Program Name: Kepad interfacing with seven segment display

Program: library IEEE; use IEEE.STD_LOGIC_1164.ALL; use IEEE.STD_LOGIC_ARITH.ALL; use IEEE.STD_LOGIC_UNSIGNED.ALL; entity keypad is Port (clk : in STD_LOGIC; rst : in STD_LOGIC; row : inout STD_LOGIC_VECTOR (3 downto 0); : inout STD_LOGIC_VECTOR (3 downto 0); col digit : out STD_LOGIC_VECTOR (3 downto 0); display: out STD_LOGIC_VECTOR (7 downto 0)); end keypad; architecture Behavioral of keypad is TYPE STATE_TYPE IS (Col1Set, Col2Set, Col3Set, Col4Set); SIGNAL coltest: STATE_TYPE; SIGNAL data:STD_LOGIC_VECTOR (7 downto 0); SIGNAL rowm:STD_LOGIC_VECTOR (3 downto 0); SIGNAL clock:STD_LOGIC; begin -----Process for clock divide by 10-----

```
Process(clk,rst)
variable temp:integer range 1 to 10;
begin
if(rst='0') then
temp:=1;
elsif(rising_edge(clk)) then
temp:=temp+1;
if(temp=10) then
clock<= not clock;</pre>
temp:=1;
end if;
end if;
end process;
-----Process for Keypad scan & Display-----
process(clock,rst)
begin
if (rst='0') then
coltest<=col1set;
rowm<="1111";
data<=x"00";
elsif rising_edge (clock) then
       digit<="1111";
```

```
case coltest is

when col1set=> rowm<="0111";

case col is

when "01
```

when "0111"=>data<= x"C6"; ------C
when "1011"=>data<= x"A1"; ------D
when "1101"=>data<= x"86"; ------E
when "1110"=>data<= x"8E"; ------F
when others=>coltest<=col2set;

end case;

when col2set=> rowm<="1011";

case col is

when "0111"=>data<= x"C0"; -----0
when "1011"=>data<= x"F9"; -----1
when "1101"=>data<= x"A4"; -----2
when "1110"=>data<= x"B0"; -----3
when others=>coltest<=col3set;

end case;

when col3set=> rowm<="1101";

case col is

end case;

when "0111"=>data<= x"99"; ------4
when "1011"=>data<= x"92"; ------5
when "1101"=>data<= x"82"; ------6
when "1110"=>data<= x"F8"; ------7
when others=>coltest<=col4set;

UCF file:

```
NET "clk" LOC = "P56";
NET "rst" LOC = "P22";
NET "clk" CLOCK_DEDICATED_ROUTE = true;
NET "rst" CLOCK_DEDICATED_ROUTE = FALSE;
NET "display[0]" LOC = "P48";
NET "display[1]" LOC = "P45";
NET "display[2]" LOC = "P51";
NET "display[3]" LOC = "P47";
NET "display[4]" LOC = "P57";
NET "display[5]" LOC = "P50";
NET "display[6]" LOC = "P59";
NET "display[7]" LOC = "P55";
NET "digit[0]" LOC = "P46";
NET "digit[1]" LOC = "P43";
NET "digit[2]" LOC = "P44";
NET "digit[3]" LOC = "P40";
NET "col[0]" LOC = "P58" | PULLUP | DRIVE = 2;
NET "col[1]" LOC = "P62" | PULLUP | DRIVE = 2;
NET "col[2]" LOC = "P61" | PULLUP | DRIVE = 2;
NET "col[3]" LOC = "P66" | PULLUP | DRIVE = 2;
NET "row[0]" LOC = "P64";
NET "row[1]" LOC = "P16";
NET "row[2]" LOC = "P117";
NET "row[3]" LOC = "P75
```

Program Name: Keypad interfacing with LCD

VHDL code

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
entity key_Lcd is
  Port ( clk : in STD_LOGIC;
     rst:in STD_LOGIC;
     RS: out STD_LOGIC:='0';
     EN: out STD LOGIC:='0';
     RW: out STD_LOGIC;
     LCD : out STD_LOGIC_VECTOR (7 downto 0);
     ROW : inout STD_LOGIC_VECTOR (3 downto 0);
     COL: inout STD_LOGIC_VECTOR (3 downto 0));
end key_Lcd;
architecture Behavioral of key_Lcd is
SIGNAL rowtest: integer range 0 to 3:=0;
constant N: integer:=15;
SIGNAL data:STD_LOGIC_VECTOR (7 downto 0);
SIGNAL Ldata:STD_LOGIC_VECTOR (7 downto 0);
SIGNAL rowm:STD_LOGIC_VECTOR (3 downto 0);
signal step: integer range 0 to 6:=0;
signal i: integer range 0 to 16:=0;
signal R_S,E_N,R_W: std_logic:='0';
SIGNAL clock:STD_LOGIC;
type arr is array (1 to N) of std_logic_vector(7 downto 0);
```

```
constant datas : arr := (x"38",x"0E",x"06",x"01",x"80",--init command for 8 bit mode
x"4B",x"45",x"59",x"20",x"50",x"52",x"45",x"53",x"53",x"3A"); --KEY PRESS:
begin
process(rst,clk)
variable temp: integer range 0 to 999999;
begin
if(rst='0')then
temp:=0;
clock<='0';
elsif(rising_edge(clk))then
temp:=temp+1;
if(temp = 25000)then
clock<= not clock;</pre>
temp:=0;
end if;
end if;
end process;
Process(clock,rst,step,data)
begin
        if(rst='0') then
                        R_W<='0';
                        E_N<='0';
                        R_S<='0';
                        Ldata <= x"00";
                        i<=0;
```

```
case step is
                             when 0=> R_W <= '0';
if(i<5) then
                             --init command upto 4 in array >> RS=0;
       R_S<='0';
       else R_S <= '1'; --for data string RS=1;
       end if;
Ldata <= datas(i); --send array element one by one
E_N <= '1';
                                    --enable pulse
step<=1;
when 1=>
            E_N <= '0';
                                    --increament array pointer
i<=i+1;
step<=2;
when 2=> if(i=16) then
                                            --if i=16 indicate end of array element then go to step 3
step<=3;
                                    --else go to step 1
else
       step<=0;
end if;
           Ldata <= x"8B"; --set lcd cursor location at 0x8b to print key preseed
when 3 =>
R_S <= '0';
E_N <= '1';
step<=4;
when 4 => E_N <= '0';
step<=5;
when 5 => Ldata <= data;
                                            --print key
R_S <= '1';
                                    --rs=1 data mode
```

elsif(rising_edge(clock)) then

```
E_N <= '1';
                                 --enable pulse
step<=6;
when 6 \Rightarrow E_N \le 0';
                                        --repeat from step 3 to print new data like while(1) loop
step<=3;
end case;
end if;
end process;
  -----
-----Process for Keypad scan & Display-----
process(clock,rst)
begin
if (rst='0') then
rowtest<=0;
rowm<="1111";
data<=x"FF";
elsif rising_edge (clock) then
      case rowtest is
                    rowm<="0111";
      when 0=>
                           case COL is
                           when "0111"=>data<= x"43"; ------C
                           when "1011"=>data<= x"44"; ------D
                           when "1101"=>data<= x"45"; ------E
                           when "1110"=>data<= x"46"; ------F
                           when others=>rowtest<=1;
```

```
end case;
when 1=> rowm<="1011";
                     case COL is
                      when "0111"=>data<= x"30"; -----0
                      when "1011"=>data<= x"31"; ------1
                      when "1101"=>data<= x"32"; -----2
                      when "1110"=>data<= x"33"; -----3
                      when others=>rowtest<=2;
                     end case;
when 2=> rowm<="1101";
                     case COL is
                      when "0111"=>data<= x"34"; ------4
                      when "1011"=>data<= x"35"; ------5
                      when "1101"=>data<= x"36"; ------6
                      when "1110"=>data<= x"37"; -----7
                      when others=>rowtest<=3;
                     end case;
when 3=> rowm <="1110";
                    case COL is
                      when "0111"=>data<= x"38"; ------8
                      when "1011"=>data<= x"39"; -----9
                      when "1101"=>data<= x"41"; ------A
                      when "1110"=>data<= x"42"; ------B
                      when others=>rowtest<=0;
                     end case;
```

end case;
end if;
end process;
ROW<=rowm;
LCD<=Ldata;
EN<=E_N;
RW<=R_W;
RS<=R_S;

end Behavioral;

UCF file:

```
# clock pin for Basys2 Board
NET "clk" LOC = "P56"; # Bank = 0, Signal name = MCLK
NET "rst" LOC = "P22"; # Bank = 2, Signal name = Reset
NET "rst" CLOCK_DEDICATED_ROUTE = TRUE;
# Pin Connected to LCD data
NET "LCD[0]" LOC = "P85";
NET "LCD[1]" LOC = "P82";
NET "LCD[2]" LOC = "P83";
NET "LCD[3]" LOC = "P80";
NET "LCD[4]" LOC = "P81";
NET "LCD[5]" LOC = "P78";
NET "LCD[6]" LOC = "P79";
NET "LCD[7]" LOC = "P74";
#Control line
NET "RS" LOC = "P88";
NET "EN" LOC = "P84";
NET "RW" LOC = "P140";
NET "COL[0]" LOC = "P58"
                              | PULLUP | DRIVE = 2;
NET "COL[1]" LOC = "P62"
                             | PULLUP | DRIVE = 2;
                             | PULLUP | DRIVE = 2;
NET "COL[2]" LOC = "P61"
NET "COL[3]" LOC = "P66"
                             | PULLUP | DRIVE = 2;
NET "ROW[0]" LOC = "P64";
NET "ROW[1]" LOC = "P16";
NET "ROW[2]" LOC = "P117";
NET "ROW[3]" LOC = "P75";
```

Program Name: LCD interfacing

```
VHDL code:
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.STD_LOGIC_ARITH.ALL;
use IEEE.STD_LOGIC_UNSIGNED.ALL;
entity LCD_interface is
  Port (
           rst : in std_logic;
                            clk: in std_logic;
                            RS: out std_logic;
                            RW: out std_logic;
                            EN: out std_logic;
                            LCD : out std_logic_vector(7 downto 0));
end LCD_interface;
architecture arch_LCD_interface of LCD_interface is
signal count: integer range 0 to 47;
signal clock: std_logic;
signal flag : std_logic:='0';
begin
process(rst,clk)
variable temp: integer range 0 to 999999;
begin
--Clock divider, to slow the clock
if(not rst='1')then
   temp:=0;
```

```
clock<='0';
elsif(clk='1' and clk' event)then
    temp:=temp+1;
    if(temp =250000)then
            clock<= not clock;</pre>
            temp:=0;
    end if;
end if;
end process;
-- counter to go through the stages of LCD writing
process (rst,clock)
begin
    if (not rst ='1') then
     COUNT <=0;
  elsif (clock' event and clock = '1') then
            if (count < 47 and flag='0') then
                    count <= count+ 1;</pre>
end if;
end if;
END PROCESS;
-- process to allocate ouput on counter vaules
-- writes on LCD in HEX format
Process(count,rst,clock)
begin
if (NOT rst ='1') then
```

```
RW<='0';
                             RS<='0';
                             EN<='0';
                             LCD <= "00000000";
                             flag<='0';
elsif(rising_edge(clock))
                             then
-- first few counts are to initialize LCD
case count is
when 0 \Rightarrow RW \ll 0';
                             RS <= '0';
                             LCD <= x"38"; -- init in 2 lin mode
                             EN <= '1';
when 1 => EN <= '0';
when 2 => RW <= '0';
                             RS <= '0';
                             LCD <= x"0E";-- display on, cursor blink
                             EN <= '1';
when 3 => EN <= '0';
when 4 => RW <= '0';
                             RS <= '0';
                             LCD <= x"01"; -- clear display
                             EN <= '1';
when 5 => EN <= '0';
when 6 \Rightarrow RW \ll 0';
                             RS <= '0';
```

```
LCD <= x"06";-- shift cursor to right
                           EN <= '1';
when 7 => EN <= '0';
when 8=> RW <= '0';
                          RS <= '0';
                          LCD <= x"81"; -- initialize to 1st line, 2nd position
                           EN <= '1';
when 9=> EN <= '0';
-- Data wriing starts
when 10 => RW <= '0';
                          RS <= '1';
                          LCD <=x"4A"; --J
                           EN <= '1';
when 11 => EN <= '0';
when 12 => RW <= '0';
                          RS<= '1';
                          LCD<= x"53"; --S
                           EN <= '1';
when 13 => EN <= '0';
when 14 => RW <= '0';
                           RS<= '1';
                          LCD<= x"50"; --P
                          EN <= '1';
when 15 => EN <= '0';
```

```
when 16 => RW <= '0';
                          RS<= '1';
                          LCD<= x"4D"; --M
                          EN <= '1';
when 17 => EN <= '0';
when 18 => RW <= '0';
                          RS<= '1';
                          LCD<= x"20"; --space
                          EN <= '1';
when 19 => EN <= '0';
when 20 => RW <= '0';
                          RS<= '1';
                          LCD<= x"47"; --G
                          EN <= '1';
when 21 => EN <= '0';
when 22 => RW <= '0';
                          RS<= '1';
                          LCD<= x"52"; --R
                          EN <= '1';
when 23 => EN <= '0';
when 24 => RW <= '0';
                          RS<= '1';
                          LCD<= x"4F"; --O
                          EN <= '1';
when 25 => EN <= '0';
```

```
when 26 => RW <= '0';
                         RS<= '1';
                         LCD<= x"55"; --U
                         EN <= '1';
when 27 => EN <= '0';
when 28 => RW <= '0';
                         RS<= '1';
                         LCD<= x"50"; --P
                         EN <= '1';
when 29=>
                  EN <= '0';
when 30 => RW <= '0';
                         RS<= '1';
                         LCD<= x"20"; --space
                         EN <= '1';
when 31=>
                 EN <= '0';
when 32 => RW <= '0';
                         RS<= '1';
                         LCD<= x"20"; --space
                         EN <= '1';
                  EN <= '0';
when 33=>
when 34 => RW <= '0';
                         RS<= '1';
                         LCD<= x"20"; --space
                         EN <= '1';
```

```
when 35=>
            EN <= '0';
when 36 => RW <= '0';
                         RS<= '1';
                         LCD<= x"20"; --space
                          EN <= '1';
when 37 => EN <= '0';
when 38 => RW <= '0';
                         RS<= '0';
                          LCD<= x"C6"; --2nd line(0xC5)
                          EN <= '1';
when 39 => EN <= '0';
when 40 => RW <= '0';
                         RS<= '1';
                         LCD<= x"50"; --P
                         EN <= '1';
when 41 => EN <= '0';
when 42 => RW <= '0';
                         RS<= '1';
                         LCD<= x"55"; --U
                          EN <= '1';
when 43 => EN <= '0';
when 44 => RW <= '0';
                         RS<= '1';
                          LCD<= x"4E"; --N
                          EN <= '1';
```

```
when 45 => EN <= '0';
when 46 => RW <= '0';

RS<= '1';

LCD<= x"45"; --E

EN <= '1';

when 47 => EN <= '0';

flag<='1';

END CASE;
end if;
END PROCESS;</pre>
```

end arch_LCD_interface;

UCF file:

clock pin for FPGA Board

```
NET "clk" LOC = "P56"; # Bank = 0, Signal name = MCLK
NET "rst" LOC = "P22"; # Bank = 2, Signal name = Reset
NET "rst" CLOCK_DEDICATED_ROUTE = FALSE;
# Pin Connected to LCD data
NET "LCD[0]" LOC = "P85";
NET "LCD[1]" LOC = "P82";
NET "LCD[2]" LOC = "P83";
NET "LCD[3]" LOC = "P80";
NET "LCD[4]" LOC = "P81";
NET "LCD[5]" LOC = "P78";
NET "LCD[6]" LOC = "P79";
NET "LCD[7]" LOC = "P74";
#Control line
NET "RS" LOC = "P88";
NET "EN" LOC = "P84";
NET "RW" LOC = "P2";
```