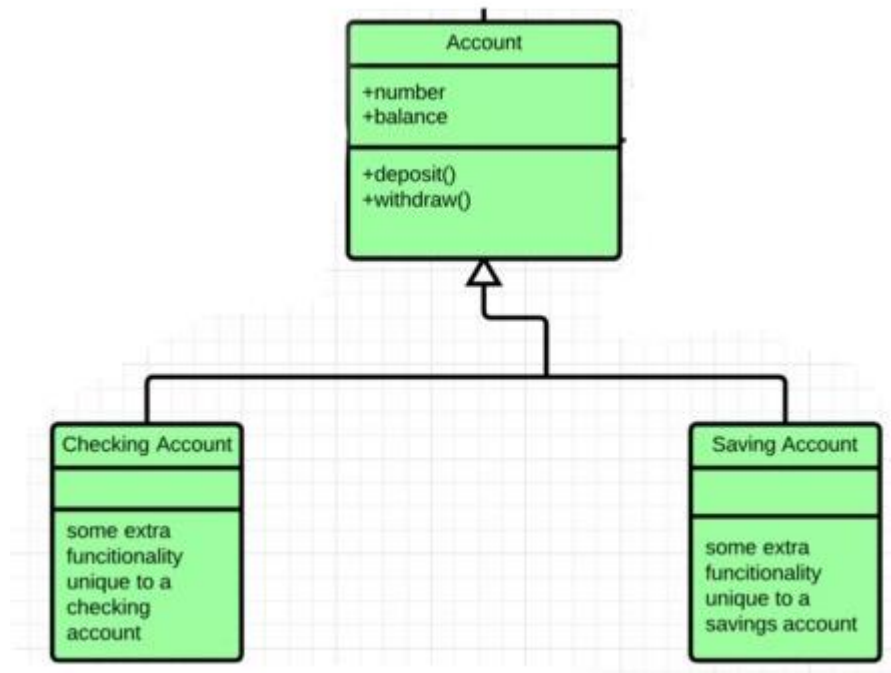


In today's CC, create ES6 classes based on the diagram given below:



Checking Account & Saving Account are two classes which inherits from **Account**.

Once all the classes are ready, create sample objects and call methods of those objects.

You can also add more methods and properties to any of the above classes as per your requirement to mimic the behavior. For example, checking account does not have any transactional limits but saving account does. So if someone call `withdraw()` function more than 3 times , then it should be blocked.

The main idea of this exercise is to get familiar with using ES6 classes. Don't get distracted in focusing on finding out implementation details

Note:

- No embedded JavaScript. Your JavaScript code should be written in a .js file and should be linked accordingly.