1. Variables and Variable Types

Concept: Variables store data values. Python does not require declaring the data type explicitly; it is inferred based on the value assigned.

Variable Types:

- int: Integer values
- float: Decimal numbers
- str: Sequence of characters (text)
- bool: Boolean values (True or False)

```
# Assigning a string to the variable 'name'
name = "Alice"
# Assigning an integer to the variable 'age'
age = 25
# Assigning a float to the variable 'height'
height = 5.4
# Assigning a boolean value to 'is student'
is student = True
# Display all variables
print(name)
              # Output: Alice
print(age)
                  # Output: 25
print(height)
                # Output: 5.4
print(is student) # Output: True
# Check variable types
type(age)
type(is student)
```

Alice 25

5.4

True

bool

2. Getting User Input

Concept: Python uses the input() function to get input from the user. Input is always read as a string, so type conversion is necessary.

```
# Ask the user to enter their name
name = input("Enter your name: ") # Takes input as a string

# Ask the user to enter their age
age = int(input("Enter your age: ")) # Converts the input string to integer

# Display a personalized message
print("Hello", name, "you are", age, "years old.")

Enter your name: Gaurav
Enter your age: 24
Hello Gaurav you are 24 years old.
```

3. Arithmetical Operations

Concept: Python supports all basic arithmetic operators: +, -, *, /, //, %, **

```
a = 11
        # Assigning integer value 10 to variable a
        # Assigning integer value 3 to variable b
b = 3
print(a + b) # Addition
print(a - b) # Subtraction
print(a * b) # Multiplication
print(a / b) # Division
print(a // b) # Floor Division (Rounds the result down to the nearest whole number)
print(a % b) # Modulus (remainder)
print(a ** b) # Exponentiation:(11^3)
14
8
33
3.66666666666665
1331
```

4. Compound Assignment Operators

Concept: These are shortcuts to perform arithmetic and assignment together.

```
x = 5  # Initial value of x is 5
x += 3  # x = x + 3 => x becomes 8
print(x)

x *= 2  # x = x * 2 => x becomes 16
print(x)

x -= 4  # x = x - 4 => x becomes 12
print(x)

8
16
12
```

5. Built-in Functions (abs, round, max)

Concept: Python provides useful built-in functions:

```
• abs (): Returns absolute value
```

• round(): Rounds a number

-8 8

• max(): Returns the largest of arguments

```
num = -7.6
print(abs(num))  # Absolute value: 7.6

print(round(num))  # Rounded value: -8

print(max(5, 8, 2))  # Maximum value: 8

7.6
```

6. Relational Operators and Boolean Type

Concept: Used to compare values. Return boolean results: True or False.

```
a = 15
b = 10

print(a == b)  # False: a is not equal to b
print(a!= b)  # True: a is not equal to b
print(a > b)  # True: a is greater than b
print(a < b)  # False: a is not less than b
print(a >= b)  # True: a is greater than or equal to b
print(a <= b)  # False: a is not less than or equal to b</pre>
False
True
False
True
False
True
False
```

7. Modules in Python

Concept: Modules are pre-written Python code files. Use import to include them.

```
import math # Importing the math module

print(math.sqrt(16)) # Prints square root of 16 => 4.0
print(math.pi) # Prints value of Pi => 3.14159...
4.0
```

3.141592653589793

8. f-strings

Concept: Formatted string literals (f-strings) allow embedding expressions inside string literals using {}.

```
name = "Bob"
age = 30

# Use f-string to include variables in a sentence
print(f"My name is {name} and I am {age} years old.")
```

My name is Bob and I am 30 years old.

10. Data Types

A **data type** tells Python what kind of value a variable holds, and what operations can be performed on that value.

1. List

"List is a collection which is ordered and changeable. Allows duplicate members."

- Ordered: Items are stored in a specific order. You can access them using an index.
- Changeable (Mutable): You can modify the list by adding, removing, or changing elements.
- Allows Duplicates: Same value can appear more than once.

```
# Creating a list of fruits
fruits = ["apple", "banana", "cherry"]
# Accessing elements
                  # Prints 'apple'
print(fruits[0])
# Appending an element
fruits.append("orange")
                     # ['apple', 'banana', 'cherry', 'orange']
print(fruits)
# Inserting at specific index
fruits.insert(1, "grape")
print(fruits)
                      # ['apple', 'grape', 'banana', 'cherry', 'orange']
# Removing an element
fruits.remove("banana")
                     # ['apple', 'grape', 'cherry', 'orange']
print(fruits)
# Popping the last element
last_item = fruits.pop()
print(last_item) # 'orange'
print(fruits)
                      # ['apple', 'grape', 'cherry']
# Slicing the list
print(fruits[1:2]) # ['grape']
# Sorting the list
fruits.sort()
print(fruits)
                  # ['apple', 'cherry', 'grape']
# Reversing the list
fruits.reverse()
                      # ['grape', 'cherry', 'apple']
print(fruits)
```

2. Tuple

"Tuple is a collection which is ordered and unchangeable. Allows duplicate members."

- **Ordered**: Items are in a fixed sequence and accessed by index.
- **Unchangeable (Immutable)**: You cannot change or update items once the tuple is created.
- Allows Duplicates: Same values can exist more than once.

```
# Creating a tuple of fruits
fruits = ("apple", "banana", "cherry")
# Accessing elements by index
print(fruits[0])
                       # Output: 'apple'
# Tuple is immutable - we cannot append, insert or remove directly
# But we can convert to a list, modify, and convert back if needed
# Converting tuple to list to add an element
fruits list = list(fruits)
fruits_list.append("orange")
fruits = tuple(fruits_list)
                        # ('apple', 'banana', 'cherry', 'orange')
print(fruits)
# Getting the last item (no pop, but we can access by index)
last_item = fruits[-1]
print(last_item)
                        # 'orange'
# Length of the tuple
print(len(fruits))
                        # 4
# Checking existence
print("apple" in fruits) # True
# Slicing the tuple
                      # ('banana', 'cherry')
print(fruits[1:3])
# Looping through the tuple
for fruit in fruits:
  print(fruit)
                        # Prints each fruit one by one
```

3. Set

"Set is a collection which is unordered, unchangeable*, and unindexed. No duplicate members."

- **Unordered**: Items don't have a fixed position.
- **Unchangeable***: You can't modify specific items, but you can add/remove whole items.
- Unindexed: You can't access items by position.
- No Duplicates: All values must be unique.

```
{1, 2, 3}
{1, 2, 3, 4}
{2, 3, 4}
```

4. Dictionary

"Dictionary is a collection which is ordered and changeable. No duplicate members."**

- Ordered (as of Python 3.7+): Items maintain the order in which they were added.
- Changeable: You can add, update, or remove key-value pairs.
- **No Duplicates**: Keys must be unique. If you try to use the same key again, the old value is overwritten.

```
# Creating a dictionary of fruits with quantity as value
fruits = {
    "apple": 10,
    "banana": 5,
    "cherry": 12
# Accessing elements (value by key)
print(fruits["apple"]) # Output: 10
# Adding a new key-value pair
fruits["orange"] = 7
print("After adding orange:", fruits)
# Output: {'apple': 10, 'banana': 5, 'cherry': 12, 'orange': 7}
# Updating the value of an existing key
fruits["banana"] = 8
print("After updating banana:", fruits)
# Output: {'apple': 10, 'banana': 8, 'cherry': 12, 'orange': 7}
# Removing a key-value pair using del
del fruits["banana"]
print("After deleting banana:", fruits)
# Output: {'apple': 10, 'cherry': 12, 'orange': 7}
# Popping a key-value pair and returning its value
removed value = fruits.pop("orange")
print("Removed value:", removed_value) # Output: 7
print("After popping orange:", fruits)
# Output: {'apple': 10, 'cherry': 12}
# Length of the dictionary (number of key-value pairs)
print("Length:", len(fruits)) # Output: 2
```

```
# Checking for key existence
print("apple" in fruits) # Output: True
print("banana" in fruits) # Output: False
# Looping through dictionary keys
print("Looping through keys:")
for fruit in fruits:
  print(fruit)
# Output:
# apple
# cherry
# Looping through key-value pairs
print("Looping through key-value pairs:")
for fruit, quantity in fruits.items():
   print(f"{fruit}: {quantity}")
# Output:
# apple: 10
# cherry: 12
# Getting all keys
print("Keys:", fruits.keys())
# Output: dict_keys(['apple', 'cherry'])
# Getting all values
print("Values:", fruits.values())
# Output: dict values([10, 12])
# Getting all items (key-value pairs)
print("Items:", fruits.items())
# Output: dict_items([('apple', 10), ('cherry', 12)])
```

True

if-else Statement in Python

Key Concepts:

- if checks a condition (expression that returns True or False)
- If True, the code under if block runs.
- If False, the code under else runs (if provided).

Note: if-elif-else is used for multiple conditions

Nested if-else in Python

Key Concepts:

- You can place an if or else inside another if or else block.
- Useful when a decision depends on another condition.

```
username = input ("Enter your Username:")
password = input ("Enter your Password:")

if username == "admin":
    if password == "1234":
        | print("Login successful!")
    else:
        | print("Incorrect password.")
else:
        | print("Unknown user.")
```

Enter your Username:admin Enter your Password:1234 Login successful!

while Loop in Python

Used to **repeat a block of code** as long as a given condition is True.

```
i = 1
while i <= 5:
    | print(i)
    | i += 1</pre>
1
2
3
4
5
```

break Statement

Used to exit a loop (both while and for) immediately when a certain condition is met.

```
i = 1
while i <= 5:
    | if i == 3:
    | break # loop exits here
    print(i)
    i += 1</pre>
```

1 2

for Loop in Python

Used to **iterate over a sequence** (like a list, string, tuple, or range).

```
for i in range(1, 6):
    | print(i)

1
2
3
4
5
```

continue Statement

Used to **skip the current iteration** and continue with the next one.

```
for i in range(1, 6):
    | if i == 3:
    | | continue # skips rest of the code for i==3
    print(i)

1
2
4
5
```

Combined Example: while loop with break and continue

```
attempts = 0
while attempts < 3:
    username = input("Enter username: ")

if username == "":
    print("Empty input, try again.")
    continue # skip to next attempt

if username == "admin":
    print("Welcome admin!")
    break # exit loop on success
else:
    print("Incorrect username.")

attempts += 1</pre>
```

```
Enter username:
Empty input, try again.
Enter username:
Empty input, try again.
Enter username:
Empty input, try again.
Enter username: admin
Welcome admin!
```

Nested Loops in Python

A **nested loop** is a loop **inside another loop**. This is useful when dealing with multidimensional data like **matrices**, **tables**, or patterns.

```
# Define the number of rows we want in our pattern
rows = input("Enter the number of rows: ")
# Convert the input string to an integer
rows = int(rows)
# Outer loop: Iterates over each row (from 1 to rows inclusive)
for i in range(1, rows + 1):
    # Inner loop: Iterates from 1 to i (inclusive), so the number of elements increases each row
    for j in range(1, i + 1):
        # Print the current value of j with a space (staying on the same line using end=" ")
        print(j, end=" ")
    # After inner loop ends, move to the next line (start a new row)
    print()
Enter the number of rows: 7
1 2
1 2 3
1 2 3 4
1 2 3 4 5
1 2 3 4 5 6
1 2 3 4 5 6 7
```

Program form the slide

```
# Initialize an empty list to store prime numbers
primes = []
# Loop through numbers from 2 to 99 (inclusive of 2, exclusive of 100)
for num in range(2, 100):
    # Assume the current number is prime (we'll check this below)
    possible_prime = True
    # Check for factors from 2 to num-1
    for j in range(2, num):
       # If num is divisible by any j, it's not prime
       if num % j == 0:
            possible prime = False # Mark as not prime
            break # No need to check further, break the inner loop
   # If no factor was found, then num is a prime number
    if possible prime == True:
       primes.append(num) # Add it to the list of primes
# After all numbers are checked, print the list of prime numbers
print(primes)
```

[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59, 61, 67, 71, 73, 79, 83, 89, 97]

Functions in Python

A function is a **block of reusable code** that performs a specific task. It helps in **modularizing** code and **avoiding repetition**.

```
# Define a function to add two numbers
def add_numbers(a, b):
    result = a + b
    return result

# Call the function and print the result
sum_value = add_numbers(5, 3)
print("The sum is:", sum_value)
```

The sum is: 8

- def \rightarrow keyword to define a function
- add numbers → name of the function (you choose)
- parameters → inputs the function accepts (a & b in this case)
- return → (optional) sends back a result

Functions and Variable Scope

Scope defines where a variable is accessible.

Types:

- **Local Scope** → Inside a function
- Global Scope → Outside all functions

```
# Global variable
message = "Global Message"

def print_message():
    # Local variable (only accessible inside this function)
    message = "Local Message"
    print("Inside function:", message)

print_message()
print("Outside function:", message)
```

Inside function: Local Message
Outside function: Global Message

Function to Find the Maximum in a List

```
def find_max(numbers):
    # Assume the first number is the max initially
    max_num = numbers[0]
    for num in numbers:
        | if num > max_num:
        | | max_num = num
        return max_num

nums = [23, 45, 67, 89, 12]
a = find_max(nums)
print("Maximum number is:", a)
```

Maximum number is: 89