

Sanil Dhamija

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WORK EXPERIENCE

Software Developer and QA Intern, Beaufort Solutions

02/2022 – Present

- Worked in QA Department to make sure new features and deployments were functioning as intended.
- Working as a Software Developer as part of a 14-person Development Team.
- Daily responsibilities include working on bugs, fixes, implementing new features, deployment publishes, and setting sprint planning goals.
- Familiarized with coding, testing, and deployment pipelines on Git and Azure.
- Worked on various websites and applications employing all manner of technologies and features.

EDUCATION

Bachelor of Science, Computer Science
Memorial University of Newfoundland
St. John's, NL

01/2019 - 01/2023

SKILLS

Java | Python | C | C++ | MySQL | HTML | R | Unreal Engine 4 | JavaScript | C# | Asp.Net | Swift
| React | CSS |

PROJECTS

Tic Tac Toe Android Application

06/2021–07/2021

- Developed Tic Tac Toe game.
- Made using Android Studio with Java.
- Developed front-end UI and back-end game logic.

Audiobook Reader Android Application

06/2021–07/2021

- Developed a fully functional Android Audiobook reader.
- Made using Android Studio with Java.

Malefiz/Barricade Game

01/2021-04/2021

- Malefiz board game coded into a runnable, playable, and fully functional java application.
- Implemented software design patterns.
- Responsible for Junit testing of the game.