

Unit-4

Patterns for testing

Time dependent, async

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Sample three patterns are: [Mar02]

- Pattern name: Pair testing
 - Abstract: A process-oriented pattern, pair testing describes a technique that is analogous to pair programming in which two testers work together to design and execute a series of tests that can be applied to unit, integration or validation testing activities.
- Pattern Name: `separateTestInterface`
 - Describes how to create a test interface that can be used to describe specific tests on internal classes that are only visible to internal

Sample three patterns are: [Mar02]

- Pattern name: scenario Testing
 - Abstract: after unit, integration test, user acceptance test to be conducted, scenarioTesting describes a technique for exercising the software from the user's point of view. A failure at this level indicates that the software has failed to meet a user visible requirement.

THANK YOU