

**JSS MAHAVIDYAPEETHA**  
**JSS SCIENCE AND TECHNOLOGY UNIVERSITY**  
**SRI JAYACHAMARAJENDRA COLLEGE OF ENGINEERING**  
JSS Technical Institutions Campus, Mysuru – 570006



**“CAMOUFLAGED OBJECT DETECTION”**

Mini project report submitted in partial fulfillment of curriculum prescribed for the Forensics and Cyber Law (CS665) course for the award of the degree of

**BACHELOR OF ENGINEERING**  
**IN**  
**COMPUTER SCIENCE AND ENGINEERING**

*by*

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**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**  
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## **CERTIFICATE**

This is to certify that the work entitled “**CAMOUFLAGED OBJECT DETECTION**” is a bonafied work carried out by **Rahul Singh and Sanjay CB** in partial fulfillment of the award of the degree of **Bachelor of Engineering in Computer Science and Engineering of SJCE, JSS Science and Technology, Mysuru during the year 2021**. It is certified that all corrections / suggestions indicated during CIE have been incorporated in the report. The mini project report has been approved as it satisfies the academic requirements in respect of mini project work prescribed for the **Forensics and Cyber Law (CS665)** course.

### **Course in Charge and Guide**

**Dr. Trisiladevi C. Nagavi**

Assistant Professor,  
Dept.of CS &E,  
SJCE, JSS STU Mysore

**Place: Mysore**

**Date: 01/06/2021**

## **DECLARATION**

I hereby declare that the project report entitled “**CAMOUFLAGED OBJECT DETECTION**” submitted by us to JSSSTU Mysore in partial fulfillment of the requirement for the award of the degree of B. TECH in COMPUTER SCIENCE DEPARTMENT is a record of project work carried out by us under the guidance of Dr. TRISILADEVI C. NAGAVI. We further declare that the work reported in this project has not been submitted and will not be submitted, either in part or in full, for the award of any other degree or diploma in this institute or any other institute or university.

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Date: 01<sup>st</sup> June 2021

## **ABSTRACT**

We present a comprehensive study on a new task named camouflaged object detection (COD), which aims to identify objects that are “seamlessly” embedded in their surroundings. The high intrinsic similarities between the target object and the background make COD far more challenging than the traditional object detection task. To address this issue, we elaborately collect a novel dataset, called COD10K, which comprises 10,000 images covering camouflaged objects in various natural scenes, over 78 object categories. All the images are densely annotated with category, bounding-box, object-/instance-level, and matting level labels. This dataset could serve as a catalyst for progressing Many vision tasks, e.g., localization, segmentation, and alpha-matting, etc. In addition, we develop a simple but effective framework for COD, termed Search Identification Network (SINet).

## **ACKNOWLEDEMENT**

We would like to express my special thanks of gratitude to my teacher Dr. Trisaladevi Nagavi, who gave us the opportunity to do this wonderful project of Forensics and Cyber Law on “CAMOUFLAGED OBJECT DETECTION”, who also helped us in completing my project. We came to know about so many new things, we are really thankful to them.

Secondly we would also like to thanks our friends who helped us a lot in finishing this project within the limited time. Also it helped us a lot in increasing our skills and knowledge as we were working on totally something.

So it was great working this project and it has surely pushed us and made us to a level up.

## **PROJECT TEAM DETAILS**

1.



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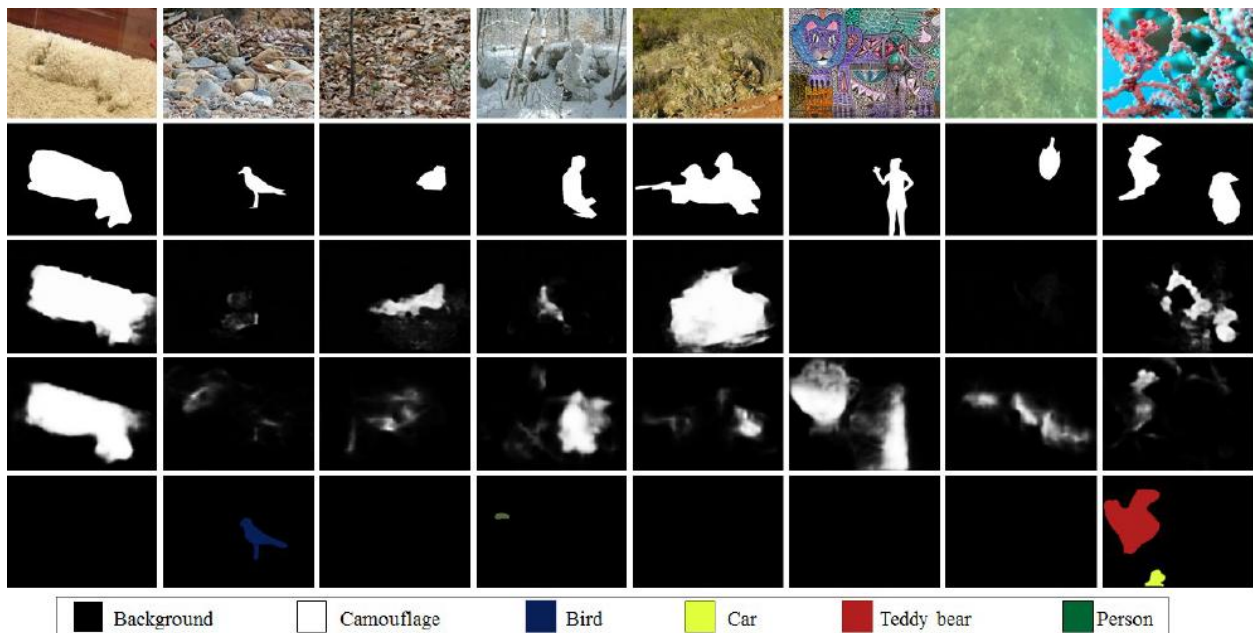
Branch: COMPUTER SCIENCE ENGG

## **TABLE OF CONTENTS**

Chapter 1:	1: Introduction  1.1 Introduction to the problem domain  2. Aim/statement of the problem  1.3 Objectives of the project work  1.4 Applications
Chapter 2:	Tools and technology used
Chapter 3:	System design and implementation
Chapter 4:	System testing and results analysis
Chapter 5:	Conclusion and future work
References	

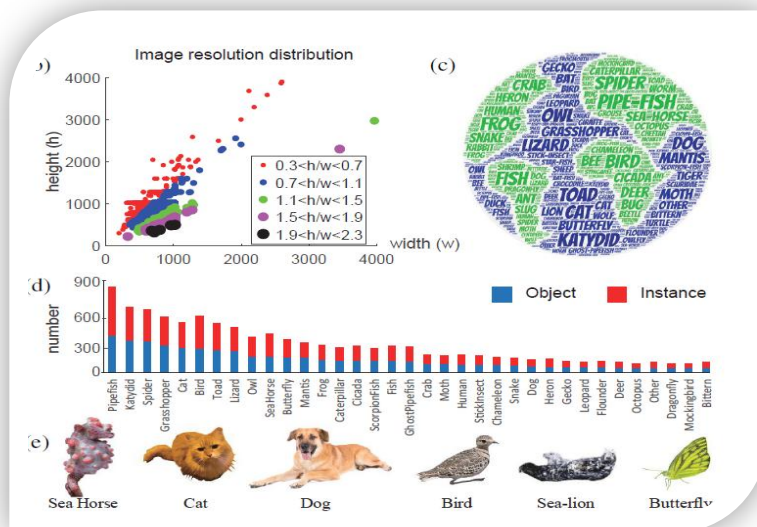
## 1.1 Introduction to the problem domain

The term “camouflage” was originally used to describe the behaviour of an animal trying to hide itself from its surroundings to hunt or avoid being hunted, namely naturally camouflaged objects. Human adopted this and began to apply it widely on the battlefield. For example, soldiers and war equipment are applied the camouflage effect by dressing or coloring their appearance to blend them with their surroundings, namely artificially camouflaged objects. Autonomously detecting/segmenting camouflaged objects is thus a difficult task where discriminative features do not play an important role since we have to ignore objects that capture our attention. While detecting camouflaged objects is technically challenging on the one hand, it is beneficial in various practical scenarios, on the other, to include surveillance systems and search-and rescue missions.





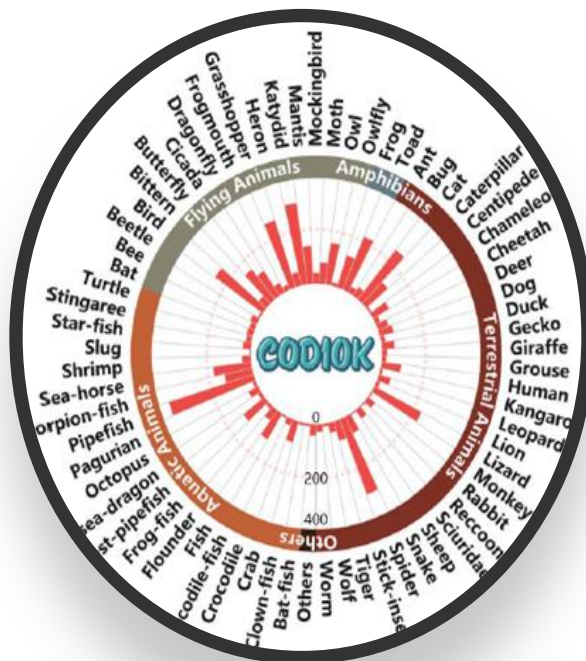
This figure shows several examples that camouflaged objects are failed to be detected by state-of-the-art object segmentation networks. Moreover, there are plenty of creatures in nature that have evolved over time to confuse themselves with their surroundings and even harder to be detected. Therefore, the study of detecting these less obvious objects which we call it camouflaged object in this project, is necessary in the field which targets detecting all objects in all scenes. Note that camouflage is a very subjective concept here. An object, such as a person which is regarded as a common class in MS-COCO, can be considered as a camouflaged object when he is hiding himself as a sniper. In other words, we treat all objects that are too similar to their surroundings because of their color, texture or both as camouflaged object and its complement set as non-camouflaged object. Moreover, what camouflage has in common is that its features are very little different from its surroundings. Therefore, it is reasonable to treat all objects of different classes but similar to the background as one class.



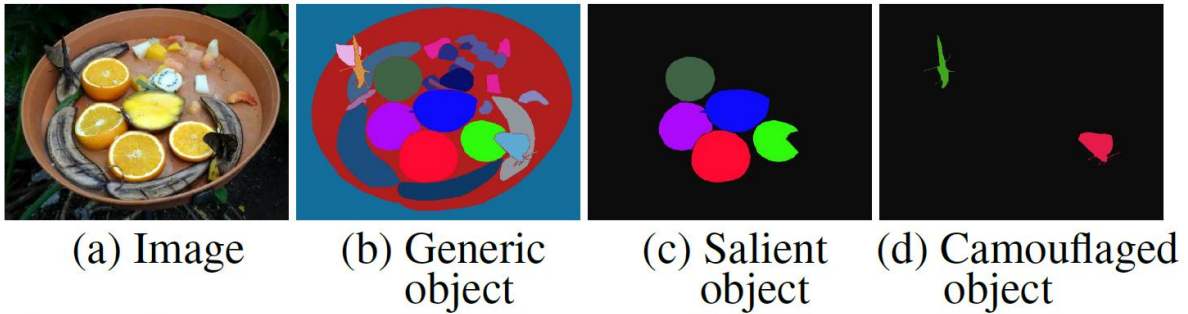
(b) Image resolution distribution. (c) Word cloud distribution. (d) Object/Instance number of several categories. (e) Examples of sub-classes.

## Types of Camouflage

Camouflaged images can be roughly split into two types: those containing natural camouflage and those with artificial camouflage. Natural camouflage is used by animals (e.g., insects, cephalopods) as a survival skill to avoid recognition by a predator. In contrast, artificial camouflage is usually occurs in products (so-called defects) during the manufacturing process, or is used in gaming/art to hide information.



 **Taxonomic system and its histogram distribution.**



## 1.2 AIM

Can you find the concealed object(s) in each image of the above figure?

Well this is called as *background matching camouflage*.

Where an animal attempts to adapt their body's coloring to match "perfectly" with the surroundings in order to avoid recognition. Sensory ecologists have found that this camouflage strategy works by deceiving the visual perceptual system of the observer. Thus, addressing *camouflaged object detection* (COD) requires a significant amount of visual perception knowledge. As shown in the above figure, the high intrinsic similarities between the target object and the background make COD far more challenging than the traditional salient object detection or generic object detection. In addition to its scientific value, COD is also beneficial for applications in the fields of computer vision (for search and- rescue work, or rare species discovery), medical image segmentation (e.g., polyp segmentation, lung infection segmentation), agriculture (e.g., locust

detection to prevent invasion), and art (e.g., for photo-realistic blending, or recreational art).

Currently, camouflaged object detection is not well-studied due to the lack of a sufficiently large dataset. To enable a comprehensive study on this topic, we provide two contributions. First, we carefully assembled the novel COD10K dataset exclusively designed for COD. It differs from current datasets in the following aspects:

- It contains 10K images covering 78 camouflaged object categories, such as *aquatic*, *flying*, *amphibians*, and *terrestrial*, etc.
- All the camouflaged images are *hierarchically annotated* with category, bounding-box, object-level, and instance-level labels, facilitating many vision tasks, such as localization, object proposal, semantic edge detection, task transfer learning, etc.
- Each camouflaged image is assigned with *challenging attributes* found in the real-world and *matting level* labelling (requiring ~60 minutes per image). These high-quality annotations could help with providing deeper insight into the performance of algorithms.

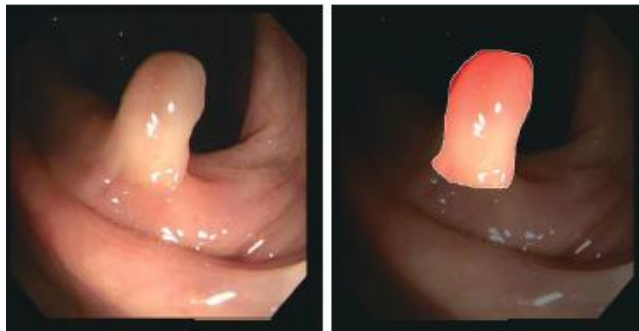
### 1.3 **Objectives of the project work**

The objective of our project is to find the camouflaged object. We all know that making the machine learn about the camouflaged objects and then training it for those many objects requires a high computing system and also a large dataset. For example there is dataset of ten thousand different animals which is used for finding the camouflaged animals in the background. So just a dataset of 10K animals the size of the dataset is 50-60GB which is a huge file. Now we can just think if all the objects in the world are chosen in the dataset then the size of the file will be very very large and task will be tedious. So this is the reason that we have restricted ourselves to Camouflaged Human detection. And in this project we will be doing that i.e. finding and alerting if the human is getting camouflaged with background.

## **1.4 Applications**

Camouflage detection systems (CDS) have various possible applications. Here, we envision two potential uses.

**Medical Image Segmentation.** If a medical image segmentation method was equipped with a CDS trained for specific objects, such as polyp, it could be used to automatically segment polyps in nature to find & protect rare species, or even in disaster areas for search and rescue.



### **Polyp detection/segmentation results**



### **Search and rescue system working in a disaster area**



Search Engines. Figure shows an example of search results from Google. From the results, we notice that the search engine cannot detect the concealed butterfly, and thus only provides images with similar backgrounds. Interestingly, when the search engine is equipped with a CDS (here, we just simply change the keyword), the engine can identify the camouflaged object and then feedback several butterfly images.

## **Chapter 2:Tools and technology used**

We have used Windows operating system and python programming language to implement this project. We have also made use of Visual Studio Code to implement the camouflaged Object Detection project.

**Visual Studio Code** (famously known as **VS Code**) is a free open source text editor by Microsoft. VS Code is available for Windows, Linux, and macOS. Although the editor is relatively lightweight, it includes some powerful features that have made VS Code one of the most popular development environment tools in recent times.

## **Chapter 3 System design and implementation**

**Training :** In the training part we are going to train a model for detecting the humans and create the model named SVM.py .To train model we use the image data set from INRAI image dataset.

**Testing :**The system is tested using the training model that is SVM.npy . Input is given in the form of video that is the video is divided into frames of about 250 images and if the background colour matches with the foreground colour then we say that camouflage is detected and a beep sound is set.

So in this way it helps in detecting the camouflaged object.



## DATA FLOW DIAGRAM

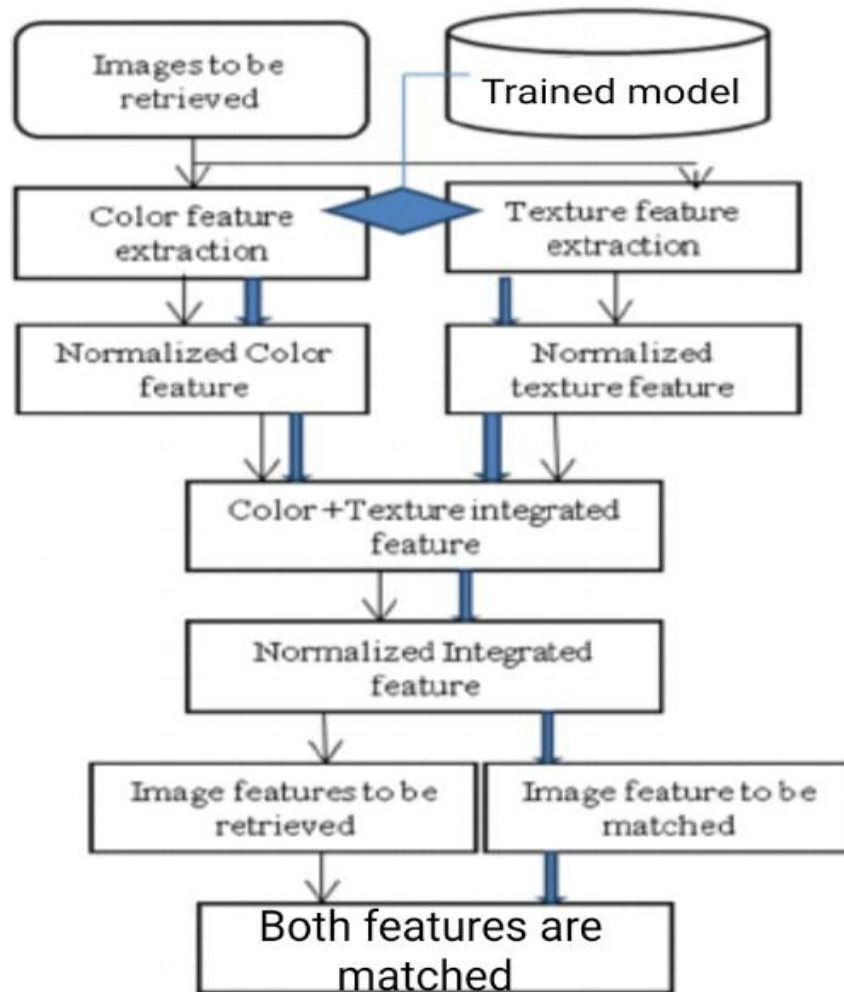


Fig. 9. Algorithm Scheme

## **Chapter 4: System testing and results analysis**

### **CODE:: Training Part**

```
from skimage.feature import hog
import joblib
from skimage import feature
import numpy as np
import os
from PIL import Image
from numpy import *
import warnings
warnings.filterwarnings("ignore")
from skimage import data

PERSON_WIDTH = 50
PERSON_HEIGHT = 100
lefttop = [16, 16]
rightbottom = [16 + PERSON_WIDTH, 16 + PERSON_HEIGHT]

radius = 3
n_points = 8 * radius
METHOD = 'uniform'

def describe(image, radius, n_points, METHOD, eps=1e-7):

    lbp = feature.local_binary_pattern(image, n_points,
```

```

        radius, method="uniform")
(hist, _) = np.histogram(lbp.ravel(),
        bins=np.arange(0, n_points + 3),
        range=(0, n_points + 2))

```

```

hist = hist.astype("float")
hist /= (hist.sum() + eps)

```

```

return hist

```

```

pos_img_dir = r"INRIAPerson/train_64x128_H96/pos/"

```

```

neg_img_dir = r"INRIAPerson/Train/neg/"

```

```

pos_img_files = os.listdir(pos_img_dir)

```

```

neg_img_files = os.listdir(neg_img_dir)

```

```

X = []

```

```

y = []

```

```

print('start loading ' + str(len(pos_img_files)) + ' positive files')

```

```

for pos_img_file in pos_img_files:

```

```

    pos_filepath = pos_img_dir + pos_img_file

```

```

    pos_img = data.imread(pos_filepath, as_grey=True)

```

```

pos_roi = pos_img[lefttop[1]:rightbottom[1], lefttop[0]:rightbottom[0]]
fd_hog = hog(pos_roi, orientations=9, pixels_per_cell=(8, 8),
cells_per_block=(2, 2), visualise=False)
fd_lbp = describe(pos_roi, radius, n_points,METHOD)
fd = np.hstack([fd_lbp,fd_hog])
X.append(fd)
y.append(1)

```

```

print('start loading ' + str(len(neg_img_files)) + ' negative files')
for neg_img_file in neg_img_files:
    neg_filepath = neg_img_dir + neg_img_file
    neg_img = Image.open(neg_filepath)
    neg_img = neg_img.convert('L')
    neg_roi = neg_img.resize((50,100))
    fd_hog = hog(neg_roi, orientations=9, pixels_per_cell=(8, 8),
cells_per_block=(2, 2), visualise=False)
    fd_lbp = describe(neg_roi, radius, n_points,METHOD)
    fd = np.hstack([fd_lbp,fd_hog])
    X.append(fd)
    y.append(0)

```

```

X = np.array(X)
y = np.array(y)
print(X.shape)
print(y.shape)
from sklearn import svm
print('start learning SVM.')

```

```
lin_clf = svm.LinearSVC()
lin_clf.fit(X, y)
print('finish learning SVM.')
print(lin_clf.fit(X,y))
print(lin_clf.score(X,y))
joblib.dump(lin_clf, 'modell_name.npy')
```

### **CODE:: Testing Part**

```
from skimage.transform import pyramid_gaussian
from skimage.feature import hog
import joblib
import cv2
import os
import numpy as np
from skimage import feature
from imutils.object_detection import non_max_suppression
import warnings
warnings.filterwarnings("ignore")
import winsound
frequency=1500
duration=1000
```

```

def describe(image, radius, n_points, METHOD, eps=1e-7):

    lbp = feature.local_binary_pattern(image, n_points,
        radius, method="uniform")
    (hist, _) = np.histogram(lbp.ravel(),
        bins=np.arange(0, n_points + 3),
        range=(0, n_points + 2))

    # normalize the histogram
    hist = hist.astype("float")
    hist /= (hist.sum() + eps)

    return hist

def rgb2gray(im):
    gray = im[:, :, 0]*0.2989+im[:, :, 1]*0.5870+im[:, :, 2]*0.1140
    return gray

def sliding_window(image, window_size, step_size):

    for y in range(0, image.shape[0], step_size[1]):
        for x in range(0, image.shape[1], step_size[0]):
            yield (x, y, image[y:y + window_size[1], x:x + window_size[0]])

if __name__ == "__main__":

```

```

test_images_path = 'Video/video2/I_CA_01'
gt_images_path = 'Video/video2/I_CA_01-GT'
test_dir_list = os.listdir(test_images_path)
gt_dir_list = os.listdir(gt_images_path)
test_length = len(test_dir_list)
gt_length = len(gt_dir_list)
print("Total Images = ",test_length)

for i in range(0,test_length):
    downscale=1.25
    visualize = True

    im= cv2.imread(test_images_path+'/' + test_dir_list[i])
    im= cv2.resize(im,(352,288))
    img = im.copy()
    print("Processing Image ",i+1," of ",test_length)
    min_wdw_sz = (100, 200)
    step_size = (30, 30)
    visualize_det = visualize
    radius = 3
    n_points = 8 * radius
    METHOD = 'uniform'
    model_path = "svm_model.npy"

    # Load the classifier
    clf = joblib.load(model_path)

```

```

detections = []

scale = 0

for im_scaled in pyramid_gaussian(im, downscale=downscale):

    cd = []
    for (x, y, im_window) in sliding_window(im_scaled, min_wdw_sz,
step_size):
        if im_window.shape[0] != min_wdw_sz[1] or im_window.shape[1]
!= min_wdw_sz[0]:
            continue
        # Calculate the HOG features
        im_window = cv2.resize(im_window,(64,128))
        im_window = rgb2gray(im_window)
        fd_hog = hog(im_window,orientations=9, pixels_per_cell=(8, 8),
cells_per_block=(2, 2), visualize=False)
        fd_lbp = describe(im_window, radius, n_points,METHOD)
        fd = np.hstack([fd_hog,fd_lbp])
        fd = fd.reshape(1,-1)
        pred = clf.predict(fd)
        if pred == 1:

            detections.append((x, y,clf.decision_function(fd),
int(min_wdw_sz[0](downscale*scale)),
int(min_wdw_sz[1](downscale*scale))))

```



```
cd.append(detections[-1])
```

```
scale+=1
```

```
clone = im.copy()
```

```
rects = np.array([[x, y, x + w, y + h] for (x, y, _, w, h) in detections])
```

```
sc = [score[0] for (x, y, score, w, h) in detections]
```

```
sc = np.array(sc)
```

```
pick = non_max_suppression(rects, probs = None, overlapThresh =  
0.1)
```

```
for(xA, yA, xB, yB) in pick:
```

```
    cv2.rectangle(clone, (xA, yA), (xB, yB), (0, 255, 0), 2)
```

```
gtImg = cv2.imread(gt_images_path+'/' + gt_dir_list[i])
```

```
gtImg = cv2.resize(gtImg,(352,288))
```

```
gtImg = cv2.cvtColor(gtImg,cv2.COLOR_BGR2GRAY)
```

```
_,gtThresh = cv2.threshold(gtImg,50,255,0)
```

```
contours, hierarchy = cv2.findContours(gtThresh, cv2.RETR_TREE,  
cv2.CHAIN_APPROX_SIMPLE)
```

```
if len(contours) > 0:
```

```
    areas = [cv2.contourArea(c) for c in contours]
```

```
    max_index = np.argmax(areas)
```

```
    cnt = contours[max_index]
```

```

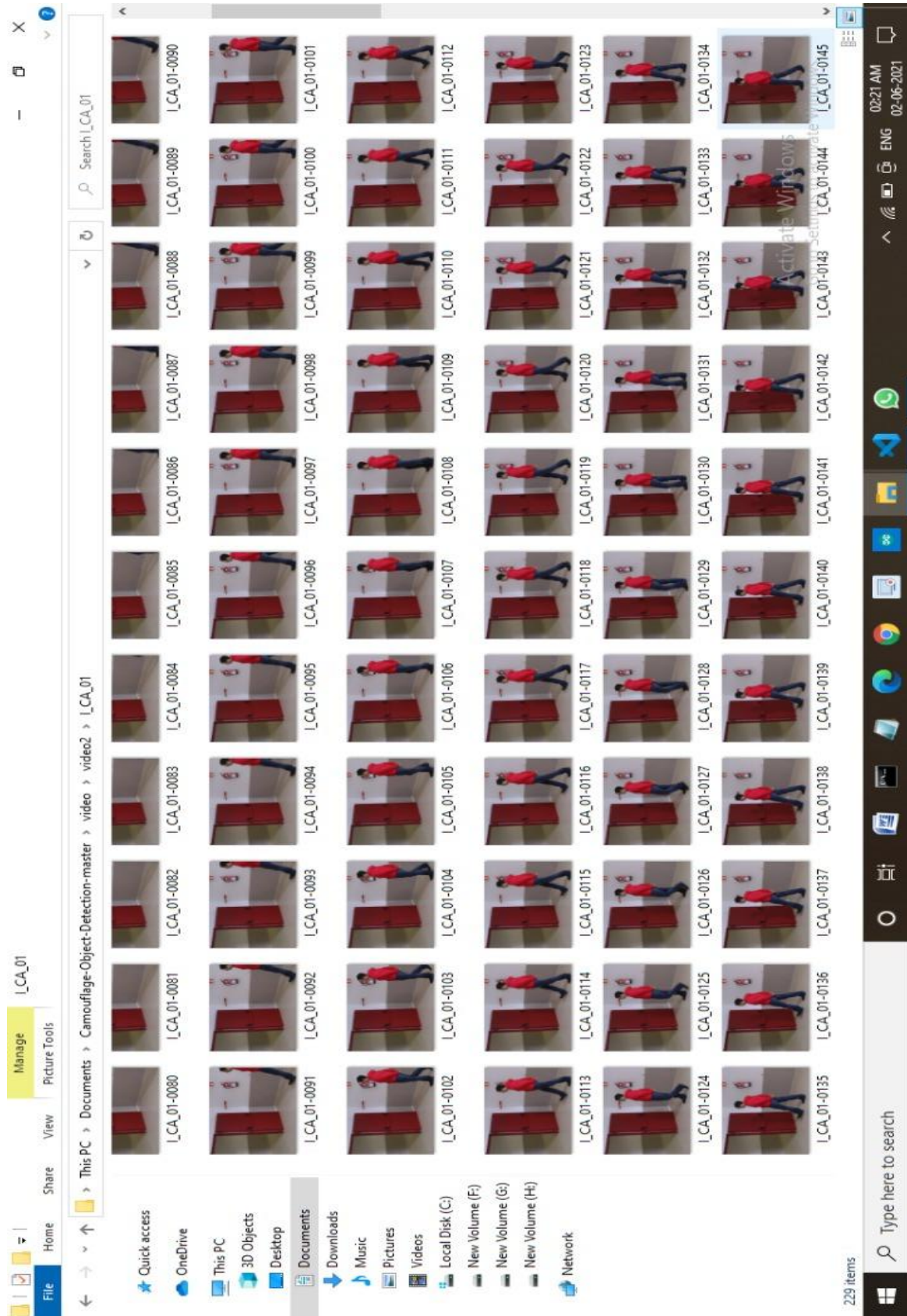
xc, yc, wc, hc = cv2.boundingRect(cnt)
inc = 30
im = cv2.rectangle(im, (xc-10, yc-10), (xc + wc+10, yc + hc+10),
255, 2)
cv2.imshow(" input image", img)

cv2.imshow("Final Detections after applying NMS",im)
cv2.waitKey(1)

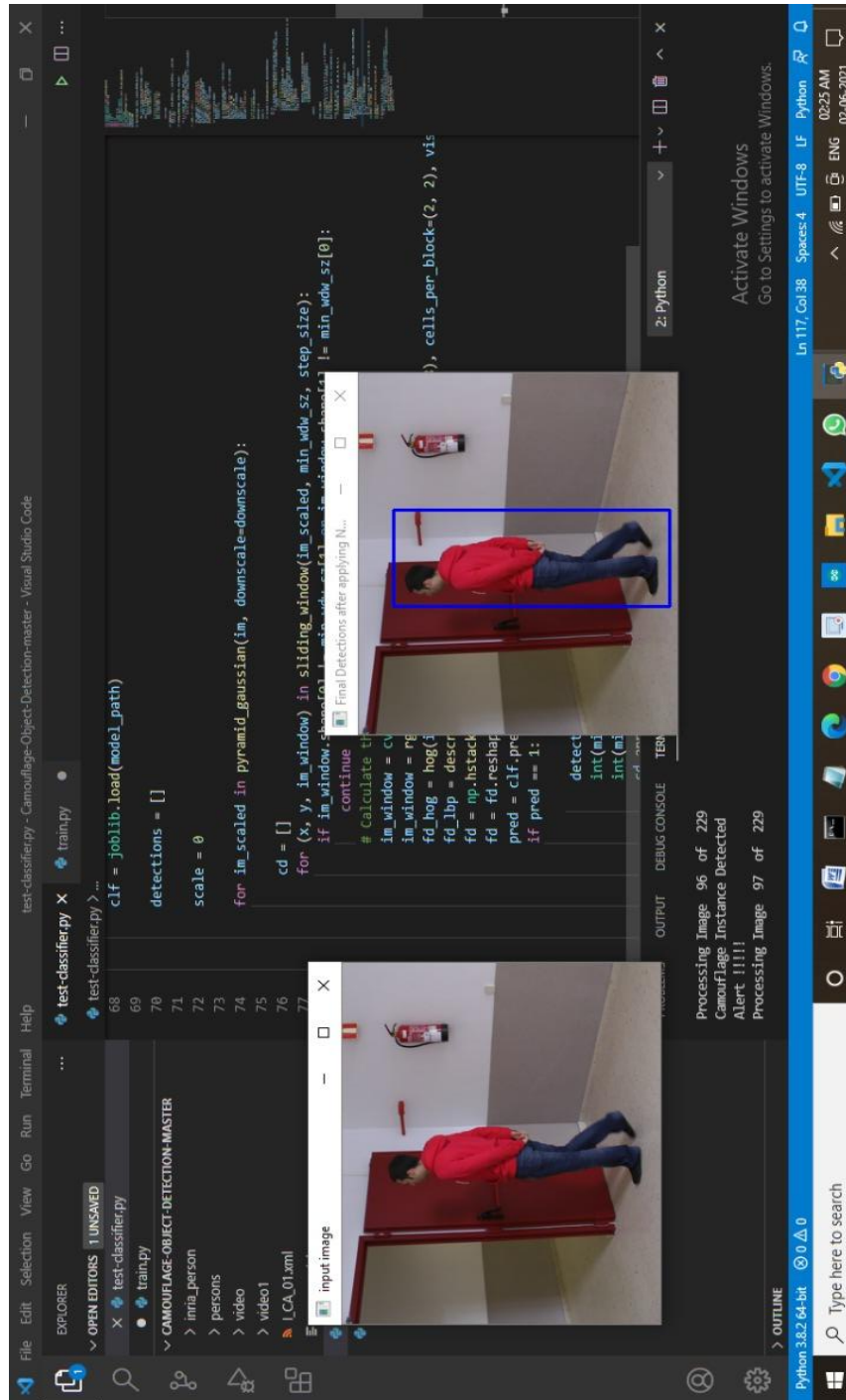
if len(contours) > 0 and len(pick) > 0:
    if (xA in range(xc-inc,xc+wc//2) and yA in range(yc-inc,yc+inc)) \
        or (xB in range(xc+wc-wc//2,xc+wc+inc) and yB in
range(yc+hc-inc,yc+hc+inc)) :
        print("Camouflage Instance Detected ")
        winsound.Beep(frequency, duration)
        print("Alert !!!!!")

```

# INPUT:



## OUTPUT:



## **Chapter 5: Conclusion and future work**

By implementing the algorithms like SINet. We can detect the object in more realistic way and we can almost detect almost all animals and in all condition but the real problem in implementing the project requires high ended system which is having a high computation power.

## **Chapter 6: References**

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