

SECTION-B

2. Explain following :
 - a) Constructors and its syntax
 - b) Methods Overloading
3. Discuss various loop statements and branching statements available in Java? Show their syntax.
4. How do we create a Java applet? Discuss its life cycle showing passing parameters to Applets.
5. What is error and exception handling in Java? How would you handle the exception using *Try* and *Catch*?
6. Explain Java AWT basics. Explain the syntax of *TextArea* layout in AWT package.
7. What are the inbuilt streams available in Java I/O package? Discuss data I/P and O/P streams.

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