

C, C++ and DSA in depth

# Data Types and Variable Declarations



Saurabh Shukla (MySirG)

# Agenda

- ① Why classification of data?
- ② Data Types
- ③ variable declarations
- ④ ASCII
- ⑤ float vs double

# Data Classification

- Different data requires different way of handling data in computer.

Factor responsible for data classification

- Memory size required to store data
- Method to convert data into binary for internal representation.
- Kind of operations performed on data.

# Data Types

char

int

float

double

void

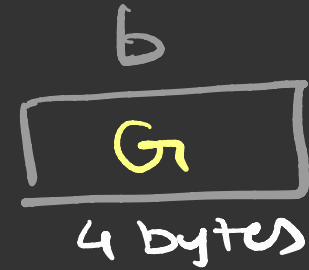
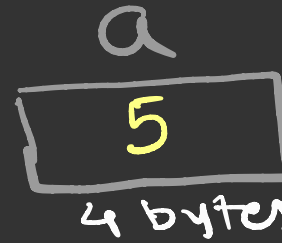
1 byte = 8 bits

# Variable Declaration

Integer

4 bytes

int a=5, b;



character

1 byte

char m='A';



Real

4 bytes

float k=2.5;



8 bytes

double d1;

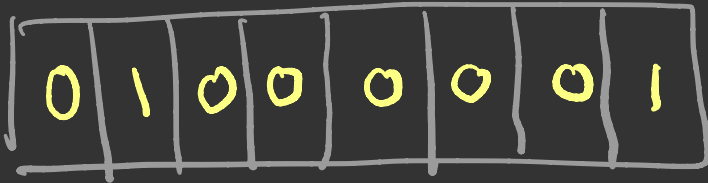


$$4 + 4 + 1 + 4 + 8 = 21$$

# ASCII

## character encoding

char m = 'A';



American Standard Code  
for Information Interchange

char m = 65;

int a = 65;

← a →



int a = 'A';

	0
	1
	2
' '	32
'0'	48
'@'	64
'A'	65
'B'	66
'Z'	90
'a'	97
'z'	122

255 → |||||

# float vs double

4 bytes

8 bytes

0.7

$$0.7 = 0.10110011001100110011\dots$$

$$\begin{array}{lcl} 0.7 \times 2 = 1.4 & 1 \\ \rightarrow 0.4 \times 2 = 0.8 & 0 \\ 0.8 \times 2 = 1.6 & 1 \\ 0.6 \times 2 = 1.2 & 1 \\ 0.2 \times 2 = 0.4 & 0 \\ \rightarrow 0.4 \times 2 = 0.8 & 0 \\ 0.8 \times 2 = 1.6 & 1 \\ 0.6 \times 2 = 1.2 & 1 \\ 0.2 \times 2 = 0.4 & 0 \\ \rightarrow 0.4 \times 2 = 0.8 & 0 \end{array}$$



0.1011

0.1011001

0.10110011