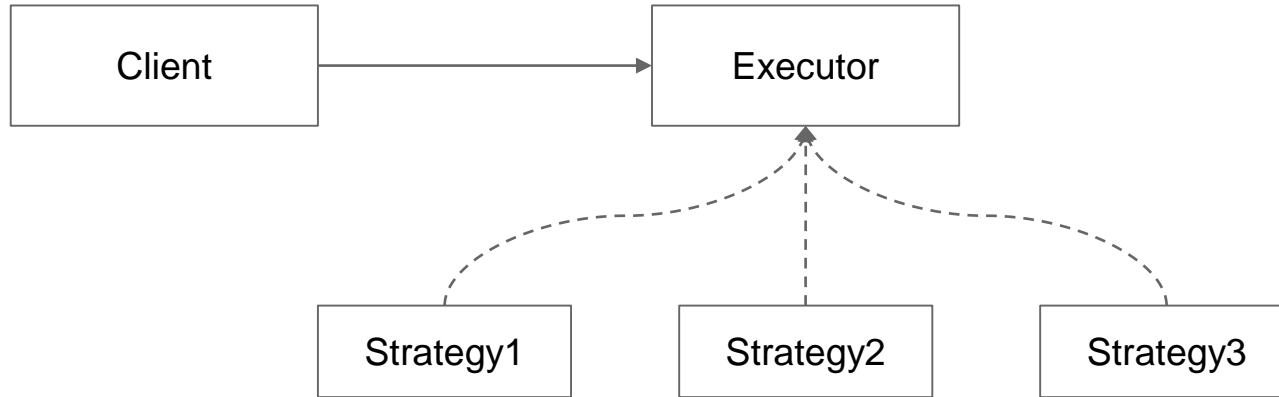# Strategy

Strategy

Strategy

A class behaviour or algorithm can be changed at run time

Objects contain algorithm logic

Context object that can handle algorithm objects

Useful when we want to be able to add functionality without changing program structure