IMPLEMENTATION OF SYMBOL TABLE

```
//Implementation of symbol table
#include<stdio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
#include<math.h>
void main()
{
int i=0,j=0,x=0,n;
void *p,*add[5];
char ch,srch,b[15],d[15],c;
printf("Expression terminated by $:");
while((c=getchar())!='$')
{
 b[i]=c;
 i++;
}
n=i-1;
printf("Given Expression:");
i=0;
while(i<=n)
 printf("%c",b[i]);
 i++;
printf("\n Symbol Table\n");
printf("Symbol \t addr \t type");
while(j<=n)
```

```
{
 c=b[j];
 if(isalpha(toascii(c)))
 p=malloc(c);
 add[x]=p;
 d[x]=c;
 printf("\n%c \t %d \t identifier\n",c,p);
 χ++;
 j++;
 }
 else
 {
 ch=c;
 if(ch=='+'||ch=='-'||ch=='*'||ch=='=')
 {
  p=malloc(ch);
  add[x]=p;
  d[x]=ch;
  printf("\n %c \t %d \t operator\n",ch,p);
  χ++;
  j++;
 }
}
}
}
```

```
□ l2sys29@l2sys29-Veriton-M275: ~/Desktop/syedvirus
l2sys29@l2sys29-Veriton-M275:~/Desktop/syedvirus$ ./exp1_symtab
Expression terminated by $:A+B+C=D$
Given Expression:A+B+C=D
Symbol Table
Symbol addr type
             25731088
                                    identifier
             25731168
                                    operator
В
                                    identifier
             25731232
             25731312
                                    operator
             25731376
                                    identifier
             25731456
                                    operator
D 25731536 identifier l2sys29@l2sys29-Veriton-M275:~/Desktop/syedvirus$
```

Develop a lexical analyzer to recognize a few patterns in C.

(Ex. identifiers, constants, comments, operators etc.)

```
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
#include<string.h> void main()
{
FILE *fi,*fo,*fop,*fk; int flag=0,i=1;
char c,t,a[15],ch[15],file[20]; clrscr();
printf("\n Enter the File Name:"); scanf("%s",&file);
fi=fopen(file,"r"); fo=fopen("inter.c","w");
fop=fopen("Oper.c","r");
fk=fopen("key.c","r"); c=getc(fi); while(!feof(fi))
{
if(isalpha(c)||isdigit(c)||(c=='['||c==']'||c=='.'==1)) fputc(c,fo);
else
{
if(c=='\n') fprintf(fo,"\t$\t");
else fprintf(fo,"\t%c\t",c);
}
c=getc(fi);
}
fclose(fi); fclose(fo);
fi=fopen("inter.c","r"); printf("\n Lexical Analysis"); fscanf(fi,"%s",a);
printf("\n Line: %d\n",i++); while(!feof(fi))
if(strcmp(a,"$")==0)
printf("\n Line: %d \n",i++); fscanf(fi,"%s",a);
```

```
}
fscanf(fop,"%s",ch);
while(!feof(fop))
{
if(strcmp(ch,a)==0)
{
fscanf(fop,"%s",ch); printf("\t\t%s\t:\t%s\n",a,ch); flag=1;
}
fscanf(fop,"%s",ch);
}
rewind(fop); fscanf(fk,"%s",ch);
while(!feof(fk))
{
if(strcmp(ch,a)==0)
{
fscanf(fk,"%k",ch); printf("\t\t%s\t:\tKeyword\n",a); flag=1;
}
fscanf(fk,"%s",ch);
}
rewind(fk); if(flag==0)
{
if(isdigit(a[0]))\ printf("\t\t\%s\t:\tConstant\n",a);\\
else
printf("\t\t%s\t:\tIdentifier\n",a);
}
flag=0; fscanf(fi,"%s",a);
}
getch();
}
```

int void main char if for while else printf scanf FILE include stdio.h conio.h iostream.h Oper.C (open para) closepara { openbrace } closebrace < lesser > greater " doublequote ' singlequote : colon ; semicolon # preprocessor = equal == asign % percentage ^ bitwise & reference * star + add - sub \ backslash / slash

Key.C

```
INPUT.C
#include "stdio.h"
#include "conio.h" void main()
{
int a=10,b,c; a=b*c; getch();
}
OUTPUT:
Line:1
#: preprocessor include: Identifier ": doublequote stdio.h: Keyword ":
doublequote
Line: 2
#: preprocessor include: Identifier ": doublequote conio.h: Keyword ":
doublequote
Line: 3
void: Keyword main: Keyword (: open
): closepara
Line: 4
{:openbrace
Line: 5
int : Keyword a : Identifier
= : equal
10 : Constant
, : Identifier b : Identifier
, : Identifier c : Identifier
; : semicolon
Line: 6
a : Identifier
=:equal
b : Identifier
```

*:star

c : Identifier

; : semicolon

Line: 7

getch : Identifier (: open

): closepara

; : semicolon

Line: 8

}:clos

Program Which Prints Number Of Characters, Spaces, Tabs And Lines In A Text File

```
#include <stdio.h>
int main()
{
  char in_name[80];
  FILE *in_file;
  int ch, character = 0, line = 0, space = 0, tab = 0;
  printf("Enter file name:\n");
  scanf("%s", in_name);
  in_file = fopen(in_name, "r");
   if (in_file == NULL)
    printf("Can't open %s for reading.\n", in_name);
  else
  {
    while ((ch = fgetc(in_file)) != EOF)
    {
    character++;
      if (ch == ' ')
         space++;
       if (ch == '\n')
         line++;
      if (ch == '\t')
         tab++;
    }
    fclose(in_file);
    printf("\nNumber of characters = %d", character);
    printf("\nNumber of spaces = %d", space);
    printf("\nNumber of tabs = %d", tab);
```

```
printf("\nNumber of lines = %d", line);
}
return 0;
}

Count.txt
Hello,
This is line 1.
This is line 2.
This is line 3.
This is line 4.
Thanks.
```

Enter file name: count.txt

Number of characters = 82 Number of spaces = 12 Number of tabs = 1 Number of lines = 8

IMPLEMENTATION OF SYMBOL TABLE

```
Program:
LEX PART:
%{
#include "y.tab.h"
%}
%%
[a-zA-Z_][a-zA-Z_0-9]* return letter;
[0-9]
               return digit;
           return yytext[0];
\n
             return 0;
%%
int yywrap()
{
return 1;
}
YACC PART:
%{
#include<stdio.h>
int valid=1;
%}
%token digit letter
%%
start : letter s
s: letter s
   | digit s
%%
```

```
int yyerror()
{
    printf("\nlts not a identifier!\n");
    valid=0;
    return 0;
}
int main()
{
    printf("\nEnter a name to tested for identifier ");
    yyparse();
    if(valid)
    {
        printf("\nlt is a identifier!\n");
    }
}
```

```
virus@virus-desktop:~/Desktop/syedvirus$ yacc -d 4b.y virus@virus-desktop:~/Desktop/syedvirus$ lex 4b.l virus@virus-desktop:~/Desktop/syedvirus$ gcc lex.yy.c y.tab.c -w virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter a name to tested for identifier abc

It is a identifier! virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter a name to tested for identifier _abc

It is a identifier! virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter a name to tested for identifier _abc

It is a identifier! virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter a name to tested for identifier 848_f

Its not a identifier! virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Virus@virus-desktop:~/Desktop/syedvirus$ ./a.out
```

TO Implement Shift Reduce Parse

```
#include"stdio.h"
#include"stdlib.h"
#include"conio.h"
#include"string.h"
char ip_sym[15],stack[15];
int ip_ptr=0,st_ptr=0,len,i;
char temp[2],temp2[2];
char act[15];
void check();
void main(){
clrscr();
printf("\n\t\t SHIFT REDUCE PARSER\n");
printf("\n GRAMMER\n");
printf("\n E->E+E\n E->E/E");
printf("\n E->E*E\n E->a/b");
printf("\n enter the input symbol:\t");
gets(ip_sym);
printf("\n\t stack implementation table");
printf("\n stack\t\t input symbol\t\t action");
printf("\n____\t\t ____\n");
printf("\n \t\t\s\t\t\t--",ip\_sym);
strcpy(act,"shift ");
temp[0]=ip_sym[ip_ptr];
```

```
temp[1]='\0';
strcat(act,temp);
len=strlen(ip_sym);
for(i=0;i<=len-1;i++){
stack[st_ptr]=ip_sym[ip_ptr];
stack[st_ptr+1]='\0';
ip_sym[ip_ptr]=' ';
ip_ptr++;
printf("\n $%s\t\t%s$\t\t\t%s",stack,ip_sym,act);
strcpy(act,"shift ");
temp[0]=ip_sym[ip_ptr];
temp[1]='\0';
strcat(act,temp);
check();
st_ptr++;
}
st_ptr++;
check();
void check()
{
int flag=0;
temp2[0]=stack[st_ptr];
temp2[1]='\0';
if((!strcmpi(temp2,"a"))||(!strcmpi(temp2,"b")))
```

```
{
      stack[st_ptr]='E';
      if(!strcmpi(temp2,"a"))
          printf("\n $%s\t\t%s$\t\tE->a",stack, ip_sym);
      else
         printf("\n $%s\t\t%s$\t\tE->b",stack,ip_sym);
      flag=1;
}
if((!strcmpi(temp2,"+")) \mid | (strcmpi(temp2,"*")) \mid | (!strcmpi(temp2,"/"))) \mid | (!strcmpi(temp2,"/"))) \mid | (!strcmpi(temp2,"/")) \mid | (!strcmpi(temp2,")) \mid | (!strcmpi(temp2,")) \mid | (!strcmpi(temp2,")) \mid | (!strcmpi(temp2,"/
{
    flag=1;
if((!strcmpi(stack,"E+E"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E*E")))||(!strcmpi(stack,"E*E"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack,"E\timesE"))||(!strcmpi(stack
{
strcpy(stack,"E");
 st_ptr=0;
if(!strcmpi(stack,"E+E"))
printf("\n $%s\t\t%s$\t\tE->E+E",stack,ip_sym);
else
if(!strcmpi(stack,"E\E"))
 printf("\n $%s\t\t %s$\t\tE->E\E",stack,ip_sym);
else
printf("\n $%s\t\t%s$\t\tE->E*E",stack,ip_sym);
flag=1;
}
```

```
if(!strcmpi(stack,"E")&&ip_ptr==len)
{
printf("\n $%s\t\t%s$\t\tACCEPT",stack,ip_sym);
getch();
exit(0);
}
if(flag==0)
{
printf("\n%s\t\t\t%s\t\t reject",stack,ip_sym);
exit(0);
}
return;
}
```

Construction of LR Parsing table

```
Program:
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
#include<string.h>
char stack[30];
int top=-1;
void push(char c)
{
top++;
stack[top]=c;
}
char pop()
{
char c;
if(top!=-1)
{
c=stack[top];
top--;
return c;
}
return'x';
}
void printstat()
{
int i;
printf("\n\t\t\ \$");
for(i=0;i<=top;i++)
printf("%c",stack[i]);
```

```
}
void main()
{
int i,j,k,l;
char s1[20],s2[20],ch1,ch2,ch3;
clrscr();
printf("\n\t\t LR PARSING");
printf("\n\t\t ENTER THE EXPRESSION");
scanf("%s",s1);
l=strlen(s1);
j=0;
printf("\n\t\ $");
for(i=0;i
{
if(s1[i]=='i' && s1[i+1]=='d')
{
s1[i]=' ';
s1[i+1]='E';
printstat(); printf("id");
push('E');
printstat();
}
else if(s1[i]=='+'||s1[i]=='-'||s1[i]=='*'||s1[i]=='/'||s1[i]=='d')
{
push(s1[i]);
printstat();
}
}
printstat();
l=strlen(s2);
while(I)
```

```
{
ch1=pop();
if(ch1=='x')
{
printf("\n\t\t $");
break;
}
if(ch1=='+'||ch1=='/'||ch1=='*'||ch1=='-')
{
ch3=pop();
if(ch3!='E')
{
printf("errror");
exit();
}
else
{
push('E');
printstat();
}
}
ch2=ch1;
}
getch();
}
```

LR PARSING ENTER THE EXPRESSION id+id*id-id \$ \$id \$E \$E+ \$E+id \$E+E \$E+E* \$E+E*id \$E+E*E \$E+E*E-\$E+E*E-id \$E+E*E-E \$E+E*E-E \$E+E*E \$Ε \$

IMPLEMENTATION OF CALCULATOR USING Lex & YACC

```
Program:
LEX PART:
%{
#include<stdio.h>
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ {
     yylval=atoi(yytext);
     return NUMBER;
   }
[\t];
[\n] return 0;
. return yytext[0];
%%
int yywrap()
{
return 1;
}
YACC PART:
%{
  #include<stdio.h>
 int flag=0;
%}
%token NUMBER
%left '+' '-'
%left '*' '/' '%'
```

```
%left '(' ')'
%%
ArithmeticExpression: E{
     printf("\nResult=%d\n",$$);
     return 0;
    };
E:E'+'E {$$=$1+$3;}
|E'-'E {$$=$1-$3;}
|E'*'E {$$=$1*$3;}
|E'/'E {$$=$1/$3;}
|E'%'E {$$=$1%$3;}
|'('E')' {$$=$2;}
| NUMBER {$$=$1;}
%%
void main()
{
 printf("\nEnter Any Arithmetic Expression which can have operations Addition, Subtraction,
Multiplication, Divison, Modulus and Round brackets:\n");
 yyparse();
 if(flag==0)
 printf("\nEntered arithmetic expression is Valid\n\n");
}
void yyerror()
{
 printf("\nEntered arithmetic expression is Invalid\n\n");
 flag=1;
}
```

```
🕽 🗎 🕤 virus@virus-desktop: ~/Desktop/syedvirus
virus@virus-desktop:~/Desktop/syedvirus$ yacc -d 4c.y
virus@virus-desktop:~/Desktop/syedvirus$ lex 4c.l
virus@virus-desktop:~/Desktop/syedvirus$ gcc lex.yy.c y.tab.c -w
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out
Enter Any Arithmetic Expression which can have operations Addition, Subtraction,
Multiplication, Divison, Modulus and Round brackets:
((5+6+10+4+5)/5)%2
Result=0
Entered arithmetic expression is Valid
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out
Enter Any Arithmetic Expression which can have operations Addition, Subtraction,
Multiplication, Divison, Modulus and Round brackets:
(9=0)
Entered arithmetic expression is Invalid
virus@virus-desktop:~/Desktop/syedvirus$
```

To Recognize A Valid Arithmetic Expression

```
Program:
LEX PART:
%{
 #include "y.tab.h"
%}
%%
[a-zA-Z_][a-zA-Z_0-9]* return id;
[0-9]+(\.[0-9]*)? return num;
[+/*]
            return op;
            return yytext[0];
             return 0;
\n
%%
int yywrap()
{
return 1;
}
YACC PART:
%{
  #include<stdio.h>
  int valid=1;
%}
%token num id op
%%
start : id '=' s ';'
s: id x
   | num x
   | '-' num x
   | '(' s ')' x
```

```
x: ops
   | '-' s
%%
int yyerror()
{
  valid=0;
  printf("\nInvalid expression!\n");
  return 0;
}
int main()
{
  printf("\nEnter the expression:\n");
  yyparse();
  if(valid)
  {
    printf("\nValid expression!\n");
  }
}
```

```
virus@virus-desktop:~/Desktop/syedvirus
virus@virus-desktop:~/Desktop/syedvirus} yacc -d 4a.y
virus@virus-desktop:~/Desktop/syedvirus} lex 4a.l
virus@virus-desktop:~/Desktop/syedvirus$ gcc lex.yy.c y.tab.c -w
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter the expression:
a=b+c;

Valid expression!
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter the expression:
a=b+c

Invalid expression!
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out

Enter the expression:
a=b+c

Valid expression:
a=b;

Valid expression!
virus@virus-desktop:~/Desktop/syedvirus$ ./a.out
```

To Implement Syntax Tree

```
#include<conio.h>
#include<stdio.h>
void main()
{
FILE *fp;
int i=0,j=0,k,l,row,col,s,x;
char a[10][10],ch,main[50],search;
clrscr();
fp=fopen("syntax.txt","r+");
while((ch=fgetc(fp))!=EOF)
{
if(ch=='\n')
  {
  row=i;
  col=j;
  j=0;
  i++;
  }
else
  {
  a[i][j]=ch;
  j++;
  }
}
printf("\n");
for(k=0;k<row+1;k++)
for(l=0;l<col;l++)
```

```
{
printf("%c",a[k][l]);
}
printf("\n");
}
i=0;
s=0;
for(k=0;k<row+1;k++)
{
    main[i]=a[k][1];
    i++;
    if(a[k][3]=='t')
    {
      search=a[k][4];
      for(l=0;l<i;l++)
      {
      if(main[I]==search)
        {
         main[i]=main[l];
         i++;
         break;
         }
      }
    main[i]=a[k][5];
    s=5;
    i++;
    }
    else
    {
      main[i]=a[k][3];
        // printf("\n%c",main[i]);
```

```
i++;
      main[i]=a[k][4];
        // printf(",%c\n",main[i]);
      s=4;
      i++;
    }
    s++;
    if(a[k][s]=='t')
    {
    s++;
    search=a[k][s];
    for(l=0;l<i;l++)
      {
      if(main[I]==search)
        {
         main[i]=main[l];
         i++;
         break;
         }
      }
    }
    else
    {
    main[i]=a[k][s];
    i++;
    }
}
    for(x=i-1;x>=0;x=x-4)
    printf("\ntt%c: root->%c ",main[x-3],main[x-1]);
    if(main[x-2]>48 &&main[x-2]<59)
```

```
printf("lc->t%c ",main[x-2]);
else
    printf("lc->%c ",main[x-2]);
if(main[x]>48 &&main[x]<59)
    printf("rc->t%c ",main[x]);
else
    printf("rc->%c ",main[x]);
}
getch();
}
Syntax.txt
t1=a+b

OUTPUT:
t1=a+b
tt1:root->+ lc->a rc->b
```

Three address code generation for assignment statement

```
#include<stdio.h>
char s[20],t[20];
void main()
{
printf("\nEnter expression:");
scanf("%s",&t);
printf("\nIntermediate code is:");
if (is alpha(t[2]) \&\& is alpha(t[0]) \&\& is alpha(t[4]))\\
{
printf("\n mov%c.r",t[2]);
else
printf("\nEnter correct expression!");switch(t[3])
{
case '*':
printf("\n mul %c.r".t[4]);
printf("\n mov r.%c",t[0]); break;
case '+':
printf("\n add %c.r",t[4]);
printf("\n mov r.%c",t[0]); break;
case '-':
printf("\n sub %c.r",t[4]);
printf("\n mov r.%c",t[0]); break;
case '/':
printf("\n div %c.r",t[4]);
printf("\n mov r.%c",t[0]); break;
default:
printf("\nInvalid expression!"); break;
}}
```

Output:

./a.out

Enter expression:a=a+b

Intermediate code is:

mova.r

add b.r