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Practice problems aimed to improve your coding skills.

-  PRACTICE-02_SCAN-PRINT
-  PRACTICE-03_TYPES
-  LAB-PRAC-02_SCAN-PRINT
-  LAB-PRAC-01
-  PRACTICE-04_COND
-  BONUS-PRAC-02
-  LAB-PRAC-03_TYPES
-  PRACTICE-05_COND-LOOPS
 -  Points on a Plane
 -  A Tale of Two Circles
 -  Build a Rhombus Revisited
 -  Hello World Revisited
 -  Crescendo
-  LAB-PRAC-04_COND
-  LAB-PRAC-05_CONDLLOOPS
-  PRACTICE-07_LOOPS-ARR
-  LAB-PRAC-06_LOOPS
-  LAB-PRAC-07_LOOPS-ARR
-  LABEXAM-PRAC-01_MIDSEM
-  PRACTICE-09_PTR-MAT
-  LAB-PRAC-08_ARR-STR
-  PRACTICE-10_MAT-FUN
-  LAB-PRAC-09_PTR-MAT
-  LAB-PRAC-10_MAT-FUN
-  PRACTICE-11_FUN-PTR
-  LAB-PRAC-11_FUN-PTR
-  LAB-PRAC-12_FUN-STRUC
-  LABEXAM-PRAC-02_ENDSEM
-  LAB-PRAC-13_STRUC-NUM
-  LAB-PRAC-14_SORT-MISC

Crescendo

PRACTICE-05_COND-LOOPS

Write a program to take a positive integer greater than or equal to 1 and print the following pattern. Be very careful about not having extra spaces at the end of every line.

INPUT

3

OUTPUT

1

1 2

1 2 3

INPUT

5

OUTPUT

1

1 2

1 2 3

1 2 3 4

1 2 3 4 5

 Start Solving! (</editor/practice/6049>)