

1 Programming: Image mosaics

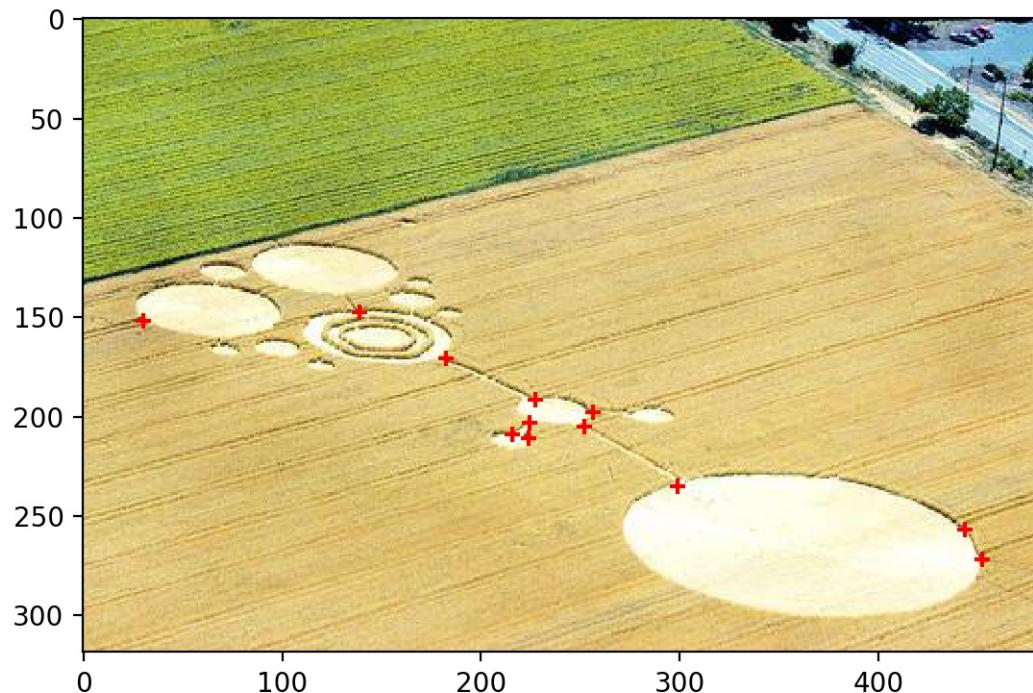


Figure 1: Input image

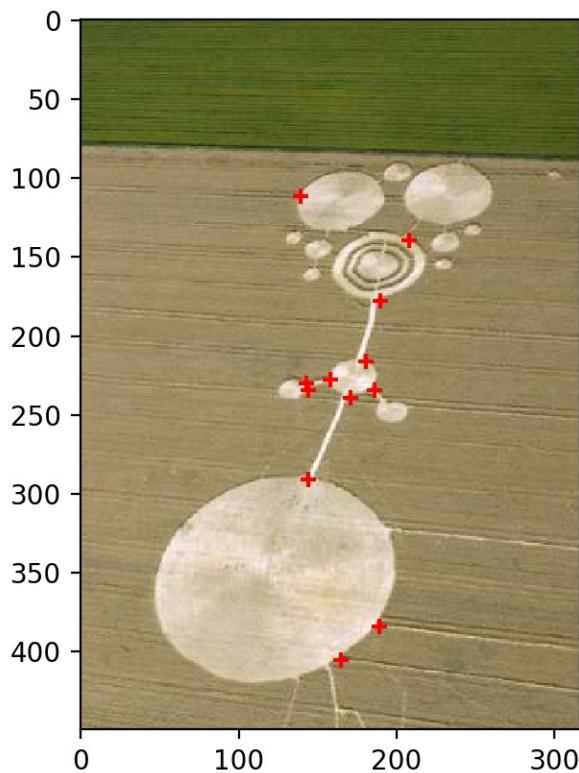


Figure 2: Reference image

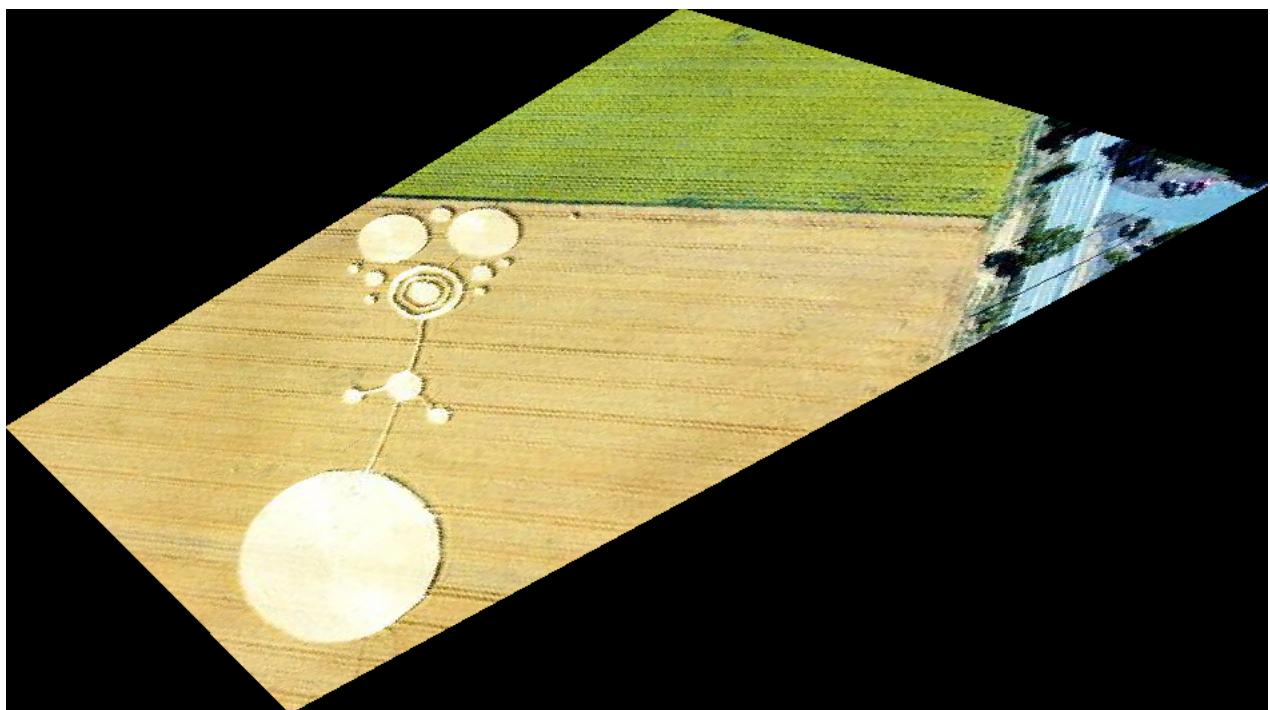


Figure 3: Warped image

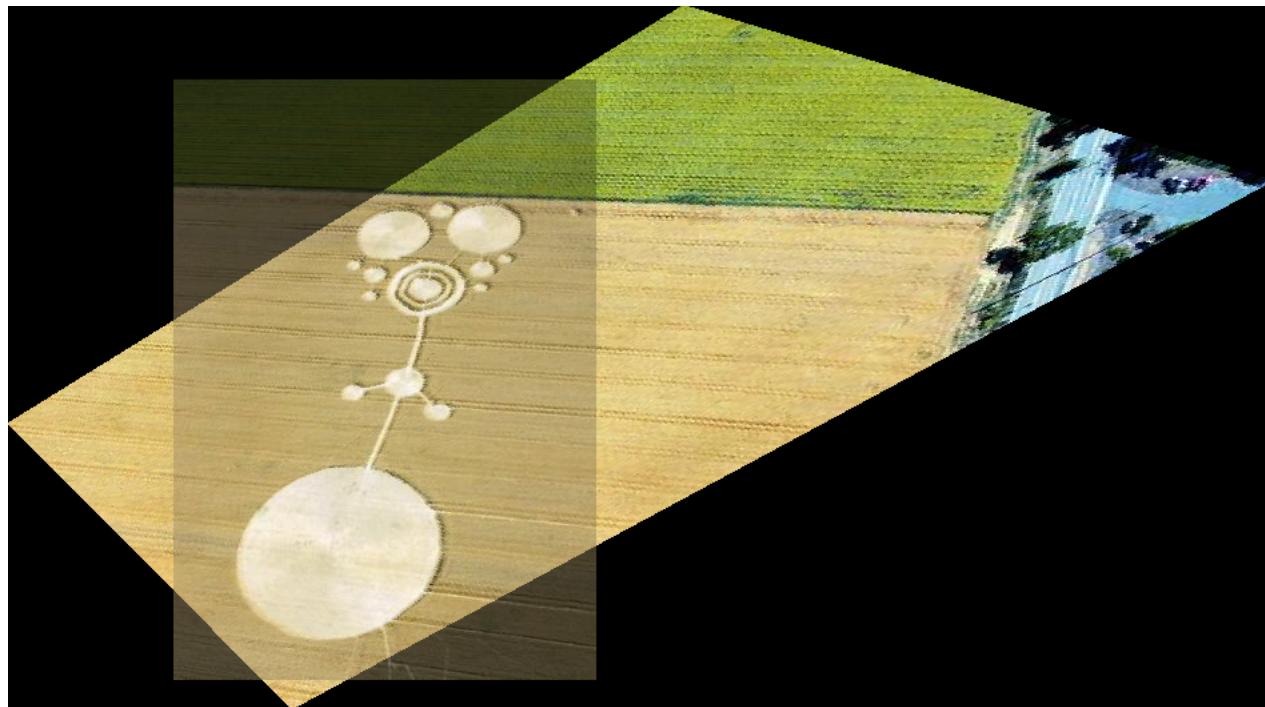


Figure 4: Mosaic

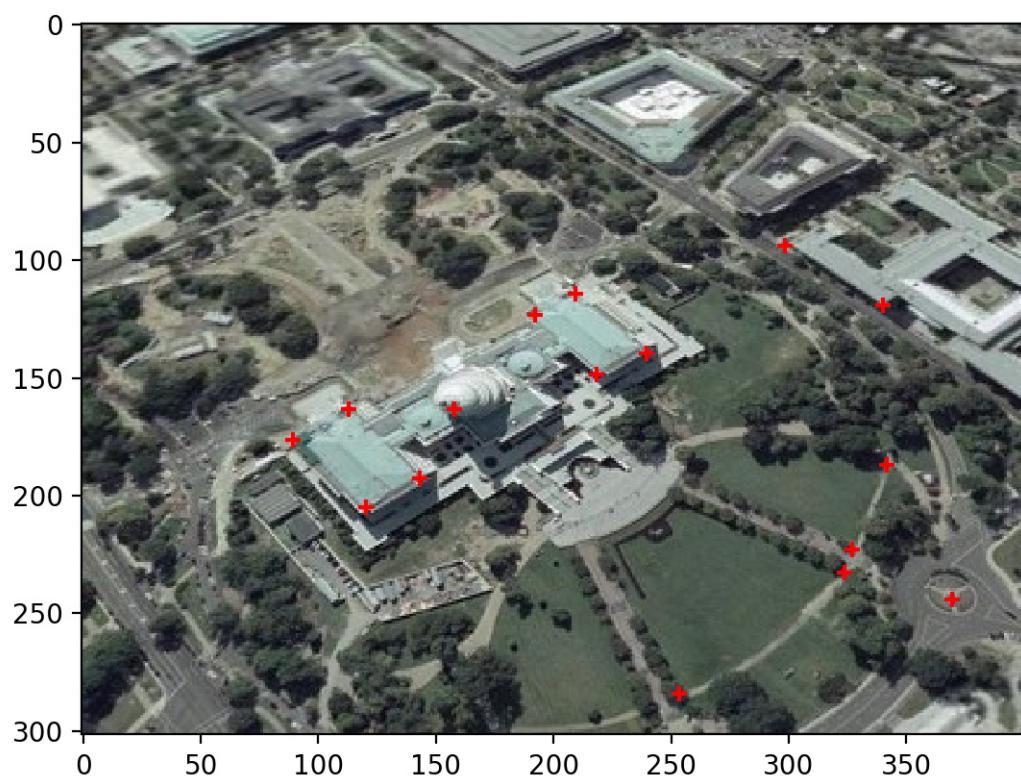


Figure 5: Input image

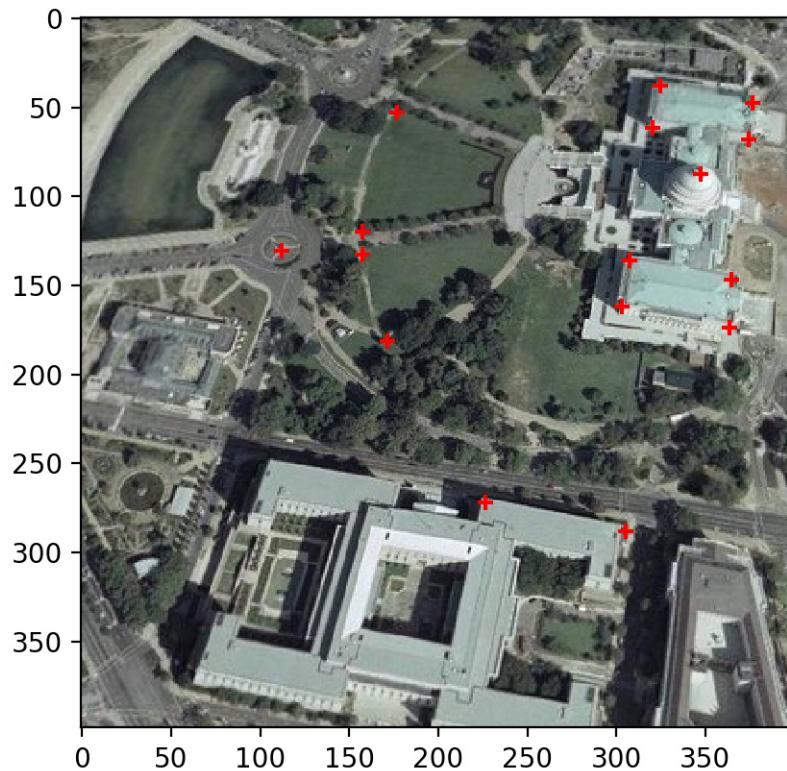


Figure 6: Reference image

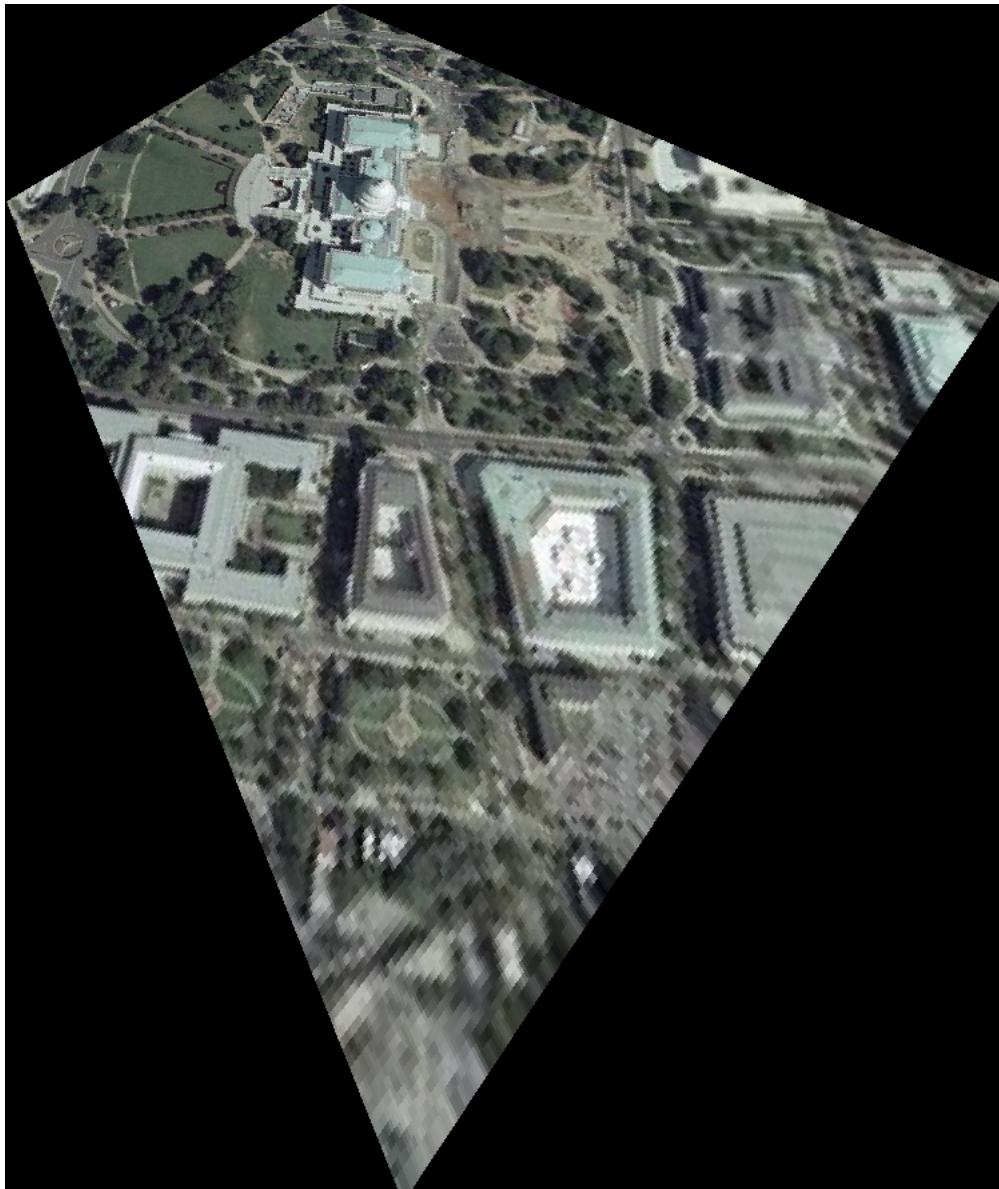


Figure 7: Warped image

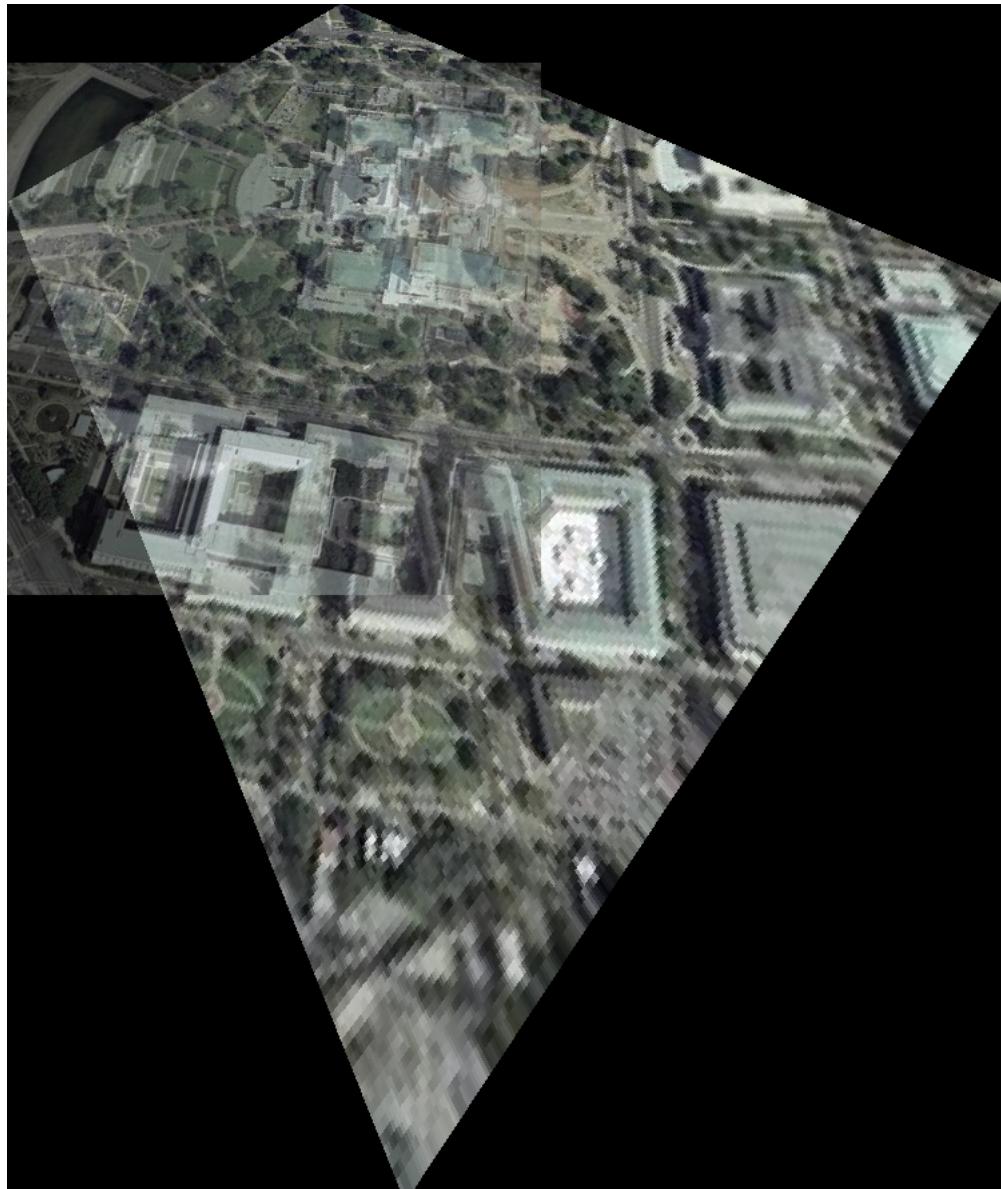


Figure 8: Mosaic

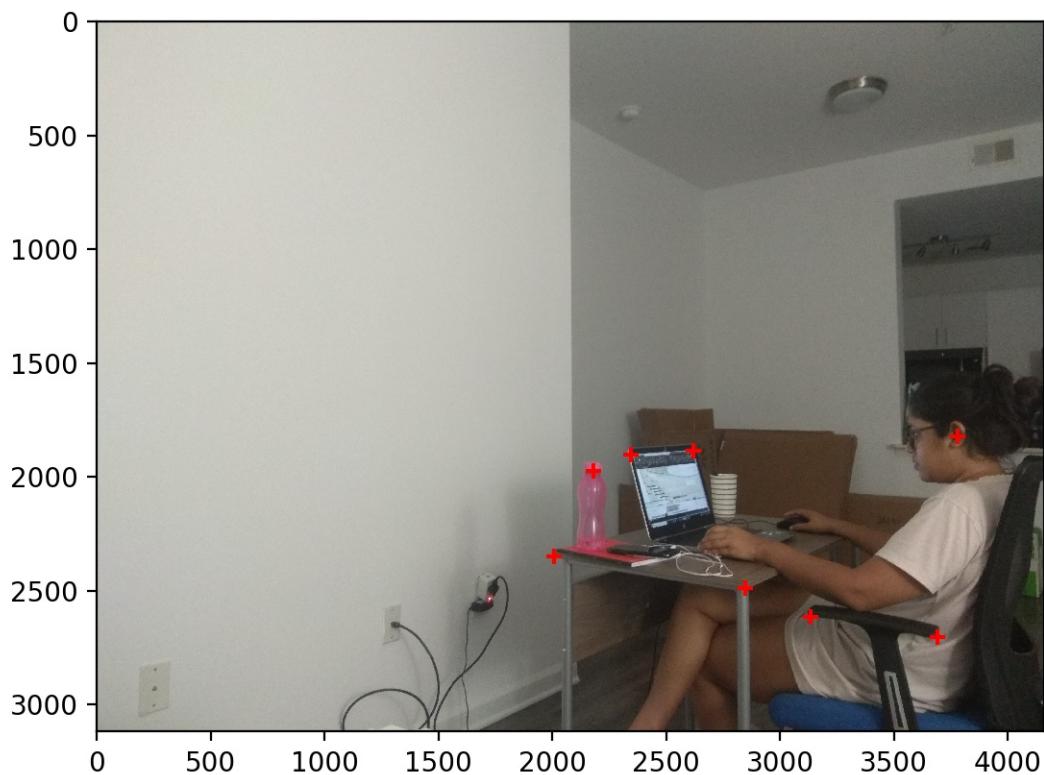


Figure 9: Input image



Figure 10: Reference image

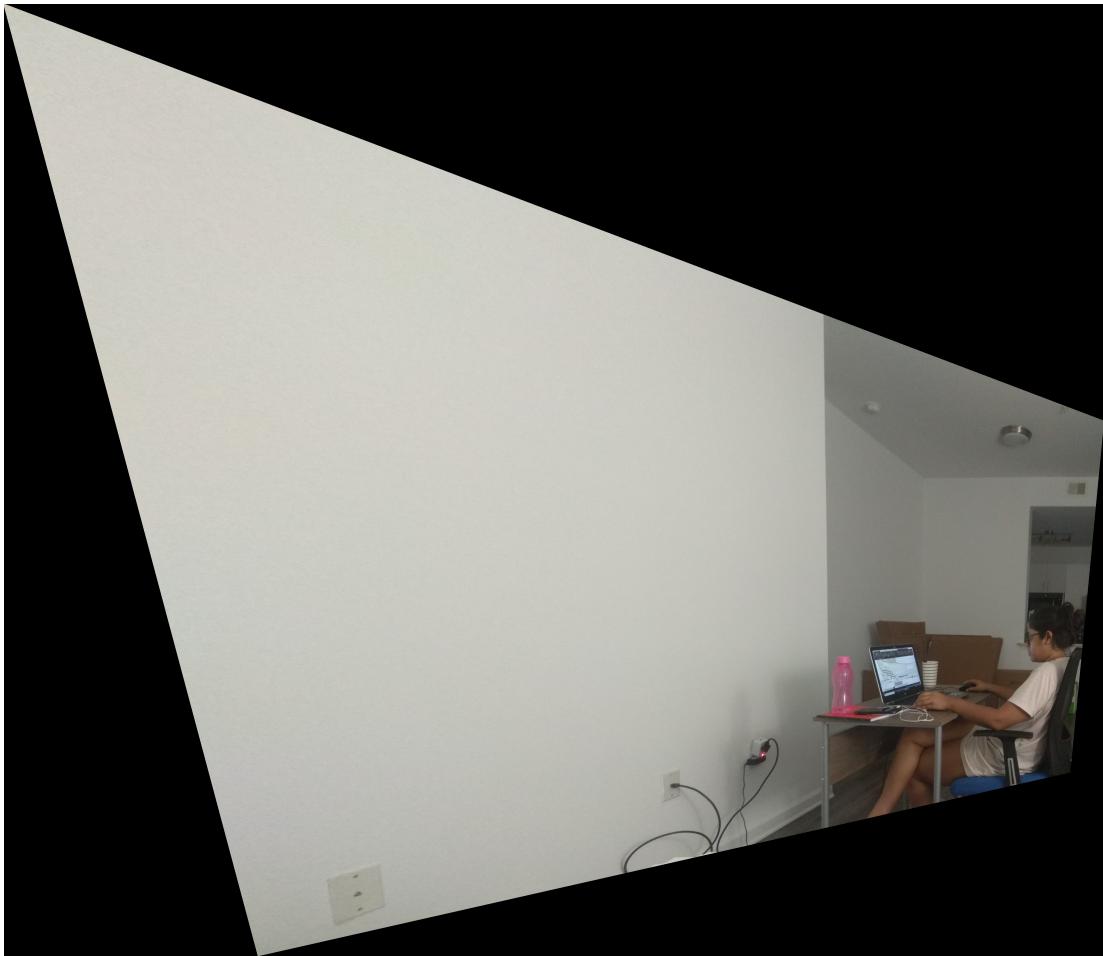


Figure 11: Warped image

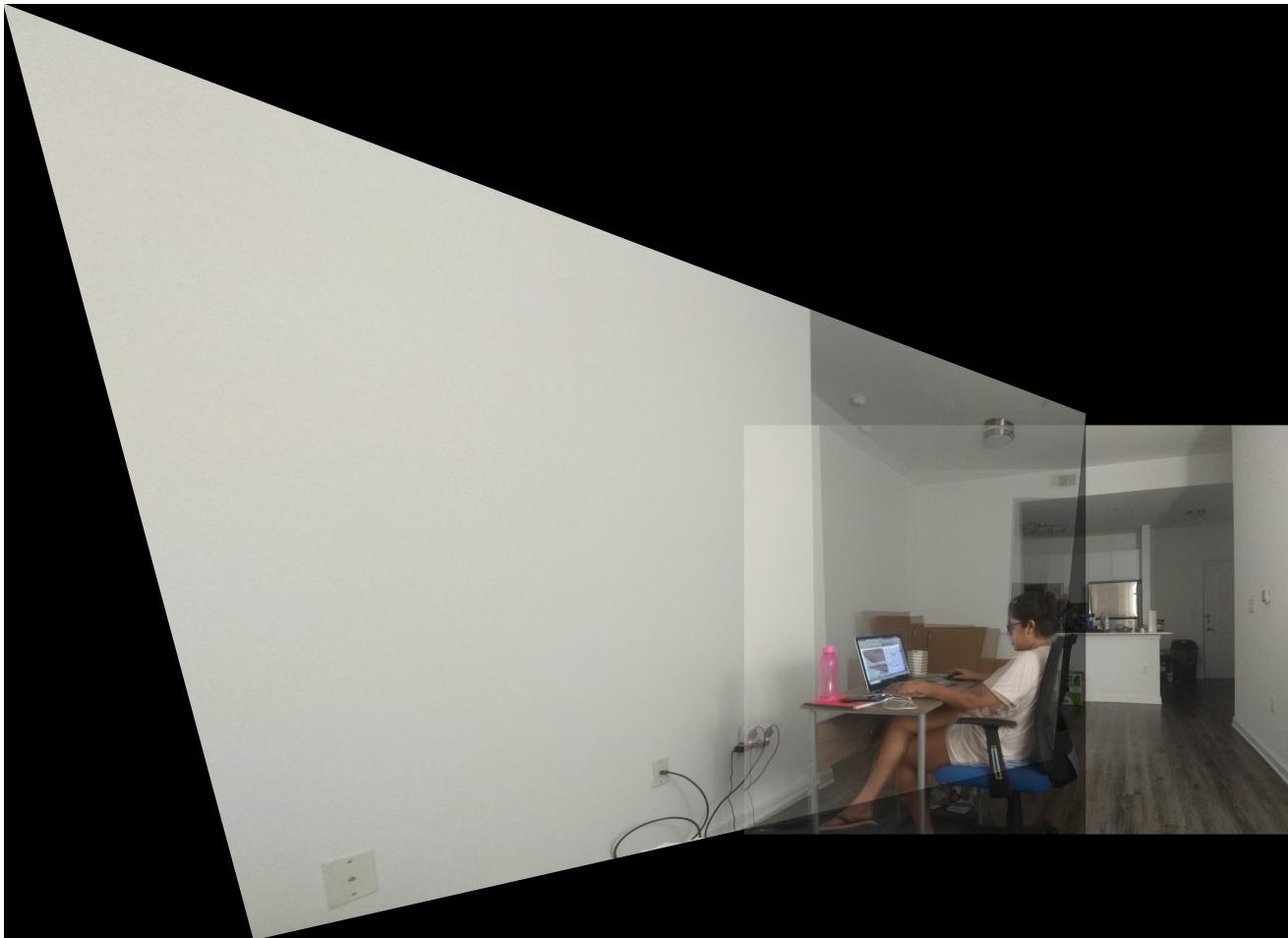


Figure 12: Mosaic

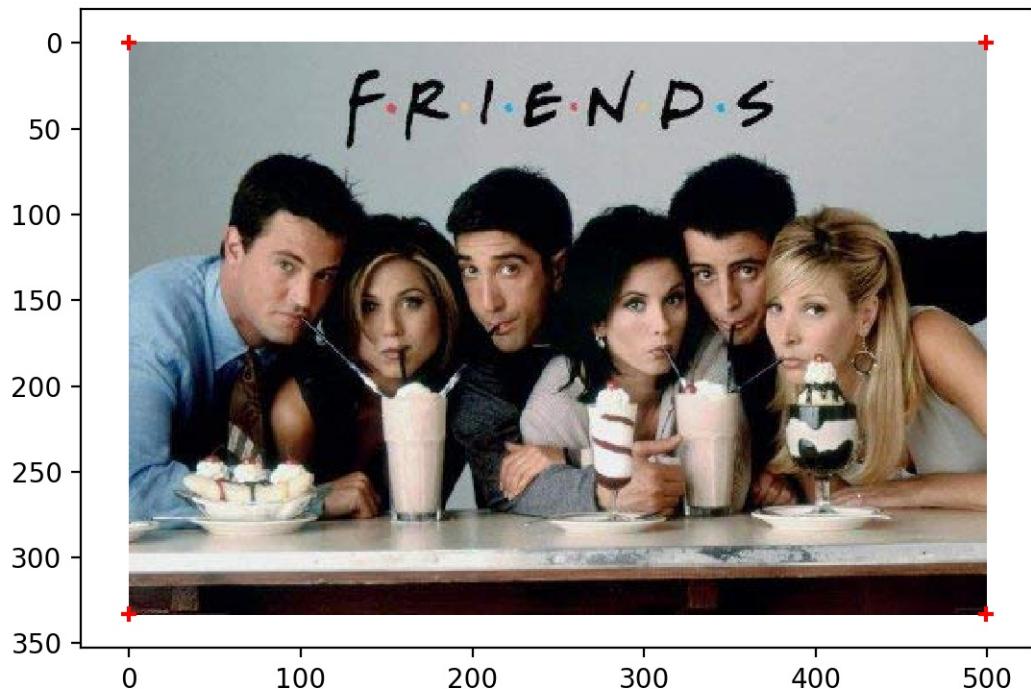


Figure 13: Input image

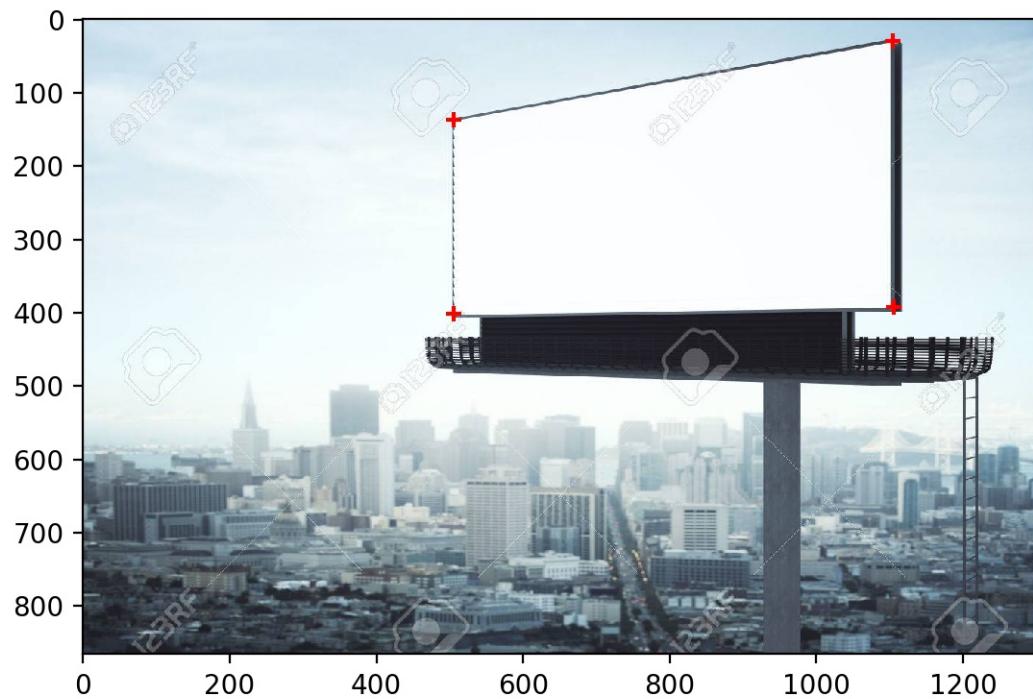


Figure 14: Reference image

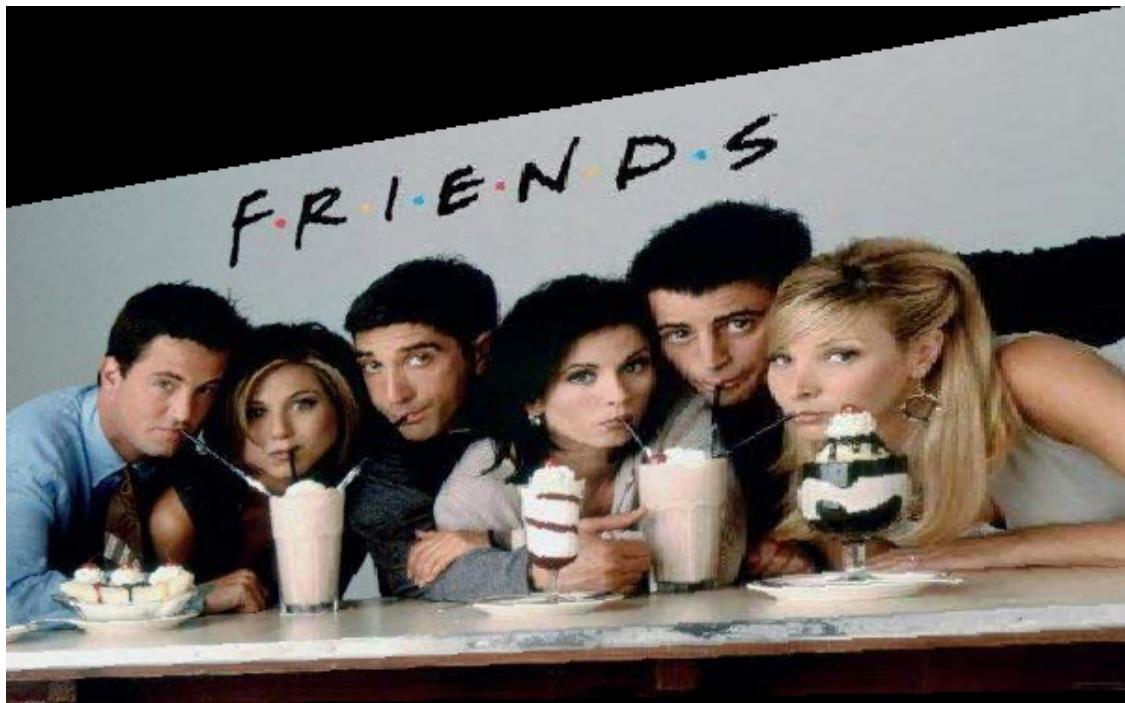


Figure 15: Warped image



Figure 16: Mosaic

2 Extra credit



Figure 17: Input image

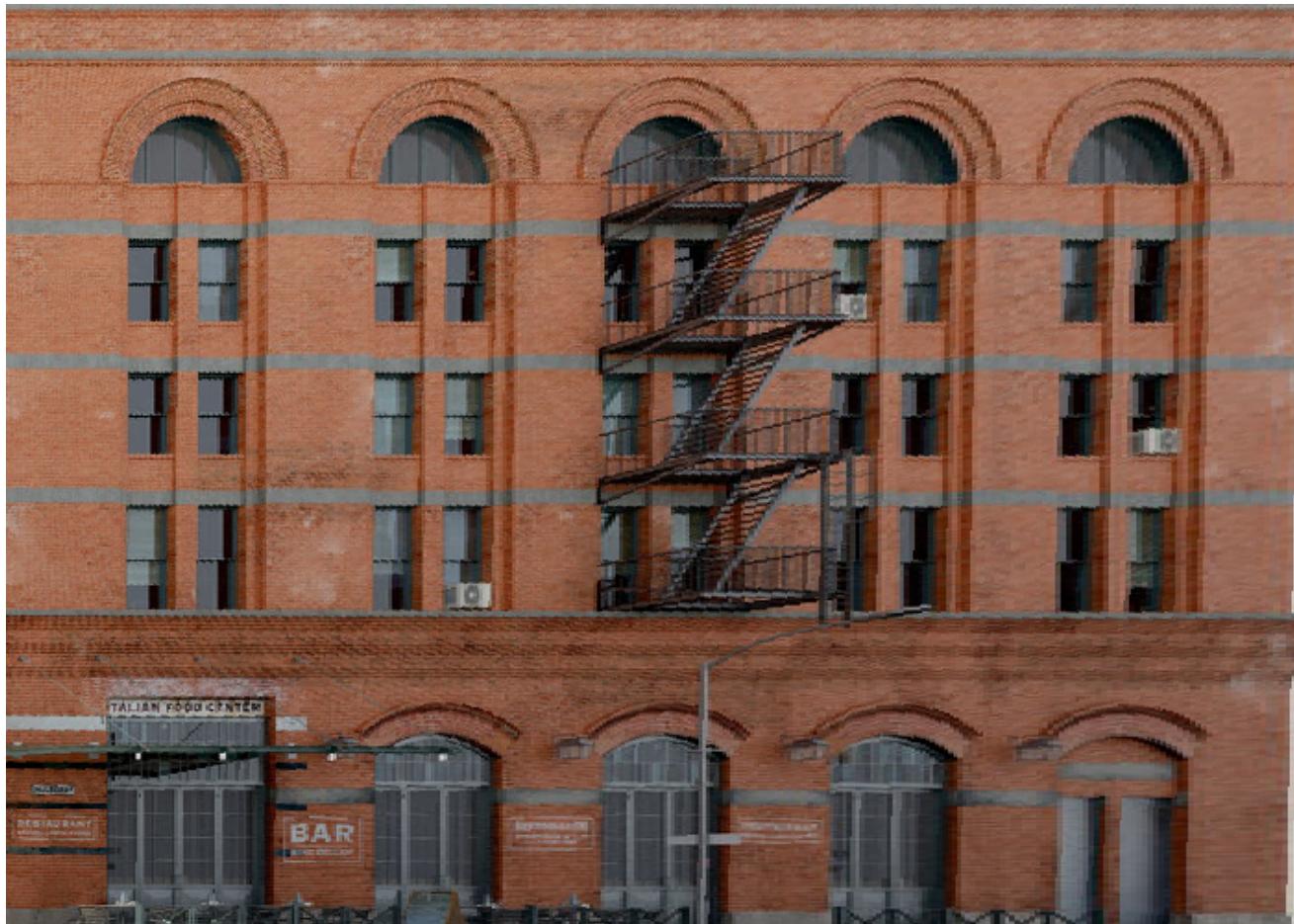


Figure 18: Rectified image