

CIRCULAR SINGLY LINKED LIST

1. Algorithm to insert an element into beginning of a circular singly linked list.

Algorithm INSERT_AT_BEG_CSLL(FIRST, x)

```
1.  T = GETNODE()
2.  T → data = x
3.  T → link = NULL
4.  if FIRST = NULL
5.      T → link = T
6.  else
7.      temp = FIRST
8.      while temp → link ≠ FIRST
9.          temp = temp → link
10.     end while
11.     T → link = FIRST
12.     temp → link = T
13. endif
14. FIRST = T
15. return
```

2. Algorithm to insert an element at the end of a circular singly linked list.

Algorithm INSERT_AT_END_CSLL(FIRST, x)

```
1.  T = GETNODE()
2.  T → data = x
3.  T → link = NULL
4.  if FIRST = NULL
5.      T → link = T
6.      FIRST = T
7.  else
8.      temp = FIRST
9.      while temp → link ≠ FIRST
10.         temp = temp → link
11.     end while
12.     T → link = temp → link
13.     temp → link = T
14. endif
15. return
```

3. Algorithm to insert an element after a node with address P in a circular singly linked list.

Algorithm INSERT_AFTER_CSLL(FIRST, P, x)

```
1.  T = GETNODE()
2.  T → data = x
3.  T → link = NULL
4.  if FIRST = NULL
5.      T → link = T
6.      FIRST = T
7.  else
8.      T → link = P → link
9.      P → link = T
10. endif
11. return
```

4. Algorithm to insert an element in a given position p, in a circular singly linked list.

Algorithm INSERT_ATPOS_CSLL(FIRST, x, p)

```
1.  T = GETNODE()
2.  T → data = x
3.  T → link = NULL
4.  if FIRST = NULL
5.      T → link = T
6.      FIRST = T
7.  else if p = 1
8.      T → link = FIRST
9.      temp = FIRST
10. while temp → link ≠ FIRST
11.     temp = temp → link
12. end while
13. temp → link = T
14. FIRST = T
15. else
16.     count = 1
17.     temp = FIRST
18. while temp → link ≠ FIRST and count < p - 1
19.     temp = temp → link
```

```

20.     count = count + 1
21.   end while
22.   T → link = temp → link
23.   temp → link = T
24. endif
25. return

```

5. Algorithm to insert an element in an ordered circular singly linked list.

Algorithm INSERT_OCSLL(FIRST, x)

```

1.  T = GETNODE()
2.  T → data = x
3.  T → link = NULL
4.  if FIRST = NULL
5.    T → link = T
6.    FIRST = T
7.  else if FIRST → data ≥ x
8.    T → link = FIRST
9.    temp = FIRST
10.   while temp → link ≠ FIRST
11.     temp = temp → link
12.   end while
13.   temp → link = T
14.   FIRST = T
15. else
16.   temp = FIRST
17.   while temp → link ≠ FIRST && temp → link → data < x
18.     temp = temp → link
19.   end while
20.   T → link = temp → link
21.   temp → link = T
22. endif
23. return

```

6. Algorithm to delete an element x from an ordered circular singly linked list.

Algorithm DELETE_OCSLL(FIRST, x)

```

1.  if FIRST = NULL or FIRST → data > x
2.    print "Element not present in the list"

```

```

3.      return
4.  end if
5.  if FIRST → data = x
6.      T = FIRST
7.      if FIRST → link = FIRST
8.          FIRST = NULL
9.      else
10.         FIRST = FIRST → link
11.         temp = FIRST
12.         while temp → link ≠ T
13.             temp = temp → link
14.         end while
15.         temp → link = FIRST
16.     else
17.         prev = FIRST
18.         while prev → link ≠ FIRST && prev → link → data < x
19.             prev = prev → link
20.         end while
21.         T = prev → link
22.         if T → data = x
23.             prev → link = T → link
24.         else
25.             print "Element not present in the list"
26.             return
27.         end if
28.     endif
29. RETNODE(T)
30. return

```

7. Algorithm to search for the position of an element x in an ordered circular singly linked list. Return -1 if element not present.

Algorithm SEARCH_OCSLL(FIRST, x)

```

1.  if FIRST = NULL or FIRST → data > x
2.      return - 1
3.  end if
4.  p = 1
5.  T = FIRST
6.  while T → link ≠ FIRST and T → data < x

```

7. $p = p + 1$
8. $T = T \rightarrow link$
9. *end while*
10. *if* $T \rightarrow data = x$
11. *return* p
12. *end if*
13. *return* -1

CIRCULAR DOUBLY LINKED LIST

8. Algorithm to Insert an element x at the begining of a circular doubly linked list

Algorithm INSERT_AT_BEG_CDLL(FIRST, LAST, x)

1. $T = GETNODE()$
2. $T \rightarrow data = x$
3. $T \rightarrow prev = T \rightarrow next = NULL$
4. *if* $FIRST = NULL$
5. $T \rightarrow prev = T \rightarrow next = T$
6. $FIRST = LAST = T$
7. *else*
8. $T \rightarrow prev = LAST$
9. $T \rightarrow next = FIRST$
10. $LAST \rightarrow next = T$
11. $FIRST \rightarrow prev = T$
12. $FIRST = T$
13. *return*

9. Algorithm to Insert an element x at the end of a circular doubly linked list

Algorithm INSERT_AT_END_CDLL(FIRST, LAST, x)

1. $T = GETNODE()$
2. $T \rightarrow data = x$
3. $T \rightarrow prev = T \rightarrow next = NULL$
4. *if* $FIRST = NULL$
5. $T \rightarrow prev = T \rightarrow next = T$
6. $FIRST = LAST = T$
7. *else*

8. $T \rightarrow prev = LAST$
9. $T \rightarrow next = FIRST$
10. $LAST \rightarrow next = T$
11. $FIRST \rightarrow prev = T$
12. $LAST = T$
13. *return*

10. Algorithm to insert an element x at given a position p of a circular doubly linked list

Algorithm INSERT_AT_POS_CDLL(FIRST, LAST, x , p)

1. $T = GETNODE()$
2. $T \rightarrow data = x$
3. $T \rightarrow prev = T \rightarrow next = NULL$
4. *if* $FIRST = NULL$
5. $T \rightarrow prev = T \rightarrow next = T$
6. $FIRST = LAST = T$
7. *return*
8. *if* $p = 1$
9. $T \rightarrow prev = LAST$
10. $T \rightarrow next = FIRST$
11. $LAST \rightarrow next = T$
12. $FIRST \rightarrow prev = T$
13. $FIRST = T$
14. *return*
15. $count = 1$
16. $cur = FIRST$
17. *while* $cur \rightarrow next \neq FIRST$ and $count < p - 1$
18. $count = count + 1$
19. $cur = cur \rightarrow next$
20. $T \rightarrow prev = cur$
21. $T \rightarrow next = cur \rightarrow next$
22. $cur \rightarrow next \rightarrow prev = T$
23. $cur \rightarrow next = T$
24. *if* $LAST = cur$
25. $LAST = T$
26. *return*

11. Algorithm to insert into an ordered circular doubly linked list

Algorithm INSERT_OCDLL(FIRST, LAST, x)

```
1.  T = GETNODE()
2.  T → data = x
3.  T → prev = T → next = NULL
4.  if FIRST = NULL
5.      T → prev = T → next = T
6.      FIRST = LAST = T
7.      return
8.  endif
9.  if FIRST → data > x
10.     T → prev = LAST
11.     T → next = FIRST
12.     LAST → next = T
13.     FIRST → prev = T
14.     FIRST = T
15.     return
16. end if
17. cur = FIRST
18. while cur → next ≠ FIRST and cur → next → data < x
19.     cur = cur → next
20. end while
21. T → prev = cur
22. T → next = cur → next
23. cur → next → prev = T
24. cur → next = T
25. if LAST = cur
26.     LAST = T
27. end if
28. return
```

12. Algorithm to delete an element x from an ordered circular doubly linked list.

Algorithm DELETE_OCDLL(FIRST, LAST, x)

```
1.  if FIRST = NULL or FIRST → data > x
2.      print "Element not present in list"
```

```

3.     return
4. end if
5. cur = FIRST
6. while cur → next ≠ FIRST and cur → data < x
7.     cur = cur → next
8. end while
9. if cur → data = x
10.    if FIRST = LAST = cur
11.        FIRST = LAST = NULL
12.    else
13.        cur → prev → next = cur → next
14.        cur → next → prev = cur → prev
15.        if FIRST = cur
16.            FIRST = FIRST → next
17.        else if LAST = cur
18.            LAST = LAST → prev
19.        end if
20.    end if
21.    RETNODE(cur)
22. else
23.     print "Element not present in list"
24. end if
25. return

```

13. Algorithm to search for the position of an element x in an ordered circular doubly linked list. Return -1 if element not present.

Algorithm SEARCH_OCDLL(FIRST, LAST, x)

```

1. if FIRST = NULL or FIRST → data > x
2.     return - 1
3. end if
4. cur = FIRST
5. p = 1
6. while cur → next ≠ FIRST and cur → data < x
7.     p = p + 1
8.     cur = cur → next
9. end while
10. if cur → data = x

```


11. $\text{return } p$
12. end if
13. $\text{return } -1$