# BFS:

```
#include<iostream>
#include<stdlib.h>
using namespace std;
int cost[10][10],i,j,k,n,qu[10],front,rare,v,visit[10],visited[10];
int main()
{
  int m;
  cout <<"Enter no of vertices:";</pre>
  cin >> n;
  cout <<"Enter no of edges:";</pre>
  cin >> m;
  cout << "\nEDGES \n";
  for(k=1; k<=m; k++)
  {
    cin >>i>>j;
    cost[i][j]=1;
  }
  cout <<"Enter initial vertex to traverse from:";</pre>
  cin >>v;
  cout <<"Visitied vertices:";</pre>
  cout <<v<<" ";
  visited[v]=1;
  k=1;
  while(k<n)
    for(j=1; j<=n; j++)
```

```
if(cost[v][j]!=0 && visited[j]!=1 && visit[j]!=1)

{
     visit[j]=1;
     qu[rare++]=j;
    }

v=qu[front++];

cout<<v <<" ";
    k++;
    visit[v]=0;
    visited[v]=1;
}

return 0;
}</pre>
```

# DFS:

```
#include<iostream>
#include<conio.h>
#include<stdlib.h>
int cost[10][10],i,j,k,n,stk[10],top,v,visit[10],visited[10];
int main()
{
    int m;
    cout <<"Enter no of vertices:";
    cin >> n;
    cout <<"Enter no of edges:";
    cin >> m;
```

```
cout << "\nEDGES \n";
for(k=1; k<=m; k++)
  cin >>i>>j;
  cost[i][j]=1;
}
cout <<"Enter initial vertex to traverse from:";</pre>
cin >>v;
cout <<"DFS ORDER OF VISITED VERTICES:";
cout << v <<" ";
visited[v]=1;
k=1;
while(k<n)
{
  for(j=n; j>=1; j--)
    if(cost[v][j]!=0 \&\& visited[j]!=1 \&\& visit[j]!=1)
    {
       visit[j]=1;
       stk[top]=j;
       top++;
    }
  v=stk[--top];
  cout<<v << " ";
  k++;
  visit[v]=0;
  visited[v]=1;
}
return 0;
```

```
PRIMS:
#include <bits/stdc++.h>
using namespace std;
#define V 7
int minKey(int key[], bool mstSet[])
        int min = INT_MAX, min_index;
        for (int v = 0; v < V; v++)
                 if (mstSet[v] == false && key[v] < min)</pre>
                         min = key[v], min_index = v;
        return min_index;
}
void printMST(int parent[], int graph[V][V])
{
        cout << "Edge \tWeight\n";</pre>
        for (int i = 1; i < V; i++)
                 cout << parent[i] << " - " << i << " \t"
                         << graph[i][parent[i]] << " \n";
}
void primMST(int graph[V][V])
{
        int parent[V];
        int key[V];
        bool mstSet[V];
        for (int i = 0; i < V; i++)
                 key[i] = INT_MAX, mstSet[i] = false;
        key[0] = 0;
```

parent[0] = -1;

```
for (int count = 0; count < V - 1; count++) {
                  int u = minKey(key, mstSet);
                  mstSet[u] = true;
                  for (int v = 0; v < V; v++)
                           if (graph[u][v] && mstSet[v] == false
                                    && graph[u][v] < key[v])
                                    parent[v] = u, key[v] = graph[u][v];
         }
         printMST(parent, graph);
}
int main()
         int graph[V][V] = {
\{0, 10, 20, 0,0,0,0,0\},\
{10, 0, 0, 28, 0,0,0},
\{20, 0, 0, 0, 24, 12, 0\},\
\{0, 28, 0, 0, 16, 0, 22\},\
\{0, 0, 24, 16, 0, 14, 0\},\
\{0, 0, 12, 0, 14, 0, 18\},\
\{0, 0, 0, 22, 0, 18, 0\}\};
         primMST(graph);
         return 0;
}
```

# Kruskhal:

```
#include <iostream>
#include <vector>
#include <utility>
```

```
#include <algorithm>
using namespace std;
const int MAX = 1e4 + 5;
int id[MAX], nodes, edges;
pair <long long, pair<int, int> > p[MAX];

void initialize()
{
   for(int i = 0;i < MAX;++i)
      id[i] = i;
}

int root(int x)
{</pre>
```

```
while(id[x] != x)
    id[x] = id[id[x]];
    x = id[x];
  }
  return x;
}
void union1(int x, int y)
{
  int p = root(x);
  int q = root(y);
  id[p] = id[q];
}
long long kruskal(pair<long long, pair<int, int> > p[])
  int x, y;
  long long cost, minimumCost = 0;
  for(int i = 0;i < edges;++i)</pre>
  {
    x = p[i].second.first;
    y = p[i].second.second;
    cost = p[i].first;
    if(root(x) != root(y))
       minimumCost += cost;
```

```
union1(x, y);
    }
  }
  return minimumCost;
}
int main()
{
  int x, y;
  long long weight, cost, minimumCost;
  initialize();
  cout<<endl<<"enter the number of nodes: "<<endl;
  cin >> nodes;
  cout<<"enter the number of edges: "<<endl;
  cin>> edges;
  cout<<endl;
  for(int i = 0;i < edges;++i)
  {
    cout<<"enter node1, node2, weight : ";</pre>
    cin >> x;
    cin>> y;
    cin>> weight;
    p[i] = make_pair(weight, make_pair(x, y));
  }
  sort(p, p + edges);
  minimumCost = kruskal(p);
  cout << "minimumCost is: "<<minimumCost << endl;</pre>
```

# Dijakstra:

```
#include<bits/stdc++.h>
using namespace std;
#define V 7
int shortest_path(int dist[], int n)
cout<<"Vertex "<<"\t"<<"Distance from Source\n";</pre>
for (int i = 0; i < V; i++)
cout<<" \t\t \n"<< i<<" \t\t "<<dist[i];
int minDist(int dist[], bool Set[])
int min = INT_MAX, min_index;
for (int i = 0; i < V; i++)
if (Set[i] == false && dist[i] <= min)
min = dist[i], min_index = i;
return min_index;
void Dijkstra(int g[V][V], int src)
int dist[V];
bool Set[V];
for (int i = 0; i < V; i++)
dist[i] = INT_MAX, Set[i] = false;
dist[src] = 0;
for (int c = 0; c < V-1; c++)
int u = minDist(dist, Set);
Set[u] = true;
for (int j = 0; j < V; j++)
if (|Set[j] \&\& g[u][j] \&\& dist[u] != INT_MAX \&\& dist[u] + g[u][j] < dist[j])
dist[j] = dist[u] + g[u][j];
shortest_path(dist, V);
int main()
- ios_base::sync_with_stdio(false);
cin.tie(NULL);
int G[V][V] = {
\{0, 2, 0, 6, 0, 0, 0\}
\{2, 0, 5, 0, 0, 0, 0, 0\},\
\{0, 5, 0, 8, 15, 10, 0\},\
\{6, 0, 8, 0, 0, 0, 0, 0, \}
```

```
{ 0, 0, 15, 9, 0, 6, 6,},
 { 0, 0, 10, 0, 6, 0, 2,},
 { 0, 0, 0, 0, 6, 2, 0,}
 };
 Dijkstra(G, 0);
 return 0;
 }
```

# **OUTPUTS:** -

Bfs:-

```
Enter no of vertices:7
Enter no of edges:11

EDGES
1 2
1 4
1 5
2 3
2 5
3 5
3 6
3 7
4 5
5 6
6 7
Enter initial vertex to traverse from:1
Visitied vertices:1 2 4 5 3 6 7
```

Dfs:-

```
Enter no of vertices:7
Enter no of edges:11

EDGES
1 2
1 4
1 5
2 3
2 5
3 5
3 6
3 7
4 5
5 6
6 7
Enter initial vertex to traverse from:1
DFS ORDER OF VISITED VERTICES:1 2 3 6 7 4 5
```

PRIMS:-

```
Edge Weight
0 - 1 10
0 - 2 20
4 - 3 16
5 - 4 14
2 - 5 12
5 - 6 18
```

### Krushkals:

```
enter the number of nodes:

6
enter the number of edges:

10
enter node1, node2, weight : 1 2 10
enter node1, node2, weight : 1 4 30
enter node1, node2, weight : 1 5 45
enter node1, node2, weight : 2 3 50
enter node1, node2, weight : 2 5 40
enter node1, node2, weight : 2 6 25
enter node1, node2, weight : 3 6 35
enter node1, node2, weight : 3 6 15
enter node1, node2, weight : 4 6 20
enter node1, node2, weight : 5 6 55
minimumCost is: 105
```