

Practice problems aimed to improve your coding skills.

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- **BONUS-PRAC-02**
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- LABEXAM-PRAC-01 MIDSEM
- PRACTICE-09_PTR-MAT
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- LAB-PRAC-12_FUN-STRUC
 - Point Pairing Party
 - Verify the family tree of Mr C
 - Simple Sodoku
 - The Family Tree of Mr C Part Three
 - 2 The Post offices of KRville
 - Matrix Mandala
 - Mango Mania
 - Recover the Rectangle
 - Crazy for Candy
 - A Brutal Cipher Called Brutus
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- **►** LABEXAM-PRAC-02_ENDSEM
- LAB-PRAC-13_STRUC-NUM
- LAB-PRAC-14_SORT-MISC

Recover the Rectangle LAB-PRAC-12_FUN-STRUC

Recover the Rectangle [20 marks]

Problem Statement

Mr C had drawn a nice axis-aligned rectangle (i.e. whose sides are parallel either to the x or the y axis) on a piece of paper and decorated his drawing with a few dots. However, one of his mischievous clones came and erased the lines forming the edges of the rectangle leaving only the dots for the corners behind. Help Mr C recover his nice rectangle.

The first line of the input will give you n, a strictly positive number, giving you the number of points on the plane. In the next n lines, we will give you the x and y coordinates of n points on the 2D plane, separated by a space. The coordinates will all be integers. In your output, you have to print the area of the largest axis-aligned rectangle that can be formed out of the n points we have given you. If no axis-aligned rectangle can be formed out of the points we have given you, simply print -1 in the output.

Caution

- 1. Rest assured that we will give you at least 4 points i.e. n will be greater than or equal to 4.
- 2. The rectangle we are looking for has non-zero area. Please do not report a single point as a rectangle of area zero. If there is no axis-aligned rectangle of non-zero area, you should print -1 as your output.
- 3. The rectangle we are looking for must be axis aligned. Do not report a rectangle whose sides are not parallel to the x and y axes.
- 4. Be careful about extra/missing lines and extra/missing spaces in your output.

HINTS: An axis-aligned rectangle, as we discussed in class, is always uniquely identified using its lower left corner and its upper right corner. You may also want to use a structure to store the points and use an array of these structure variables to process the points given to you.

```
struct Point{
  int x,y;
};
struct Point points[n];
```

EXAMPLE:

INPUT

9

11

12

13

2 1

22

23

3 1

32

33

OUTPUT:

4

Explanation: the points (1,1) (1,3) (3,1) (3,3) form a rectangle of area 4.

Grading Scheme:

Total marks: [20 Points]

There will be no partial grading in this question. An exact match will receive full marks whereas an incomplete match will receive 0 points. Please be careful of missing/extra spaces and missing/lines (take help of visible test cases). Each visible test case is worth 1 point and each hidden test case is worth 2 points. There are 2 visible and 4 hidden test cases.

¥¶ Start Solving! (/editor/practice/6237)