CSE 431/531: Algorithm Analysis and Design

Fall 2022

Homework 3 Solutions

Instructor: Shi Li Deadline: 10/23/2022

Your Name: Your Student ID:

Problems	1	2	3	4	Total
Max. Score	16	16	24	24	80
Your Score					

Problem 1 For each of the following recurrences, use the master theorem to give the tight asymptotic upper bound. You just need to give the final bound for each recurrence.

(a)
$$T(n) = 5T(n/3) + O(n)$$
.

$$T(n) = O(n^{\log_3 5}).$$

(b)
$$T(n) = 3T(n/3) + O(n)$$
.

$$T(n) = O(n \log n).$$

(c)
$$T(n) = 4T(n/2) + O(n^2\sqrt{n}).$$

$$T(n) = O(n^2 \sqrt{n}).$$

(d)
$$T(n) = 8T(n/2) + O(n^2)$$
.

$$T(n) = O(n^3).$$

Problem 2 Given two *n*-digit integers, you need output their product. Design an $O(n^{\log_2 3})$ -time algorithm for the problem, using the polynomial-multiplication algorithm as a black box to solve the problem.

Assume the two n-digit integers are given by two 0-indexed arrays A and B of length n, each entry being an integer between 0 and 9. The i-th integer in an array corresponds to the digit with weight 10^i . For example, if we need to multiple 3617140103 and 3106136492, then the two arrays are A = (3,0,1,0,4,1,7,1,6,3) and B = (2,9,4,6,3,1,6,0,1,3). That is, A[0] = 3, A[1] = 0, A[2] = 1, etc. You need to output the product "11235330870604938676". You can assume the two integers both have n digits, and there are no leading 0's.

You can use the polynomial-multiplication algorithm as a black-box; you do not need to give its code/pseudo-code.

- 1: Treat A and B as polynomials, and call the $O(n^{\log_2 3})$ -time polynomial multiplication algorithm to obtain the product polynomial C of A and B.
 - \triangleright We extend C by one entry so that it has indices from 0 to 2n-1. That is, the length of C is 2n and C[2n-1]=0.
- 2: for $i \leftarrow 0$ to 2n 2 do
- 3: $C[i+1] \leftarrow C[i+1] + |C[i]/10|$
- 4: $C[i] \leftarrow C[i] \mod 10$
- 5: for $i \leftarrow 2n 1$ downto 0 do
- 6: if $i \neq 2n-1$ or $A[i] \neq 0$ then print(A[i])

Problem 3 Suppose you are given n pictures of human faces, numbered from 1 to n. There is a face comparison program A that, given two different indices i and j from $1, 2, \dots, n$, returns whether face i and face j are the same, i.e., are of the same person. A majority face is a face that appears more than n/2 times in the n pictures.

The problem, then, is to decide whether there is a majority face or not, using the algorithm A as a black box. You need to design and analyze an algorithm that only calls $A O(n \log n)$ times.

Remark. A can only return whether two faces i and j are the same or not. If they are not the same, A can not tell you whether "face i < face j" or "face i > face j".

Example. Suppose n = 5 and the function calls to \mathcal{A} and their returned values are as follows: A(1,2) = different, A(1,3) = different, A(2,3) = same, A(3,4) = different, A(3,5) = same. Then your algorithm can correctly return "yes" since it knows that faces 2, 3 and 5 are the same. This example is only for the purpose of helping you understand the problem. You should not use it as a guide to design your algorithm.

The crucial observation is the following: if some face is a majority face in a set S, and S is the disjoint union of two sets S_1 and S_2 , then the face is either a majority face in S_1 , or a majority face in S_2 (or both).

Algorithm 1 majority (ℓ, r) \return the majority face in $\{\ell, \ell+1, \cdots, r\}$, or -1 if it does not exist

```
1: if \ell = r then return \ell
 2: m \leftarrow \lfloor (\ell + r)/2 \rfloor
 3: a \leftarrow \mathsf{majority}(\ell, m)
 4: b \leftarrow \mathsf{majority}(m+1,r)
 5: if a \neq -1 then
         count \leftarrow 0
 6:
         for i \leftarrow \ell to r do
 7:
 8:
              if A(a,i) = \text{"same"} then count \leftarrow count + 1
         if count > (r - \ell + 1)/2 then return a
10: if b \neq -1 then
         count \leftarrow 0
11:
         for i \leftarrow \ell to r do
12:
              if A(b,i) = "same" then count \leftarrow count + 1
13:
         if count > (r - \ell + 1)/2 then return b
14:
15: return -1
```

The recurrence for the running time of the algorithm is T(n) = 2T(n/2) + O(n) and thus the final running time is $O(n \log n)$.

Problem 4 Given an array A of n distinct numbers, we say that some index $i \in \{1, 2, 3, \dots, n\}$ is a local minimum of A, if A[i] < A[i-1] and A[i] < A[i+1] (we assume that $A[0] = A[n+1] = \infty$). Suppose the array A is already stored in memory. Give an $O(\log n)$ -time algorithm to find a local minimum of A. (There could be multiple local minimums in A; you only need to output one of them.)

Algorithm 2 local-minimum(l, r)

```
1: if l = r then return l

2: m = \lfloor (l+r)/2 \rfloor

3: if A[m] < A[m+1] then

4: return local-minimum(l, m)

5: else

6: return local-minimum(m+1, r)
```

local-minimum(l,r) returns a local minimum in A[l..r]. Thus, local-minimum(1,n) will return a local minimum in A. We guarantee the following property:

(*) When we call local-minimum(l, r), we have A[l-1] > A[l] and A[r] < A[r+1].

(*) is true when l=1 and r=n. If l< r, we break A[l..r] into two arrays A[l..m] and A[m+1..r]. If A[m]< A[m+1] then we call local-minimum(l,m) and we are guaranteed that A[l-1]>A[l] and A[m]< A[m+1]; if A[m]>A[m+1] then we call local-minimum(l,m) and we are guaranteed that A[m]>A[m+1] and A[r]< A[r+1]. Thus, we always maintain (*).

Thus, when l = r, we have A[l-1] > A[l] and A[l] < A[l+1]; so A[l] is a local minimum. The running time of the algorithm is $O(\log n)$ (the recurrence is T(n) = T(n/2) + O(1).)