



Sanjib Ahmad

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CAREER SUMMARY

Provide full-stack web development, now also building iOS apps. Currently pursuing iOS Nanodegree. Built a few fully functional demo apps and in the process of creating two production iOS apps with web-tier backend.

SKILLS

Programming Languages

Swift, Objective-C	Used in personal projects	Intermediate
PHP, HTML, CSS, JavaScript	Used in client projects	Expert
Perl	Used in client projects	Intermediate
Ruby, Python, Erlang, Lisp, Forth	Learning experience	Beginner

Frameworks

Cocoa	Used in personal projects	Intermediate
jQuery	Used in client projects	Intermediate
AngularJS	Learning experience	Beginner
WordPress	Used in client projects	Expert

IDEs

Xcode	Used in personal projects	Intermediate
IntelliJ, Vim	Used in client projects	Expert
Eclipse, Emacs	Learning experience	Intermediate

Version Control Systems

Git	Used in personal projects	Intermediate
Subversion	Used in client projects	Intermediate

Databases

MySQL	Used in client projects	Expert
SQLite	Learning experience	Beginner

Operating Systems

FreeBSD, OpenBSD	Used in personal projects	Expert
CentOS, Debian GNU/Linux	Used in client projects	Expert

Applicable Software

Photoshop	Used in client projects	Expert
ScreenFlow	Used in personal projects	Intermediate

PROJECTS

Origami App

- Developing web platform and iOS app that allows creation of multiple websites, blogs and digital stores.
- Platform: web and iOS; technologies used: HTML, CSS, JavaScript, PHP, Apache, CentOS, Photoshop.
- Web platform and iOS app currently in final development phase with expected launch in July 2015.
- Role: software architect, framework designer, UI designer, developer, and system admin.

MemeMe

- Built iPhone app that lets users create, edit and delete memes. Memes can be also shared and saved.
- Platform: iOS 8; technologies used: Swift, Cocoa, Xcode, Photoshop.
- Role: created app from scratch with learning materials provided by Udacity.

PitchPerfect

- Created iPhone app that allows users to record their voice and modify them using various special effects.
- Platform: iOS 8; technologies used: Swift, Cocoa, Xcode, Photoshop.
- Role: created app from scratch with learning materials provided by Udacity.

Machismo

- Developed iPhone card matching game. Users can choose between a 2-card or 3-card matching game.
- Platform: iOS 6; technologies: Objective-C, Cocoa, Xcode, Photoshop.
- Role: created app from scratch with learning materials provided by Stanford University.

Peonyshop Holland

- Developed website, blog and e-commerce site, while iOS app is in planning stage.
- Solution includes custom ERP backend, reporting and order fulfillment.
- Platform: web and iOS. Technologies used: HTML, CSS, JavaScript, PHP, Apache, CentOS.
- Role: software architect, framework designer, UI designer, developer, and system admin.

EXPERIENCE

ICT Consultant

Danish Management A/S, Denmark

2001 - present

- Provide full-stack web development services for internal company requirements and 5 subsidiaries.
- Developed and managed projects for SwissAid, DANIDA, EuropeAid, European Union, World Bank.

Software Developer

Freelance, Dhaka, Bangladesh

2000 - present

- Provide full-stack development services to personal clients located in the USA and Netherlands.
- Founded Virtual Apps LLC, created software product Support Ticket App and developing Origami App.

EDUCATION

Nanodegree: **iOS Developer Nanodegree** (in progress).

Undergraduate: **Bachelor of Business Administration**, Institute of Business Administration, Dhaka, Bangladesh.

Certification: **Top Management Program**, Institute of Indian Management, Kolkata, India.

INTERESTS

Creating reliable software with long life-cycles, drawing and art, flamenco guitar, yoga, eastern philosophy.