Database Management System – 48 (Multilevel indexes, B Tree and B+ tree)

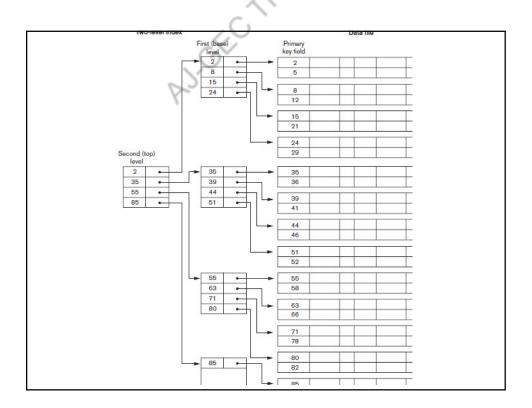
> Ajay James Asst. Prof in CSE Government Engineering College Thrissur

## Outline

- Multilevel indexes
- Search Tree
- B Tree
- B+ Tree

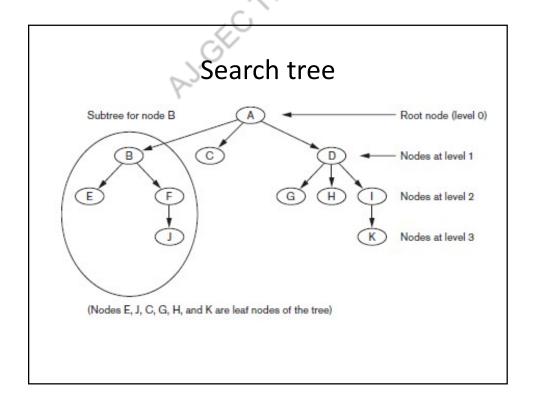
## Multilevel Indexes

- Designed to greatly reduce remaining search space as search is conducted
- Index file
  - Considered first (or base level) of a multilevel index
- Second level
  - Primary index to the first level
- Third level
  - Primary index to the second level



# Dynamic Multilevel Indexes Using B Trees and B+ Trees

- Tree data structure terminology
  - Tree is formed of nodes
  - Each node (except root) has one parent and zero or more child nodes
  - Leaf node has no child nodes
    - Unbalanced if leaf nodes occur at different levels
  - Nonleaf node called internal node
  - Subtree of node consists of node and all descendant nodes



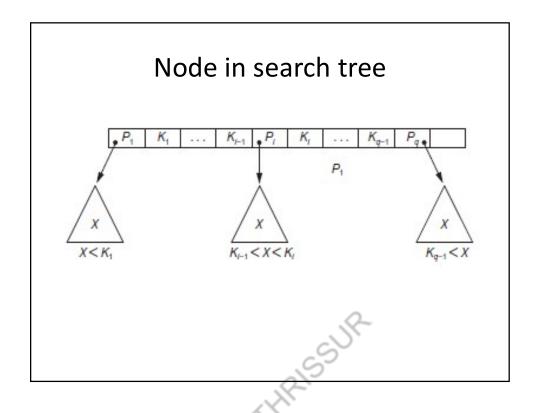
#### **Search Trees**

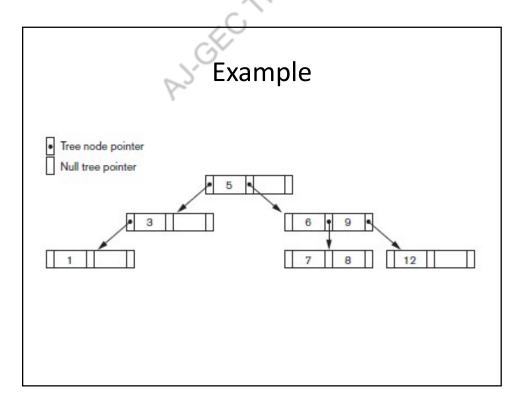
- Search tree used to guide search for a record
  - Search tree of order p is a tree such that each node contains at most p 1 search values
  - and  $\boldsymbol{p}$  pointers in the order <P<sub>1</sub>, K<sub>1</sub>, P<sub>2</sub>, K<sub>2</sub>, ... , P<sub>q-1</sub>, K<sub>q-1</sub>, P<sub>q</sub>>, where q ≤ p
  - Each P<sub>i</sub> is a pointer to a child node (or a NULL pointer),
  - and each K<sub>i</sub> is a search value from some ordered set of values.

### Constraints on Search Tree

- 1. Within each node,  $K_1 < K_2 < ... < K_{\alpha-1}$ .
- 2. For all values X in the subtree pointed at by P<sub>i</sub>, we have

$$K_{i-1} < X < K_i \text{ for } 1 < i < q;$$
  
 $X < K_i \text{ for } i = 1;$   
and  $K_{i-1} < X \text{ for } i = q$ 



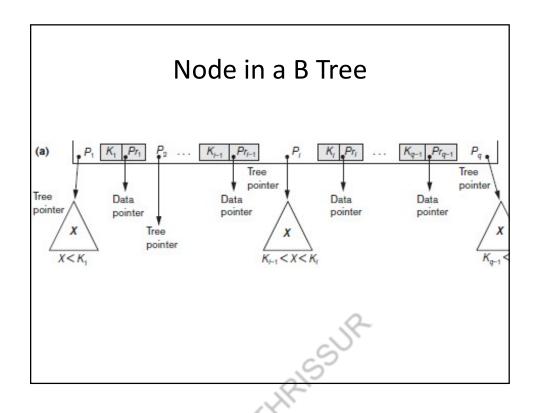


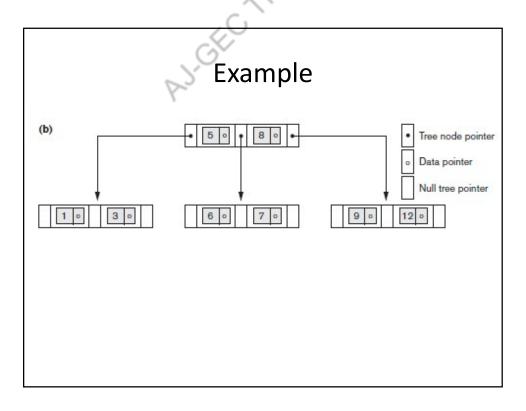
#### **B** Trees

- · Provide multi-level access structure
- Tree is always balanced
- Space wasted by deletion never becomes excessive
- Each node is at least half-full
- Each node in a B-tree of order p can have at most p-1 search values

#### **B** Tree

- 1. Each internal node in the B-tree is of the form  $\langle P_1, \langle K_1, P_{r1} \rangle$ ,  $P_2, \langle K_2, Pr_2 \rangle$ , ...,  $\langle K_{q-1}, P_{rq-1} \rangle$ ,  $P_q \rangle$  where  $q \leq p$ .
- 2. Within each node,  $K_1 < K_2 < ... < K_{q-1}$
- 3. For all search key field values X in the subtree pointed at by  $P_i$  (the  $i^{th}$  subtree), we have:  $K_{i-1} < X < K_i$  for 1 < i < q;  $X < K_i$  for i = 1; and  $K_{i-1} < X$  for i = q
- 4. Each node has **at most p** tree pointers
- 5. Each node, except the root and leaf nodes, has at least (p/2) tree pointers
- 6. A node with q tree pointers, q ≤ p, has **q 1 search** key field values (and hence has q 1 data pointers)
- 7. All leaf nodes are at the *same level*





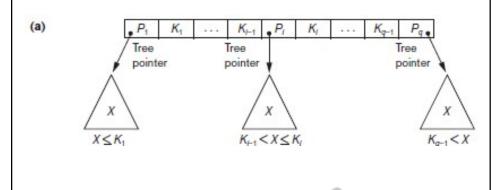
#### **B+ Trees**

- Data pointers stored only at the leaf nodes
  - Leaf nodes have an entry for every value of the search field, and a data pointer to the record if search field is a key field
  - For a nonkey search field, the pointer points to a block containing pointers to the data file records
  - Leaf nodes of the B+ tree are usually linked
- Internal nodes
  - Some search field values from the leaf nodes are repeated to guide search

## Internal node of B+ tree

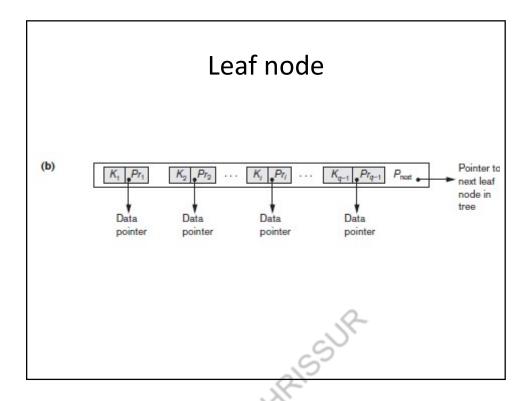
- 1. Each internal node is of the form  $\langle P_1, K_1, P_2, K_2, ..., P_q \rangle$ -1,  $K_{q-1}, P_q \rangle$  where  $q \leq p$  and each  $P_i$  is a tree pointer.
- 2. Within each internal node,  $K1 < K2 < ... < K_{q-1}$
- 3. For all search field values X in the subtree pointed at by  $P_i$ , we have  $K_{i-1} < X \le K_i$  for 1 < i < q;  $X \le K_i$  for i = 1; and  $K_{i-1} < X$  for i = q
- 4. Each internal node has at most *p* tree pointers
- 5. Each internal node, except the root, has at least (p/2) tree pointers
- An internal node with q pointers, q ≤ p, has q 1 search field values

#### Internal node



## Leaf Node of B + tree

- 1. Each leaf node is of the form  $<< K_1$ ,  $P_{r1}>$ ,  $< K_2$ ,  $P_{r2}>$ , ...,  $< K_{q-1}$ ,  $P_{rq-1}>$ ,  $P_{next}>$  where  $q \le p$ , each  $P_{ri}$  is a data pointer, and  $P_{next}$  points to the next leaf node of the B+ tree
- 2. Within each leaf node,  $K_1 \le K_2 \dots$ ,  $K_{q-1}$ ,  $q \le p$ .
- 3. Each P<sub>ri</sub> is a *data pointer* that points to the record whose search field value is K<sub>i</sub> or to a file block containing the record\_
- 4. Each leaf node has at least (p/2) values.
- 5. All leaf nodes are at the same level



## Exercise

Consider a disk with block size B=512 bytes. A block pointer is P=6 bytes long, and a record pointer is  $P_R=7$  bytes long. A file has r=30,000 EMPLOYEE records of *fixed length*. Each record has the following fields: Name (30 bytes), Ssn (9 bytes), Department\_code (9 bytes), Address (40 bytes), Phone (10 bytes), Birth\_date (8 bytes), Sex (1 byte), Job\_code (4 bytes), and Salary (4 bytes, real number). An additional byte is used as a deletion marker.

- Calculate the record size R in bytes.
- b. Calculate the blocking factor bfr and the number of file blocks b, assuming an unspanned organization.
- c. Suppose that the file is *ordered* by the key field Ssn and we want to construct a *primary index* on Ssn. Calculate (i) the index blocking factor  $bfr_i$  (which is also the index fan-out fo); (ii) the number of first-level index entries and the number of first-level index blocks; (iii) the number of levels needed if we make it into a multilevel index; (iv) the total number of blocks required by the multilevel index; and (v) the number of block accesses needed to search for and retrieve a record from the file—given its Ssn value—using the primary index.

#### Exercise contd...

- d. Suppose that the file is *not ordered* by the key field Ssn and we want to construct a *secondary index* on Ssn. Repeat the previous exercise (part c) for the secondary index and compare with the primary index.
- e. Suppose that the file is *not ordered* by the nonkey field Department\_code and we want to construct a *secondarv index* on Department code, using option 3 of Section 17.1.3, with an extra level of indirection that stores record pointers. Assume there are 1,000 distinct values of Department\_code and that the EMPLOYEE records are evenly distributed among these values. Calculate (i) the index blocking factor *bfr<sub>i</sub>* (which is also the index fan-out *fo*); (ii) the number of blocks needed by the level of indirection that stores record pointers; (iii) the number of first-level index entries and the number of first-level index blocks; (iv) the number of levels needed if we make it into a multilevel index; (v) the total number of blocks required by the multilevel index and the blocks used in the extra level of indirection; and (vi) the approximate number of block accesses needed to search for and retrieve all records in the file that have a specific Department\_code value, using the index.

#### Exercise contd...

f. Suppose that the file is *ordered* by the nonkey field Department\_code and we want to construct a *clustering index* on Department\_code that uses block anchors (every new value of Department\_code starts at the beginning of a new block). Assume there are 1,000 distinct values of Department\_code and that the EMPLOYEE records are evenly distributed among these values. Calculate (i) the index blocking factor *bfr<sub>i</sub>* (which is also the index fan-out *fo*); (ii) the number of first-level index entries and the number of first-level index blocks; (iii) the number of levels needed if we make it into a multilevel index; (iv) the total number of blocks required by the multilevel index; and (v) the number of block accesses needed to search for and retrieve all records in the file that have a specific Department\_code value, using the clustering index (assume that multiple blocks in a cluster are contiguous).

## Reference

 Elmasri R. and S. Navathe, Database Systems: Models, Languages, Design and Application Programming, Pearson Education 6<sup>th</sup> edition and 7<sup>th</sup> edition

Thank you