

# PCD Laboratory

## Program 1: Tokenization

```
import java.io.*;

import java.util.Scanner;


public class Tokenization {


    // List of keywords in C
    private static final String[] keywords = {

        "auto", "break", "case", "char", "const", "continue", "default", "do",

        "double", "else", "enum", "extern", "float", "for", "goto", "if",

        "inline", "int", "long", "register", "restrict", "return", "short",

        "signed", "sizeof", "static", "struct", "switch", "typedef", "union",

        "unsigned", "void", "volatile", "while"

    };


    // Function to check if a word is a keyword
    public static boolean isKeyword(String word) {

        for (String keyword : keywords) {

            if (word.equals(keyword)) {

                return true; // It's a keyword

            }

        }

        return false; // Not a keyword

    }


    // Function to check if a word is a valid identifier
```

```
public static boolean isIdentifier(String word) {  
    if (Character.isLetter(word.charAt(0)) || word.charAt(0) == '_') {  
        for (int i = 1; i < word.length(); i++) {  
            if (!Character.isLetterOrDigit(word.charAt(i)) && word.charAt(i) != '_') {  
                return false; // Not a valid identifier  
            }  
        }  
        return true; // It's a valid identifier  
    }  
    return false; // Not an identifier  
}
```

```
// Function to classify and print tokens  
public static void classifyToken(String token) {  
    if (isKeyword(token)) {  
        System.out.println("Keyword: " + token);  
    } else if (isIdentifier(token)) {  
        System.out.println("Identifier: " + token);  
    } else if (Character.isDigit(token.charAt(0))) {  
        System.out.println("Number: " + token);  
    } else {  
        System.out.println("Operator/Symbol: " + token);  
    }  
}
```

```
// Function to tokenize the input C code  
public static void tokenize(String input) {  
    StringBuilder token = new StringBuilder();
```

```

for (int i = 0; i < input.length(); i++) {
    char c = input.charAt(i);

    // Collecting alphanumeric characters or underscores
    if (Character.isLetterOrDigit(c) || c == '_') {
        token.append(c);
    } else {
        if (token.length() > 0) {
            classifyToken(token.toString()); // Classify and print the token
            token.setLength(0); // Reset the token
        }
        if (c != ' ' && c != '\n' && c != '\t') {
            System.out.println("Operator/Symbol: " + c); // Non-alphanumeric characters
            (operators, symbols)
        }
    }
}

// To handle the last token if there is one
if (token.length() > 0) {
    classifyToken(token.toString());
}

}

// Function to read C code from a file
public static String readFile(String filename) throws IOException {
    StringBuilder content = new StringBuilder();
    try (BufferedReader reader = new BufferedReader(new FileReader(filename))) {

```

```
String line;

while ((line = reader.readLine()) != null) {
    content.append(line).append("\n");
}

}

return content.toString();
}
```

```
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);

    // Ask user for file path
    System.out.print("Enter the path to the C program file: ");
    String filePath = scanner.nextLine();

    try {
        // Read C program from the file
        String inputCode = readFile(filePath);
        System.out.println("\nTokens in the input C program:");

        // Tokenize and classify the input code
        tokenize(inputCode);

    } catch (IOException e) {
        System.err.println("An error occurred while reading the file: " + e.getMessage());
    }

    scanner.close();
}
```

```
}  
}
```

Output:

```
Enter the path to the C program file: E:\Sandeep\Sandeep Java\sample.c
```

```
Tokens in the input C program:
```

```
Operator/Symbol: #  
Identifier: include  
Operator/Symbol: <  
Identifier: stdio  
Operator/Symbol: .  
Identifier: h  
Operator/Symbol: >  
Keyword: int  
Identifier: main  
Operator/Symbol: (  
Operator/Symbol: )  
Operator/Symbol: {  
Keyword: int  
Identifier: a  
Operator/Symbol: ,  
Identifier: b  
Operator/Symbol: ,  
Identifier: counter  
Operator/Symbol: ;  
Keyword: float  
Identifier: x  
Operator/Symbol: ;  
Keyword: char  
Identifier: ch  
Operator/Symbol: ;  
Keyword: double  
Identifier: d  
Operator/Symbol: ;  
Identifier: a  
Operator/Symbol: =  
Number: 10  
Operator/Symbol: ;  
Identifier: x  
Operator/Symbol: =  
Number: 5  
Operator/Symbol: .  
Number: 5  
Operator/Symbol: ;  
Keyword: return  
Number: 0  
Operator/Symbol: ;  
Operator/Symbol: }
```

## PROGRAM 2: Symbol Table

```
import java.io.*;

import java.util.*;

import java.util.regex.*;

class SymbolTable {

    private Map<String, String> table;

    public SymbolTable() {

        table = new LinkedHashMap<>();

    }

    public void addSymbol(String name, String type) {

        if (!table.containsKey(name)) {

            table.put(name, type);

        }

    }

    public void display() {

        System.out.println("\nSymbol Table:");

        System.out.println("+-----+-----+");

        System.out.printf("| %-15s | %-9s |\n", "Variable Name", "Data Type");

        System.out.println("+-----+-----+");

        for (Map.Entry<String, String> entry : table.entrySet()) {

            System.out.printf("| %-15s | %-9s |\n", entry.getKey(), entry.getValue());

        }

    }

}
```

```

        System.out.println("+-----+-----+");
    }
}

public class SymbolTableGenerator {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        SymbolTable symbolTable = new SymbolTable();

        System.out.print("Enter the file path of the C program: ");
        String fileName = sc.nextLine();

        String regex = "\\b(int|float|char|double)\\s+([a-zA-Z_][a-zA-Z0-9_]*)";
        Pattern pattern = Pattern.compile(regex);

        try (BufferedReader br = new BufferedReader(new FileReader(fileName))) {
            String line;
            while ((line = br.readLine()) != null) {
                Matcher matcher = pattern.matcher(line);
                while (matcher.find()) {
                    String type = matcher.group(1);
                    String name = matcher.group(2);
                    symbolTable.addSymbol(name, type);
                }
            }
        } catch (IOException e) {
            System.out.println("Error reading file: " + e.getMessage());
        }
    }
}

```

```
}  
  
symbolTable.display();  
  
sc.close();  
}  
}
```

OUTPUT:

```
Enter the file path of the C program: E:\Sandeep\Sandeep Java\sample.c  
  
Symbol Table:  
+-----+-----+  
| Variable Name | Data Type |  
+-----+-----+  
| main          | int       |  
| a             | int       |  
| x             | float     |  
| ch            | char      |  
| d             | double    |  
+-----+-----+
```



### Program 3: NFA Construction

```
import java.util.*;

class State {

    String name;

    Map<Character, List<State>> transitions = new HashMap<>();

    public State(String name) {

        this.name = name;

    }

    public void addTransition(char symbol, State state) {

        transitions.computeIfAbsent(symbol, k -> new ArrayList<>()).add(state);

    }

}

class NFA {

    State startState;

    Set<State> acceptStates;

    public NFA(State startState, Set<State> acceptStates) {

        this.startState = startState;

        this.acceptStates = acceptStates;

    }

    public void display() {
```

```

System.out.println("\nNFA Transitions:");

System.out.println("+-----+-----+-----+");

System.out.printf("| %-10s | %-6s | %-10s |\n", "From State", "Symbol", "To State");

System.out.println("+-----+-----+-----+");


Set<State> visited = new HashSet<>();

Queue<State> queue = new LinkedList<>();

queue.add(startState);

visited.add(startState);


while (!queue.isEmpty()) {

    State state = queue.poll();

    for (Map.Entry<Character, List<State>> entry : state.transitions.entrySet()) {

        for (State nextState : entry.getValue()) {

            System.out.printf("| %-10s | %-6s | %-10s |\n", state.name,

                entry.getKey() == 'ε' ? "ε" : entry.getKey(),

                nextState.name);

            if (!visited.contains(nextState)) {

                queue.add(nextState);

                visited.add(nextState);

            }

        }

    }

}

System.out.println("+-----+-----+-----+");


System.out.println("\nStart State: " + startState.name);

System.out.print("Accept States: ");

```

```

        for (State accept : acceptStates) {
            System.out.print(accept.name + " ");
        }
        System.out.println("\n");
    }
}

```

```

public class NFAConstruktor {

```

```

    static int stateCount = 0;

```

```

    public static State newState() {
        return new State("temp" + stateCount++);
    }

```

```

    public static String insertConcat(String regex) {
        StringBuilder result = new StringBuilder();
        for (int i = 0; i < regex.length(); i++) {
            char curr = regex.charAt(i);
            result.append(curr);
            if (i + 1 < regex.length()) {
                char next = regex.charAt(i + 1);
                if ((Character.isLetterOrDigit(curr) || curr == '*' || curr == ')') &&
                    (Character.isLetterOrDigit(next) || next == '(')) {
                    result.append('.');
                }
            }
        }
        return result.toString();
    }

```

```
}
```

```
public static int precedence(char op) {
```

```
    switch (op) {
```

```
        case '*': return 3;
```

```
        case ':': return 2;
```

```
        case '|': return 1;
```

```
        default: return 0;
```

```
    }
```

```
}
```

```
public static NFA buildNFA(String regex) {
```

```
    Stack<NFA> stack = new Stack<>();
```

```
    Stack<Character> operators = new Stack<>();
```

```
    regex = insertConcat(regex);
```

```
    for (int i = 0; i < regex.length(); i++) {
```

```
        char c = regex.charAt(i);
```

```
        if (c == '(') {
```

```
            operators.push(c);
```

```
        } else if (c == ')') {
```

```
            while (operators.peek() != '(') {
```

```
                processOperator(stack, operators.pop());
```

```
            }
```

```
            operators.pop();
```

```
        } else if (c == '|' || c == ':' || c == '*') {
```

```

        while (!operators.isEmpty() && precedence(operators.peek()) >= precedence(c))
    {
        processOperator(stack, operators.pop());
    }
    operators.push(c);
} else {
    State start = newState();
    State end = newState();
    start.addTransition(c, end);
    stack.push(new NFA(start, new HashSet<>(Collections.singleton(end))));
}
}

```

```

while (!operators.isEmpty()) {
    processOperator(stack, operators.pop());
}

```

```

NFA finalNFA = stack.pop();
State newStart = new State("temp" + stateCount++);
newStart.addTransition('ε', finalNFA.startState);

```

```

return renameStates(new NFA(newStart, finalNFA.acceptStates));
}

```

```

private static void processOperator(Stack<NFA> stack, char op) {
    if (op == '*') {
        NFA nfa = stack.pop();
        State start = newState();

```

```

    State end = newState();

    start.addTransition('ε', nfa.startState);
    start.addTransition('ε', end);
    for (State accept : nfa.acceptStates) {
        accept.addTransition('ε', nfa.startState);
        accept.addTransition('ε', end);
    }

    stack.push(new NFA(start, new HashSet<>(Collections.singleton(end))));
} else if (op == '.') {
    NFA right = stack.pop();
    NFA left = stack.pop();
    for (State accept : left.acceptStates) {
        accept.addTransition('ε', right.startState);
    }
    stack.push(new NFA(left.startState, right.acceptStates));
} else if (op == '|') {
    NFA right = stack.pop();
    NFA left = stack.pop();
    State start = newState();
    State end = newState();
    start.addTransition('ε', left.startState);
    start.addTransition('ε', right.startState);
    for (State accept : left.acceptStates) {
        accept.addTransition('ε', end);
    }
    for (State accept : right.acceptStates) {
        accept.addTransition('ε', end);
    }
}

```

```

        stack.push(new NFA(start, new HashSet<>(Collections.singleton(end))));
    }
}

// Reassign state names sequentially as q0, q1, q2...
public static NFA renameStates(NFA nfa) {
    Map<State, String> newNames = new HashMap<>();
    Queue<State> queue = new LinkedList<>();
    Set<State> visited = new HashSet<>();

    int counter = 0;
    queue.add(nfa.startState);
    visited.add(nfa.startState);
    newNames.put(nfa.startState, "q" + counter++);

    while (!queue.isEmpty()) {
        State state = queue.poll();
        for (Map.Entry<Character, List<State>> entry : state.transitions.entrySet()) {
            for (State next : entry.getValue()) {
                if (!visited.contains(next)) {
                    newNames.put(next, "q" + counter++);
                    visited.add(next);
                    queue.add(next);
                }
            }
        }
    }
}

```

```

// Rename states

Map<String, State> renamedStates = new HashMap<>();

for (State oldState : newNames.keySet()) {

    renamedStates.put(newNames.get(oldState), new
State(newNames.get(oldState)));

}


// Reconnect transitions with new names

for (State oldState : newNames.keySet()) {

    State newState = renamedStates.get(newNames.get(oldState));

    for (Map.Entry<Character, List<State>> entry : oldState.transitions.entrySet()) {

        for (State next : entry.getValue()) {

            newState.addTransition(entry.getKey(),
renamedStates.get(newNames.get(next)));

        }

    }

}


Set<State> newAcceptStates = new HashSet<>();

for (State accept : nfa.acceptStates) {

    newAcceptStates.add(renamedStates.get(newNames.get(accept)));

}


return new NFA(renamedStates.get(newNames.get(nfa.startState)),
newAcceptStates);

}


public static void main(String[] args) {

    Scanner scanner = new Scanner(System.in);

```



```
System.out.print("Enter the regular expression (use '.' for concatenation, '|' for union, '*' for Kleene star): ");
```

```
String regex = scanner.nextLine();
```

```
scanner.close();
```

```
NFA nfa = buildNFA(regex);
```

```
nfa.display();
```

```
}
```

```
}
```

Output:

```
Enter the regular expression (use '.' for concatenation, '|' for union, '*' for Kleene star): ab(b*)

NFA Transitions:
+-----+-----+-----+
| From State | Symbol | To State |
+-----+-----+-----+
| q0         | ε      | q1       |
| q1         | a      | q2       |
| q2         | ε      | q3       |
| q3         | b      | q4       |
| q4         | ε      | q5       |
| q5         | ε      | q6       |
| q5         | ε      | q7       |
| q6         | b      | q8       |
| q8         | ε      | q6       |
| q8         | ε      | q7       |
+-----+-----+-----+
```

#### Program 4: Minimized DFA

```
import java.util.*;

class DFA {

    static class State {

        String name;

        boolean isAccept;

        Map<Character, State> transitions;

        State(String name, boolean isAccept) {

            this.name = name;

            this.isAccept = isAccept;

            this.transitions = new HashMap<>();

        }

        void addTransition(char symbol, State state) {

            transitions.put(symbol, state);

        }

    }

    private List<State> states;

    private State startState;

    private Set<Character> alphabet;

    public DFA() {

        states = new ArrayList<>();
```

```
    alphabet = new HashSet<>();
}

public void addState(State state, boolean isStart) {
    states.add(state);
    if (isStart) {
        startState = state;
    }
}

public void addAlphabet(Set<Character> symbols) {
    alphabet.addAll(symbols);
}

public void minimize() {
    Set<Set<State>> partitions = new HashSet<>();
    Set<State> acceptStates = new HashSet<>();
    Set<State> nonAcceptStates = new HashSet<>();

    for (State state : states) {
        if (state.isAccept) acceptStates.add(state);
        else nonAcceptStates.add(state);
    }

    if (!acceptStates.isEmpty()) partitions.add(acceptStates);
    if (!nonAcceptStates.isEmpty()) partitions.add(nonAcceptStates);

    boolean changed;
```

```

do {
    changed = false;

    Set<Set<State>> newPartitions = new HashSet<>();

    for (Set<State> group : partitions) {
        Map<Map<Character, Set<State>>, Set<State>> transitionGroups = new
HashMap<>();

        for (State state : group) {
            Map<Character, Set<State>> key = new HashMap<>();

            for (char symbol : alphabet) {
                State target = state.transitions.get(symbol);

                for (Set<State> partition : partitions) {
                    if (partition.contains(target)) {
                        key.put(symbol, partition);
                        break;
                    }
                }
            }

            transitionGroups.computeIfAbsent(key, k -> new HashSet<>()).add(state);
        }

        newPartitions.addAll(transitionGroups.values());

        if (transitionGroups.values().size() > 1) changed = true;
    }

    partitions = newPartitions;
} while (changed);

```

```

System.out.println("\nMinimized DFA States:");
for (Set<State> group : partitions) {
    System.out.print("{ ");
    for (State state : group) {
        System.out.print(state.name + " ");
    }
    System.out.println("");
}
}

public class MinimizedDFA {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter the regular expression: ");
        String regex = sc.nextLine();

        DFA dfa = new DFA();
        Set<Character> alphabet = new HashSet<>();

        // Example DFA Construction (for simplicity)
        DFA.State q0 = new DFA.State("q0", false);
        DFA.State q1 = new DFA.State("q1", true);

        dfa.addState(q0, true);
        dfa.addState(q1, false);
    }
}

```

```
for (char c : regex.toCharArray()) {  
    if (Character.isLetterOrDigit(c)) {  
        q0.addTransition(c, q1);  
        alphabet.add(c);  
    }  
}  
  
dfa.addAlphabet(alphabet);  
dfa.minimize();  
sc.close();  
}  
}
```

Output:

```
Enter Regular Expression: ab.*  
  
Minimized DFA:  
State 11: b->10  
State 10 (final): a->11
```