# Auto Clustering TensorFlow Graphs

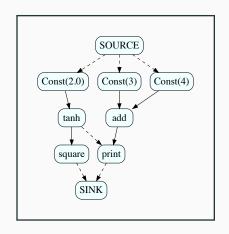
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December 17, 2018

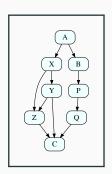
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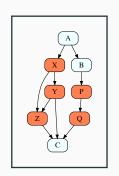
### Quick TensorFlow Primer

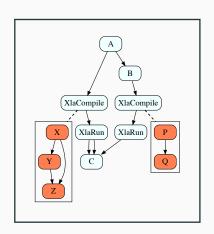
- Dataflow graph executor
- Explicit control (dashed) and data (solid) edges
- Supports an open set of operations
- Operations can have side effects
- Can represent loops and conditionals



## The TensorFlow/XLA Bridge In Action







## The TensorFlow/XLA Bridge

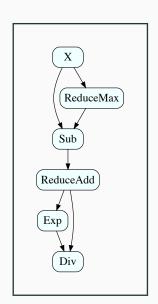
- Decides which parts should be compiled by XLA (Clustering)
- Converts TensorFlow nodes into XLA subgraphs (Translator)
- Compiles and executes a TensorFlow subgraph using XLA (JIT)

## The TensorFlow/XLA Bridge: Translator

- Maps one TensorFlow node into one or more XLA nodes
- Not all TensorFlow ops are supported
- Interesting area for IR design

## The TensorFlow/XLA Bridge: Translator

For example Y = tf.SoftMax(X) node is lowered into (roughly) the XLA graph shown on the right:



#### The TensorFlow/XLA Bridge: JIT

- TensorFlow invokes XLA as a "Just In Time" Compiler
- Key functionality in the \_XlaCompile and \_XlaRun op kernels
- Does some runtime specialization because XLA needs compile-time constant shapes
- Implements "lazy compilation"

## The TensorFlow/XLA Bridge: "Auto" Clustering

- Automatically discover clusters that should be compiled by XLA
- Should always preserve graph semantics
- Performance compared to TensorFlow should be never be worse and often be better

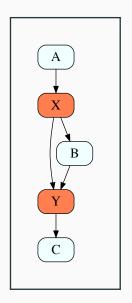
# The TensorFlow/XLA Bridge: "Auto" Clustering

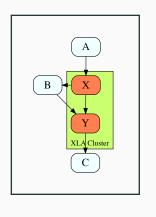
So ... what's the big deal?

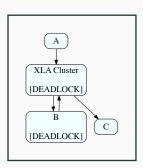
## The TensorFlow/XLA Bridge: "Auto" Clustering

Auto clustering is surprisingly difficult!

## Auto Clustering: Cycle Detection

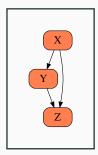


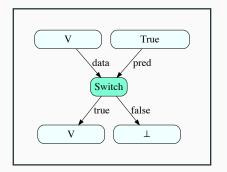


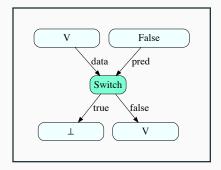


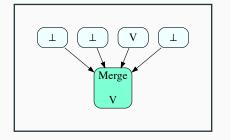
## Auto Clustering: Cycle Detection

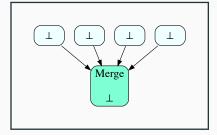
- Online cycle detection algorithm
- Run as we make decisions about which nodes to put in which cluster
- Uses a worklist because the technique is visit order dependent

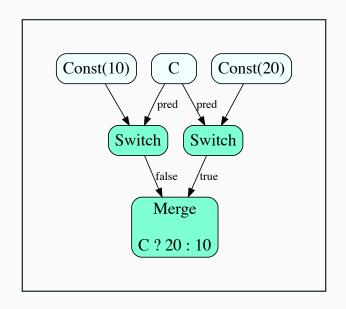


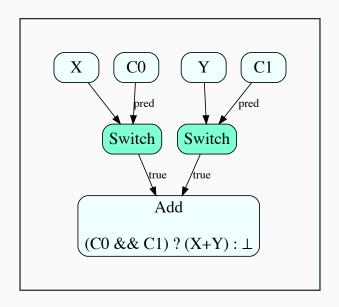




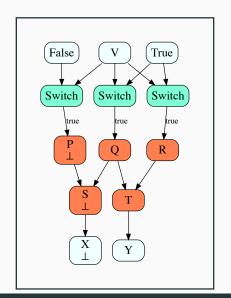


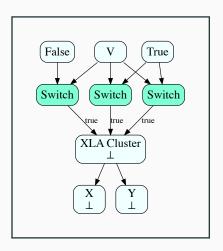






## Auto Clustering & Deadness

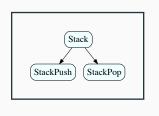


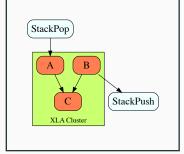


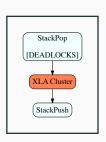
## Auto Clustering & Deadness

- Map each node to a symbolic predicate that is true iff the node is executed
- All nodes in the same cluster are constrained to have the same "is live" predicate
- Conservatively correct because we check syntactic equivalence

## Serializing Blocking Operations [Work In Progress]



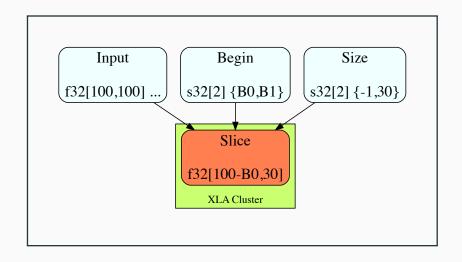


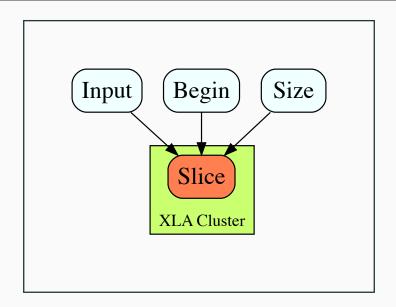


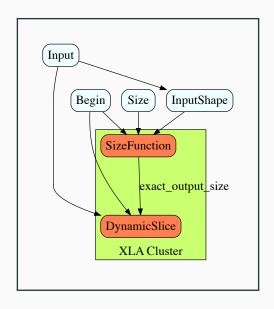
## Runtime Specialization of Shapes

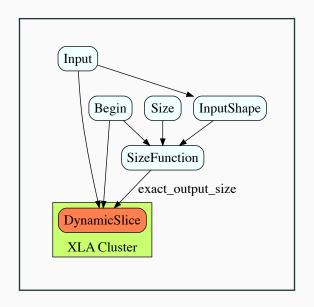
- XLA is statically shaped while TensorFlow is not
- We version (with caching) XLA executables on the shapes in the cluster

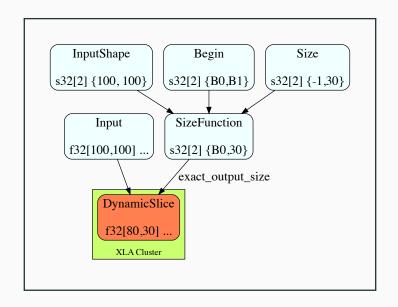
## Runtime Specialization of Shapes





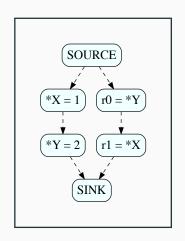






#### Resource Variable Operations in TensorFlow

- Resource variables are mutable "cells" that point to immutable tensors
- Semantically, reads and writes execute in a total order consistent with the partial order of the graph
- Given the graph on the right we can assert "r0 == 2 implies r1
   == 1"

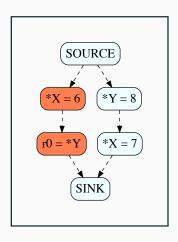


- Clustering resource variable operations can be important in some cases.
- However, XLA would prefer not to represent resource variable operations directly in its IR.
- Solution:
  - Split the computation into "pure" and "impure" (side effecting) parts
  - Have XLA handle the "pure" bits, and the TF/XLA bridge handle the "impure" bits

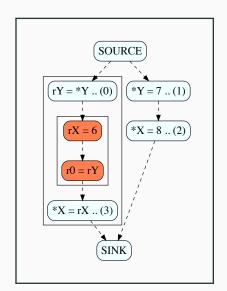
```
r0 = Read(X)
r1 = Read(Y)
Write(42, Z)
r2 = Read(Z)
r3 = r0 + r1 + r2
Write(Z, r3)
```

```
1. // The TF/XLA Bridge
  rX0 = Read(X); rY0 = Read(Y)
2. // The XLA Computation
  r0 = rX0 // Read(X)
  r1 = rYO // Read(Y)
  rZ0 = 42 // Write(42, Z)
  r2 = rZO // Read(Z)
  r3 = r0 + r1 + r2
  rZ1 = r3 // Write(Z, r3)
```

// The TF/XLA Bridge Write(Z, rZ1)



Assert "\*X == 6 implies r0 == 8"



- Solution: Static Analysis!
- Analyze the TensorFlow graph to figure out which pairs of resource operations cannot be put into the same cluster
- Make auto-clustering respect these constraints

#### Auto Clustering: Current Status

- We've made significant progress towards auto-clustering for XLA GPU, but we're not production ready yet
- We'd love for you to try it out!
  - Change the TF\_XLA\_FLAGS environment variable to include --tf\_xla\_auto\_jit=2 to enable auto clustering for all graphs
  - You may have to change your model to use resource variables for best results
- There are no immediate plans for auto-clustering for XLA CPU

#### Thank You

Thank you! Questions?