Sanjana Adiga

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WORK EXPERIENCE

Institute for Research and Development on Inclusion and Society (IRIS)

Toronto, Ontario

Online Learning and Communications Intern

May 2022 – August 2022

- Created marketing materials to promote The Accessibility Exchange, and assisted in the coordination and execution of virtual training sessions for clients and partners for onboarding of 100+ clients
- Developed and maintained company website to provide resources and information on accessibility consulting services and ongoing accessibility events
- Collaborated with team members to optimize user experience on the platform, utilizing Figma and CRM software

HomeSchooled Toronto, Ontario

Hackathon Project

March 2021 - April 2021

- Developed plan of pilot program to launch in Chennai, India to distribute technology and strengthen technological education among girls and women
- Collaborated with team to identify and resolve issues in the development process and develop a feasible plan, while updating and maintaining documentation to ensure accurate and efficient project execution
- Utilized Figma to develop mockups and prototype of application

Auxilium Toronto, Ontario

Hackathon Project

January 2021 - March 2021

Developed application to track and manage mental health through recorded brain waves using an EEG device (brain-computer interfaces)

SKILLS

Technical Skills: Java, JavaFX, JavaScript, Python, Pygame, HTML, CSS, SQL, UX/UI (Figma, Canva), OnShape, Microsoft Office, Jira, MatLab, Oracle Cloud, Microsoft Azure, Quartus, Arduino

- 2+ years of programming experience through courses and projects
- Familiar with Agile methodology and product development cycle

LEADERSHIP & PROJECT EXPERIENCES

Chem-E-Car London, Ontario

Circuitry and Microprocessors Team Lead

September 2022 - Present

- Developed a program on Arduino to detect changes in a photoresistor attached to motor system to optimize for precise car maneuverability
- Project managed the programming of Chem-E-Car and implemented timelines regarding the design and construction
- Developed strong problem solving and analytical skills and built strategies to maximize power efficiency

Western AI London, Ontario

AI Developer

September 2022 - Present

February 2022 - April 2022

- Developed skills in AI and machine learning through hands on project regarding thyroid cancer detection
- Gained exposure to emerging technologies through participation in innovation-focused programs and events
- Experience in working with a diverse group of ambitious individuals

Scrub's Clean Sweep

London, Ontario

Developed 2D platformer video game using Python and Pygame libraries

Designed graphic displays using Figma and Canva

EDUCATION

Pygame project

University of Western Ontario

London, Ontario

Software Engineering

Expected Class of 2025

Chem-E-Car Circuitry and Microprocessors Team Lead

Western AI Developer

LANGUAGES

Languages: English, French, Kannada