# Sanjit Kumar

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#### **EDUCATION:**

## University of Illinois Urbana-Champaign, Master of Computer Science

**GPA: 3.89/4.00** | Aug 2022–**May 2024** 

<u>Relevant Coursework:</u> Distributed Systems, OS Design, Artificial Intelligence, ML and Data Systems, Data Mining, Advanced Software Engineering Topics, Interactive Computer Graphics, Fault Tolerant Data Systems.

**Vellore Institute of Technology**, Bachelor of Technology in Computer Science and Engineering

**GPA: 3.85/4.00** | Jul 2018–**May 2022** 

<u>Relevant Coursework:</u> Data Structures and Algorithms, Database Management Systems, Object Oriented Programming, Web Programming, Computer Networks, Graph Theory and Social Networks, Parallel Programming.

#### SKILLS:

- **Programming Languages:** Python, C++, Java, C, Javascript
- **Databases:** MySQL, MongoDB, Redis, Elasticsearch
- Web Technologies: ReactJS, Node.js, Express.js, PHP
- Other Technologies: Apache Kafka, Hadoop, Kibana, Docker, AWS, Linux Kernel, Bash, Data Plane Development Kit, OpenGL, WebGL, PyTorch, Grafana, JavaFX.

#### **EXPERIENCE**:

## University of Illinois Urbana Champaign, Graduate Teaching Assistant

C++, Go | Jan 2024 - Present | Champaign, IL

- Worked with Dr. Radhika Mittal on the course <u>CS425</u>: **Distributed Systems** to provide industry relevant lessons for 200+ graduate/undergraduate students. Held bi-weekly office hours and assessed homework and projects.
- Mentored students to build distributed & networked applications projects (reliable multicasting, consensus via raft, consistent transactions).

## Aviz Networks Inc, Fall Software Engineer Intern

C, Python, Redis | Sep 2023 - Nov 2023 | San Jose, CA

- Developed and integrated a web UI, REST API, and Redis DB Cache for a C-based Network Packet Collector.
- Optimized and performance-tuned the packet collector pipeline via payload batching. Achieved a 3x improvement in throughput and 50% reduction in latency.
- Automated the configuration, build and execution of the packet collector with Bash scripts and Python.

## Aviz Networks Inc, Summer Software Engineer Intern

C++, Python | May 2023 - Aug 2023 | San Jose, CA

- Designed and developed a C++ based scalable network packet analyzer system. System tapped packets from high throughput network traffic from data centers to extract and stream metadata information.
- Leveraged scalable event processing systems like Kafka and Elasticsearch for data pipelining and downstream analytics.
- Benchmarked performance on physical network devices with software-based (Scapy) and hardware-based (Ixia) load generator for scalability testing.
- Used a Kafka consumer to integrate a REST API with the system for selective packet capture and data sink integrations.

## WebKnot Technologies, Full Stack Developer Intern

ReactJS, Node.js | Nov 2020 - Dec 2020 | Bangalore, India

- Integrated custom Tensorflow object detection models with Shinobi, an open-source CCTV framework.
- Developed UI with ReactJS and wrote REST API endpoints with node.js and Express.js for two different MERN stack applications.

## **PROJECTS:**

#### Distributed ML Inference Job Scheduler

GitHub | Java, Python, PyTorch

- Designed a distributed job scheduler system for ML inference tasks built on top of 10 Linux VMs from scratch using Java and Python.
- Uses a real-time work scheduling algorithm to optimize query rate for ResNet and ImageNet classification tasks.
- Includes a distributed data logging service, distributed group membership protocol and failure detector, a distributed files system.

#### Yarn Inventory Manager

GitHub | ReactJS, Node.js, MongoDB

• MERN Stack web application that works as a website/catalogue for a textile yarn trading firm to receive product inquiries. Engineered visualization features for business Intelligence with the data. Also designed and developed an <u>alternative JavaFX UI</u>.

#### Modified Banker's Algorithm with Software Interrupts

GitHub | C, Bash

• Enhanced the Banker's Algorithm to simulate standard operations but also manage OS software interrupts with a circular queue. Implemented the algorithm using a multi-threaded approach with the POSIX library in C.

WildSprint: Wildlife Fundraising Platform (1st Place Ethereum Track – DevSpace '20 Hack) GitHub | Node.js, ReactJS, Solidity

- Developed a MERN stack fundraising platform to raise funds via cryptocurrency (wrote smart contracts to receive ETH coin).
- Built a live stream feature through <u>Dyte SDK</u> integration. Livestreams of wildlife in national parks to incentivize donations.

## **RESEARCH EXPEREINCE:**

## Internet of Things Security: Attacks, Solutions, Strengths and Limitations

Link | Sep 2021

International Conference on Artificial Intelligence and Machine Vision, IEEE

- Presented a comparative analysis of benchmarks between latest security frameworks in then-recent IoT literature while advised by Dr. Anil Kumar Kakelli.
- Categorically classified and critiqued existing IoT security frameworks based on their approaches to address the threat of malignant nodes in heterogenous device networks and general strengths/limitations.