

◆ Core TypeScript Knowledge

1. What are the main differences between **TypeScript** and **JavaScript**? Why is TypeScript preferred in Angular projects?
 2. What is the difference between **type aliases** and **interfaces**? When would you choose one over the other?
 3. Explain the difference between **any**, **unknown**, **never**, and **void**.
 4. What is **strict mode** in TypeScript? How does it impact Angular development?
 5. How does **structural typing** work in TypeScript?
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◆ Generics & Advanced Types

6. Can you explain **generics** in TypeScript with an example?
 7. What is the difference between `<T extends object>` vs `<T extends keyof object>`?
 8. How do you use **conditional types** (`extends ? :`) in TypeScript?
 9. What are **mapped types** in TypeScript? Can you give an example using `Partial`, `Pick`, or `Record`?
 10. What is the purpose of **utility types** like `Omit`, `Readonly`, and `Exclude`?
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◆ Decorators & Angular Context

11. How do TypeScript **decorators** work under the hood?
 12. Angular heavily uses decorators (`@Component`, `@Injectable`). Can you explain how TypeScript metadata (`reflect-metadata`) ties into Angular's DI system?
 13. How would you write a **custom class/property decorator** in TypeScript?
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◆ Type Inference & Narrowing

14. How does **type inference** work in TypeScript?
15. What is **type narrowing**? Can you give an example using `typeof`, `instanceof`, or custom type guards?
16. Explain how **discriminated unions** work in TypeScript and why they're useful.
17. What is the difference between `in` operator narrowing vs `instanceof` narrowing?

◆ Asynchronous Type Safety

18. How do you strongly type an async function's return value?
19. How do you type an **HTTP call** in Angular using `HttpClient<T>` with generics?
20. How do you type a function that returns either `Promise<T>` or `Observable<T>`?

◆ Real-World Scenarios

21. You have a large interface with 50+ properties but you only need 3 in a component — how would you type it efficiently?
22. You're creating a reusable Angular form component — how do you strongly type the form model using `FormGroup` with generics?
23. How would you design a type-safe Angular service that returns API responses with pagination (data + meta)?
24. How do you enforce immutability in TypeScript for application state (e.g., `NgRx`)?
25. Have you ever written **type-safe RxJS operators** with generics?

◆ Best Practices & Pitfalls

26. What's the difference between `interface Foo {}` and `class Foo {}` in TypeScript?
27. How do you avoid **excess property checks** in TypeScript when working with Angular inputs?
28. Why should you avoid `any` in Angular apps? What safer alternatives exist?
29. What's the difference between `unknown` and `any` in terms of type safety?
30. What's your approach to designing **scalable types** in a large Angular project?

✓ For **senior-level interviews**, expect follow-up coding exercises like:

- Writing a **generic Angular service** that fetches strongly typed API responses.
- Creating a **custom type guard** for a union type.
- Using `Partial<T>` or `Omit<T>` in a real-world Angular form scenario.