Game Design Document

Fill up the following document

1. Write the title of your project.

Flappy bird

1. What is the goal of the game?

The goal of the game is to overcome obstacles and win the game at a spcific point .

1. Write a brief story of your game.

There will be a bird which we have to control through space bar key… as the gravity pulls the bird down. There will be many obstcales in between which we have to come across . The game ends when the flappy bird runs into an obstacle. To win the game we have to dodge all the obstacles and reach at a spcific point or score to win the game

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |  |
| --- | --- | --- | --- |
| Number | Character Name | | What can this character do? |
| 1 | Flappy bird | | The main character, where we will be controlling it to dodge the obstacles |
| 2 | - |
| 3 | - | | - |
| 4 | - | | - |
| 5 | - | | - |
| 6 | - | | - |
| 7 | - | | - |
| 8 | - | | - |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The green Pipes | These are known as the obstacles which will come in the way of the bird to dodge |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

.I plan to make the game more engaging by adding simple obstacles at the first part of the game and as the game goes on … the obstacles which the bird be dodging will become more harder or the difficulty level will increase . And talk about luck … the bird might get a smaller obstacle by which the bird can easily dodge .