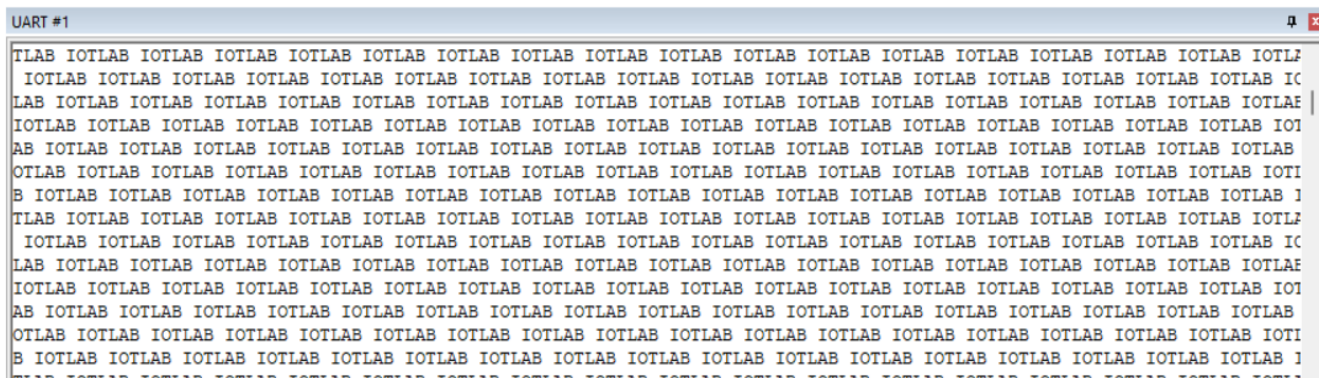
SETB TR1;
REPEAT:
MOV SBUF,#'T';
    RZ11:JNB TI,RZ1;
    CLR TI;
MOV SBUF,#'0';
    RZ2:JNB TI,RZ2;
    CLR TI;
MOV SBUF,#'T';
    RZ3:JNB TI,RZ3;
    CLR TI;
MOV SBUF,#'L';
    RZ4:JNB TI,RZ4;
    CLR TI;
MOV SBUF,#'A';
    RZ5:JNB TI,RZ5;
    CLR TI;
MOV SBUF,#'B';
    RZ6:JNB TI,RZ6;
    CLR TI;
MOV SBUF,#' ';
    RZ7:JNB TI,RZ7;
    CLR TI;

    SJMP REPEAT;
END
```

## 4.3 :HEX CODE

```
:03000000020800F3  
:0C080000787FE4F6D8FD75810702000047  
:10000000758920759850758DFDD28E7599493099F6  
:10001000FDC29975994F3099FDC2997599543099DF  
:10002000FDC29975994C3099FDC2997599413099E5  
:10003000FDC2997599423099FDC299759920309900  
:05004000FDC29980C61D  
:00000001FF
```

## 4.4: SIMULATED OUTPUT



The screenshot shows a terminal window titled "UART #1". The output consists of a continuous stream of the text "IOTLAB" repeated many times, with some characters appearing to be truncated or cut off at the end of the line.

## 4.5: CONCLUSION

**We transfer UART Serial Communication by loading data into SBUF with the baud rate of 9600 Hz and sent the my name ‘RAJAT ‘ at this baud rate.**

## 5. Square wave Generation

### 5.1: AIM

Square wave generation from given data: i/p frequency=1khz, xtal frequency=11.0592Mhz, port P1.7.

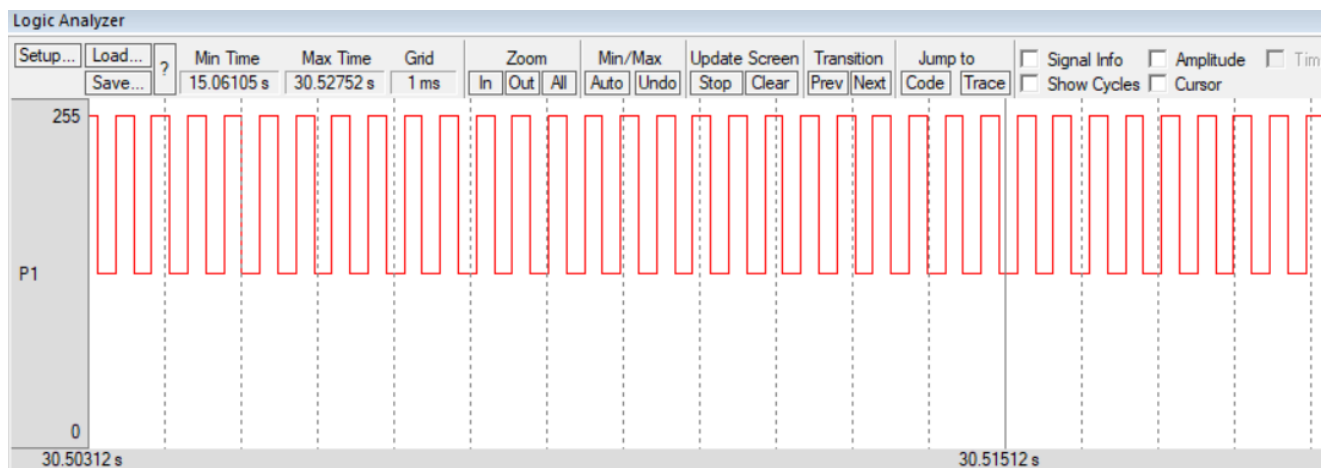
### 5.2: CODE

```
ORG 0000H MOV
TMOD,#01H;
LOOP:
MOV TH0,#0FEH;
MOV TL0,#33H;
SETB TR0;
CHECK:JNB TF0,CHECK;
CPL P1.7;
CLR TR0;
CLR TF0;
SJMP LOOP;
END
```

### 5.3: HEX CODE:

```
:10000000758901758CFE758A33D28C308DFDB2975F
:06001000C28CC28D80EDE0
:000000001FF
```

## 5.4: SIMULATED OUTPUT:



## 5.5 : CONCLUSION:

We have generated the square wave of the given data.

---

# 6. Hardware Delay Function.

## 6.1: AIM

Creation of Hardware delay using Timer Mode 1.

## 6.2 : CODE

```
#include <reg51.h>
```

```
void delay(){  
    TH0 = 0xD8;  
    TL0 = 0xFF;  
    TR0 = 1;
```

```

while(TF0 ==0);
TF0 =0;
TR0 =0;
} inti;
void main(){
    TMOD =0x01;
while(1){    P1
    =~P1;

    for(i=0;i<100;i++){
    delay();
    } }
}

```

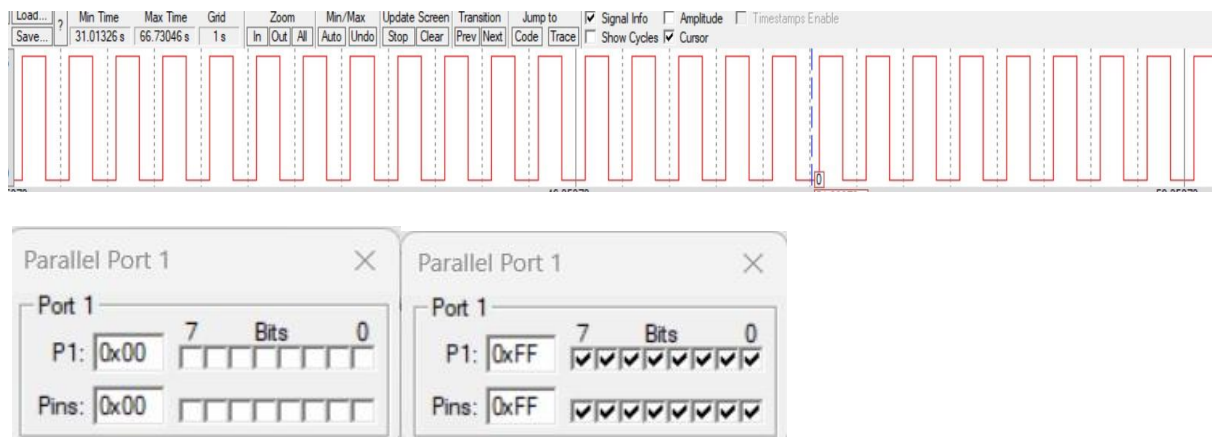
## 6.3: HEX CODE

```

:03000000020833C0
:0C083300787FE4F6D8FD7581090208000A
:10082300758CD8758AFFD28C308DFDC28DC28C2217
:100800007589016390FFE4F508F5091208230509CD
:10081000E50970020508C39410E508648094A740B8
:03082000EA80E08B :00000001FF

```

## 6.4 : SIMULATED OUTPUT



## 6.5: CONCLUSION

We have implemented hardware delay using timer mode 1.

---

## 7. Software Delay Function

### 7.1 : AIM

Creation of delay using user defined software delay function.

### 7.2 : CODE

```
#include<reg51.h>

void delay(int d);
void main(){
while(1){
    P1 =0x00; delay(10);
    P1 =0xFF;
    delay(10);
} } int a; void
delay(int d){
for(a =0;a<1100*d; a++);
}
```



## 7.3 : HEX CODE

**:030000000208559E**

**:0C085500787FE4F6D8FD75810902082EBA**

**:10082E00E4F5907F0AFE1208007590FF7F0A7E00A5**

**:05083E0012080080EB30**

**:10080000AB07AA06E4F508F5097C047D4CAF03AEF  
E**

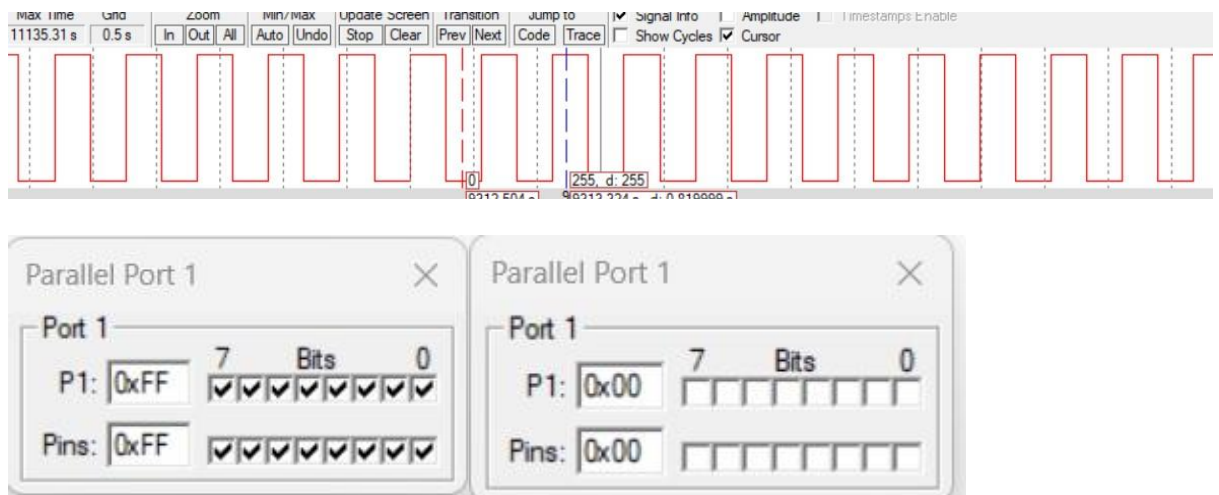
**:1008100002120843C3E5099FEE6480F8E50864808E**

**:0E08200098500A0509E50970E0050880DC2201**

**:10084300EF8DF0A4A8F0CF8CF0A428CE8DF0A42E  
C9**

**:02085300FE2283 :00000001FF**

## 7.4: SIMULATED OUTPUT



## 7.5: CONCLUSION

**We have generated a specific delay using user defined software delay function.**

## 8. Auto reload mode

### 8.1: AIM

To generate auto reload mode, using timer T1 and mode 2

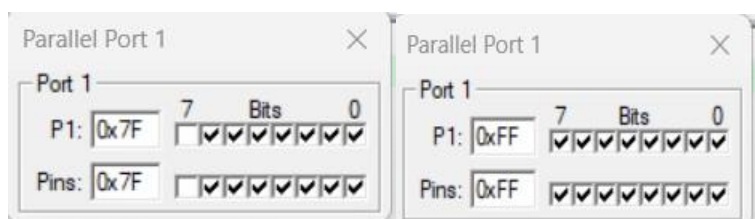
### 8.2 : CODE

```
ORG0000H
MOV TMOD,#20H
MOV TH1,#8CH
START:SETB TR1
HERE:JNB TF1,HERE
CPL P1.7
CLR TR1
CLR TF1
SJMP START
END
```

### 8.3 : HEX CODE

```
:10000000758920758D8CD28E308FFDB297C28EC2C
D
:030010008F80F3EB
:00000001FF
```

### 8.4 : SIMULATED OUTPUT



## §.5 : CONCLUSION

We have generated auto reload mode using timer t1 and mod 2.

# 9. Interrupt using timer

## 9.1 : AIM

Interrupt using timer and same time display at port P1.

## 9.2 : CODE

```
ORG0000H;  
    SJMP MAIN;  
ORG000BH;  
    CPL P1.0;  
    RETI;  
ORG0030H;  
    MAIN:  
MOV TMOD,#02H;  
MOV TH0,#0B7H;  
MOV IE,#82H;  
SETB TR0;  
BACK:  
MOV P0,# $  
    SJMP BACK  
END
```

### 9.3 : HEX CODE

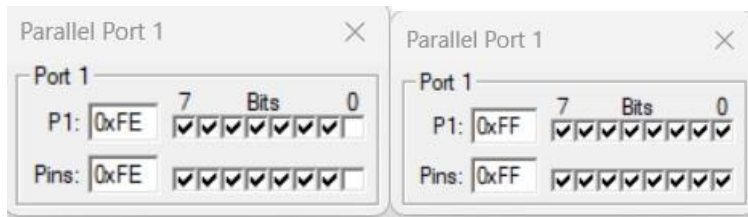
**:02000000802E50**

**:03000B00B290327E**

**:10003000758902758CB775A882D28C75803B80FB60**

**:00000001FF**

### 9.4 : SIMULATED OUTPUT



### 9.5 : CONCLUSION

**We have generated interrupt at port p0 and display at the same time.**

# 10. PATTERN Using PYTHON

## 10.1 : AIM

To print Diamond-shaped pattern of stars

## 10.2 : CODE

```
rows=5 k =2* rows -2
for i in range(0, rows):
    for j in range(0, k):
        print(end=" ")    k = k -
    1 for j in range(0,i+1):
        print("* ", end="")
    print("")

    k = rows -2

    for i in range(rows,-1,-1):
        for j in range(k,0,-1):
            print(end=" ")    k = k
            +1 for j in range(0,i+1):
                print("* ", end="")
            print("")
```

## 10.3 : SIMULATED OUTPUT



## 10.4 : CONCLUSION

We have created Diamond-shaped pattern of stars using python.