

Lab 7

Parallel Cellular Algorithms

Custom-function (x):

```
return sum(x**2)
```

Initialize-population (grid-size, dim, lower, upper)

```
population ← random(lower, upper,
(grid-size, dim))
```

```
return population
```

Evaluate-fitness (population, fitness-function)

```
fitness ← zeros (population.shape[-1])
for i in range (population.shape[0])
    for j in range (population.shape[1])
        fitness[i][j] ← custom-function
(population[i,j])
```

```
return fitness.
```

update-states (pop, fit, radius, lower, upper):

```
grid-size, dim ← pop shape
new-pop ← pop.copy()
```

```
for i in 0 to grid-size:
    for j in 0 to grid-size:
        neighbours ← get-neighbors (i,j,
grid-size, radius)
        best-neighbour ← None
        best-fitness ← float (inf)
```


if best-neighbour:

$r_i, r_j \leftarrow \text{best-neighbour}$

$\text{new-population}[i, j] \leftarrow \text{pop}[r_i, r_j] + \text{random}(-0.5, 0.5, \text{dim})$

$\text{new-population}[i, j] \leftarrow \text{clip}(\text{new-population}[i, j], \text{lower}, \text{upper})$

return new-population

get-neighbors($i, j, \text{grid-size}, \text{radius}$)

neighbors $\leftarrow []$

for d_i in range($-\text{radius}, \text{radius}+1$):

$r_i, r_j \leftarrow (i + d_i) \% \text{grid-size}, (j + d_j) \% \text{grid-size}$

if ($d_i \neq 0$ or $d_j \neq 0$)

neighbors.append((r_i, r_j))

return neighbors

Parallel-cellular-algorithm($\text{grid-size}, \text{dim}, \text{lower}, \text{upper}, \text{max-iter}, \text{radius}, \text{fitness-func}$)

population $\leftarrow \text{initialize-population}(\text{grid-size}, \text{dim}, \text{lower}, \text{upper})$

fitness $\leftarrow \text{evaluate-fitness}(\text{population}, \text{fitness-function})$

min-fitness $\leftarrow \text{fitness.min}()$

if min-fitness < best-fitness

best-fitness $\leftarrow \text{min-fitness}$

best_sol \leftarrow None

best_fit $\leftarrow \infty$

for iter in max_iters

pop \leftarrow update-states (population, fitness,
radius, lower, upper)

fitness \leftarrow evaluate-fitness (pop,
fitness-function)

min_fitness \leftarrow fitness.min()

if min_fitness < best_fit :

best_fit \leftarrow min_fitness

best_sol \leftarrow population (np.

unravel_index (fitness.min(),
fitness.shape)]

print (Iteration, fitness)

return best_sol, best_fit

Inputs :

grid-size = 10

dim = 1

lower = -5

upper = 5

max_iters = 100

radius = 1