

```
#include<stdio.h>

int main(){
    int roll1, roll2, roll3;
    int marks1, marks2, marks3;
    int rollMax, rollSecondMax, rollMin;

    scanf("(%d, %d) (%d, %d) (%d, %d)", &roll1, &marks1, &roll2, &marks2, &roll3, &marks3);

    // There are plenty of ways to solve this problem

    // We have the convenience that no two marks are the same
    // So we do not need to use the >= operator
    // Try writing the below using if-else statements
    // You may need to nest the statements just as we nested ?:
    rollMax = (marks1 > marks2)? ((marks1 > marks3)? roll1 : roll3) : ((marks2 > marks3)? roll2 :
roll3);

    rollMin = (marks1 < marks2)? ((marks1 < marks3)? roll1 : roll3) : ((marks2 < marks3)? roll2 :
roll3);

    // Roll numbers are unique too
    rollSecondMax = roll1 + roll2 + roll3 - rollMax - rollMin;
    printf("%d, %d", rollMax, rollSecondMax);
    return 0;
}
```