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#include <stdio.h>
#include <stdlib.h>

typedef struct Person{
    int roll;
    int date;
    int month;
    int year_of_joining;
}Person;

void printFriends(Person* arr, int N, int target_roll){
    int target_month = -1, target_year;
    for(int i = 0; i < N; i++) {
        Person friend = arr[i];
        if(friend.roll == target_roll){
            target_month = friend.month;
            target_year = friend.year_of_joining;
            break;
        }
    }
    if(target_month == -1){
        printf("NOT FOUND");
        return;
    }
    int idx = 0;
    int res[N];
    for(int i = 0; i < N; i++){
        Person friend = arr[i];
        // Check for match - be careful to not match with oneself
        if(friend.month == target_month && friend.year_of_joining == target_year && friend.roll !=
target_roll){
            res[idx++] = friend.roll;
        }
    }
    if(idx == 0){
        printf("NO ONE");
        return;
    }
    for(int i = 0; i < idx - 1; i++)
        printf("%d\n", res[i]);
    printf("%d", res[idx - 1]); // No trailing new lines
    return;
}

int main(){
    int N, r, d, m, y;
    scanf("%d", &N);
    Person arr[N];
    for(int i = 0; i < N; i++){
        scanf("%d %d/%d %d", &r, &d, &m, &y);
        arr[i].roll = r;
        arr[i].date = d;
        arr[i].month = m;
        arr[i].year_of_joining = y;
    }
    int target_roll;
    scanf("%d", &target_roll);
    printFriends(arr, N, target_roll);
    return 0;
}
```