

Institute of Engineering & Technology

Contents

1. Food Delivery Application	2
2. Smart Inventory Management System	
3. Collaborative Task Management System	
4. Fitness Tracking and Coaching Platform	8
5. Collaborative Learning Platform	10
6. Event Management System	12
7. Customer Support System	14
8. Personal Finance Management App	16

TIME STREET AND THE S

12-B Status from UGC

Department of Computer Engineering and Applications

Institute of Engineering & Technology

1. Food Delivery Application

Context:

With the increasing demand for online food delivery services, developing a food delivery application is essential for connecting restaurants with customers and delivery drivers efficiently. This project focuses on building a Food Delivery Application that offers seamless user experience, order tracking, and notifications.

Objective:

Develop a Food Delivery Application using the MERN stack that allows customers to browse menus, place orders, and track their deliveries. The platform will also enable restaurants to manage orders and delivery drivers to update delivery status.

Key Features:

- 1. User Authentication:
- Secure user registration and login functionality for customers, restaurants, and delivery drivers.
 - Implement OAuth for social media login options.

2. Menu Browsing and Order Placement:

- Allow customers to browse restaurant menus and place orders.
- Enable restaurants to update their menu items and availability.

3. Order Management:

- Provide restaurants with an interface to manage and update order statuses.
- Allow customers to view their order history and current order status.

4. Order Tracking:

- Implement tracking of delivery drivers using GPS.
- Provide customers with live updates on the status of their orders.

5. Notifications:

- Send notifications to customers about order confirmations, updates, and delivery statuses.
- Notify restaurants about new orders and delivery drivers about order pickups.

6. Payment Integration:

- Integrate secure payment gateways for online transactions.
- Provide customers with order receipts and payment confirmations.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage order updates and tracking information.
 - Ensure the accuracy and reliability of data.



Institute of Engineering & Technology

2. Scalability:

- Ensure the application can handle a high volume of users and orders.
- Scale the system to manage multiple restaurants and delivery drivers.

3. User Experience:

- Design an intuitive and user-friendly interface for customers, restaurants, and delivery drivers.
 - Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. User-Centered Design:

- Apply principles of user-centered design to create an engaging user interface.
- Understand the importance of accessibility and responsiveness in web applications.

- 1. A fully functional Food Delivery Application deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the platform's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.



Institute of Engineering & Technology

2. Smart Inventory Management System

Context:

Efficient inventory management is crucial for businesses to reduce costs, manage stock levels, and ensure product availability. This project focuses on developing a Smart Inventory Management System that provides stock updates, automated alerts, and detailed analytics.

Objective:

Develop a Smart Inventory Management System using the MERN stack that allows businesses to track their inventory levels, receive automated alerts for low stock, and generate reports on inventory trends.

Key Features:

- 1. User Authentication:
 - Implement secure login and logout functionality for administrators and employees.
 - Allow new users to register and existing users to update their profiles.

2. Stock Updates:

- Provide updates on stock levels for different products.
- Enable employees to update stock levels using a web interface or mobile app.

3. Automated Alerts:

- Send automated alerts to administrators when stock levels fall below a specified threshold.
- Provide options for email and SMS notifications.

4. Inventory Analytics:

- Generate detailed reports on inventory trends, including stock levels, turnover rates, and demand forecasts.
 - Provide visualizations to help businesses understand their inventory data.

5. User Interface:

- Develop a user-friendly interface for managing inventory and viewing reports.
- Ensure the interface is responsive and accessible on different devices.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage stock updates and notifications.
 - Ensure the accuracy and reliability of inventory data.

2. Scalability:

- Ensure the system can handle a large number of products and transactions.
- Scale the system to manage inventory for multiple locations.



Institute of Engineering & Technology

12-B Status from UGC

- 3. User Experience:
 - Design an intuitive and user-friendly interface for inventory management.
 - Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Data Analytics:

- Understand the principles of data analytics and visualization.
- Learn how to generate and interpret reports on inventory data.

- 1. A fully functional Smart Inventory Management System deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the system's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.

The Accredited with A+ Grade by NAAC

Department of Computer Engineering and Applications

Institute of Engineering & Technology

12-B Status from UGC3. Collaborative Task Management System

Context:

Effective task management and collaboration are essential for the productivity of teams in various organizations. This project focuses on developing a Collaborative Task Management System that allows team members to manage tasks, track progress, and collaborate in real-time.

Objective:

Develop a Collaborative Task Management System using the MERN stack that enables team members to create, assign, and track tasks. The platform will support collaboration, notifications, and progress tracking.

Key Features:

- 1. User Authentication:
 - Implement secure login and logout functionality for team members.
 - Allow new users to register and existing users to update their profiles.

2. Task Management:

- Allow team members to create, assign, and manage tasks.
- Provide features for setting task priorities, deadlines, and dependencies.

3. Collaboration:

- Enable team members to collaborate on tasks in using WebSockets.
- Implement chat and document sharing features.

4. Progress Tracking:

- Track the progress of tasks and update task statuses in real-time.
- Provide visualizations such as Gantt charts and progress bars.

5. Notifications:

- Send notifications for task assignments, updates, and deadlines.
- Provide options for email and in-app notifications.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage task updates and notifications.
 - Ensure the accuracy and reliability of task data.

2. Scalability:

- Ensure the system can handle a large number of tasks and users.
- Scale the system to manage multiple projects and teams.

3. User Experience:



Institute of Engineering & Technology

12-B Status from UGC

- Design an intuitive and user-friendly interface for task management.
- Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Project Management:

- Understand the principles of task management and collaboration.
- Learn how to track and visualize task progress effectively.

- 1. A fully functional Collaborative Task Management System deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the system's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.



Institute of Engineering & Technology

12-B Status from UGC

4. Fitness Tracking and Coaching Platform

Context:

With the growing interest in personal fitness and wellness, developing a fitness tracking and coaching platform is essential for helping individuals achieve their fitness goals. This project focuses on building a Fitness Tracking and Coaching Platform that provides fitness tracking, personalized coaching, and community engagement.

Objective:

Develop a Fitness Tracking and Coaching Platform using the MERN stack that allows users to track their fitness activities, receive personalized coaching, and engage with a fitness community.

Key Features:

- 1. User Authentication:
 - Secure user registration and login functionality for fitness enthusiasts and coaches.
 - Implement OAuth for social media login options.

2. Fitness Tracking:

- Allow users to track their fitness activities such as running, cycling, and workouts using GPS.
- Provide updates on fitness metrics such as distance, speed, and calories burned.

3. Personalized Coaching:

- Enable coaches to provide personalized fitness plans and recommendations.
- Allow users to communicate with coaches and receive feedback.

4. Community Engagement:

- Implement features for users to join fitness challenges and groups.
- Enable users to share their fitness

achievements and progress with the community.

5. Notifications:

- Send notifications for activity milestones, coaching updates, and community events.
- Provide options for email and in-app notifications.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage fitness tracking and coaching updates.
 - Ensure the accuracy and reliability of fitness data.

2. Scalability:

- Ensure the platform can handle a large number of users and fitness activities.



Institute of Engineering & Technology

12-B Status from UGC

- Scale the system to manage multiple fitness plans and coaching sessions.

3. User Experience:

- Design an intuitive and user-friendly interface for fitness tracking and coaching.
- Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Fitness and Wellness:

- Understand the principles of fitness tracking and personalized coaching.
- Learn how to motivate and engage users in their fitness journeys.

- 1. A fully functional Fitness Tracking and Coaching Platform deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the platform's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.



Institute of Engineering & Technology

5. Collaborative Learning Platform

Context:

With the shift towards online education, a collaborative learning platform is essential for providing interactive and engaging learning experiences. This project focuses on developing a platform that allows students and teachers to collaborate in real-time, share resources, and conduct interactive sessions.

Objective:

Develop a Collaborative Learning Platform using the MERN stack that facilitates interactions between students and teachers, supports resource sharing, and provides tools for interactive learning.

Key Features:

- 1. User Authentication:
 - Secure user registration and login for students and teachers.
 - Implement OAuth for social media login options.

2. Collaboration:

- Enable video conferencing and chat for interactive learning sessions.
- Allow students and teachers to share screens and educational resources.

3. Resource Management:

- Provide a repository for teachers to upload and share educational materials.
- Allow students to access and download resources during and after sessions.

4. Interactive Tools:

- Implement interactive tools such as whiteboards, polls, and quizzes.
- Enable feedback and participation from students.

5. Notifications:

- Send notifications for upcoming classes, resource uploads, and assignment deadlines.
- Provide options for email and in-app notifications.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage interactions and resource sharing.
 - Ensure the accuracy and reliability of data.

2. Scalability:

- Ensure the platform can handle a large number of users and simultaneous sessions.
- Scale the system to support multiple classes and courses.



Institute of Engineering & Technology

12-B Status from UGC

- 3. User Experience:
 - Design an intuitive and user-friendly interface for students and teachers.
 - Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Educational Technology:

- Understand the principles of online education and interactive learning.
- Learn how to design tools and features that enhance the learning experience.

- 1. A fully functional Collaborative Learning Platform deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the platform's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.

TITLE STREET AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITED WITH ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ATTEMPT AND ACCRECITED WITH ACCRECITE

Department of Computer Engineering and Applications

Institute of Engineering & Technology

12-B Status from UGC

6. Event Management System

Context:

Organizing and managing events efficiently is crucial for their success. This project focuses on developing a Event Management System that allows organizers to plan, promote, and manage events, and enables attendees to register, receive updates, and provide feedback in real-time.

Objective:

Develop a Event Management System using the MERN stack that streamlines the process of event planning and management, and enhances attendee experience through updates and interactions.

Key Features:

- 1. User Authentication:
 - Secure user registration and login for event organizers and attendees.
 - Implement OAuth for social media login options.

2. Event Creation and Management:

- Allow organizers to create and manage event details, schedules, and attendee lists.
- Provide tools for ticketing and registration management.

3. Updates:

- Send updates to attendees about event changes, reminders, and announcements.
- Provide a live feed for event activities and updates.

4. Attendee Interaction:

- Enable Q&A sessions, polls, and feedback during events.
- Allow attendees to network and communicate with each other.

5. Analytics and Reporting:

- Generate reports on event attendance, feedback, and engagement.
- Provide visualizations to help organizers understand event performance.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage updates and interactions.
 - Ensure the accuracy and reliability of event data.

2. Scalability:

- Ensure the system can handle a large number of events and attendees.
- Scale the system to support multiple simultaneous events.

3. User Experience:



Institute of Engineering & Technology

12-B Status from UGC

- Design an intuitive and user-friendly interface for event organizers and attendees.
- Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Event Management:

- Understand the principles of event planning and management.
- Learn how to design tools and features that enhance the event experience.

- 1. A fully functional Event Management System deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the system's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.



Institute of Engineering & Technology

7. Customer Support System

Context:

Providing effective and timely customer support is crucial for maintaining customer satisfaction and loyalty. This project focuses on developing a Customer Support System that enables businesses to offer immediate assistance to their customers through live chat, ticketing, and automated responses.

Objective:

Develop a Customer Support System using the MERN stack that allows businesses to manage customer inquiries, provide support, and track support metrics.

Key Features:

- 1. User Authentication:
 - Secure user registration and login for customers and support agents.
 - Implement OAuth for social media login options.

2. Live Chat Support:

- Enable chat between customers and support agents.
- Implement chat features such as typing indicators, file sharing, and message history.

3. Ticketing System:

- Allow customers to create and track support tickets.
- Enable support agents to manage and resolve tickets.

4. Automated Responses:

- Implement a knowledge base for automated responses to common inquiries.
- Use AI to provide suggested responses and solutions.

5. Analytics and Reporting:

- Generate reports on support metrics such as response time, resolution time, and customer satisfaction.
 - Provide visualizations to help businesses understand their support performance.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage chat interactions and ticket updates.
 - Ensure the accuracy and reliability of support data.

2. Scalability:

- Ensure the system can handle a large number of customers and support inquiries.
- Scale the system to support multiple support agents and departments.



Institute of Engineering & Technology

12-B Status from UGC

- 3. User Experience:
 - Design an intuitive and user-friendly interface for customers and support agents.
 - Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Customer Support:

- Understand the principles of effective customer support.
- Learn how to design tools and features that enhance the support experience.

- 1. A fully functional Customer Support System deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the system's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.



Institute of Engineering & Technology

12-B Status from UGC

8. Personal Finance Management App

Context:

Managing personal finances efficiently is essential for achieving financial stability and goals. This project focuses on developing a Personal Finance Management App that helps users track their income, expenses, and savings, and provides insights into their financial health.

Objective:

Develop a Personal Finance Management App using the MERN stack that allows users to manage their finances, set financial goals, and receive updates on their financial activities.

Key Features:

- 1. User Authentication:
 - Secure user registration and login functionality.
 - Implement OAuth for social media login options.

2. Expense Tracking:

- Allow users to log their income and expenses.
- Categorize expenses for better financial analysis.

3. Updates:

- Provide updates on account balances and transactions.
- Enable users to receive notifications for large transactions and budget limits.

4. Financial Goal Setting:

- Allow users to set and track financial goals such as savings targets and debt reduction.
- Provide progress updates and reminders for financial goals.

5. Analytics and Reporting:

- Generate reports on spending habits, income sources, and financial trends.
- Provide visualizations to help users understand their financial health.

Key Challenges:

- 1. Data Handling:
 - Efficiently manage updates on financial transactions and account balances.
 - Ensure the accuracy and reliability of financial data.

2. Scalability:

- Ensure the system can handle a large number of users and transactions.
- Scale

the system to support multiple financial accounts and categories.



Institute of Engineering & Technology

12-B Status from UGC

- 3. User Experience:
 - Design an intuitive and user-friendly interface for personal finance management.
 - Ensure the application is responsive and accessible across different devices.

Learning Objectives:

- 1. MERN Stack Proficiency:
 - Gain hands-on experience in developing full-stack applications using the MERN stack.
 - Learn best practices for building scalable and maintainable applications.

2. Application Development:

- Understand the fundamentals of data handling and notifications.
- Learn how to integrate features using WebSockets and other technologies.

3. Personal Finance:

- Understand the principles of personal finance management.
- Learn how to design tools and features that help users manage their finances effectively.

- 1. A fully functional Personal Finance Management App deployed on a cloud service (e.g., Heroku).
- 2. Source code repository with detailed documentation.
- 3. User manual and demo video showcasing the app's features and usage.
- 4. A report detailing the development process, challenges faced, and lessons learned.