

OSPF and ECMP

Need of Routing

Need of Routing

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10 to 30 pc can be handled by switch

Switch occurs MAC address table

Switch occurs broadcast problem, and all network down .

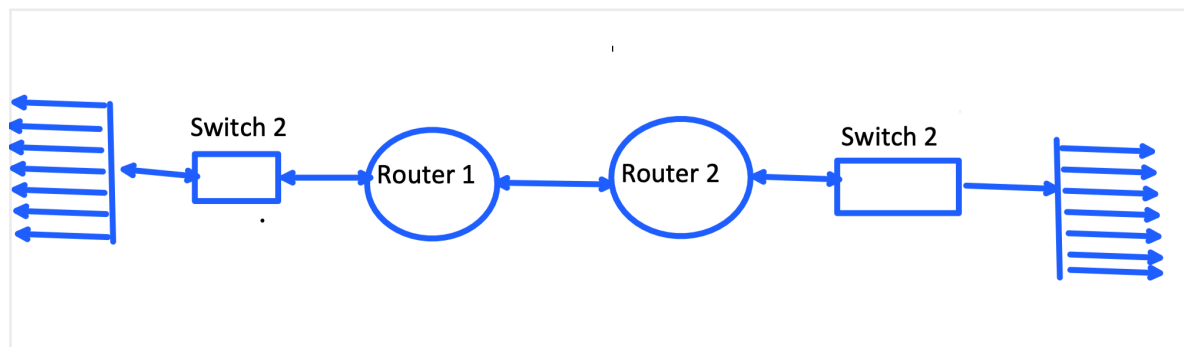
Switch takes time to process, MAC address lookup

So

We introduce router

But if more than 50 , 100 , 10000, need router

Like MAC address table , router have MAC address table



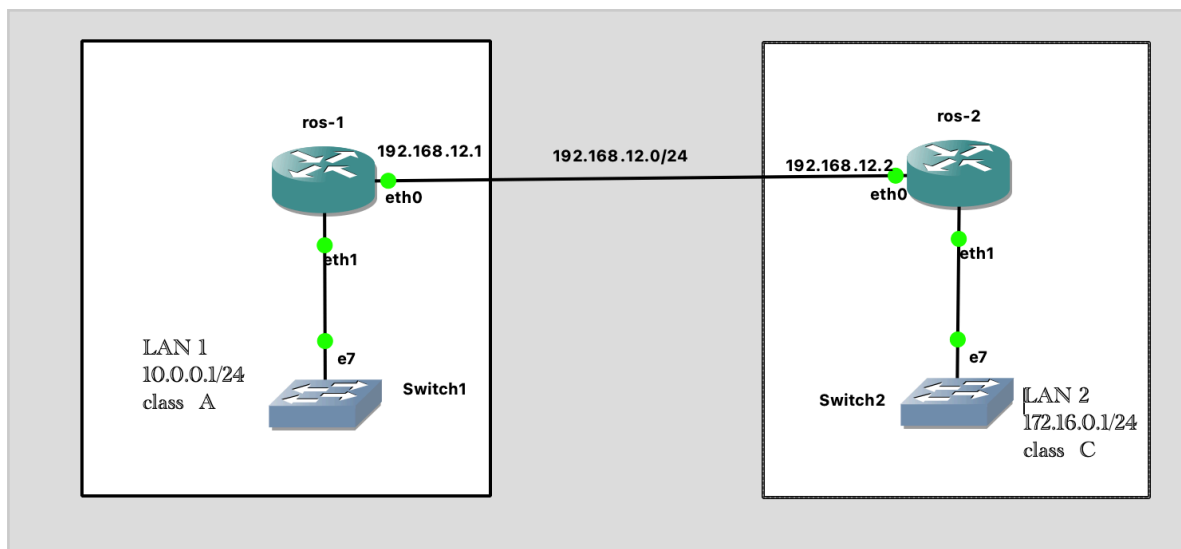
Static vs Dynamic Routing

Static vs Dynamic Routing

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LAB 1—— STATIC ROUTING and default route

1. Configure IP address on R1 and R2 as shown in figure
2. Ping from R1 to R2 , do u have replay ? Then ping from destination network , you have a replay? Why not?
3. Configure a static route from R1 to the network on R2
4. Ping from R1 to the network of R2. Do u have a replay? Why not?
5. Make a default static route from R2 to the network of R1.
6. Ping from R1 to the network of R2. Do u have a replay and why?
7. LAN2 must reachable LAN1 vice versa.



Configure IP address on R1 and R2 as shown in figure

```
[admin@MikroTik] > system identity set name=ROS1  
[admin@ROS1] >
```

```
[admin@MikroTik] > system identity set name=ROS2  
[admin@ROS2] >
```

```
[admin@ROS1] > ip dhcp-client print  
[admin@ROS1] > ip dhcp-client remove numbers=0
```

```
/ip address
add address=192.168.12.1/24 interface=ether1 network=192.168.12.0
    //WAN1
add address=10.0.0.1/24 interface=ether2 network=10.0.0.0
    //LAN1
```

```
/ip address
add address=192.168.12.2/24 interface=ether1 network=192.168.12.0
    //WAN2
add address=172.16.0.1/24 interface=ether2 network=172.16.0.0
    //LAN2
```

Ping from R1 to R2 , do u have replay ? Then ping from destination network , you have a replay? Why not?

```
[admin@ROS1] > ping 192.168.12.1 //ROS1
ping gateway
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	192.168.12.1	56	64	5ms	
1	192.168.12.1	56	64	3ms	
2	192.168.12.1	56	64	1ms	

```
[admin@ROS1] > ping 192.168.12.2 //
ROS2 ping another ROS2
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	192.168.12.2	56	64	1ms	
1	192.168.12.2	56	64	2ms	
2	192.168.12.2	56	64	2ms	

```
[admin@ROS1] > ping 10.0.0.1 //
ROS1 ping same LAN1
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	10.0.0.1	56	64	7ms	
1	10.0.0.1	56	64	2ms	

sent=2 received=2 packet-loss=0% min-rtt=2ms avg-rtt=4ms max-rtt=7ms

[admin@ROS1] > ping 172.16.0.1 ////
 ROS1 ping ROS2 LAN2

SEQ	HOST	SIZE	TTL	TIME	STATUS
0					no route to host
1					no route to host

sent=2 received=0 packet-loss=100%

[admin@ROS2] > ping 192.168.12.2

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	192.168.12.2	56	64	3ms	
1	192.168.12.2	56	64	1ms	

sent=2 received=2 packet-loss=0% min-rtt=1ms avg-rtt=2ms max-rtt=3ms

[admin@ROS2] > ping 192.168.12.1

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	192.168.12.1	56	64	3ms	
1	192.168.12.1	56	64	2ms	
2	192.168.12.1	56	64	3ms	

sent=3 received=3 packet-loss=0% min-rtt=2ms avg-rtt=2ms max-rtt=3ms

[admin@ROS2] > ping 172.16.0.1

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	172.16.0.1	56	64	9ms	
1	172.16.0.1	56	64	2ms	

sent=2 received=2 packet-loss=0% min-rtt=2ms avg-rtt=5ms max-rtt=9ms

[admin@ROS1] > ip route print

Flags: **X** - disabled, **A** - active, **D** - dynamic,

C - connect, **S** - static, **r** - rip, **b** - bgp, **o** - ospf, **m** - mme,

B - blackhole, **U** - unreachable, **P** - prohibit

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
0	A S 0.0.0.0/0	192.168.12.2	1	
1	ADC 10.0.0.0/24	10.0.0.1	ether2	0
2	A S 172.16.0.0/24	192.168.12.2	1	
3	ADC 192.168.12.0/24	192.168.12.1	ether1	0

[admin@ROS2] > ip route print

Flags: **X** - disabled, **A** - active, **D** - dynamic,

C - connect, **S** - static, **r** - rip, **b** - bgp, **o** - ospf, **m** - mme,

B - blackhole, **U** - unreachable, **P** - prohibit

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
0	A S 0.0.0.0/0	192.168.12.1	1	
1	A S 10.0.0.0/24	192.168.12.1	1	
2	ADC 172.16.0.0/24	172.16.0.1	ether2	0
3	ADC 192.168.12.0/24	192.168.12.2	ether1	0

Configure a static route from R1 to the network on R2

```
[admin@ROS1] > ip route add dst-address=172.16.0.0/24
gateway=192.168.12.2 //LAN2 is in R1
```

```
[admin@ROS1] > ping 172.16.0.1
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	172.16.0.1	56	64	2ms	
1	172.16.0.1	56	64	1ms	
2	172.16.0.1	56	64	0ms	

sent=3 received=3 packet-loss=0% min-rtt=0ms avg-rtt=1ms max-rtt=2ms

```
[admin@ROS1] > ping 172.16.0.1 src-
address=10.0.0.1 //not resolved
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	172.16.0.1				timeout
1	172.16.0.1				timeout

sent=2 received=0 packet-loss=100%

Configure a static route from R2to the network on R1

```
[admin@ROS2] > ip route add dst-address=10.0.0.0/24 gateway=192.168.12.1
//LAN1is in R2
```

```
[admin@ROS1] > ping 172.16.0.1 src-address=10.0.0.1
//resolved
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	172.16.0.1	56	64	1ms	
1	172.16.0.1	56	64	1ms	
2	172.16.0.1	56	64	1ms	

sent=3 received=3 packet-loss=0% min-rtt=1ms avg-rtt=1ms max-rtt=1ms

```
[admin@ROS2] > ping 10.0.0.1 src-address=172.16.0.1
```

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	10.0.0.1	56	64	2ms	
1	10.0.0.1	56	64	1ms	
2	10.0.0.1	56	64	1ms	

sent=3 received=3 packet-loss=0% min-rtt=1ms avg-rtt=1ms max-rtt=2ms

Make a default static route from R2 to the network of R1. A and vice versa.....
Internet reachable

```
[admin@ROS2] > ip route add dst-address=0.0.0.0/0 gateway=192.168.12.1
```

```
[admin@ROS1] > ip route add dst-address=0.0.0.0/0 gateway=192.168.12.2
```

Export

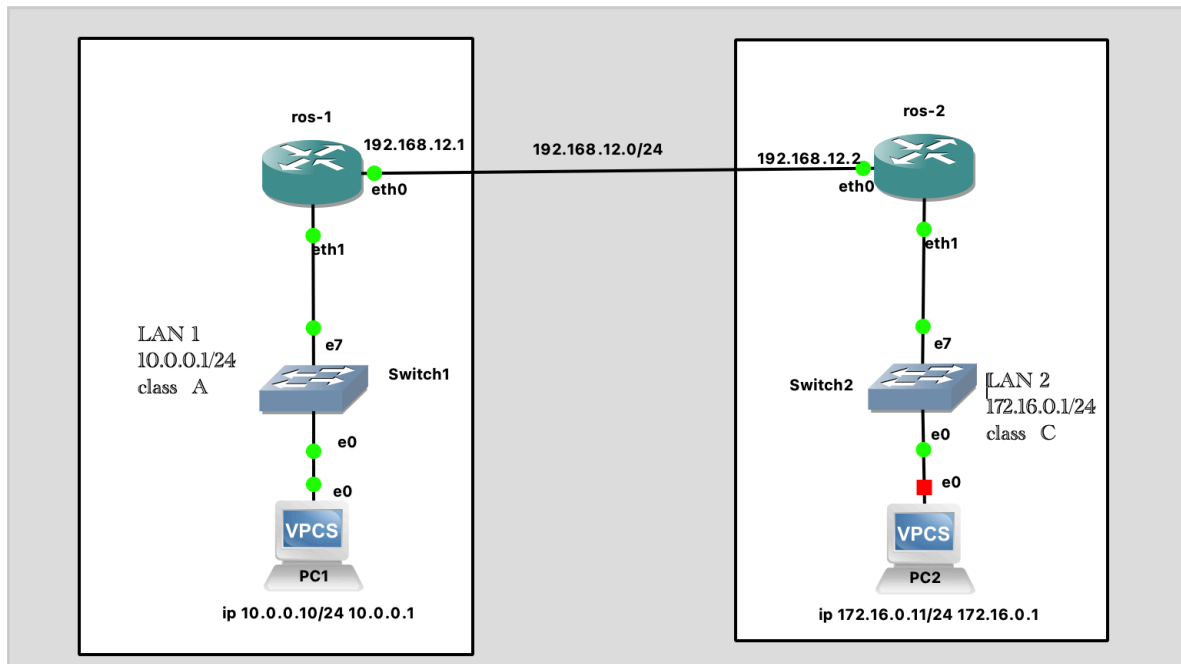
```
/ip address
add address=192.168.12.1/24 interface=ether1 network=192.168.12.0
add address=10.0.0.1/24 interface=ether2 network=10.0.0.0
/ip dhcp-client
add disabled=no interface=ether1
/ip route
add distance=1 gateway=192.168.12.2
add distance=1 dst-address=172.16.0.0/24 gateway=192.168.12.2
/system identity
set name=ROS1
```

```
interface wireless security-profiles
set [ find default=yes ] supplicant-identity=MikroTik
/ip address
add address=192.168.12.2/24 interface=ether1 network=192.168.12.0
```

```

add address=172.16.0.1/24 interface=ether2 network=172.16.0.0
/ip dhcp-client
add disabled=no interface=ether1
/ip route
add distance=1 dst-address=10.0.0.0/24 gateway=192.168.12.1
/system identity
set name=ROS2

```



[admin@ROS2] > ping 10.0.0.10

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	10.0.0.10	56	63	850ms	
1	10.0.0.10	56	63	1ms	
2	10.0.0.10	56	63	1ms	

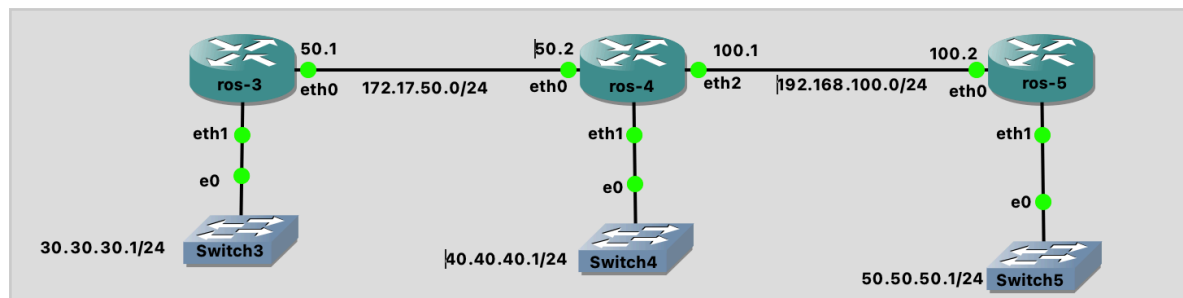
[admin@ROS1] > ping 172.16.0.11

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	172.16.0.11	56	63	1ms	

1 172.16.0.11	56 63 3ms
2 172.16.0.11	56 63 1ms

*

LAB2: working with 3 routes in different lan



/ip address

add **address**=172.17.50.1/24 **interface**=ether1 network=172.17.50.0

add **address**=30.30.30.1/24 **interface**=ether2 network=30.30.30.0

/ip dhcp-client

add disabled=no **interface**=ether1

/ip route

add distance=1 dst-address=40.40.40.0/24 gateway=172.17.50.2

/system identity

set name=ROS3

/interface wireless security-profiles

set [find **default**=yes] supplicant-identity=MikroTik

/ip address

add **address**=172.17.50.2/24 **interface**=ether1 network=172.17.50.0

```
add address=40.40.40.1/24 interface=ether2 network=40.40.40.0
add address=192.168.100.1/24 interface=ether3 network=192.168.100.0
/ip dhcp-client
add disabled=no interface=ether1
/ip route
add distance=1 dst-address=30.30.30.0/24 gateway=172.17.50.1
add distance=1 dst-address=50.50.50.0/24 gateway=192.168.100.2
/system identity
set name=ROS4
```

```
/interface wireless security-profiles
set [ find default=yes ] supplicant-identity=MikroTik
/ip address
add address=192.168.100.2/24 interface=ether1 network=192.168.100.0
add address=50.50.50.1/24 interface=ether2 network=50.50.50.0
/ip dhcp-client
add disabled=no interface=ether1
/ip route
add distance=1 dst-address=40.40.40.0/24 gateway=192.168.100.1
/system identity
set name=ROS5
```

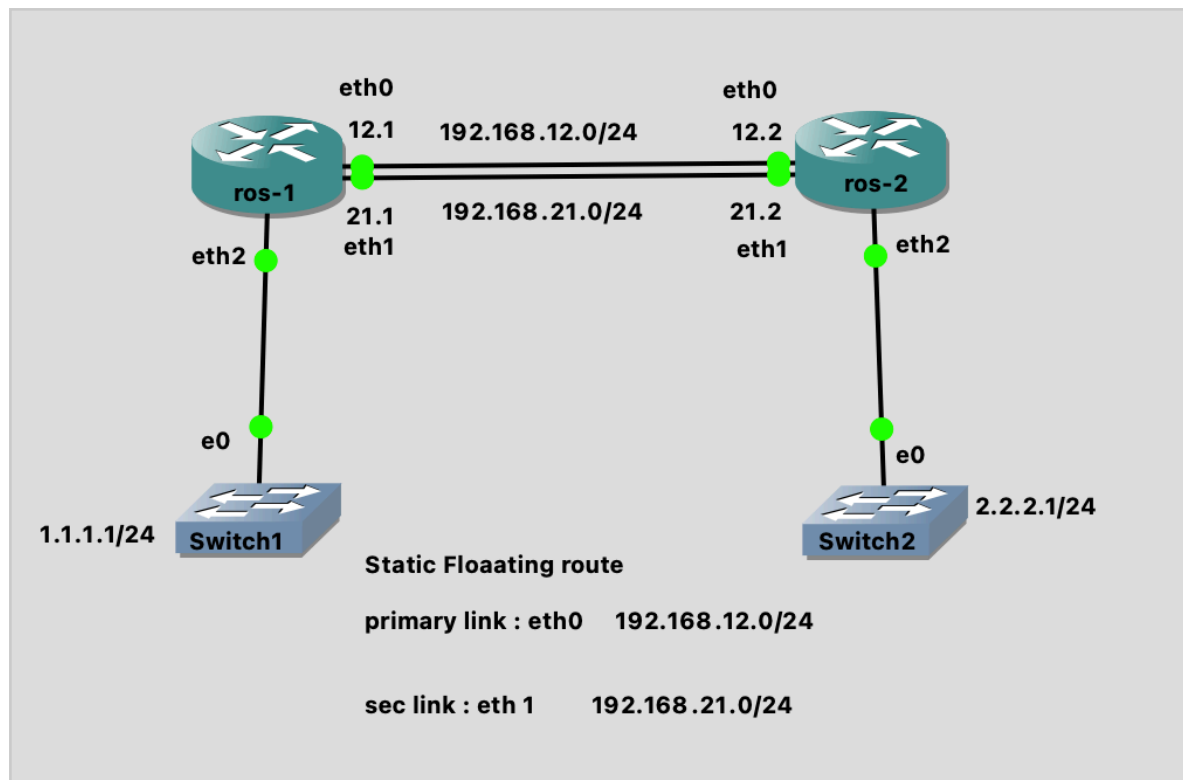
Now ping from ROS 3 and 5 , ass well as theirs LAN
BOOM — NO

```
=====
Static Floating Route
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```

```
[admin@MikroTik] > system identity set name=ROS2
[admin@ROS2] >
```

```
[admin@MikroTik] > system identity set name=ROS1
[admin@ROS1] >
```

```
[admin@ROS1] > ip address add interface=ether1 address=192.168.12.1/24
[admin@ROS1] > ip address add interface=ether2 address=192.168.21.1/24
```



```
[admin@ROS2] > ip address add interface=ether1 address=192.168.12.2/24
[admin@ROS2] > ip address add interface=ether2 address=192.168.21.2/24
```

```
[admin@ROS1] > ip address add interface=ether3 address=1.1.1.1/24
[admin@ROS2] > ip address add address=2.2.2.1/24 interface=ether3
```

```
[admin@ROS2] > ip route add dst-address=1.1.1.0/24 gateway=192.168.12.1
[admin@ROS2] > ip route add dst-address=1.1.1.0/24 gateway=192.168.21.1
```

```
[admin@ROS2] > ip route print
```

Flags: **X** - disabled, **A** - active, **D** - dynamic,
C - connect, **S** - static, **r** - rip, **b** - bgp, **o** - ospf, **m** - mme,
B - blackhole, **U** - unreachable, **P** - prohibit

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
0	A S 1.1.1.0/24	192.168.21.1	1	
1	S 1.1.1.0/24	192.168.12.1		
1	//ECMP, one link down backup			
2	ADC 192.168.12.0/24	192.168.12.2	ether1	0
3	ADC 192.168.21.0/24	192.168.21.2	ether2	0

[admin@ROS1] > ip route add dst-address=2.2.2.0/24 gateway=192.168.12.2

[admin@ROS1] > ip route add dst-address=2.2.2.0/24 gateway=192.168.21.2

[admin@ROS1] > ip route print

Flags: **X** - disabled, **A** - active, **D** - dynamic,

C - connect, **S** - static, **r** - rip, **b** - bgp, **o** - ospf, **m** - mme,

B - blackhole, **U** - unreachable, **P** - prohibit

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE	
0	A S 2.2.2.0/24	192.168.12.2	1		
1	S 2.2.2.0/24	192.168.21.2	1		//
	ECMP, one link down backup				
2	ADC 192.168.12.0/24	192.168.12.1	ether1	0	
3	ADC 192.168.21.0/24	192.168.21.1	ether2	0	

[admin@ROS1] > ping 2.2.2.1 src-address=1.1.1.1

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	2.2.2.1	56	64	16ms	
1	2.2.2.1	56	64	4ms	
2	2.2.2.1	56	64	4ms	

[admin@ROS2] > ping 1.1.1.1 src-address=2.2.2.1

SEQ	HOST	SIZE	TTL	TIME	STATUS
0	1.1.1.1	56	64	6ms	
1	1.1.1.1	56	64	13ms	
2	1.1.1.1	56	64	2ms	

Now check administrative distance

Route <0.0.0.0/0>

General Attributes

Dst. Address: 0.0.0.0/0

Gateway: 192.168.1.1

Check Gateway:

Type: unicast

Distance: 1

Scope: 30

Target Scope: 10

Routing Mark:

Pref. Source:

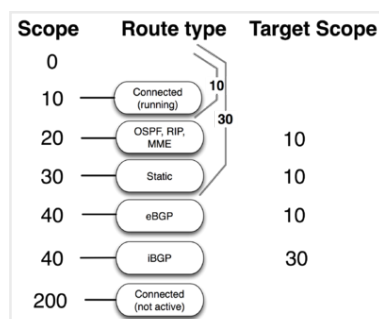
Route List

Routes Nexthops Rules VRF

Find all

	Dst. Address	Gateway	Distance
DAC	1.1.1.1	bridge 1 reachable	0
DAo	2.2.2.2	12.12.12.2 reachable ether2	110
DAo	3.3.3.3	12.12.12.2 reachable ether2	110
AS	10.10.10.0/24	192.168.0.2 reachable ether1	1
DAC	11.11.11.0/24	ether5 reachable	0
DAC	12.12.12.0/24	ether2 reachable	0
DAr	14.0.0.0/8	11.11.11.2 reachable ether5	120
DAr	14.14.14.0/24	11.11.11.2 reachable ether5	120
DAo	23.23.23.0/24	12.12.12.2 reachable ether2	110
DAC	192.168.0.0/24	ether1 reachable	0
DAo	192.168.2.0/24	12.12.12.2 reachable ether2	110
DAo	192.168.3.0/24	12.12.12.2 reachable ether2	110

Route Source	Default Distance Values
Connected interface	0
Static route	1
Enhanced Interior Gateway Routing Protocol (EIGRP) summary route	5
External Border Gateway Protocol (BGP)	20
Internal EIGRP	90
IGRP	100
OSPF	110
Intermediate System-to-Intermediate System (IS-IS)	115
Routing Information Protocol (RIP)	120
Exterior Gateway Protocol (EGP)	140
On Demand Routing (ODR)	160
External EIGRP	170
Internal BGP	200
Unknown*	255



[admin@ROS1] > ip route print

```
# DST-ADDRESS  PREF-SRC  GATEWAY  DISTANCE
0 ADC 1.1.1.0/24    1.1.1.1   ether3    0
1 A S 2.2.2.0/24    192.168.12.2  1          //admin
distance 1
```

2 S 2.2.2.0/24 192.168.21.2 1 // same as
1, now making to 2

[admin@ROS2] > ip route print

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
0 A S	1.1.1.0/24	192.168.21.1	1	//admin distance 1
1 S	1.1.1.0/24	192.168.12.1	1	// same as 1, now making to 2

Making primary route

Instead of 2 , router will choose admin distance 1

[admin@ROS1] > ip route set distance=2 **numbers=2**

[admin@ROS1] > ip route print

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
1 A S	2.2.2.0/24	192.168.12.2	1	// main link , 1 is static distance
2 S	2.2.2.0/24	192.168.21.2	2	

[admin@ROS1] > ip route set check-gateway=ping **numbers=1** //
ping response check primary

And secondary route

[admin@ROS1] > ip route print

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
1 A S	2.2.2.0/24	192.168.12.2	1	
2 S	2.2.2.0/24	192.168.21.2		

2 //backup link , 2 is static distance

Same ass router2

[admin@ROS2] > ip route set distance=2 **numbers=1**

[admin@ROS2] > ip route print

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
---	-------------	----------	---------	----------

0	A S	1.1.1.0/24	192.168.12.1	1
1	S	1.1.1.0/24	192.168.21.1	2

[admin@ROS2] > ip route set check-gateway=ping **numbers=0** //
enable ping, not necessary

Checking Output

From ROS1 disable ethernet1 and check the route table and ping , after 10 sec back link ll be active

[admin@ROS1] > ping 2.2.2.1 src-address=1.1.1.1

[admin@ROS2] > ping 1.1.1.1 src-address=2.2.2.1

	SEQ HOST	SIZE TTL TIME STATUS
0	1.1.1.1	56 64 1ms
1	1.1.1.1	56 64 2ms

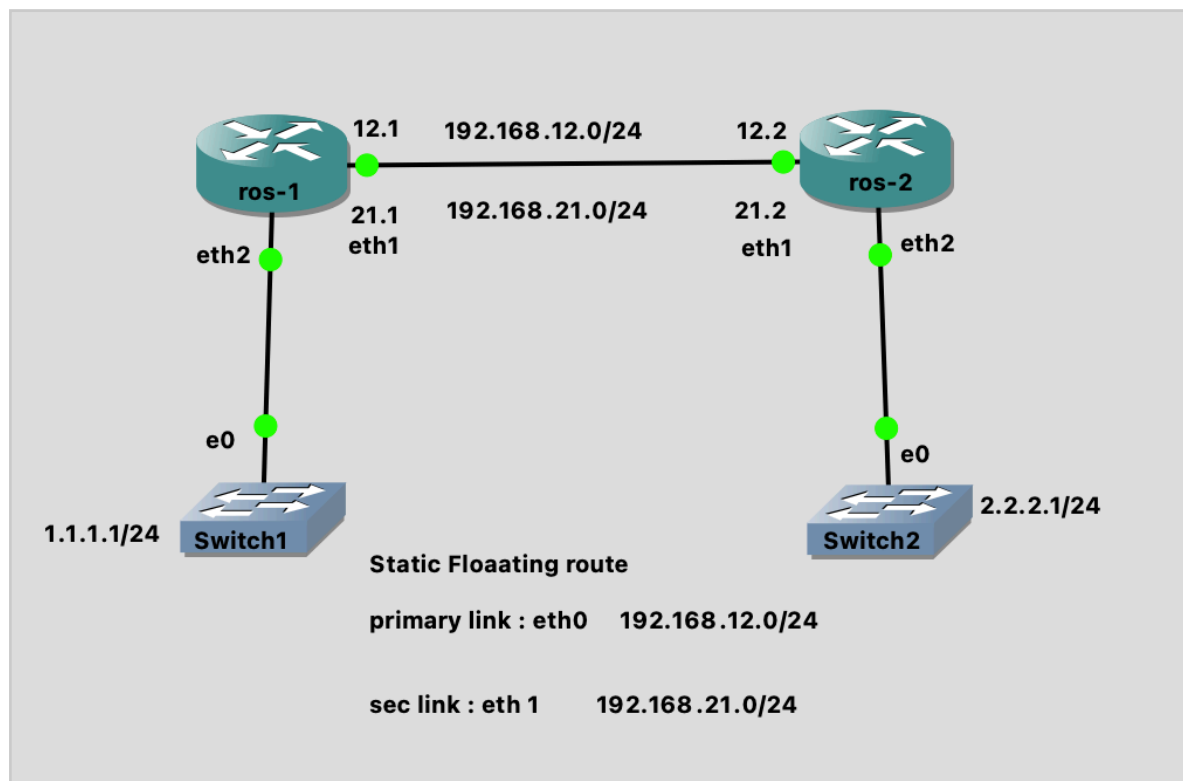
[admin@ROS1] > interface disable ether1

[admin@ROS1] > ip route print

#	DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
1	S 2.2.2.0/24	192.168.12.2	1	
2	A S 2.2.2.0/24	192.168.21.2		
2		/walllaaaaaaaaa		

Checking Output, load balancing , linover checking

Simply unlink or remove the interface link from ros1 and ros2 as eth0



```
[admin@ROS1] > ip route print
Flags: X - disabled, A - active, D - dynamic,
C - connect, S - static, r - rip, b - bgp, o - ospf, m - mme,
B - blackhole, U - unreachable, P - prohibit
```

#		DST-ADDRESS	PREF-SRC	GATEWAY	DISTANCE
0	ADC	1.1.1.0/24	1.1.1.1	ether3	0
1	S	2.2.2.0/24		192.168.12.2	1
2	A S	2.2.2.0/24		192.168.21.2	2
3	ADC	192.168.12.0/24	192.168.12.1	ether1	0
4	ADC	192.168.21.0/24	192.168.21.1	ether2	0

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ECMP

Equal Cost Multi-path Routing

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Load balancing method, MikroTik is good for PCC

Ecmp use per connection load balancing.

Works in round robin SRC/DST to distribute the multiple traffic on network

OSPF

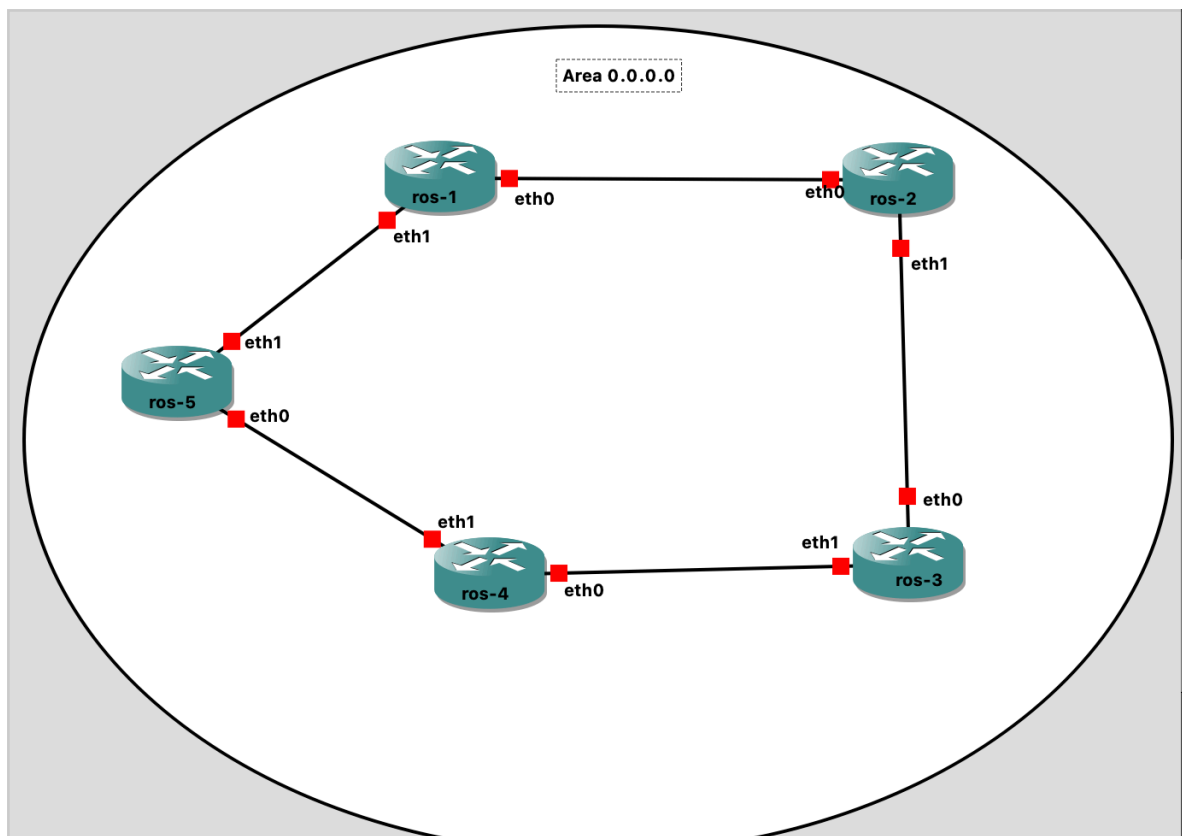
How link state protocol works

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IGP have distance vector and link state protocol

Distance vector is old protocol, used by old Cisco protocol as RIP, EIGRP

Link state = OSPF = Cisco, MikroTik all modern



Neighbourship between ros1 and ros2 ... vice versa

LSA.. Link state advertising Says connectivity between interface

Areas is defined , more routers

LSDB: Link state database

Each router get best route from database, LSDB

SPF : shortest path Algo : dijkstra Algo

OSPF take more CPU intensive

OSPF single area into?

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AREA: concept of area in OSPF is be confined routes.

Ospf area and routers task

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IP protocol = 89

First : define area= backbone area = default area= 0.0.0.0

[admin@MikroTik] /routing ospf>

.. -- go up to routing

area --

area-border-router --

as-border-router --

export -- Print or save an export script that can be used to restore configuration

instance --

interface --
lsa --
nbma-neighbor --
neighbor --
network --
route --
sham-link --
virtual-link --

If we have 90 or more to connect ?

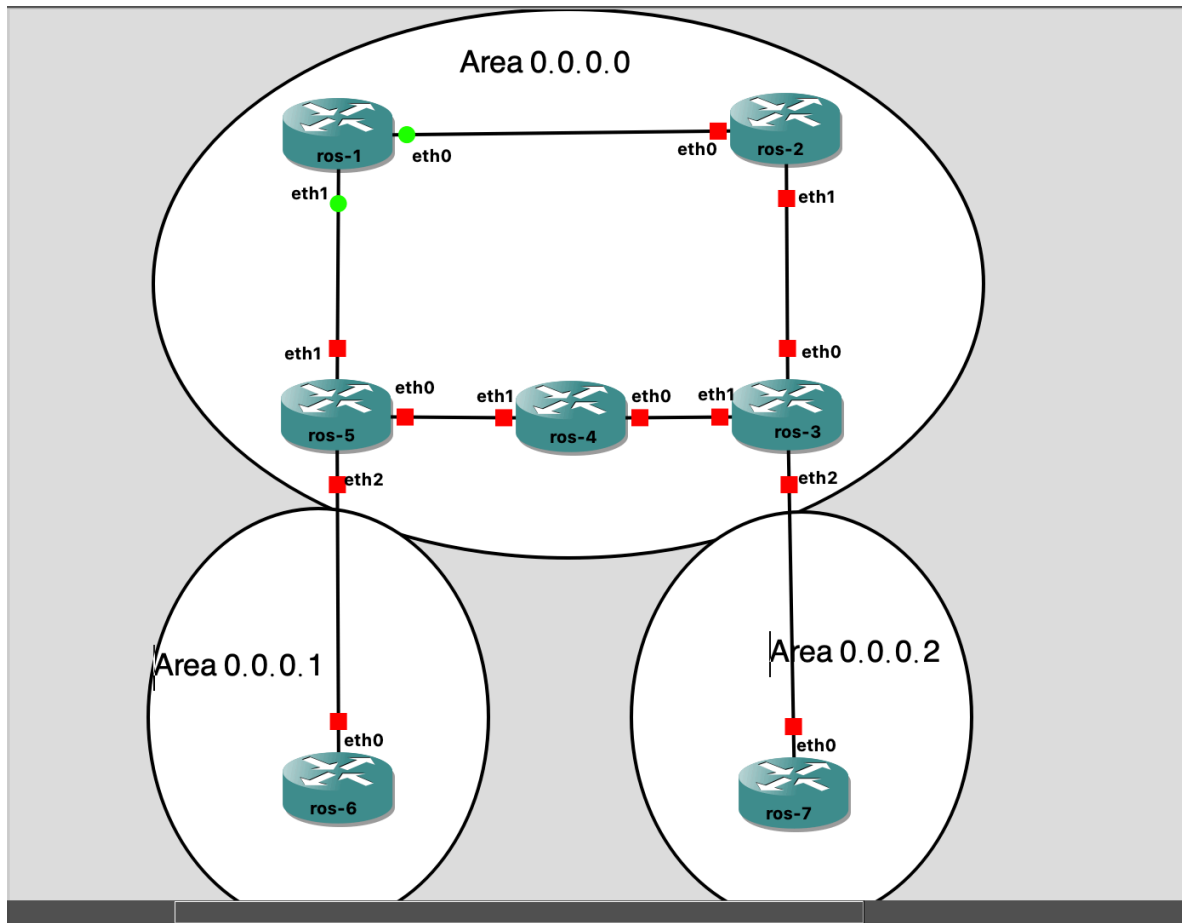
Checks best path from 90 routers, so we need area

1 area we can put in MikroTik is 80 routers

Area makes isolated from each other

Area 0 don't matter area 1 and area 1 is isolated with area2

But area 0 is backbone of ospf, which pass from area0



Mikrotik use 32 bit for area

ROS1 is backbone router or internal or interior router

ROS4 is also interior router

ROS5 is in area 0 and 1, ie ABR- area boarder router a router between boarder and backbone...more cpu intensive

ASBR: if any router is connected with another protocol , like ros2 may connect with RIP protocol

I.e ASBR.....Autonomous system boarder router

ABR summary

Lab Aera on OSPF

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What is ECMP?

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What is ECMP?

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What is ECMP?

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Static Floating Route

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What is ECMP?

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Static Floating Route

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What is ECMP?

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What is ECMP?

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What is ECMP?

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Static vs Dynamic Routing

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Need of Routing
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Need of Routing
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Need of Routing
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Need of Routing
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Static vs Dynamic Routing

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Need of Routing
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Need of Routing

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