Integrating Google Maps in Flutter web

05 February 2021 16:59

Step 0: Create API key using Google Cloud platform

- 1. Go to https://console.cloud.google.com/project//apiui/credential
- 2. Click "Select a project" from top bar and create a new project with a meaningful name.
- 3. On the newly create project page, select "Credentials" option from left pane.
- 4. Below the top bar, you will see "+ CREATE CREDENTIALS" option. Click and select API key. The API key created dialog displays your newly created API key.
- 5. Click Close. The new API key is listed on the Credentials page under API keys.

Step 1: Create Flutter app

- 1. Create a flutter app with boilerplate code using Visual Studio Code
- 2. Open pubspec.yaml file. Add "google_maps:" to dependencies section under "cupertino icons: ^1.0.1".
- 3. Open index.html and add the following statement inside the body section: <script src="https://maps.googleapis.com/maps/api/js? key=YOUR_GOOGLE_CREDENTIALS_API_KEY"></script>

Step 2: Update the bolierplate code

```
import 'package:flutter/material.dart';
import 'package:google_maps/google_maps.dart';
import 'dart:ui' as ui;
import 'dart:html';
void main() { runApp(MyApp());}
class MyApp extends StatelessWidget {
// This widget is the root of your application.
      @override
      Widget build(BuildContext context) { return getMap();}
Widget getMap() {
      String htmlId = "27";
      // ignore: undefined prefixed name
      ui.platformViewRegistry.registerViewFactory(htmlId, (int viewId) {
      final myLatlng = LatLng(45.51999139651352, -120.79857460430122);
      final mapOptions = MapOptions()
      ..zoom = 10
      ..center = LatLng(45.51999139651352, -120.79857460430122);
      final elem = DivElement()
      ..id = htmlId
      ..style.width = "100%"
      ..style.height = "100%"
      ..style.border = 'none';
      final map = GMap(elem, mapOptions);
      Marker(MarkerOptions()
      ..position = myLatlng
      ..map = map
..title = 'Hello World!');
      return elem;
return HtmlElementView(viewType: htmlId);
```