Trampolining Oark Arts Edition Part 2





Combinatory Logic, and an aside to GHC









Motivation

```
double :: [a] -> [a]
double [] = []
double (hd : tl) = hd : hd : double tl

Von Neumann Machine

First-order logic
```

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double :: [a] -> [a]
           double [] = []
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                                               First-order logic
Von Neumann Machine
                 Doesn't know what a "function" is
```

Recap

Task: Take a list of size 1e7, double it, and calculate its length. \$ scala-cli run scala-list.sc // DNF: stack overflow \$ scala-cli run scala-defunc.sc // 1240 ms 2 3 \$ sbtn nativeLink && ./target/scala-3.3.3/scaladefunc // defunctionalized version, no code changes 2 // 6046 ms (237 ms for 1e6) \$ stack ghc --resolver nightly haskell-list.hs && ./haskell-list // 67 ms 2

Sources

Discussions with Shardul, Simon, and Viktor.

Several papers, added at the end.

First-order logic, optional recap

A first-order structure:

- · A domain / universe U
- · A set of relations R
- A set of functions F

From the logic:

- · A set of variables V
- Logical connectives ∧, ¬
- Binder ∀

Notably, the relations and functions are *not* first-class objects, only elements of the universe are. We may write f(a) but never simply f.

Functions as data: slightly more formal

$$\lambda x. \ \lambda y. \ x \ (y \ z)$$

- Free variable, z
- Bound variables x, y

Can we simply write $f = \lambda x$. λy . $x(yz) \implies fa = \lambda y$. a(yz)?

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Could we write the LHS as $\forall x. \ \forall y. \ f(x,y) = x(y(z))$?

Combinatory Logic

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Definition (Baren)

A combinator is a lambda expression which contains no occurrences of a free variable.

Standard example, the S, K, and I combinators:

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Standard example, the S, K, and I combinators:

Older than the lambda calculus, Schönfinkel (1924) and Curry (1930).

$$\lambda x. \ x \mapsto I$$

 $\lambda x. \ c \mapsto K \ c \qquad (x \notin fv(c), bv(c) = \emptyset)$
 $\lambda x. \ e_1 \ e_2 \mapsto S \ (\lambda x. \ e_1) \ (\lambda x. \ e_2)$

Starting from the innermost abstraction:

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$$\lambda x. \ c \mapsto K \ c \qquad (x \notin fv(c), bv(c) = \emptyset)$$

$$\lambda x. \ e_1 \ e_2 \mapsto S \ (\lambda x. \ e_1) \ (\lambda x. \ e_2)$$

$$\lambda x. \lambda y. x (y z)$$

⊢;

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$$\lambda x. \ \lambda y. \ x \ (y \ z)$$

$$\mapsto \qquad \qquad \lambda x. \ S \ (\lambda y. x) \ (\lambda y. y \ z)$$

$$\mapsto \qquad \qquad \lambda x. \ S \ (K \ x) \ (\lambda y. y \ z)$$

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$$\mapsto \qquad \qquad S \ (\lambda x. \ S \ (K \ x)) \ (\lambda x. \ S \ (I \ (K \ z)))$$

$$\mapsto \qquad \qquad S \ ((K \ S) \ ((K \ K) \ I)) \ (K \ (S \ (I \ (K \ z))))$$

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- Eliminated bound variables (yay!)
- · Evaluation rules are like rewrites
- In particular, cannot partially evaluate
- But the generated term is huge (possibly cubic)
- The term we generated was not minimal, but minimal terms are not unique and hard to find

Supercombinator compilation

Motivation¹

$$(\lambda x. \lambda y. - y x) 3 4$$

· We gain much: no intermediate term, one less step

¹Simon Peyton Jones (1987). The Implementation of Functional Programming Languages.

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- Issue: our computation model now needs to accommodate arbitrary arity reductions

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Supercombinators

Solution: arbitrary arity reductions are the computation model.

Definition

A supercombinator S of arity n is a lambda expression of the form:

$$\lambda x_1. \lambda x_2. \ldots \lambda x_n. E$$

where

- E is not a lambda abstraction
- any lambda abstraction in E is a supercombinator itself
- $n \ge 0$

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where

- E is not a lambda abstraction
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Each supercombinator is paired with a *reduction* acting on a redex. A *supercombinator redex* is a fully applied supercombinator.

Compilation

$$XY = \lambda x. \ \lambda y. \ - \ y \ x$$

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 $XY \times y = -y \times x$

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Rewrite rules:

$$XY \times y = -y \times$$

Expression to be evaluated:

\$XY 3 4

Compilation: Example

$$(\lambda x. (\lambda y. + y x) x) 4$$

Notably, no supercombinators right now.

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Recursion, case analysis

2

²Treatment of recursion from Johnsson, Augustsson (1985).

Combinator Families

Schönfinkel's combinators $\{S, K, I, B, C\}$ where:

$$B \times y Z = X (y Z)$$

$$C \times y Z = X Z y$$

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Define a family Φ indexed by trees with words as leaves. Here $w \in \{b, c\}^*$.

$$\Phi_{\epsilon} = I$$

$$\Phi_{b \cdot w} \times x_1 \dots x_{|w|+1} = x \left(\Phi_w \times x_1 \dots \times x_{|w|+1} \right)$$

$$\Phi_{c \cdot w} \times x_1 \dots x_{|w|+1} = \left(\Phi_w \times x_1 \dots \times x_{|w|+1} \right) \times$$

$$\Phi_{(t_1, t_2)} \times x_1 \dots \times x_{|t_1|} \times y_1 \dots \times y_{|t_2|} \times z = \left(\Phi_{t_1} \times z \right) \left(\Phi_{t_2} \times z \right)$$

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 Simon Marlow and Simon Peyton Jones. "Making a fast curry: push/enter vs. eval/apply for higher-order languages." In: SIGPLAN Not. 39.9 (Sept. 2004),

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pp. 4-15. ISSN: 0362-1340. DOI: 10.1145/1016848.1016856. URL: https://doi.org/10.1145/1016848.1016856
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- · But the core ideas remain
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- I understand it a bit more now
- You can spot blocks of "rewrites"
- · Every piece of data is a function, and every function is data

On history of combinators and of Schönfinkel

Stephen Wolfram (2020), "Combinators and the Story of Computation," Stephen Wolfram Writings. https://writings.stephenwolfram.com/2020/12/combinators-and-the-story-of-computation.

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nLab authors. partial combinatory algebra.

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David A Turner. **"A new implementation technique for applicative languages."** In: *Software: Practice and Experience* 9.1 (1979), pp. 31–49

Sabine Broda and Luís Damas. "Compact bracket abstraction in combinatory logic." In: Journal of Symbolic Logic 62.3 (1997), pp. 729–740. DOI: 10.2307/2275570

Implementation details

SASL:

David A Turner. **"A new implementation technique for applicative languages."** In: Software: Practice and Experience 9.1 (1979), pp. 31–49

Eventually became the G-Machine:

Lennart Augustsson and Thomas Johnsson. "Parallel graph reduction with the (v, G)-machine." In: Proceedings of the Fourth International Conference on Functional Programming Languages and Computer Architecture. FPCA '89. Imperial College, London, United Kingdom: Association for Computing Machinery, 1989, pp. 202–213. ISBN: 0897913280. DOI: 10.1145/99370.99386. URL: https://doi.org/10.1145/99370.99386

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https://doi.org/10.1145/276393.276397

Thanks! Questions?

A summary:

- SKI combinators
- Supercombinator compilation
 - · Lambda-lifting
 - Recursion
 - · Combinator families
- · A look at remnants in GHC



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