

14/02/2026: Enumerators

1. Enum objects can be directly used in switch. They are self qualified.

```
Gender g=Gender.MALE;
Switch(g){
    Case MALE: //
    Case FEMALE://
    Case OTHER://
}
```

If you type case Gender.MALE inside switch it will throw error

2. values() method is inbuilt method of any enum. It will return all the enum object of particular enum

```
enum Gender{
    MALE,FEMALE,OTHER
}
```

```
For(Gender g: Gender.values())
    System.out.println(g)
```

It will print all the Gender object

```
enum EmployeeType{
    FULLTIME(10),PARTTIME(20),CONTRACT(30);
    int value;
    String name;
}
```

Here value() returns only FULLTIME,PARTTIME,CONTRACT, not value and name

3. == and equals() method will compare 2 enum for equality

```
If(Gender.MALE==Gender.FEMALE) //False
If(Gender.MALE.equals(Gender.MALE)) //True
```

4. ordinal(), this method will return the positional value of enum object.

```
enum Gender{
    MALE,FEMALE,OTHER
}
```

```
MALE.ordinal() //0  
FEMALE.ordinal()//1
```

If I change the order

```
enum Gender{  
    OTHER, MALE,FEMALE  
}
```

Now MALE.ordinal() is 1 not 0

That's why it should not be used for business logic

5. compareTo(), it will return either -, 0, + based on ordinal value comparison

```
enum Gender{  
    MALE,FEMALE,OTHER  
}
```

```
Gender.MALE.compareTo(Gender.MALE) //0  
Gender.MALE.compareTo(Gender.OTHER) //-2  
Gender.FEMALE.compareTo(Gender.MALE) //1
```