



# **SOFE3650U PROJECT PRESENTATION ADD PROCESS**

**Group 19 Members:**

Jathavan Anton-Geetharaj, Dillon Dudley, Mason Koitsan &  
Sanjigth Gnanabaskaran



# Project Description and Use Cases

- Our project that we have completed the ADD process on is called **Kitchen Mania**. The focus of this web-game is to match similar objects, in either rows or columns which in turn reward the user with points.
- After accumulating the required points for each level, the user moves on to the next level which generates a new format of the puzzle, which the user will continue to beat.
- The use cases that are that are addressed in the design of this project are the following:
  - *UC-1: Advertisement System*
  - *UC-2: Hi-Score Check*
  - *UC-3: Login System*
  - *UC-4: Level Difficulties*
  - *UC-5: Future Content System*
  - *UC-6: Combo Capabilities*

# Outcome of Iteration #1

- The architecture we chose for the client side is **Rich Internet Applications (RIA)** and for the server side we selected **Web Applications**.
- Provides an excellent UI and running an application without installing on the user machine is ideal for us.
- The use of the Rich UI engine allows for the UI elements to be connected with our login database and hi-score.
- Excellent counterpart to **RIA** and enables us to use web-browser logic.

# Outcome of Iteration #2

- QA-1, QA-3, UC-2, and UC-3 had changes impacting them.
- These changes are rationalized through our design decisions that target our hi-score system and login system.
- Focusing on the modules for the client and server side respectively.
- For **RIA**, the elements to be refined is the Rich UI Engine which is apart of the Browser Module.
- For **Web Applications**, the elements to be refined is the User Interface, UI Process Logic, and Data Access modules.

# Outcome of Iteration #3

- Design decisions addressed the following: **QA-1**, **QA-3** and **CON-3**.
- Impact on **QA-3**, which is **Availability**
- Decisions that were made to **QA-1** as well, which is **Performance**.
- The changes made on **QA-1** relate to design concepts that have an impact on the performance of the system.
- The changes made on **QA-3** are related to creating a predicative model.

**Thank you for listening!**