

Pulse Game

Sanjeet, Rajibul, Sanjay, Tauseef

Sensor Networks Lab (PR WS14/15)
TKN-Technical University Berlin

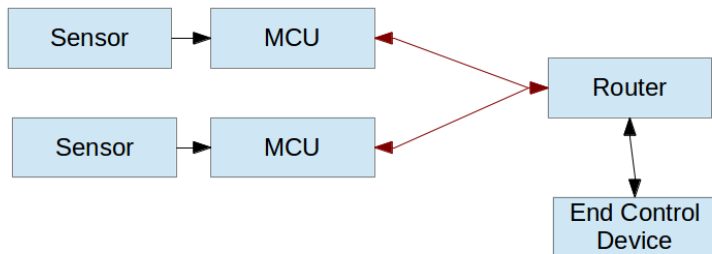


February 6, 2015

Motivation

- ▶ Measuring a human heart pulse
- ▶ Data processing on sensor node and off sensor node
- ▶ A game of patience

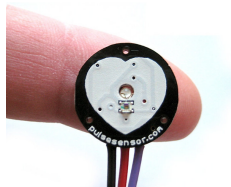
Design



Sensor and MCU

Sensor

1. Analog
2. Optical Sensing
3. Pre Amplified



MCU

1. Tinyos
2. MSP430 / Telosb
3. 15.4 , 2.4Ghz Radio



Work Distribution

- ▶ 5-6 days max Analog Interface and Pulse measurement (Sanjeet , Sanjay)
- ▶ 2-4 days parallel Tinyos Application for Nodes (Rajibul, Tauseef)
- ▶ 2-3 days Client Side app, tiny GUI [optional], (Tauseef, Rajibul)
- ▶ 3 days DEMO preparation and testing (Sanjeet, Sanjay, Tauseef , Rajibul)

References



Heart Image, <http://liljohnroberts.com/purposemusic>



Pulse Sensor, <http://pulsesensor.com/products/pulse-sensor-amped>



Telosb Image,
<http://www.memsic.com/wireless-sensor-networks/TPR2420>