build_chat()

Primary Goal Builds and returns a Retrieval Chain to answer a user's question

The chain should support streaming text generation

The chain should use random variations of component parts

RetrievalChain

The chain we made on our previous app

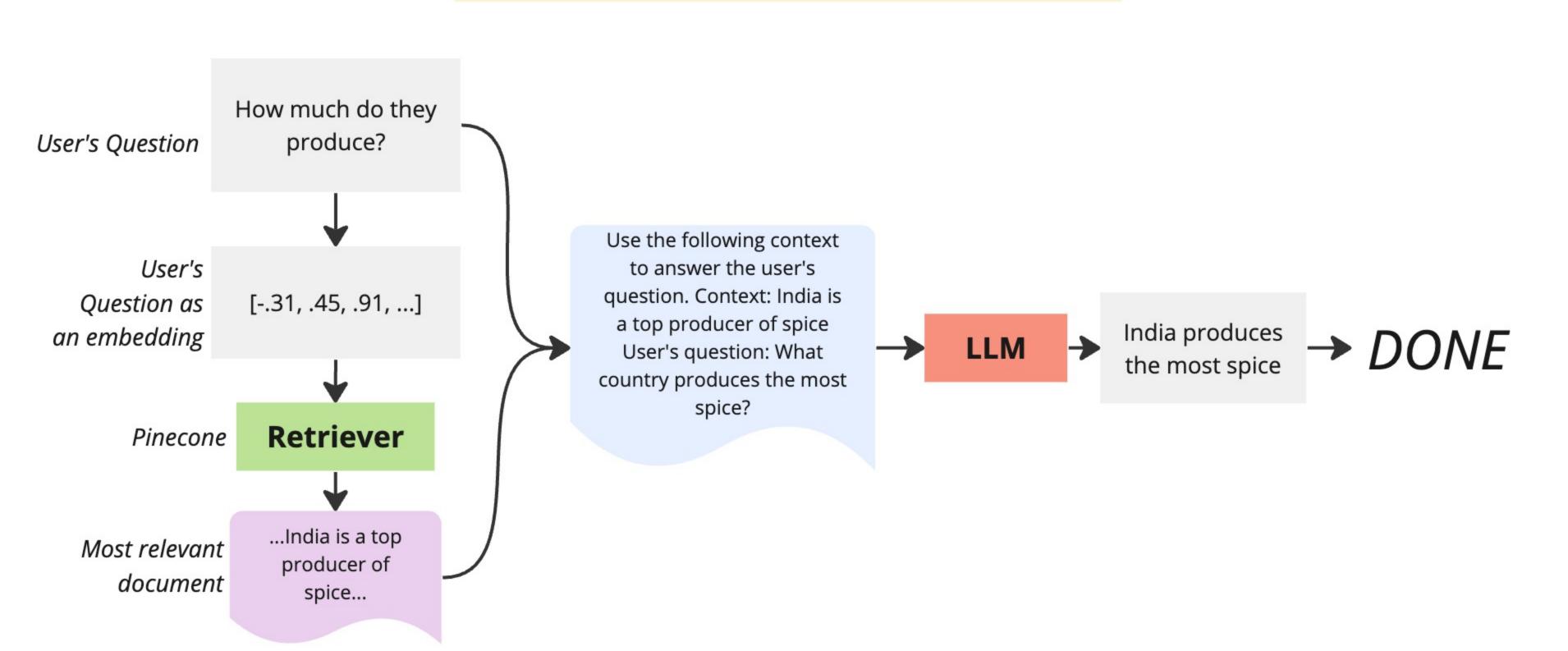
ConversationalRetrievalChain

The chain we're going to make for this PDF chat app

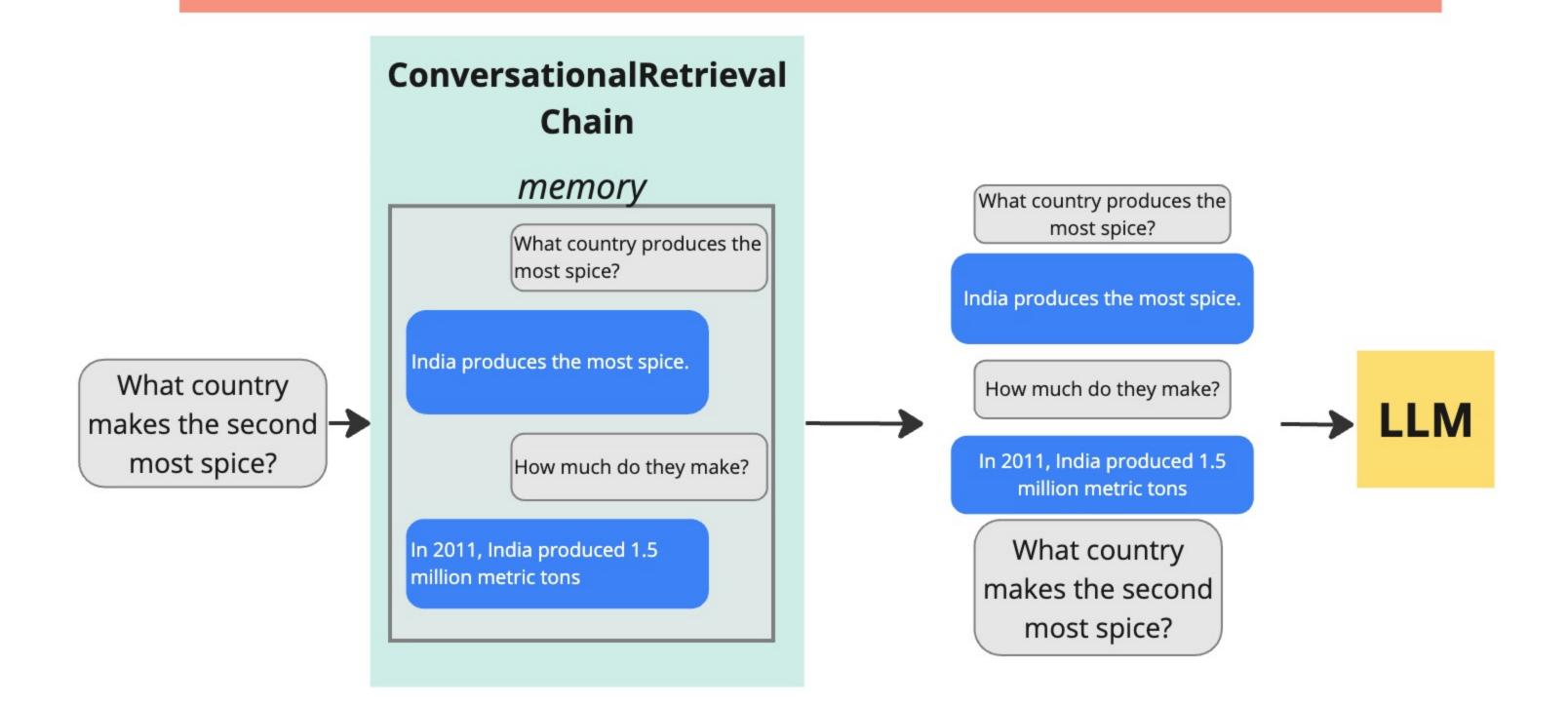
Chat Panel

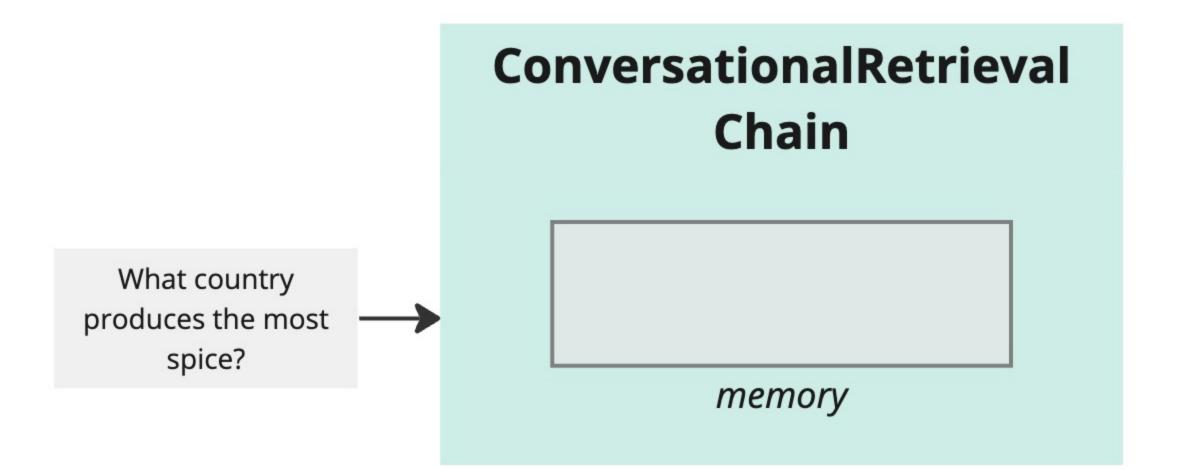


Retrieval Chain

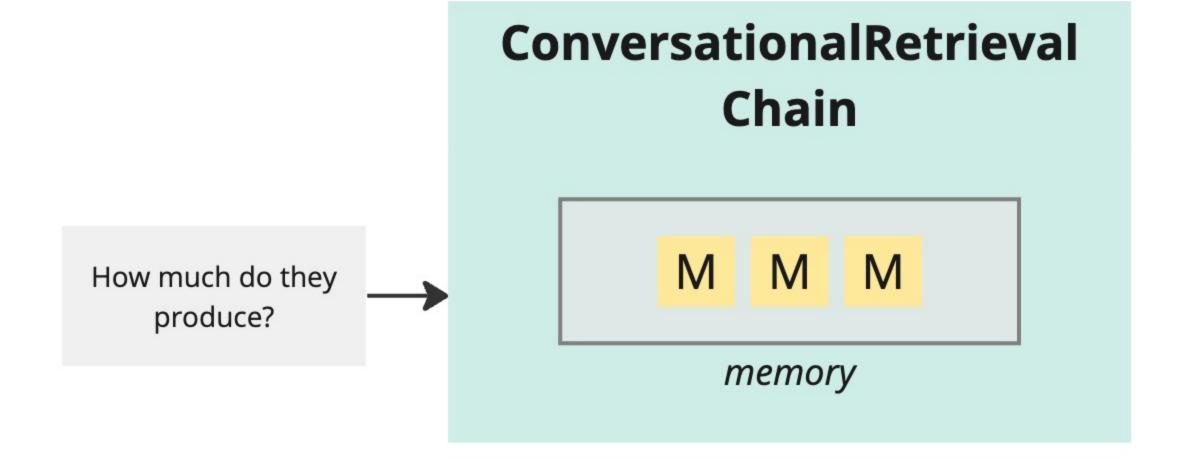


This is *not* how memory works with a ConversationalRetrieval Chain!



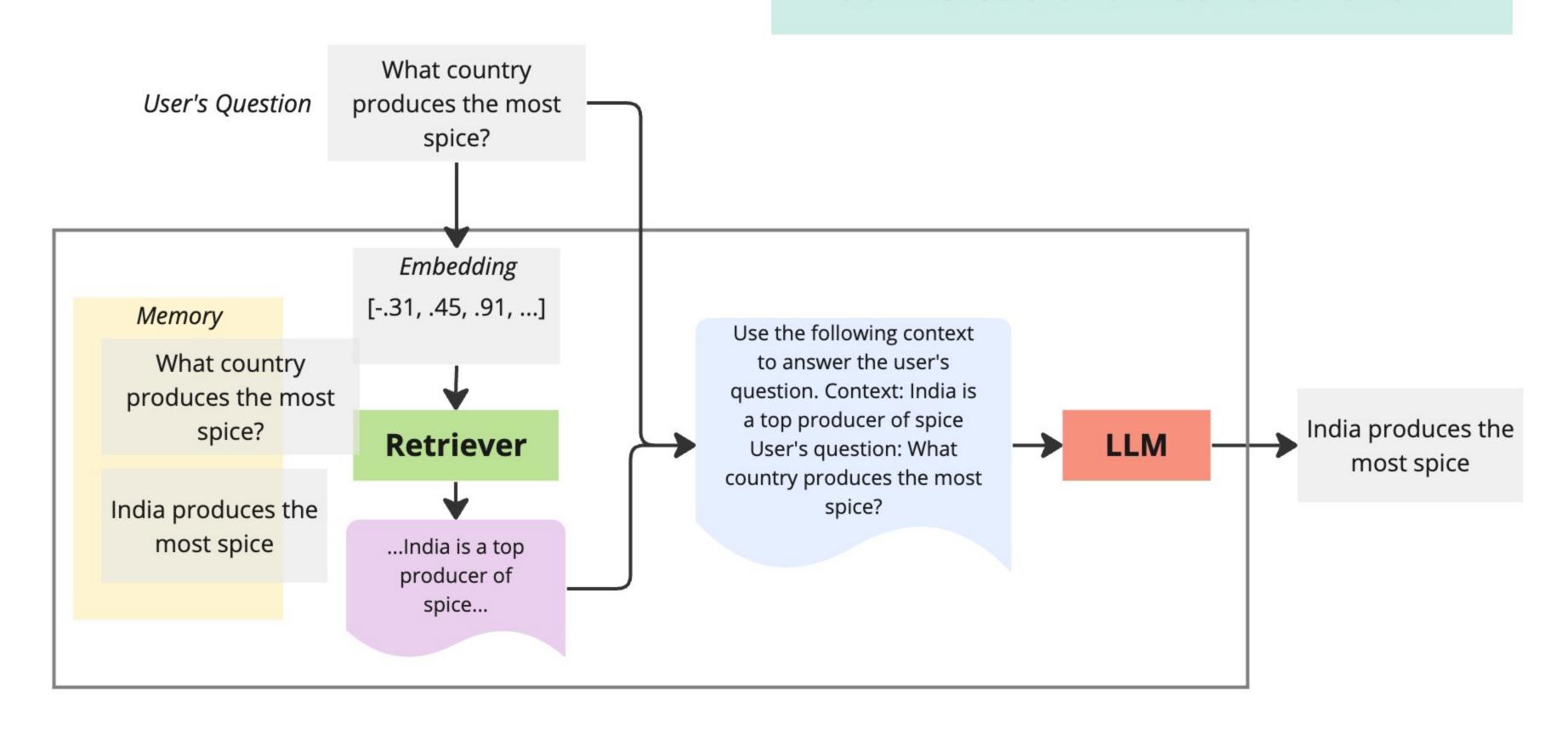


Memory starts off empty



Chain behaves differently when memory contains messages!

ConversationalRetrieval Chain



ConversationalRetrieval Chain

User's Question

How much do they produce?

Memory

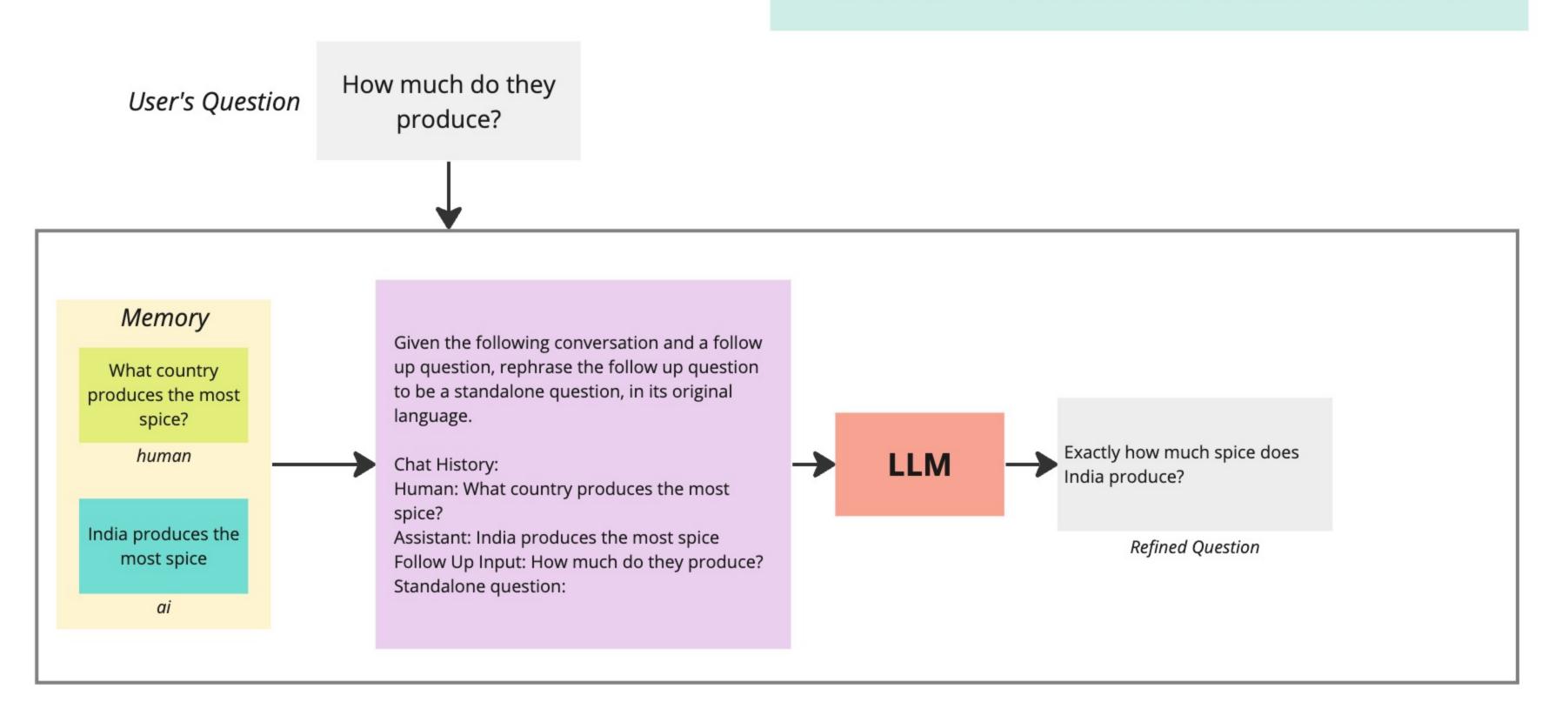
What country produces the most spice?

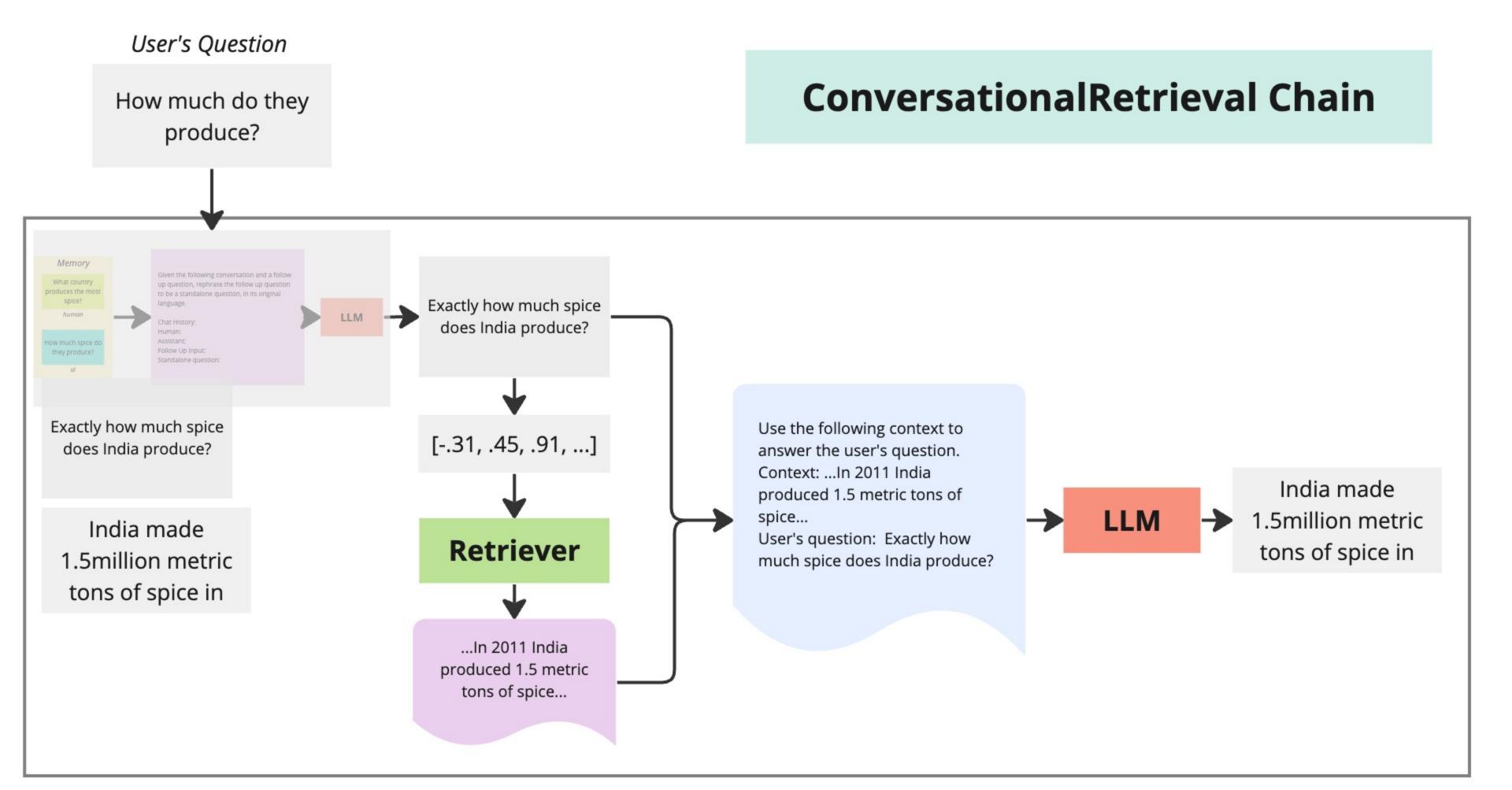
human

India produces the most spice

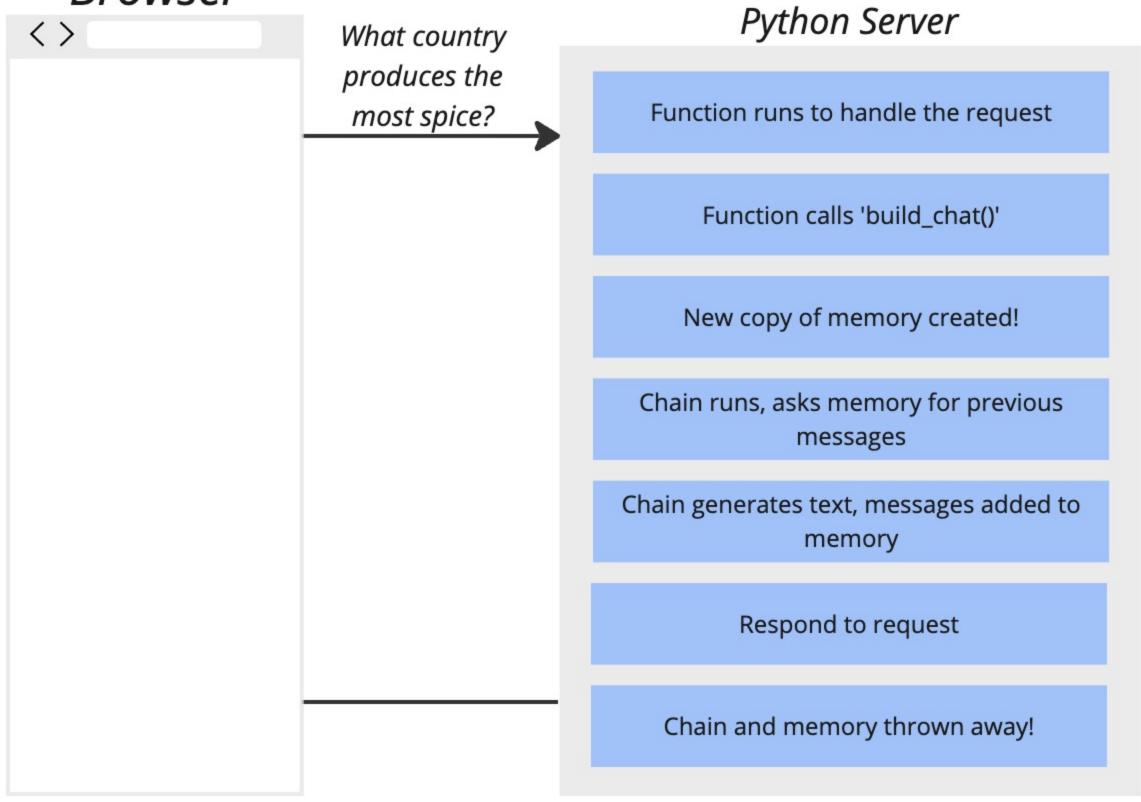
ai

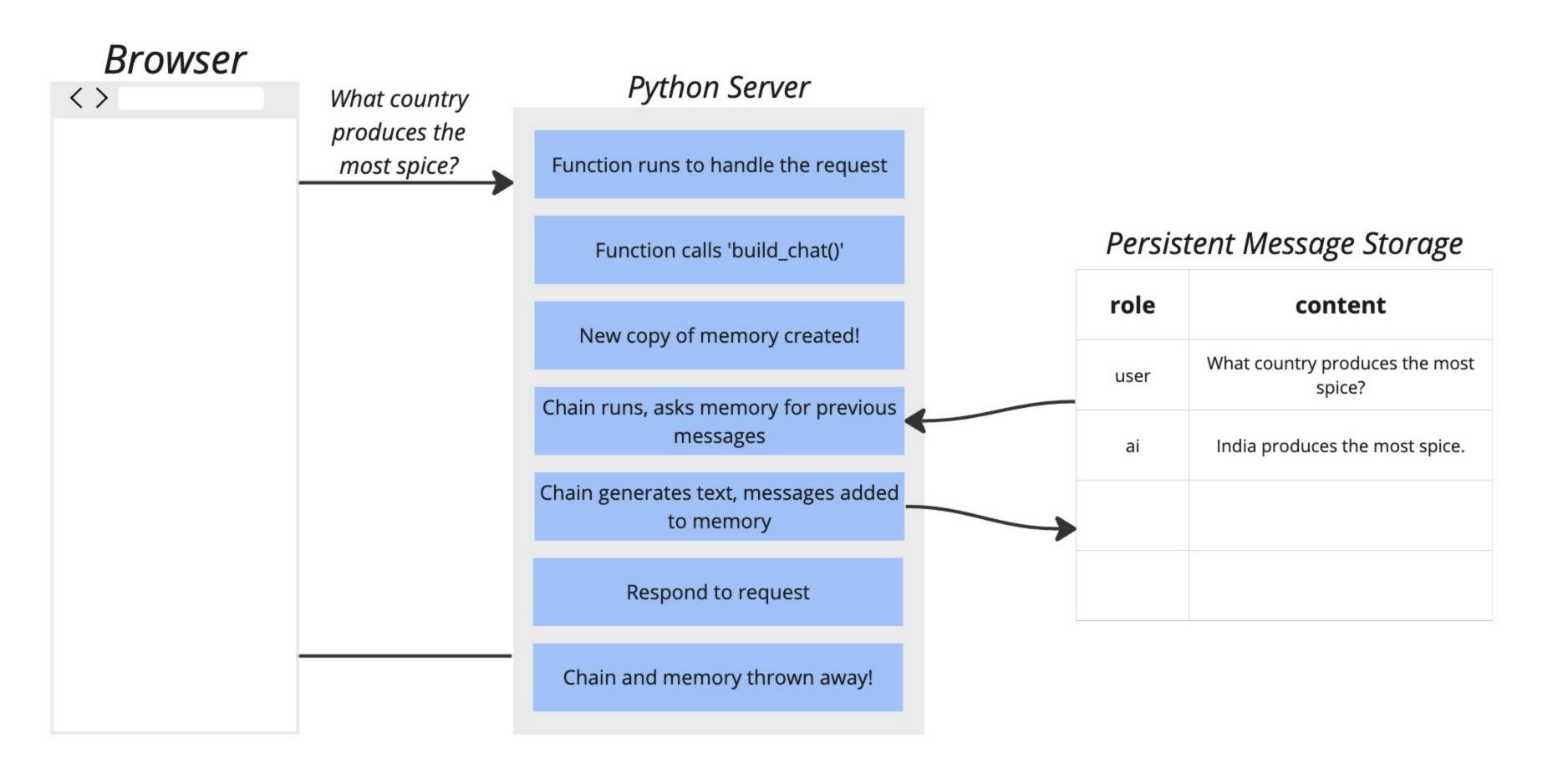
ConversationalRetrieval Chain





Browser





```
class ConversationBufferMemory(BaseChatMemory):
    chat_memory = ChatMessageHistory()

def save_context(self, user_question, ai_response):
    """Add a user/ai message pair to history"""
    self.chat_memory.add_user_message(user_question)
    self.chat_memory.add_ai_message(ai_response)

def load_memory_variables(self):
    """Called when the chain needs to access saved messages"""
    return self.chat_memory.messages
```

