MAHARISHI INTERNATIONAL UNIVERSITY



Fundamental Programming Practices Discovering the Structuring Principles of Creation

Discovering the Structuring Principles of Creation $CS\ 390$

Professor:

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June 2022

Maharishi's Eighth Year of Invincibility Global Raam Raj

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CS 390: Fundamental Programming Practices

Discovering the Structuring Principles of Creation Dr. Renuka Mohanraj

SYLLABUS

"The human brain physiology is the hardware of that cosmic computer, which can create anything through proper programming." -- Maharishi Mahesh Yogi

COURSE OBJECTIVES, ACTIVITIES, AND ASSESSMENTS

Main Objectives of FPP

The FPP course was created to fill gaps in the background of students when they first start their MSCS program; gaps of this kind have been classified into five areas. If you are in the FPP course, it means that the best first step you can take in this program is to strengthen your skills in these areas. The course will help you to:

- Develop skills as a Java developer
- Develop facility in the object-oriented paradigm
- Understand the principles behind optimal use of data structures, together with key points about optimal implementation and use in the Java language
- Become skillful in using the technique of recursion Significantly enhance problem-solving skills

| This is what you'll learn to do | This is how you'll learn it | This is what will show you've learned it |
|---|---|---|
| Java Programming: Tell the computer how to distinguish between different types of data, and how to select the right instructions for a (sub) task (3,5) Organize data and | By writing programs that use Data types: Primitive types and Object types By writing programs that use Flow Control: Selection, loops, and recursion By writing programs that use | Results from Quizzes, and the Midterm examination. Results from Quizzes, and the |
| functionality that belong together into distinct categories (useful for larger programs) (3,5) | Basics of OO Programming: Objects, Classes, Inheritance and Polymorphism | Midterm examination. |
| Create a programs with Graphical User Interfaces (GUIs) (3,5) | By writing programs that use Swing: Components, Layout, and Event Handling | Results from Quizzes, and the Midterm examination. |
| Data Structures: | By explaining and applying (in code) the principles behind | Results from Quizzes, and the Final examination. |

| Organize data into structures | the optimal use of data | |
|------------------------------------|-------------------------------|------------------------------|
| that are efficient for the task at | structures | |
| hand (3,5) | | |
| | By writing implementations | |
| | of: List, Stack, Queue, Trees | |
| | and Hash tables. | |
| Science of Consciousness: | By writing appealing points | A short Essay Exam Questions |
| | (with a drawing) that have a | |
| Explain the connection | Science of Consciousness | |
| between the Science of | connection. | |
| Consciousness and | | |
| Programming. (2) | | |

*The numbers in parentheses refer to the MUM Essential Learning Outcomes that are best supported by this course objective; they appear in **boldface** in the list below. (highlight in bold those that best apply to your course objectives, activities, and assessments)

- 1. Holistic development of consciousness and health
- 2. Consciousness-Based understanding (Knowledge)
- 3. Creative and critical thinking
- 4. Communication
- 5. Scientific and quantitative reasoning
- 6. Collaboration and leadership
- 7. Sustainable local and global citizenship

MAHARISHI UNIVERSITY OF MANAGEMENT

CS390 - Fundamental Programming PracticesDiscovering the Structuring Principles of Creation

Course Overview Chart - Regular

| .†. | WEEK | | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY | SATURDAY |
|-----|--|-----|---|---|--|--|---|--|
| 4 | | | | | | | | |
| | WEEK ONE THEME I | AM | COURSE INTRODUCTION AND OVERVIEW: The Course Overview Chart & Syllabus Lesson 1 Introduction to Java and IDE Java is an impulse of energy and intelligence | Lesson 2 (Continued) | Lesson 3 Objects and Classes All Qualifies of the Unified Field Are Everywhere | Lesson 3 (Continued) | Lesson 4 Recursion The Self-Referral Dynamics of the Unified Field Quiz - 1 | Lesson 5 Inheritance and Polymorphism Life is structured in layers |
| | Fundamentals of <u>Object Oriented</u> Programming | PM | Short Lah.: Hands on training with the IDE Lesson 2 - Fundamental Programming Structures in Java Transcendental Consciousness is the simplest form of awareness | Lab: Solving problems | Lab: Building classes | Lab: Practice programs using class and objects | Lab: Solving recursive problems | Rest |
| | | Eve | Study of Lesson 1 & 2 and do the homework | Study of Lesson 2 and do the given homework | Read Lesson 3 and complete the given homework | Read Lesson 3 and do the given homework | Read Lesson 4 and solve the given problems | Study and practice of week1 topics |

| WEEK | | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY | SATURDAY |
|---|-----|---|---|---|---|--|--|
| WEEK TWO THEME II Implementation of Object Oriented | | Lesson 5 (Continued) | Lesson 5 (Continued) | Lesson 6 Inner classes Inner class retain the memory of their "unbounded" context | Lesson 7 Building GUIs in Java with Swing The ultimate provider of tools for the creation of beautiful and functional content is pure intelligence itself | Review for Midterm Quiz - 2 | Midterm Examination |
| Principles | PM | Lab: Practice programs | Lab: Practice programs | Lab: Practice with GUI | Lab: Practice programs | Study for Midterm | Rest |
| | Eve | Read Lesson 5 and complete the given homework | Read Lesson 5 and complete the given homework | Read Lesson 6 and complete the given homework | Read Lesson 7 and develop programs for the given problem | Study for Midterm | |
| WEEK THREE THEME III | AM | Lesson 8 Lists Sequential unfoldment of nature | Lesson 8 (Continued) | Lesson 9 Stacks and Queues Pure knowledge has infinite organizing power | Lesson 10 Binary Search Trees Knowledge is different in different states of consciousness | Lesson 11 Hash Tables Existence becomes consciousness | Lesson 12 Exception Handling Nature is structured in layers |
| Understanding of Data Structures | PM | Lah: Practice programs | Lah: Practice programs | Lah: Practice programs | Lah: Practice programs | Lah: Practice programs | |
| | Eve | Read Lesson 8 and complete the given homework | Read Lesson 8 and complete the given homework | Read Lesson 9 and complete the given homework | Read Lesson 10 and complete the given homework | Read Lesson 11 and complete the given homework | Read Lesson 12 and complete the given homework |
| WEEK FOUR THEME IV | AM | Lesson 13 Working with files and Databases The mind is capable of comprehending all of life | Quiz — 3 Review for Final | | Final Examination | | |
| Handling of Exceptions and Files | PM | Lah: Practice programs | | | | | |
| | Eve | Read Lesson 12 and complete the given homework | Practice for Final | | | | |

OFFICE HOURS, CONTACT INFORMATION AND BIOGRAPHICAL SKETCH

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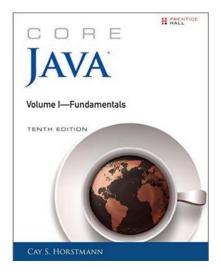
Communicate through Microsoft Teams

RECOMMENDED DAILY SCHEDULE

Class is in session from 10 AM to 12:15 every weekday morning, with the final 15 minutes devoted to a group meditation, and from 1:30 to 3:15 every afternoon, with the last 20 minutes for group meditation. On Saturday, we meet only in the morning and follow the usual weekday format during the morning.

Textbooks

The *strongly recommended* textbook for the course is *Core Java 10th edition* (or even better, the *11th* edition), by Cay Horstmann, available through Amazon Books and Barnes and Noble (used copies are available at reasonable prices). One topic we will cover that is not in Volume 1 is Java I/O – this is covered in Chapter 2 of Volume 2; this chapter will be provided to you free of charge.



From Volume 2:

Chapter 2. Input and Output

In this chapter

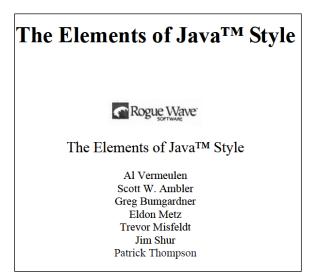
- 2.1 Input/Output Streams
- 2.2 Text Input and Output
- 2.3 Reading and Writing Binary Data
- 2.4 Object Input/Output Streams and Serialization
- 2.5 Working with Files
- 2.6 Memory-Mapped Files
- 2.7 Regular Expressions

Readings

The *strongly recommended* text will supplement the material given in the lectures. You will find it helpful (and sometimes *necessary*) to read material from relevant sections in order to complete your understanding of the material and to assist you in doing the labs.

Supplementary Readings (not required)

- 1. Bloch, Effective Java, 3rd ed., 2017
- 2. *The Elements of Java Style*, Scott Ambler. We are using portions of this book in this course for one lab. It will be provided for you free of charge.



List of Lessons [**Topics refer through lecture PPT**]

Lesson -1 - Introduction to Java and IDE

Lesson – 2 - Introduction to Fundamental Programming Structures in Java

Lesson -3 - Objects and Classes

Lesson -4 – Recursion

Lesson – 5 - Inheritance and Polymorphism

Lesson – 6 - Inner classes

Lesson -7 – Building GUIs in Java with Swing

Lesson -8 - Lists

Lesson – 9 – Stack and Queue

Lesson – 10 – Binary Search Trees

Lesson – 11 – Hash Table

Lesson – 12 – Exception Handling

Lesson -13 - Working with files and Databases

<u>Course Resources on Sakai:</u> <u>www.online.cs.miu.edu</u> and use Microsoft Teams for the Interactions.

Homework(10%)

I will assign Labs every day to write Java programs. In class, I will give details concerning how assignments should be submitted. Homework is evaluated on an individual basis. If you work with someone else, make sure you understand your own answers — on the exams, the same concepts will reappear. Here is a schedule. Homework should be submitted by the next day after the completion of every lesson.

| Assignment |
|--|
| Labs assignments for Week 1 (Lessons 1 – 4) |
| Labs assignments for Week 2 (Lessons 5 - 7) |
| Labs assignments for Week 3 (Lessons 8 - 12) |
| Labs assignments for Week 4 (Lessons 13) |

Quiz(In-Person Only)

Three Quiz will be conducted as per the schedule below, including 10%. The Quiz covers the Theory part.

Lesson 1 – 3: Week 1 - Friday Lesson 4-7: Week 2 – Friday Lesson 8-12: Week 4 – Tuesday

Exams (Writing on Paper & In-person only)

There will be two exams in the class as a programming test. Each exam has a value of your final grade. Review will be done before the Exam.

| Exams | Date Administered | Exam Content | Value |
|---------|--------------------------|--------------|-------|
| Midterm | 2 nd Saturday | Lessons 1–7 | 40% |
| Final | 4 th Thursday | Lessons 8-12 | 40 % |

Academic Honesty

Students are expected to submit only their own work. During exams, they must not look at other students' work, discuss exam contents with other students at any time (including bathroom breaks), or attempt to access outside resources (such as the internet or email).

The academic dishonesty policy stated on the Compro website is reproduced here:

Academic Dishonesty: Graduate students caught cheating will receive a grade of NC. A second case of cheating results in suspension from the university. Cheating includes copying from someone else as well as letting someone else copy your materials, or not following the policies during the test (e.g., not using a cell phone at any time; not having notes, etc).

Attendance Policy:

As per the policy you should not miss more than three sessions. (Session means either Forenoon or Afternoon). Inform to the Professor ahead of time if you need an excuse.

Grading Policy

Your final grade will combine your exams, homeworks, and quiz scores. There will be no make-up exams or make-up Quizzes. The highest score you can receive for Professional Etiquette is 0; if you do poorly in the areas of attendance, attitude, or professional appearance, you may lose up to 3 points (3%) in your total score for the course.

| Evaluation Modality | Value |
|---------------------|-------|
| Exams | 80% |
| Homework | 10% |
| Quiz | 10% |

We will use the following grading scale:

| Range | Letter Grade | Meaning of Grades |
|-------------------------------|-----------------|---|
| | | |
| 93 - 100 | A | Excellent, exceptional |
| 90 - 92 | A- | Excellent |
| 87 - 89 | B+ | Very good comprehension of course concepts and |
| | | proficiency in course competencies |
| 83 - 86 | В | Good comprehension of course concepts and proficiency in course competencies |
| 80 - 82 | B- | Basic comprehension of course concepts and proficiency in course competencies |
| 77 - 79 | C+ | Fair — meets minimal expectations for passing |
| 73 - 76 | C | Fair |
| 70 - 72 | C- | Fair |
| 0 - 69 | NC | No credit — did not attain course objectives at a minimal level |
| 77 - 79 73 - 76 70 - 72 | C+ C C- | course competencies Fair — meets minimal expectations for passing Fair Fair |

Note: Move on to MPP, your minimum grade requirement should be B(83%) otherewise need to repeat the FPP course.