



Faculty of Technology - University of Sri Jayewardenepura

Year 2 Semester 1

ITC 2303 – Visual Application Programming

Assignment 1

Task - Create teams of 5-7 members. You need to collaborate with each other within the team and build an interactive story/ game using the VPL environment: Scratch. Finally, each team must present the development to the class and explain the logic behind it.

Guidelines for the presentation -

- 1) Presentation must be done within **12 minutes** - both showing the development (3 minutes) and explanation (9 minutes).
- 2) Each team must have a **team name**.
- 3) Each team member must **actively** participate in the presentation.
- 4) Each team member must explain some **logical** part of the development.
- 5) The **finalised list of team members** must be sent to rashmieratnayake@sjp.ac.lk by **20th November** by one member of each team. The subject of the email must be **ITC2303-Assignment1-TEAM MEMBERS LIST - <TEAM NAME>**
- 6) The developments must be completed and you should be **ready with the presentation by 25th November**. The presentation date will be notified later.
- 7) One member of the team must upload the developed Scratch file to the google drive folder that will be shared later.