Sanjeew Kanagaraj

■ sanjeew.kanagaraj@gmail.com

% sanjeewk.github.io

□ +852-51225593 in Sanjeew Kanagaraj ♀ sanjeewk

WORK EXPERIENCE __

Epropulsion

June 2023 - Present

Robotics Engineer

- Acted as lead of the control systems team, heading the design and deployment of adavanced driver assistance algorithms with pending patents for virtual anchor, heading hold and 360 joystick control for a wide variety of marine vessels.
- Implemented architecture and optimisation of embedded firmware written using ROS2, C++ and Python, improving run time efficiency by 40% and memory utilisation by 30%
- Developed prototype of autonomous navigation system for boats with minimal hardware, using a combination of traditional methods and reinforcement learning techniques achieving path accuracy of over 80%

Rice Robotics April 2021 - March 2023

Robotics Engineer

- Led the training and optimisation of computer vision models to perform various tasks including mask, gate and intruder detection, achieving over 90% accuracy on edge using PyTorch, ONNX, OpenVINO and Google Cloud
- Developed multimedia pipelines to enable teleoperation, 4k video streaming, recording, two way intercom and deep learning inference using Gstreamer, AsynclO, Python and Typescript, reducing processing and memory requirements by upto 80%
- Improved self docking success rate by implementing a graceful controller for parking at firmware level using C++ and ROS

 Robot Data

 Sept 2020 April 2021

Software Engineering Intern

- Developed computer vision models for real world use cases using **Tensorflow** and **PyTorch**; optimized and deployed inference on edge devices using **Docker, TensorRT** and **Nvidia Deepstream SDK**
- Trained U-Net and PraNet image segementation models to detect tumors in ultrasound scans, achieving DICE accuracy of 92%

Hanson Robotics

June 2020 - Sept 2020

Robotics Engineering Intern

- Co-authored paper titled **A Neuro-Symbolic Humanlike Arm Controller for Sophia the Robot**, researching the use of Convolution Neural Networks coupled with symbolic Al for object grasping (https://arxiv.org/abs/2010.13983)
- Implemented AI behavior tree algorithms to enable complex behavior patterns on Sophia, integrating with the Hanson Robotics SDK Improved Sophia's human-robot interaction heuristics and **reduced interaction delay by 50%**

EDUCATION _

University of Hong Kong

September 2017 - May 2021

Bachelor of Engineering, Computer Engineering

Courses: Computer vision, Machine Learning, Al and Robotics, OOP, Operating Systems, Data Structures, Networking, Digital system design

SKILLS .

Languages: C++, C, Python, Bash, Java

Frameworks: ROS2, PyTorch, Transformers, OpenCV2, PyTorch, Transformers, ONNX, Django, Docker, RayLib

PROJECTS AND RESEARCH __

- **Times-New-RPG:** 2D RPG with time loop based plot built from scratch. Game boss trained using reinforcement learning for continuous improvement. *Stack: RayLib, C++*
- NewsCrunch: Summarisation and classification of daily news scraped from reputable outlets using a combination of extractive summarisation and custom trained LLM based abstractive summarisation Stack: Django, PyTorch, Transformers, PostgreSQL
- Federated Learning in Robots: Continuous improvement of human robot interaction on the NAO robot using a novel Federated Learning framework to retrain a Seq2Seq chatbot and face detection model Stack: PyTorch, Networks, OpenCV
- PointpillarsNet: Research into implementation and optimization of PointPillars point cloud object detection model on FPGA boards, conducted under the supervision of Dr. Ngai Wong Stack: PyTorch, VitisAI

AWARDS _

- HKU Foundation Scholarship covering tuition upon admission
- Awarded HKU engineering faculty best Final Year project presentation.
- Awarded a grant by the Gallant Ho Experiential Learning Fund to lead an interdisciplinary team researching marine conservation methods in partnership with the University of the Philippines
- Funding to conduct research on marine robotics at the HKU Innovation Wing