

SASTRA Deemed University

C-Programs

I-Btech-2018

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I. Simple Programs

1. Find area of rectangle

```
#include<stdio.h>
int main()
{ int length,breadth,area;
printf("\nEnter the Length of Rectangle : ");
scanf("%d",&length);
printf("\nEnter the Breadth of Rectangle : ");
scanf("%d",&breadth);
area = length * breadth;
printf("\nArea of Rectangle : %d",area);
}
```

2. Find ASCII value of a character

```
#include <stdio.h>
int main()
{ char c;
printf("Enter a character: ");
scanf("%c",&c);
printf("ASCII value of %c = %d",c,c);
}
```

3. Convert Celsius to Fahrenheit

```
#include<stdio.h>
int main()
{ float celsius,fahrenheit;
printf("\nEnter temp in Celsius : ");
scanf("%f",&celsius);
fahrenheit = (1.8 * celsius) + 32;
printf("\nTemperature in Fahrenheit : %f ",fahrenheit);
}
```

4. Swap the value of two variables

```
#include<stdio.h>
int main()
{ float a, b, temp;
printf("Enter value of a: ");
scanf("%f",&a);
printf("Enter value of b: ");
scanf("%f",&b);
temp = a;
a = b;
b = temp;
printf("\nAfter swapping, value of a = %.2f\n", a);
printf("After swapping, value of b = %.2f", b); }
```

5. Check the given number is odd or even

```
#include <stdio.h>
int main()
{ int num;
printf("Enter an integer you want to check: ");
scanf("%d",&num);
if((num%2)==0)
printf("%d is even.",num);
```

else

```
printf("%d is odd.",num); }
```

6. Check whether a character is vowel or consonant

```
#include <stdio.h>
int main()
{ char c;
printf("Enter an alphabet: ");
scanf("%c",&c);
if(c=='a'||c=='A'||c=='e'||c=='E'||c=='i'||c=='I'||c=='o'||c=='O'||c=='u'||c=='U')
printf("%c is a vowel.",c);
else
printf("%c is a consonant.",c);
}
```

7. Find largest among three numbers

```
#include <stdio.h>
int main()
{ float a, b, c;
printf("Enter three numbers: ");
scanf("%f %f %f", &a, &b, &c);
if(a>=b && a>=c)
printf("Largest number = %.2f", a);
else if(b>=c)
printf("Largest number = %.2f", b);
else printf("Largest number = %.2f", c);
}
```

8. Leap year checking

```
#include<stdio.h>
int main()
{ int year;
printf("Enter a year: ");
scanf("%d",&year);
if(year%4 == 0)
{ if( year%100 == 0) /* Checking for a century year */
{ if ( year%400 == 0)
printf("%d is a leap year.", year);
else printf("%d is not a leap year.", year); }
else printf("%d is a leap year.", year); }
else printf("%d is not a leap year.", year);
}
```

9. Positive negative checking

```
#include <stdio.h>
int main()
{ float num;
printf("Enter a number: ");
scanf("%f",&num);
if (num<0)
printf("%.2f is negative.",num);
else if (num>0)
```

```

printf("%.2f is positive.",num);
else printf("You entered zero."); }
10. Quadratic equation
#include<stdio.h>
#include<math.h>
main()
{int a,b,c;
float d,p,q;
printf("Values of a,b,c?");
scanf("%d%d%d",&a,&b,&c);
d=((b*b)-(4*a*c));
if(d>0)
{printf("real");
p=(-b+sqrt(d))/(2*a);
q=(-b-sqrt(d))/(2*a);
printf("the roots are %f %f",p,q);}
else if(d<0)
printf("imaginary");
else
{printf("real and equal");
p=(-b+sqrt(d))/(2*a);
q=(-b-sqrt(d))/(2*a);
printf("the roots are %f %f",p,q);}
}

```

II. Programs using Loops

11. Factorial without using function

```
#include<stdio.h>
int main()
{ int i,number,factorial;
printf("\nEnter the number : ");
scanf("%d",&n);
factorial = 1;
for(i=1;i<=n;i++)
    factorial = factorial * i;
printf("\nFactorial of %d is %d",n,factorial );
}
```

12. Table of N and square of N

```
#include<stdio.h>
int main()
{ int i,n;
Printf("Enter the value of n");
Scanf("%d",&n);
Printf("The value of n and square of it is");
for(i=1;i<=n;i++)
printf("%d\t%d\n",i,i*i);
}
```

13. Calculate x to the power y

```
#include <stdio.h>
int main()
{ int base, exp;
long long int value=1;
printf("Enter base number and exponent ");
scanf("%d%d", &base, &exp);
while (exp!=0)
{ value*=base;
--exp; }
printf("Answer = %d", value); }
```

14. Multiplication table

```
#include <stdio.h>
int main()
{ int n, i;
printf("Enter an integer to find multiplication table: ");
scanf("%d",&n);
for(i=1;i<=20;++i)
printf("%d * %d = %d\n", n, i, n*i);
}
```

15. Sum of natural numbers

```
#include <stdio.h>
int main()
{ int n, count, sum=0;
printf("Enter an integer: ");
scanf("%d",&n);
```

```
count=1;
while(count<=n)
{ sum+=count;
++count; }
printf("Sum = %d",sum);
}
```

16. Fibonacci starting from any two numbers

```
#include<stdio.h>
int main()
{ int first,second,sum,num,counter=0;
printf("Enter the term : ");
scanf("%d",&num);
printf("\nEnter First Number : ");
scanf("%d",&first);
printf("\nEnter Second Number : ");
scanf("%d",&second);
printf("\nFibonacci Series : %d %d ",first,second);
while(counter< num)
{ sum=first+second;
printf("%d ",sum);
first=second;
second=sum;
counter++; }
}
```

17. Uppercase to Lower case

```
#include<stdio.h>
int main()
{ char str[20];
int i=0,sl=0;
printf("Enter any string->");
scanf("%s",str);
printf("The string is->%s",str);
while(str[i]!='\0')
{
i++;
sl++;
}
for(i=0;i<sl;i++){
if(str[i]>=65&&str[i]<=90)
str[i]=str[i]+32; }
printf("\nThe string in lower case is->%s",str);
}
```

18. Lower to Upper

```
#include<stdio.h>
int main()
{ char str[20];
int i=0,sl=0;
printf("Enter any string->");
```

```

scanf("%s",str);
printf("The string is->%s",str);
while(str[i]!='\0')
{
    i++;
    sl++;
}
for(i=0;i<sl;i++){
    if(str[i]>=97&&str[i]<=122)
        str[i]=str[i]-32; }
printf("\nThe string in lowercase is->%s",str);
}

```

19. Pascal triangle

```

#include<stdio.h>
int main()
{ int bin=1,p,q=0,r,x;
printf("Rows you want to input:");
scanf("%d",&r);
printf("\n Pascal's Triangle:\n");
while(q<r)
{ for(p=40-3*q;p>0;--p)
printf(" ");
for(x=0;x<=q;++x)
{ if((x==0)|| (q==0))
bin=1;
else
bin=(bin*(q-x+1))/x;
printf("%6d",bin);
}
printf("\n");
++q;}
}
O/P: For r=4:

```

```

          1
1   1
      1   2   1
    1   3   3   1

```

20. LCM & GCD

```

# include <stdio.h>
int main()
{ int n1, n2, prod, gcd, lcm,m,i ;
printf("Enter the two numbers : ") ;
scanf("%d %d", &n1, &n2) ;
prod = n1 * n2 ;
if(n1>n2 )
    m=n2;
else
    m=n1;
for(i=m;i>=1;i--){

```

```

    if(n1%i==0 && n2%i==0){
        gcd = i ;
        break;    } }
lcm = prod / gcd ;
printf("\nThe GCD is : %d", gcd) ;
printf("\n\nThe LCM is : %d", lcm);
}

```

21. Prime numbers between two ranges

```

#include <stdio.h>
int main()
{ int n1, n2, i, j, flag;
printf("Enter two numbers(intervals): ");
scanf("%d %d", &n1, &n2);
printf("Prime nos in range %d - %d are: ", n1, n2);
for(i=n1+1; i<n2;++i)
{ flag=0;
for(j=2;j<=i/2;++j)
{ if(i%j==0)
{ flag=1;
break;}}
if((flag==0)&&(i!=1))
printf("%d ",i);}
}

```

22. Factors of a number

```

#include <stdio.h>
int main()
{ int n,i;
printf("Enter a positive integer: ");
scanf("%d",&n);
printf("Factors of %d are: ", n);
for(i=1;i<=n;++i)
{ if(n%i==0)
printf("%d ",i); }
}

```

23. Prime Factors

```

#include<stdio.h>
int main()
{ int n,i;
printf("Enter a Number:");
scanf("%d",&n);
printf("\n\nPrime Factors of %d is: ",n);
for(i=2;i<=n;i++)
{ if(n%i==0)
{ printf("%d,",i);
n=n/i;
i--;
if(n==1)
break; } }
}

```

24. Dec to Bin and oct

```
#include<stdio.h>
int main()
{ long int
decNum,quotient,binNum=0,pos=1,octnum=0,quot;
printf("Enter any decimal number: ");
scanf("%ld",& decNum);
quotient = decNum
quot= decNum;
while(quotient!=0)
{ binNum= binNum+ pos*(quotient % 2);
quotient = quotient / 2;
pos=pos*10;}
pos=1;
printf("Binary equivalent of decimal number %ld is
%ld\n", decNum,binNum);
while(quot!=0)
{ octnum= octnum+ pos*(quot % 8);
quot = quot / 8;
pos=pos*10;}
printf("octal equivalent of decimal number %ld is %ld",
decNum,octnum);
}
```

25. Count the number of digit in an integer

```
#include <stdio.h>
int main()
{ int n,count=0;
printf("Enter an integer: ");
scanf("%d", &n);
do
{ n/=10;
++count;
}while(n!=0);
printf("\number of digits: %d",count); }
```

26. Reverse the digits of given number

```
#include<stdio.h>
int main()
{ long int num,r,sum=0,giv;
printf("Enter a number: ");
scanf("%ld",&num);
giv=num;
while(num){
r=num% 10;
num=num/10;
sum=sum*10+r; }
printf("reverse of given number %ld is
%ld",giv,sum);
}
```

27. .Number palindrome

```
#include<stdio.h>
int main()
{ long int num,r,sum=0,temp;
printf("Enter a number: ");
scanf("%ld",&num);
temp=num;
while(num) {
r=num% 10;
num=num/10;
sum=sum*10+r; }
if(temp==sum)
printf("%ld is a palindrome",temp);
else
printf("%ld is not a palindrome",temp);
}
```

28. Digit summation

```
# include<stdio.h>
int main()
{ int sum=0,m,n;
printf("enter the value of n");
scanf("%d",&n);
while(n!=0)
{ m=n% 10;
n=n/10;
sum=sum+m; }
printf("the value is %d",sum);
}
```

28. Armstrong checking

```
#include<stdio.h>
int main()
{ long int num,r,sum=0,ams;
printf("Enter a number: ");
scanf("%ld",&num);
ams=num;
while(num){
r=num% 10;
num=num/10;
sum=sum+r*r*r; }
if(ams==sum)
printf("%ld is a armstrong number",ams);
else
printf("%ld is not a armstrong number ",ams);
}
```

29. Making simple calculator in C

```
#include <stdio.h>
int main()
{ char operator;
```

```

float num1,num2;
printf("Enter operator either + or - or * or divide : ");
scanf("%c",&operator);
printf("Enter two operands: ");
scanf("%f%f",&num1,&num2);
switch(operator)
{case '+': printf("\n num1+num2=%f",num1+num2);
break;
case '-': printf("\n num1-num2=%f",num1-num2);
break;
case '*': printf("\n num1*num2=%f",num1*num2);
break;
case '/': printf("\n num2/num1 = %f",num1/num2);
break;
default: printf("\n Error! operator is not correct"); break;
}
}

```

30. Find sin(x) using series

```

#include<stdio.h>
#include<math.h>
int main()
{float sum,term,xd,x;
int i;
printf("Enter x in degree:");
scanf("%f",&xd);
x=(xd*3.141552654)/180.0;
sum=0;
term=x;
for(i=2;fabs(term)>0.000001;i++)//fabs(x)- returns
modulus i.e. absolute value of argument(x)
{sum+=term;
term=-term*x*x/((2*i-1)*(2*i-2));}
printf("Sin (%f)=%f",xd,sum);
}

```

31. Cos(x) series

```

#include<stdio.h>
int main()
{ int i, n;
float x, sum=1, t=1;
printf(" Enter the value for x : ");
scanf("%f",&x);
printf(" Enter the value for n : ");
scanf("%d",&n);
x=x*3.14159/180;
/* Loop to calculate the value of Cosine */
for(i=1;i<=n;i++)
{
t=t*(-1)*x*x/(2*i*(2*i-1));
sum=sum+t;
}
}

```

```

}
printf(" The value of Cos(%f) is : %.4f", x, sum);
}

```

32. Exponent series

```

#include<stdio.h>
#define ACCURACY 0.0001
int main()
{ int n, count;
float x, term, sum;
printf("Enter value of x:");
scanf("%f", &x);
n = term = sum = count = 1;
while (n <= 100)
{ term = term * x/n;
sum = sum + term;
count = count + 1;
if (term < ACCURACY)
n = 999;
else
n = n + 1; }
printf("Terms = %d Sum = %f\n", count, sum);
}

```

33. FLOYD'S TRIANGLE

```

#include<stdio.h>
int main()
{ int i,j,k=1;
int range;
printf("Enter the range: ");
scanf("%d",&range);
printf("FLOYD'S TRIANGLE : n \n");
for(i=1;i<=range;i++)
{ for(j=1;j<=i;j++,k++)
printf("%d ",k);
printf("\n"); }
}

```

FLOYD'S TRIANGLE : for *range*=4

```

1
2 3
4 5 6
7 8 9 10

```


III. Programs using Arrays

34. Fibonacci using array

```
#include<stdio.h>
main()
{int n,fib[25];
scanf("%d",&n);
fib[0]=0;
fib[1]=1;
for(i=2;i<=n;i++)
fib[i]=fib[i-2]+fib[i-1];
for(i=0;i<=n;i++)
printf("%d\n",fib[i]);
}
```

35. Largest among N numbers in an array

```
#include<stdio.h>
int main()
{ int a[30],i,n,largest;
printf("\n Enter no of elements :");
scanf("%d",&n);
for(i=0 ; i < n ; i++)
scanf("%d",&a[i]);
largest = a[0];
for(i = 0;i<n;i++)
{ if(a[i] > largest )
largest = a[i]; }
printf("\nLargest Element : %d",largest)
}
```

36. Smallest among N numbers in an array

```
#include<stdio.h>
int main()
{ int a[30],i,n,smallest;
printf("\n Enter no of elements :");
scanf("%d",&n);
for(i=0 ; i < n ; i++)
scanf("%d",&a[i]);
smallest = a[0];
for(i = 0 ; i < n ; i++)
{ if ( a[i] < smallest )
smallest = a[i]; }
printf("\nSmallest Element : %d",smallest);
}
```

37. Reverse the array elements

```
#include<stdio.h>
int main()
{ int a[30],i,j,n,temp;
printf("\n Enter no of elements :");
scanf("%d",&n);
for(i=0 ; i < n ; i++)
```

```
scanf("%d",&a[i]);
j = i-1; // j will Point to last Element
i = 0; // i will be pointing to first element
while(i < j)
{ temp = a[i];
a[i] = a[j];
a[j] = temp;
i++; // increment i and decrement j
j--; }
for(i = 0 ; i < n ; i++)
printf("\n %d",a[i]); }
```

38. Insert an element in an array

```
#include<stdio.h>
int main()
{ int arr[30],element,num,i,location;
printf("\n Enter no of elements :");
scanf("%d",&num);
for(i=0 ; i < num ; i++)
scanf("%d",&arr[i]);
printf("\n Enter the element to be inserted :");
scanf("%d",&element);
printf("\n Enter the location");
scanf("%d",&location);
for(i = num ; i >= location ; i--)
arr[i] = arr[i-1];
num++;
arr[location-1] = element;
for(i = 0 ; i < num ; i++)
printf("\n %d",arr[i]);
}
```

39. Deleting an array element

```
#include<stdio.h>
int main()
{ int a[30],n,i,j;
printf("\n Enter no of elements :");
scanf("%d",&n);
printf("\n Enter %d elements :",n);
for(i=0;i < n;i++)
scanf("%d",&a[i]);
printf("\n location of the element to be deleted :");
scanf("%d",&j);
while(j < n)
{ a[j-1]=a[j];
j++; }
n--;
for(i=0;i < n;i++)
printf("\n %d",a[i]);
}
```

40. Transpose of a matrix

```
#include<stdio.h>
int main()
{ int a[10][10],m,i,j,temp;
printf("\n Enter the size of matrix :");
scanf("%d",&m);
printf("\n Enter the values a:");
for(i=0;i<m;i++)
for(j=0;j<m;j++)
    scanf("%d",&a[i][j]);
printf("\n Given square matrix is");
for(i=0;i<m;i++)
{ printf("\n");
for(j=0 ; j < m ; j++)
    printf("%d\t",a[i][j]); }
for(i=1;i<m;i++)
for(j=0;j<i;j++)
{ temp=a[i][j];
a[i][j]=a[j][i];
a[j][i]=temp; }
("\n Transpose matrix is :");
for(i=0;i < m;i++)
{ printf("\n");
for(j=0;j<m;j++)
    printf("%d\t",a[i][j]); }
}
```

41. Duplicate removal in an array

```
#include<stdio.h>
int main()
{ int a[50], i,j,k,size,n,t;
printf("\n Enter size of the array: ");
scanf("%d",&n);
printf("\n Enter %d elements into the array: ",n);
for(i=0;i<n;i++)
    scanf("%d",&a[i]);
size=n;
for(i=0;i<size;i++){
for(j=0;j<size;j++){
if(i==j) continue;
else if(a[i]==a[j]){
k=j;
size--;
while(k < size){
a[k]=a[k+1];
k++;
}
j=0;
} } }
for(i=0;i<size;i++){
for(j=i+1;j<size;j++){
if(a[i]>a[j])
```

```
{t=a[i];
a[i]=a[j];
a[j]=t; } } }
printf("\n The array after removing duplicates is: ");
for(i=0;i < size;i++)
    printf(" %d ",a[i]);
}
```

42. Linear Search

```
#include<stdio.h>
int main()
{ int a[30],x,n,i;
printf("\n Enter no of elements :");
scanf("%d",&n);
printf("\n Enter the values :");
for(i=0;i < n;i++)
    scanf("%d",&a[i]);
printf("\n Enter the elements to be searched");
scanf("%d",&x);
i=0;
while(i < n && x!=a[i])
i++;
if(i < n) /* Element is found */
printf("found at the location =%d",i+1);
else
printf("\n not found");
}
```

43. Binary search

```
#include<stdio.h>
int main()
{ int array[10];
int i, j, N, temp, keynum;
int low,mid,high;
printf("Enter the value of N\n");
scanf("%d",&N);
printf("Enter the elements one by one\n");
for(i=0;i<=N;i++) {
scanf("%d",&array[i]);}
printf("Enter the element to be searched\n");
scanf("%d", &keynum);
low=1;
high=N;
do
{ mid= (low + high) / 2;
if ( keynum < array[mid] )
high = mid - 1;
else if ( keynum > array[mid])
low = mid + 1;
} while( keynum!=array[mid] && low <= high);
if( keynum == array[mid] )
```

```

printf("SUCCESSFUL SEARCH\n");
else
printf("Search is FAILED\n");
}

```

44. Split the sorted array

```

#include<stdio.h>
int main()
{int array[10],les[10],big[10];
int i, j, N, flag, keynum;
printf("Enter the value of N\n");
scanf("%d",&N);
printf("Enter the elements one by one\n");
for(i=0;i<N;i++) {
scanf("%d",&array[i]);}
printf("Enter the sorted elements \n");
scanf("%d", &keynum);
for(i=0;i<N;i++)
{if ( keynum ==array[i] )
keynum=i;
flag=1;}
if( flag == 1 )
{printf("array created :smaller than number\n");
for(i=0;i<keynum;i++)
{les[i]=array[i];
printf("%d ",les[i]);}
printf("array created :bigger than number\n");
for(i=keynum+1;i<N;i++)
{big[i]=array[i];
printf("%d ",big[i]);}
}
else printf("give correct number\n");
}

```

45. Matrix addition

```

#include<stdio.h>
int main()
{
int i,j,a[10][10],b[10][10],c[10][10],m1,n1,m2,n2;
printf("\nEnter the number of Rows of Mat1 : ");
scanf ("%d",&m1);
printf("\nEnter the number of Columns of Mat1 : ");
scanf ("%d",&n1);
for(i=0;i<m1;i++)
for(j=0;j<n1;j++)
{ printf("Enter the Element a[%d][%d] : ",i,j);
scanf("%d",&a[i][j]); }
printf("\nEnter the number of Rows of Mat2 : ");
scanf ("%d",&m2);
printf("\nEnter the number of Columns of Mat2 : ");
scanf ("%d",&n2);

```

```

if ( m1 != m2 || n1 != n2 )
{ printf("\nOrder of two matrices is not same ");
exit(0); }
for(i=0;i<m2;i++)
for(j=0;j<n2;j++)
{ printf("Enter the Element b[%d][%d] : ",i,j);
scanf("%d",&b[i][j]); }
for(i=0;i<m1;i++)
for(j=0;j<n1;j++)
c[i][j] = a[i][j] + b[i][j] ;
printf("\nThe Addition of two Matrices is : \n");
for(i=0;i<m1;i++)
{ for(j=0;j<n1;j++) )
printf("%d\t",c[i][j]);
printf("\n"); }
}

```

46. Matrix multiplication

```

#include <stdio.h>
int main()
{ int m, n, p, q, i,j, k, sum = 0;
int first[10][10], second[10][10], multiply[10][10];
printf("Enter number of rows and columns of first
matrix\n");
scanf("%d%d", &m, &n);
printf("Enter elements of first matrix\n");
for (i = 0; i < m; i++)
for (j = 0; j < n; j++)
scanf("%d", &first[i][j]);
printf("Enter number of rows and columns of second
matrix\n");
scanf("%d%d", &p, &q);

```

```

if (n != p)
printf("The matrices can't be multiplied with each
other.\n");
else
{
printf("Enter elements of second matrix\n");
for (i = 0; i < p; i++)
for (j = 0; j < q; j++)
scanf("%d", &second[i][j]);

for (i = 0; i < m; i++)
{ for (j = 0; j < q; j++)
{ multiply[i][j]=0;
for (k = 0; k < p; k++)
multiply[i][j] = multiply[i][j] +
first[i][k]*second[k][j];
}
}
}

```

```

printf("Product of the matrices:\n");
for (i = 0; i < m; i++)
{ for (j = 0; j < q; j++)
    printf("%d\t", multiply[i][j]);
    printf("\n");
}
}
}

```

47. Inverse of a 3X3 matrix

```

#include<stdio.h>
void reduction(float a[][6],int size,int pivot ,int col)
{int i,j;
float factor;
factor=a[pivot][col];
for(i=0;i<2*size;i++)
    a[pivot][i]/=factor;
for(i=0;i<size;i++)
if(i!=pivot)
    { factor=a[i][col];
for(j=0;j<2*size;j++)
    a[i][j]=a[i][j]-a[pivot][j]*factor;    }
}
int main()
{float a[3][6];
int i,j;
for(i=0;i<3;i++) // Append Unit Matrix
for(j=0;j<6;j++)
    { if(j==i+3)
        a[i][j]=1;
    else
        a[i][j]=0;    }
printf("\n Enter a 3 X 3 Matrix");
for(i=0;i<3;i++)
for(j=0;j<3;j++)
    scanf("%f",&a[i][j]);
for(i=0;i<3;i++)
    reduction(a,3,i,i);
printf("\nInvers Matrix");
for(i=0;i<3;i++)
    { printf("\n");
for(j=0;j<3;j++)
    printf("%8.3f ",a[i][j+3]); }
}

```

IV. Programs Using Function

49. Factorial using function

```
#include<stdio.h>
int findFactorial(int);
int main()
{ int i,factorial,num;
  printf("Enter a number: ");
  scanf("%d",&num);
  factorial = findFactorial(num);
  printf("Factorial of %d is: %d",num,factorial);
  return 0;
}
int findFactorial(int num)
{ int i,f=1;
  for(i=1;i<=num;i++)
    f=f*i;
  return f;
}
```

50. Find minimum number in an array

```
#include <stdio.h>
int minimum (int values[], int numberOfElements)
{ int minVal, i;
  minVal = values[0];
  for ( i = 1; i < numberOfElements; ++i )
    if ( values[i] < minVal )
      minVal = values[i];
  return minVal;
}
int main ()
{ int array1[5] = { 157, -28, -37, 26, 10 };
  int array2[7] = { 12, 45, 1, 10, 5, 3, 22 };
  printf ("array1 minimum: %i\n", minimum (array1, 5));
  printf ("array2 minimum: %i\n", minimum (array2, 7));
}
```

51. Bubble Sort

```
#include<stdio.h>
void bubble_sort(int [],int);
int main()
{ int a[30],n,i;
  printf("\nEnter no of elements :");
  scanf("%d",&n);
  printf("\nEnter array elements :");
  for(i=0;i<n;i++)
    scanf("%d",&a[i]);
  bubble_sort(a,n);
}
void bubble_sort(int a[],int n)
{ int i,j,k,temp;
```

```
printf("\nUnsorted Data:");
for(k=0;k<n;k++)
  printf("%5d",a[k]);
for(i=1;i<n;i++)
{ for(j=0;j<n-1;j++)
  if(a[j]>a[j+1])
  { temp=a[j];
    a[j]=a[j+1];
    a[j+1]=temp; }
  printf("\nAfter pass %d : ",i);
  for(k=0;k<n;k++)
    printf("%5d",a[k]); }
}
```

52. Convert :Bin to dec; dec to bin

```
#include<stdio.h>
#include<math.h>
int binary_decimal(int n);
int decimal_binary(int n);
int main()
{ int n; char c;
  printf("1. Enter alphabet 'd' to convert binary to decimal.\n");
  printf("2. Enter alphabet 'b' to convert decimal to binary.\n");
  scanf("%c",&c);
  if (c=='d' || c=='D')
  { printf("Enter a binary number: ");
    scanf("%d", &n);
    printf("%d in binary = %d in decimal", n,
      binary_decimal(n)); }
  if (c=='b' || c=='B')
  { printf("Enter a decimal number: ");
    scanf("%d", &n);
    printf("%d in decimal = %d in binary", n,
      decimal_binary(n)); }
}
int decimal_binary(int n)
{ int rem, i=1, binary=0;
  while (n!=0)
  { rem=n%2;
    n/=2;
    binary+=rem*i;
    i*=10; }
  return binary; }
int binary_decimal(int n)
{ int decimal=0, i=0, rem;
  while (n!=0)
  { rem = n%10;
    n/=10;
    decimal += rem*pow(2,i);
```

```
++i; }
```

```
return decimal;
```

```
}
```

53. bin to oct and oct to binary

```
#include<stdio.h>
```

```
#include<math.h>
```

```
int binary_octal(int n);
```

```
int octal_binary(int n);
```

```
int main()
```

```
{ int n; char c;
```

```
printf("Instructions:\n");
```

```
printf("Enter alphabet 'o' to convert binary to octal.\n");
```

```
printf("2. Enter alphabet 'b' to convert octal to  
binary.\n");
```

```
scanf("%c",&c);
```

```
if ( c=='o' || c=='O')
```

```
{ printf("Enter a binary number: ");
```

```
scanf("%d",&n);
```

```
printf("%d in binary = %d in octal", n, binary_octal(n));
```

```
}
```

```
if ( c=='b' || c=='B')
```

```
{ printf("Enter a octal number: ");
```

```
scanf("%d",&n);
```

```
printf("%d in octal = %d in binary",n, octal_binary(n));
```

```
}
```

```
}
```

```
int binary_octal(int n)
```

```
{ int octal=0, decimal=0, i=0;
```

```
while(n!=0)
```

```
{ decimal+=(n%10)*pow(2,i);
```

```
++i;
```

```
n/=10; }
```

```
i=1;
```

```
while (decimal!=0)
```

```
{ octal+=(decimal%8)*i;
```

```
decimal/=8; i*=10; }
```

```
return octal; }
```

```
int octal_binary(int n)
```

```
{ int decimal=0, binary=0, i=0;
```

```
while (n!=0)
```

```
{ decimal+=(n%10)*pow(8,i);
```

```
++i;
```

```
n/=10; }
```

```
i=1;
```

```
while(decimal!=0)
```

```
{ binary+=(decimal%2)*i;
```

```
decimal/=2;
```

```
i*=10; }
```

```
return binary; }
```

54. dec to hex

```
#include<stdio.h>
```

```
#include<math.h>
```

```
void dec_hex(longint num) // Function Definition
```

```
{ longint rem[50],i=0,length=0;
```

```
while(num>0)
```

```
{ rem[i]=num%16;
```

```
num=num/16;
```

```
i++;
```

```
length++; }
```

```
printf("Hexadecimal number : ");
```

```
for(i=length-1;i>=0;i--)
```

```
{ switch(rem[i])
```

```
{ case 10:
```

```
printf("A");
```

```
break;
```

```
case 11:
```

```
printf("B");
```

```
break;
```

```
case 12:
```

```
printf("C");
```

```
break;
```

```
case 13:
```

```
printf("D");
```

```
break;
```

```
case 14:
```

```
printf("E");
```

```
break;
```

```
case 15:
```

```
printf("F");
```

```
break;
```

```
default :
```

```
printf("%ld ",rem[i]); }
```

```
}}
```

```
int main()
```

```
{
```

```
longint num;
```

```
printf("Enter the decimal number : ");
```

```
scanf("%ld",&num);
```

```
dec_hex(num);
```

```
}
```

55. dec to octal

```
#include<stdio.h>
```

```
#include<math.h>
```

```
int decimal_octal(int n);
```

```
int octal_decimal(int n);
```

```
int main()
```

```
{ int n; char c;
```

```
printf("Instructions:\n");
```

```
printf("1. Enter alphabet 'o' to convert decimal to
```

```
octal.\n");
```

```

printf("2. Enter alphabet 'd' to convert octal to
decimal.\n");
scanf("%c",&c);
if (c == 'd' || c == 'D')
{ printf("Enter an octal number: ");
scanf("%d", &n);
printf("%d in octal = %d in decimal", n,
octal_decimal(n)); }
if (c == 'o' || c == 'O')
{ printf("Enter a decimal number: ");
scanf("%d", &n);
printf("%d in decimal = %d in octal", n,
decimal_octal(n)); }
}
int decimal_octal(int n)
{ int rem, i=1, octal=0;

```

```

while (n!=0)
{ rem=n%8;
n/=8;
octal+=rem*i;
i*=10; }
return octal; }
int octal_decimal(int n)
{ int decimal=0, i=0, rem;
while (n!=0)
{ rem = n%10;
n/=10;
decimal += rem*pow(8,i);
++i; }
return decimal;
}

fib(n,b,c);
}

```

56. Factorial using recursive function

```

#include<stdio.h>
int main()
{ int n,x,i,a;
int factorial(int);
printf("any number\n");
scanf("%d",&n);
x=factorial(n);
printf("the factorial of %d is %d",n,x);
}
int factorial(int n)
{ if(n==1)
return (1);
else
return(n*factorial(n-1));
}

```

57. Fibonacci using recursive function

```

#include<stdio.h>
fib(int,int,int);
int main()
{ int n;
scanf("%d",&n);
fib(n,0,1);
}
fib(int n,int a,int b)
{ int c;
c=a+b;
printf("\n%d",c);
n--;
if(n==0)
return;

```

58. Find the nth Number in Fibonacci series

```

#include <stdio.h>
int fibo(int);
int main()
{ int num;
int result;
printf("Enter the nth number in fibonacci series: ");
scanf("%d", &num);
if (num < 0)
{ printf("Fibonacci of negative number is not
possible.\n");
}
else
{ result = fibo(num);
printf("The %d number in fibonacci series is
%d\n", num, result);
}
}
int fibo(int num)
{
if (num == 0)
return 0;
else if (num == 1)
return 1;
else
return(fibo(num - 1) + fibo(num - 2));
}
}
59. Sum of N numbers using recursion
#include<stdio.h>
int add(int n);
int main()

```

```

{ int n;
printf("Enter an positive integer: ");
scanf("%d",&n);
printf("Sum = %d",add(n)); }
int add(int n)
{ if(n!=0)
return n+add(n-1);
}

```

60. Reverse the sentence using recursion

```

#include<stdio.h>
void Reverse();
int main()
{ printf("Enter a sentence: ");
Reverse();
}
void Reverse()
{ char c;
scanf("%c",&c);
if( c != '\n')
{ Reverse();
printf("%c",c);
}
}

```

61. Power using recursion

```

#include<stdio.h>
int power(int n1,int n2);
int main()
{ int base, exp;
printf("Enter base number: ");
scanf("%d",&base);
printf("Enter power number(positive integer): ");
scanf("%d",&exp);
printf("%d^%d = %d", base, exp, power(base, exp));
}
int power(int base,int exp)
{ if ( exp!=1 )
return (base*power(base,exp-1));
else
return base;
}

```

62. tower of hanoi

```

#include<stdio.h>
void towers(int,char,char,char);
void towers(int n,char frompeg,char topeg,char auxpeg)
{ /* If only 1 disk, make the move and return */
if(n==1)
{ printf("\nMove disk 1 from peg %c to peg
%c",frompeg,topeg);

```

```

return;
}
/* Move top n-1 disks from A to B, using C as auxiliary */
towers(n-1,frompeg,auxpeg,topeg);
/* Move remaining disks from A to C */
printf("\nMove disk %d from peg %c to peg
%c",n,frompeg,topeg);
/* Move n-1 disks from B to C using A as auxiliary */
towers(n-1,auxpeg,topeg,frompeg);
}
int main()
{ int n;
printf("Enter the number of disks : ");
scanf("%d",&n);
printf("The Tower of Hanoi involves the moves
:\n\n");
towers(n,'A','C','B');
}

```

ANOTHER WAY

```

#include<stdio.h>
void tower(int n, char a, char b, char c)
{if(n>=1)
{tower(n-1,a,c,b);
printf("\n Move disk from %c to %c",a,c);
tower(n-1,b,a,c);
}
}
int main()
{int n,i,step=1;
printf("enter number of disk\n");
scanf("%d",&n);
tower(n,'A','B','C');
for(i=1;i<=n;i++)
step=step*2;
printf("\nthe number of steps used is %d",step-1);
}

```

63. exponent using recursion

```

#include<stdio.h>
int exp_rec(int,int);
int main()
{int n1,n2,res;
scanf("%d%d",&n1,&n2);
res=exp_rec(n1,n2);
printf("\n%d",res);
}
int exp_rec(int x, int y)
{if(y==0)
return 1;

```



```
else
    return(x*exp_rec(x,y-1));
}
```

64. GCD

```
#include<stdio.h>
int GCD(int,int);
int main()
{
    int n1, n2, res;
    scanf("%d%d",&n1,&n2);
    res=GCD(n1,n2);
    printf("gcd=%d",res);
}
int GCD(int x,int y)
{int rem;
  rem=x%y;
  if(rem==0)
    return y;
  else
    return(GCD(y,rem));
}
```

V. Programs Using Structure

65. Student structure

```
#include<stdio.h>
struct stu
{ char name[25];
  int rno;
  int m[5];
  struct date
  { int d,m,y;
    }
  dob;
  }s[20];
void main()
{ int total,tot,n,i,j;
  float avg,avgs;
  printf("\nEnter the no of student ");
  scanf("%d",&n);
  for(i=0;i<n;i++)
  { printf("\nname,date,no\n");
    scanf("%s%d%d%d%d",s[i].name,&s[i].dob.d,&s[i].dob.m,&s[i].dob.y,&s[i].rno);
    printf("Enter the marks1-5\n");
    total=0;
    for(j=0;j<5;j++)
    { printf("marks-%d\t",j+1);
      scanf("%d",&s[i].m[j]);
      total+=s[i].m[j]; }
    printf("total \t %d",total);
    avg=total/5.00;
    printf("\navg marks of student is %f\n",avg); }
  for(i=0;i<5;i++)
  { tot=0;
    for(j=0;j<=n;j++)
    { tot=tot+s[j].m[i]; }
    avgs=tot/n;
    printf("sub:%d \n avg%f\n",i+1,avgs); }
}
```

66. Players detail- structure

```
#include<stdio.h>
struct play
{ char name[25];
  int age;
  int nmatch;
  int run;
  float avgrun;
}cri[100];
void main()
{ int n,i,j;
  float d;
```

```
printf("\nEnter the no of players ");
scanf("%d",&n);
for(i=0;i<n;i++)
{ printf("\nEnter name,age,no of matches,total runs\n");

scanf("%s%d%d%d",cri[i].name,&cri[i].age,&cri[i].nmatch,&cri[i].run); }
for(i=0;i<n;i++)
    cri[i].avgrun=cri[i].run/cri[i].nmatch;
for(i=0;i<n;i++)
    for(j=0;j<n-i-1;j++)
    { if(cri[j].avgrun>cri[j+1].avgrun)
      { t=cri[j+1];
        cri[j+1]=cri[j];
        cri[j]=t; }
    }
printf("\ndetails in ascending order\n");
printf("\nName\tage\tmatches\ttrun\tavg_run");
for(i=0;i<n;i++)

printf("\n%s\t%d\t%d\t%d\t%f",cri[i].name,cri[i].age,cri[i].nmatch,cri[i].run,cri[i].avgrun);
}
```

67. Addition of polynomial using structure in function

```
#include<stdio.h>
#define MAX 20
struct addpolynomial {
  int exp, coef;
};
//function to read polynomial
int read_addpolynomial(struct addpolynomial p[]) {
  int i, texp;
  i = 0;
  printf("\nEnter exp ( use -1 to exit) : ");
  scanf("%d", &texp);
  while (texp != -1) {
    p[i].exp = texp;
    printf("\nEnter coef : ");
    scanf("%d", &p[i].coef);
    i++;
    printf("\nEnter exp ( use -1 to exit) : ");
    scanf("%d", &texp); }
  return (i);
}
//function to print polynomial
int print_addpolynomial(struct addpolynomial p[], int max1) {
  int i;
  for (i = 0; i < max1; i++)
    printf("%+dX%d ", p[i].coef, p[i].exp);
```

```

return;
}
//function to add polynomials
int add_addpolynomial( p1, p2, p3, max1, max2)
struct addpolynomial p1[], p2[], p3[];
int max1, max2;
{ int i,j,k;
i = j = k = 0;
while ( i <max1 && j <max2)
{ if( p1[i].exp > p2[j].exp)
{ p3[k] = p1[i];
k++;
i++; }
else
if( p1[i].exp < p2[j].exp)
{ p3[k] = p2[j];
k++;
j++; }
else
{ p3[k].exp = p1[i].exp;
p3[k].coef = p1[i].coef + p2[j].coef;
i++;
j++;
k++; }
}
while( i <max1 )
{ p3[k] = p1[i];
k++;
i++; }
while( j <max2 )
{ p3[k] = p2[j];
k++;
j++;
}
return(k);
}
void main() {
struct addpolynomial p1[MAX], p2[MAX], p3[MAX];
int max1, max2, max3;
printf("\nEnter first addpolynomial : ");
max1 = read_addpolynomial(p1);
printf("\nEnter second addpolynomial : ");
max2 = read_addpolynomial(p2);
max3 = add_addpolynomial(p1, p2, p3, max1, max2);
printf("\nFirst addpolynomial is ");
print_addpolynomial(p1, max1);
printf("\nSecond addpolynomial is ");
print_addpolynomial(p2, max2);
printf("\n The resultant addpolynomial after addition
is");
print_addpolynomial(p3, max3);

```

```

}
68.Add two distance using structure
#include <stdio.h>
struct Distance
{ int feet; float inch;
} d1,d2,sum;
void main()
{ printf("Enter information for 1st distance\n");
printf("Enter feet: "); scanf("%d",&d1.feet);
printf("Enter inch: "); scanf("%f",&d1.inch);
printf("\nEnter information for 2nd distance\n");
printf("Enter feet: "); scanf("%d",&d2.feet);
printf("Enter inch: "); scanf("%f",&d2.inch);
sum.feet=d1.feet+d2.feet;
sum.inch=d1.inch+d2.inch; /* If inch is greater than 12,
changing it to feet. */
if (sum.inch>12.0)
{ sum.inch=sum.inch-12.0;
++sum.feet; }
printf("\nSum of distances=%d\%.1f\n",
sum.feet,sum.inch);
}

```

```

69.Add two complex numbers
#include<stdio.h>
typedef struct complex
{ float real;
float imag; }complex;
complex add(complex n1,complex n2);
void main()
{ complex n1,n2,temp;
printf("For 1st complex number \n");
printf("Enter real and imaginary respectively:\n");
scanf("%f%f",&n1.real,&n1.imag);
printf("\nFor 2nd complex number \n");
printf("Enter real and imaginary respectively:\n");
scanf("%f%f",&n2.real,&n2.imag);
temp=add(n1,n2);
printf("Sum=%.1f+%.1fi",temp.real,temp.imag);
}
complex add(complex n1,complex n2)
{ complex temp;
temp.real=n1.real+n2.real;
temp.imag=n1.imag+n2.imag;
return(temp); }

```

```

70.Calculate difference between two time periods
#include <stdio.h>
struct TIME
{ int seconds;

```

```

int minutes;
int hours; };
void Difference(struct TIME t1, struct TIME t2, struct
TIME *diff);
void main()
{ struct TIME t1,t2,diff;
printf("Enter start time: \n");
printf("Enter hours, minutes and seconds respectively:
");
scanf("%d%d%d",&t1.hours,&t1.minutes,&t1.seconds)
; printf("Enter stop time: \n"); printf("Enter hours,
minutes and seconds respectively: ");
scanf("%d%d%d",&t2.hours,&t2.minutes,&t2.seconds)
; Difference(t1,t2,&diff);
printf("\nTIME DIFFERENCE: %d:%d:%d -
",t1.hours,t1.minutes,t1.seconds);
printf("%d:%d:%d ",t2.hours,t2.minutes,t2.seconds);
printf("=
%d:%d:%d\n",diff.hours,diff.minutes,diff.seconds); }
void Difference(struct TIME t1, struct TIME t2, struct
TIME *differ)
{ if(t2.seconds>t1.seconds)
{ --t1.minutes;
t1.seconds+=60; }
differ->seconds=t1.seconds-t2.seconds;
if(t2.minutes>t1.minutes)
{ --t1.hours;
t1.minutes+=60; }
differ->minutes=t1.minutes-t2.minutes;
differ->hours=t1.hours-t2.hours; }

```

VI. Programs Using Strings

71. Program to Count Blanks, Tabs and Newlines

```
#include<stdio.h>
int main()
{
    int nb,nt,nl;
    char c;
    nb=nt=nl=0;
    printf("\n Enter * to stop");
    while((c=getchar())!='*')
    {
        if(c==' ')
            ++nb;
        if(c=='\t')
            ++nt;
        if(c=='\n')
            ++nl;
    }
    printf("No. of Blanks is %d,No. of Tabs is %d
and No. of Newlines is %d",nb,nt,nl);
}
```

72. Palindrome checking

```
#include<stdio.h>
#include<string.h>
void main()
{
    int j,i,k,c=0;
    char a[80];
    printf("\nEnter main string:-\n");
    gets(a);
    k=strlen(a);
    for(i=0,j=k-1;i<k/2;i++,j--)
    {
        if(a[i]==a[j])
            c++;
    }
    if(c==k/2)
        printf("Polyndrome");
    else
        printf("\nnot Polyndrome");
}
```

73. convert a name into its ascii values.

```
#include<stdio.h>
void main()
{
    char a[25];
    int i=0;
    printf("enter your name\n");
    scanf("%s",a);
    while(a[i]!='\0')
    {
        printf("%c=%d\n",a[i],a[i]);
        i++;
    }
}
```

74. calculating string length without strlen function

```
#include<stdio.h>
void main()
{
    int i=1;
    char a[25];
    printf("Any Word\n");
    while((a[i]=getchar())!='\n')
        i++;
    printf("length is %d",i-1);
}
```

75. comparing 2 strings without strcmp function

```
#include<stdio.h>
void main()
{
    int i,j,k=0,l,ls;
    char a[80],b[80];
    printf("\nEnter string1:-\n");
    gets(a);
    printf("\nEnter string2:-\n");
    gets(b);
    l=strlen(b);
    ls=strlen(a);
    for(i=0,j=0;(i<l-1)||j<ls-1;i++,j++)
    {
        if(a[i]==b[j])
            k=1;
        if(a[i]!=b[j])
            {
                k=0;
                break;
            }
    }
    if(k==1)
        printf("strings are equal\n");
    else
        {
            if(k==0)
                printf("\n\nstrings are not equal.");
        }
}
```

76. copying one string to another without using strcpy

```
#include<stdio.h>
void main()
{
    int i,j,ls;
    char a[80],b[80];
    printf("\nEnter main string:-\n");
    gets(b);
    ls=strlen(b);
    for(i=0;i<=ls;i++)
        a[i]=b[i];
    printf("\n\ncopied string is %s",a);
}
```

77.string concatenation without using strcat function

```
#include<stdio.h>
void main()
{ int i,j,l,ls;
char a[80],b[80];
printf("\nEnter main string:-\n");
gets(a);
printf("enter the string to be concatenated\n");
gets(b);
l=strlen(a);
ls=strlen(b);
for(i=l,j=0;j<=ls;i++,j++)
a[i]=b[j];
printf("\n\nConcatinated string is ");
puts(a);
}
```

78.Pattern replacement

```
#include<stdio.h>
void main()
{ char str[200],pat[20],new_str[200],rep_pat[100];
int i=0,j=0,k,n=0,rep=0;
printf("enter source string");
gets(str);
printf("enter string to be replaced ");
gets(pat);
printf("\n enter new string to replace pattern");
gets(rep_pat);
while(str[i]!='\0')
{
    j=0;k=i;rep=0;
    while(str[k]==pat[j] && pat[j]!='\0')
    {
        k++; j++;
    }
    if(pat[j]!='\0')
    {
        i=k;
        while(rep_pat[rep]!='\0')
        {
            new_str[n]=rep_pat[rep];
            rep++;
            n++;
        }
    }
    new_str[n]=str[i];
    i++;
    n++;
}
new_str[n]='\0';
```

```
printf("The String is ");
puts(new_str);
}
```

79.Counting the word occurance in a string

```
#include<stdio.h>
#include<string.h>
main()
{
    int strln,wordln,i,j,k,flag,count=0;
    char str[200],word[20];
    printf("Enter line of text:\n");
    gets(str);
    printf("Enter the word to count:\n");
    scanf("%s",word);
    strln=strlen(str);
    wordln=strlen(word);
    for(i=0;i<strln;i++)
    {
        if(str[i]==word[0]&&((str[i-1]=='
'||i==0)&&(str[i+wordln]=='
'||str[i+wordln]!='\0'))
        {
            flag=0;k=i+1;
            for(j=1;j<wordln;j++,k++)
            {
                if(str[k]==word[j])
                {
                    flag++;
                }
            }
            if(flag==wordln-1)
            {
                count++;
            }
        }
    }
    printf("Number of occurence of '%s' =
%d\n",word,count);
}
```

79.Finding consecutive vowels

```
#include<stdio.h>
void main()
{ int n,i,f=0,k=0;
char a[80];

printf("\nEnter main string:-\n");
gets(a);
n=strlen(a);
for(i=0;i<n;i++)
{
```

```

if(a[i]=='a'||a[i]=='e'||a[i]=='i'||a[i]=='o'||a[i]=='u')
{
    k=1;
if(a[i+1]=='a'||a[i+1]=='e'||a[i+1]=='i'||a[i+1]=='o'||a[i+1]
=='u')
    {printf("vowals %c and %c are found in position
%d\n",a[i],a[i+1],i+1);
    f=1;}
}
}
if(f==0)
{ if(k==1)
    printf("vowals found seperately\n");
    printf("\n vowals are not found consequitively");}
}

```

80.Sorting in alphabetical order

```

#include <stdio.h>
#include <string.h>
int main()
{ int i,j,n;
char a[10][20],t[20];
printf("Enter the number of strings :");
scanf("%d",&n);
for(i=0;i<n;i++)
scanf("%s",a[i]); // read the strings
for(i=0;i<n-1;i++) //bubble sort
for(j=0;j<n-1-i;j++)
if(strcmp(a[j],a[j+1])>0)
{ strcpy(t,a[j]);
strcpy(a[j],a[j+1]);
strcpy(a[j+1],t);
}
printf("The strings after sorting are : \n");
for(i=0;i<n;i++)
{printf(" %s ",a[i]); // print the strings
printf("\n");}
}

```

81.Searching sub string in a string

```

#include<stdio.h>
void main()
{
    char str[80],search[10];
    int count1=0,count2=0,i,j,flag;
    puts("Enter a string:");
    while ((str[count1]=getchar())!='\n')
        count1++;
    puts("Enter search substring:");
    while ((search[count2]=getchar())!='\n')
        count2++;
    for(i=0;i<=count1-count2;i++)

```

```

{for(j=i;j<i+count2;j++)
{flag=1;
if (str[j]!=search[j-i])
{flag=0;
break; }
}
if (flag==1)
break; }
if (flag==1)
puts("SEARCH SUCCESSFUL!");
else
puts("SEARCH
UNSUCCESSFUL!");
}

```

82. Find the frequency of a character in a string

```

#include <stdio.h>
void main()
{ char c[1000],ch;
int i,count=0;
printf("Enter a string: ");
gets(c);
printf("Enter a characeter to find frequency: ");
scanf("%c",&ch);
for(i=0;c[i]!='\0';++i)
{ if(ch==c[i])
++count; }
printf("Frequency of %c = %d", ch, count); }

```

83.Remove character in string, except alphabets

```

#include <stdio.h>
#include<stdio.h>
void main()
{ char line[150];
int i,j;
printf("Enter a string: ");
gets(line);
for(i=0; line[i]!='\0'; ++i)
{ while (!(line[i]>='a'&&line[i]<='z') ||
(line[i]>='A'&&line[i]<='Z' || line[i]=='\0'))
{ for(j=i;line[j]!='\0';++j)
{ line[j]=line[j+1]; }
line[j]='\0'; }
}
printf("Output String: ");
puts(line);
}

```

84.Reverse the string

```

#include<stdio.h>
void main(){

```

```
char str[50];
char rev[50];
int i=-1,j=0;
printf("Enter any string : ");
scanf("%s",str);
    while(str[++i]!='\0');
while(i!=0)
    rev[j++] = str[--i];
rev[j]='\0';
printf("Reverse of string is : %s",rev);
}
```


VII. Programs Using Pointers

85.Area and perimeter of circle using pointers

```
#include<stdio.h>
void areaperi ( int r, float *a, float *p )
{ *a = 3.14 * r * r ;
  *p = 2 * 3.14 * r ;
}
void main( )
{ int radius ;
  float area, perimeter ;
  printf ( "\nEnter radius of a circle " ) ;
  scanf ( "%d", &radius ) ;
  areaperi ( radius, &area, &perimeter ) ;
  printf ( "\nArea = %f", area ) ;
  printf ( "\nPerimeter = %f", perimeter ) ;
}
```

86.To check whether a number is prime using function pointers

```
#include<stdio.h>
void isprime(int);
void (*fprime)(int);
void main()
{ int n,i,j;
  fprime=isprime;
  printf("\n Enter the number ");
  scanf("%d",&n);
  (*fprime)(n);
  getchar();
}
void isprime(int a)
{ int i,fg=0;
  for(i=2;i<a;i++)
  { if(a%i==0)
    fg=1;}
  if (fg==0)
  printf("\n prime");
  else
  printf("\n not prime");
}
```

87.Duplication Removal using pointer

```
#include<stdio.h>
void main(){
  int arr[50];
  int *p;
  int i,j,k,size,t;
  printf("\nEnter size of the array: ");
  scanf("%d",& size);
  printf("\nEnter %d elements into the array: ",size);
  for(i=0;i< size;i++)
    scanf("%d",&arr[i]);
  p=arr;
  for(i=0;i<size;i++){
```

```
    for(j=0;j<size;j++){
      if(i==j){
        continue;
      }
      else if(*(p+i)==*(p+j)){
        k=j;
        size--;
        while(k < size){
          *(p+k)=*(p+k+1);
          k++;
        }
        j=0;
      } } }
    for(i=0;i<size;i++)
    {
      for(j=i+1;j<size;j++)
      { if(*(p+i)>*(p+j))
        { t=*(p+i);
          *(p+i)=*(p+j);
          *(p+j)=t;} } }
    }
  printf("\nThe array after removing duplicates is: ");
  for(i=0;i < size;i++)
    printf(" %d ",arr[i]);
}
```

88. Sorting integer arrays using pointers

```
#include<stdio.h>
void sort(int size,int *p);
void main()
{
  clrscr();
  int i,a[8]={ 11,2,34,57,890,44,33,22 };
  sort(8,a);
  for(i=0;i<8;i++)
  printf("\n%d",a[i]);
}
void sort(int size,int *p)
{ int j,t,i;
  for(i=0;i<size;i++)
  { for(j=i+1;j<size;j++)
    { if(*(p+i)>*(p+j))
      { t=*(p+i);
        *(p+i)=*(p+j);
        *(p+j)=t;
      } } } }
```

89.Sum of array using pointers

```
#include<stdio.h>
void main()
{ int a[10],i,sum=0;
  clrscr();
  int *ptr;
  printf("Enter 10 elements:");
  for(i=0;i<10;i++)
  scanf("%d",&a[i]);
  ptr = a; /* a=&a[0] */
```

```

for(i=0;i<10;i++)
{
    sum = sum + *ptr;  /**p=content pointed by 'ptr'
    ptr++;
}
printf("The sum of array elements is %d",sum);
}

```

90.Count number of space,words,digits,numbers using pointers

```

#include<stdio.h>
#include<stdlib.h>
#include<ctype.h>
/*low implies that position of pointer is within a word*/
#define low 1
/*high implies that position of pointer is out of word.*/
#define high 0
void main()
{
    int nob,now,nod,nov,nos,pos=high;
    char *s;
    nob=now=nod=nov=nos=0;
    printf("Enter any string:");
    gets(s);
    while(*s!='\0')
    {
        if(*s==' ') /* counting number of blank spaces. */
        {
            pos=high;
            ++nob;
        }
        else if(pos==high) /* counting number of words. */
        {
            pos=low;
            ++now;
        }
        if(isdigit(*s)) /* counting number of digits. */
            ++nod;
        if(isalpha(*s)) /* counting number of vowels */
        {
            switch(*s)
            {
                case 'a':
                case 'e':
                case 'i':
                case 'o':
                case 'u':
                case 'A':
                case 'E':
                case 'I':
                case 'O':
                case 'U':
                    ++nov;
                    break;
            }
        }
        /* counting number of special characters */
        if(!isdigit(*s)&&!isalpha(*s))
            ++nos;
        s++;
    }
    printf("\nNumber of words %d",now);
    printf("\nNumber of spaces %d",nob);
    printf("\nNumber of vowels %d",nov);
    printf("\nNumber of digits %d",nod);
    printf("\nNumber of special characters %d",nos);
}

```

91.Length of a string using pointer

```

#include<stdio.h>
int string_ln(char*);
void main()
{
    char str[20];
    int l;
    printf("Enter any string: ");
    gets(str);
    l=string_ln(str);
    printf("The length of the given string %s is : %d",str,l);
}
int string_ln(char*p) /* p=&str[0] */
{
    int count=0;
    while(*p!='\0')
    {
        count++;
        p++;
    }
    return count;
}

```

92.Reverse the String Using Pointers

```

#include<stdio.h>
void main()
{
    char str[50], rev[50];
    char *sptr = str, *rptr = rev;
    int i=-1;
    printf("Enter any word : ");
    scanf("%s",str);
    while(*sptr){
        sptr++;
        i++;
    }
    while(i>=0)
    {
        sptr--;
        *rptr = *sptr;
        rptr++;
        --i;
    }
    *rptr='\0';
    printf("Reverse of string is : %s",rev);
}

```

VIII. Miscellaneous

93. Dec to Bin using bits

```
#include<stdio.h>
void binary(unsigned int); // Prototype Declaration
void main()
{ unsigned int num;
printf("Enter Decimal Number : ");
scanf("%u",&num);
binary(num); // Function Call
}
void binary(unsigned int num)
{ unsigned int mask=32768; //mask = [1000 0000 0000
0000]
printf("Binary Equivalent : ");
while(mask > 0)
{ if((num & mask) == 0 )
printf("0");
else
printf("1");
mask = mask >> 1 ;
}
}
```

94.Find Largest element using dynamic memory allocation

```
#include <stdio.h>
#include<stdlib.h>
void main()
{ int i,n;
float *data;
printf("Enter total number of elements(1 to 100): ");
scanf("%d",&n);
data=(float*)calloc(n,sizeof(float));
/* Allocates the memory for 'n' elements */
if(data==NULL)
{ printf("Error!!! memory not allocated.");
exit(0); }
printf("\n");
for(i=0;i<n;i++)
{ printf("enter no: %d",i+1);
scanf("%f",&data[i]); }
for(i=0;i<n;i++)
{ if(*data<*(data+i))
*data=*(data+i);
}
printf("Largest element = %.2f",*data); }
```

95. Matrix multiplication using dynamic memory allocation

```
#include <stdio.h>
#include<stdlib.h>
void main()
{/* Declaring pointer for matrix multiplication.*/
int **ptr1, **ptr2, **ptr3;
/* Declaring integer variables for row and columns of
two matrices.*/
int row1, col1, row2, col2;
/* Declaring indexes. */
int i, j, k;
/* Request the user to input number of columns of the
matrices.*/
printf("\nEnter number of rows for first matrix : ");
scanf("%d", &row1);
printf("\nEnter number of columns for first matrix : ");
scanf("%d", &col1);
printf("\nEnter number of rows for second matrix : ");
scanf("%d", &row2);
printf("\nEnter number of columns for second matrix :
");
scanf("%d", &col2);
if(col1 != row2)
{ printf("\nCannot multiply two matrices.");
return(0);
}
/* Allocating memory for three matrix rows. */
ptr1 = (int **) malloc(sizeof(int *) * row1);
ptr2 = (int **) malloc(sizeof(int *) * row2);
ptr3 = (int **) malloc(sizeof(int *) * row1);
/* Allocating memory for the col of three matrices. */
for(i=0; i<row1; i++)
ptr1[i] = (int *)malloc(sizeof(int) * col1);
for(i=0; i<row2; i++)
ptr2[i] = (int *)malloc(sizeof(int) * col2);
for(i=0; i<row1; i++)
ptr3[i] = (int *)malloc(sizeof(int) * col2);
/* Request the user to input members of first matrix. */
printf("\nEnter elements of first matrix :\n");
for(i=0; i< row1; i++)
{ for(j=0; j< col1; j++)
{ printf("\tA[%d][%d] = ",i, j);
scanf("%d", &ptr1[i][j]);}}
/* request to user to input members of second matrix.
*/
printf("\nEnter elements of second matrix :\n");
for(i=0; i< row2; i++)
{ for(j=0; j< col2; j++)
{ printf("\tB[%d][%d] = ",i, j);
scanf("%d", &ptr2[i][j]);}}
/* Calculation begins for the resultant matrix. */
for(i=0; i < row1; i++)
```

```

{for(j=0; j < col1; j++)
{ptr3[i][j] = 0;
for(k=0; k<col2; k++)
ptr3[i][j] = ptr3[i][j] + ptr1[i][k] * ptr2[k][j];
}
}
/* Printing the contents of third matrix. */
printf("\n\nResultant matrix :");
for(i=0; i< row1; i++)
{printf("\n\t\t\t");
for(j=0; j < col2; j++)
printf("%4d", ptr3[i][j]);}
return(0);}
97.Reverse the digit without using % operator

```

```

#include<stdio.h>
#include<stdlib.h>
#include<string.h>
void main()
{ int num1, num2;
char str[10];
printf("\nEnter the Number : ");
scanf("%d",&num1);
sprintf(str,"%d",num1);
strrev(str);
num2 = atoi(str);
printf("\nReversed Number : ");
printf("%d",num2);
}

```

96. Add Digits of the Number Using Single Statement :

```

#include<stdio.h>
void main()
{int number=12354;
int sum=0;
for(;number > 0;sum+=number%10,number/=10);
printf("\nSum of the Digits : %d",sum);
}

```

98.Addition without using +

```

#include<stdio.h>
void main()
{int a=10,b=5;
a = a-(-b);
printf("Sum is : %d", a);
}

```

99.Addition without using arithmetic operators

```

#include<stdio.h>
void main()
{int a=10,b=5;
while(b--)
a++;
printf("Sum is : %d", a);
}

```

100. Stack operation

```

#include<stdio.h>
#define max 10
int st[max],top=-1;
void push(int st[],int val);
int pop(int st[]);
int peep(int st[]);
void display(int st[]);
void main()
{int val,opt;
do
{printf("\n 1.push \n 2.pop \n 3.peep\n 4.display\n 5.exit");
scanf("%d",&opt);
switch(opt)
{case 1:
printf("enter value to be pushed\n");
}
}
}

```

```

scanf("%d",&val);
push(st,val);
break;
case 2:
val=pop(st);
printf("the value deleted from stack is %d", val);
break;
case 3:val=peek(st);
printf("the value stored in top of stack is %d", val);
break;
case 4:
display(st);
break;
} } while(opt<5);
}
void push(int st[], int val)
{ if(top==max-1)
printf("overflow");
else
{ top++;
st[top]=val;
} }
int pop(int st[])
{ int val;
if (top== -1)
{ printf("stack underflow");
return (-1); }
else
{ val=st[top];
top--;
return val; }
}
void display(int st[])
{ int i;
if(top== -1)
printf("stack is empty");
else
{ for(i=top; i>=0; i--)
printf("\n%d", st[i]);
}
int peek(int st[])
{ if (top== -1)
{ printf("stack is empty");
return (-1); }
else return(st[top]);
}

```

101.Printing Patterns

```

#include <stdio.h>
int main()
{ int i, j, rows;
printf("Enter number of rows: ");
scanf("%d",&rows);
for(i=1; i<=rows; ++i)
{ for(j=1; j<=i; ++j)
printf("* ");
printf("\n");
}
}

```

```

}
}
*
* *
* * *
* * * *
* * * * *

```

102

```

#include <stdio.h>
int main()
{
int i, j, rows;
printf("Enter number of rows: ");
scanf("%d",&rows);
for(i=1; i<=rows; ++i)
{
for(j=1; j<=i; ++j)
{
printf("%d ",j);
}
printf("\n");
}
return 0;
}
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5

```

103.

```

#include <stdio.h>
int main()
{
int i, j;
char input, alphabet = 'A';
printf("Enter the uppercase character you want to
print in last row: ");
scanf("%c",&input);
for(i=1; i <= (input-'A'+1); ++i)
{
for(j=1; j<=i; ++j)
printf("%c", alphabet);
++alphabet;
printf("\n");
}
}
A
B B

```

```
C C C
D D D D
E E E E E
```

```
104.#include <stdio.h>
int main()
{
    int i, j, rows;
    printf("Enter number of rows: ");
    scanf("%d",&rows);
    for(i=rows; i>=1; --i)
    {
        for(j=1; j<=i; ++j)
        {
            printf("* ");
        }
        printf("\n");
    }
}

* * * * *
* * * *
* * *
* *
*
```

```
105.#include <stdio.h>
int main()
{
    int i, j, rows;
    printf("Enter number of rows: ");
    scanf("%d",&rows);

    for(i=rows; i>=1; --i)
    {
        for(j=1; j<=i; ++j)
        {
            printf("%d ",j);
        }
        printf("\n");
    }

1 2 3 4 5
1 2 3 4
1 2 3
1 2
1
```

```
106.#include <stdio.h>
int main()
{
```

```
int i, space, rows, k=0;
printf("Enter number of rows: ");
scanf("%d",&rows);
```

```
for(i=1; i<=rows; ++i, k=0)
{
    for(space=1; space<=rows-i; ++space)
    {
        printf(" ");
    }
    while(k != 2*i-1)
    {
        printf("* ");
        ++k;
    }
    printf("\n");
}

*
* * *
* * * * *
* * * * * *
* * * * * * * *
```

```
107.#include <stdio.h>
int main()
{
    int i, space, rows, k=0, count = 0, count1 = 0;
    printf("Enter number of rows: ");
    scanf("%d",&rows);
    for(i=1; i<=rows; ++i)
    {
        for(space=1; space <= rows-i; ++space)
        {
            printf(" ");
            ++count;
        }
        while(k != 2*i-1)
        {
            if (count <= rows-1)
            {
                printf("%d ", i+k);
                ++count;
            }
            else
            {
                ++count1;
                printf("%d ", (i+k-2*count1));
            }
            ++k;
        }
    }
```

```

        count1 = count = k = 0;
        printf("\n");
    }
}

```

```

1
2 3 2
3 4 5 4 3
4 5 6 7 6 5 4
5 6 7 8 9 8 7 6 5

```

```

108.#include<stdio.h>
int main()
{
    int rows, i, j, space;
    printf("Enter number of rows: ");
    scanf("%d",&rows);
    for(i=rows; i>=1; --i)
    {
        for(space=0; space < rows-i; ++space)
            printf(" ");
        for(j=i; j <= 2*i-1; ++j)
            printf("* ");
        for(j=0; j < i-1; ++j)
            printf("* ");
        printf("\n");
    }
    return 0;
}

```

```

1
1 1
1 2 1
1 3 3 1
1 4 6 4 1
1 5 10 10 5 1

```

```

109.#include <stdio.h>
int main()
{
    int rows, i, j, number= 1;
    printf("Enter number of rows: ");
    scanf("%d",&rows);
    for(i=1; i <= rows; i++)
    {
        for(j=1; j <= i; ++j)
        {
            printf("%d ", number);
            ++number;
        }
        printf("\n");
    }
}

```

```

        return 0;
    }
1
2 3
4 5 6
7 8 9 10

```

110.Sum of 2 matrix using dynamic memory allocation
#include <stdio.h>
#include <stdlib.h>

```

int main()
{
    int i,*ptr1[3],*ptr2[3],*ptr3[3],j;
    for(i=0;i<3;i++)//dynamic init
    {ptr1[i]=(int*)malloc(3*sizeof(int));
    ptr2[i]=(int*)malloc(3*sizeof(int));
    ptr3[i]=(int*)malloc(3*sizeof(int));}
    printf("\n\nEnter mat 1\n");
    for(i=0;i<3;i++)
        for(j=0;j<3;j++)
            scanf("%d",&*(ptr1+i+j));
    printf("\n\nEnter mat 2\n");
    for(i=0;i<3;i++)
        for(j=0;j<3;j++)
            scanf("%d",&*(ptr2+i+j));
    printf("\n\nEnter sum is: \n");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
            *(*(ptr3+i+j))=*(*(ptr1+i+j))+*(*(ptr2+i+j));
        printf("\n");
    }
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
            printf("%d ",*(*(ptr3+i+j)));
        printf("\n");
    }
    free(ptr1);
    free(ptr2);
    free(ptr3);
}

```

111.Employee structure sorting based on salary
#include<stdio.h>
struct employee
{
 char name[200];
 int salary;
};
int main()

```

{
    int n,i,j;
    struct employee e[20],t;
    printf("Enter N:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("Enter the name and salary for employee %d\n",i+1);
        scanf("%s%d",e[i].name,&e[i].salary);
    }
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(e[j].salary>e[j+1].salary)
            {
                t=e[j];
                e[j]=e[j+1];
                e[j+1]=t;
            }
        }
    }
    for(i=0;i<n;i++)
    {
        printf("\nname:%s \t salary:%d",e[i].name,e[i].salary);
    }
}

```

112.Merge sorting using dynamic memory allocation

```

#include <stdio.h>
#include<stdlib.h>
int main()
{
    int *array1, *array2, *array3, m, n, i, j, k = 0;
    printf("\n Enter size of array Array 1: ");
    scanf("%d", &m);
    array1=(int*)calloc(m,sizeof(int));
    printf("\n Enter sorted elements of array 1: \n");
    for (i = 0; i < m; i++)
    {
        scanf("%d", array1+i);
    }

    printf("\n Enter size of array 2: ");
    scanf("%d", &n);
    array2=(int*)calloc(n,sizeof(int));
    printf("\n Enter sorted elements of array 2: \n");

    for (i = 0; i < n; i++)
    {
        scanf("%d", array2+i);
    }

    i = 0;
    j = 0;

    while (i < m && j < n)
    {
        if (array1[i] < array2[j])
        {
            array3[k] = array1[i];
            i++;
        }
        else
        {
            array3[k] = array2[j];
            j++;
        }
        k++;
    }

    if (i >= m)
    {
        while (j < n)
        {
            array3[k] = array2[j];
            j++;
            k++;
        }
    }

    if (j >= n)
    {
        while (i < m)
        {
            array3[k] = array1[i];
            i++;
            k++;
        }
    }

    printf("\n After merging: \n");
    for (i = 0; i < m + n; i++)
    {
        printf("\n%d", array3[i]);
    }

    return 0;
}

```


113.Addition of quadratic equations using structures

```
#include<stdio.h>
struct ply
{
    int ex,co;
}p[3];
int main()
{
    int i;
    struct ply p1[3],p2[3];
    printf("Enter the exponent and coefficient for
polynomial 1");
    for(i=0;i<3;++i)
    {
        scanf("%d %d",&p1[i].ex,&p1[i].co);
    }
    printf("Enter the exponent and coefficient for
polynomial 2");
    for(i=0;i<3;++i)
    {
        scanf("%d %d",&p2[i].ex,&p2[i].co);
    }
    for(i=0;i<3;++i)
    {
        p[i].co=p1[i].co+p2[i].co;
        p[i].ex=((p1[i].ex+p2[i].ex)/2);
    }
    printf("\n Sum of the polynomial is");
    for(i=0;i<3;++i)
    {
        printf("\n %d %d \n",p[i].ex,p[i].co);
    }
}
```

```
array[c] = array[position];
array[position] = swap;
}
}

printf("Sorted list in ascending order:\n");
for (c = 0; c < n; c++)
    printf("%d\n", array[c]);
return 0;
}
```

104.Selection Sort

```
#include <stdio.h>
int main()
{
    int array[100], n, c, d, position, swap;
    printf("Enter number of elements\n");
    scanf("%d", &n);
    printf("Enter %d integers\n", n);
    for (c = 0; c < n; c++)
        scanf("%d", &array[c]);
    for (c = 0; c < (n - 1); c++)
    {
        position = c;
        for (d = c + 1; d < n; d++)
        {
            if (array[position] > array[d])
                position = d;
        }
        if (position != c)
        {
            swap = array[c];
```