

CSE 431/531: Algorithm Analysis and Design (Fall 2022)

NP-Completeness

Lecturer: Shi Li

*Department of Computer Science and Engineering
University at Buffalo*

NP-Completeness Theory

- The topics we discussed so far are **positive results**: how to design efficient algorithms for solving a given problem.
- NP-Completeness provides **negative results**: some problems can **not** be solved efficiently.

Q: Why do we study negative results?

NP-Completeness Theory

- The topics we discussed so far are **positive results**: how to design efficient algorithms for solving a given problem.
- NP-Completeness provides **negative results**: some problems can **not** be solved efficiently.

Q: Why do we study negative results?

- A given problem X cannot be solved in polynomial time.
- Without knowing it, you will have to keep trying to find polynomial time algorithm for solving X . All our efforts are doomed!

Efficient = Polynomial Time

- Polynomial time: $O(n^k)$ for any constant $k > 0$
- Example: $O(n)$, $O(n^2)$, $O(n^{2.5} \log n)$, $O(n^{100})$
- Not polynomial time: $O(2^n)$, $O(n^{\log n})$

Efficient = Polynomial Time

- Polynomial time: $O(n^k)$ for any constant $k > 0$
- Example: $O(n)$, $O(n^2)$, $O(n^{2.5} \log n)$, $O(n^{100})$
- Not polynomial time: $O(2^n)$, $O(n^{\log n})$
- Almost all algorithms we learnt so far run in polynomial time

Efficient = Polynomial Time

- Polynomial time: $O(n^k)$ for any constant $k > 0$
- Example: $O(n)$, $O(n^2)$, $O(n^{2.5} \log n)$, $O(n^{100})$
- Not polynomial time: $O(2^n)$, $O(n^{\log n})$
- Almost all algorithms we learnt so far run in polynomial time

Reason for Efficient = Polynomial Time

- For natural problems, if there is an $O(n^k)$ -time algorithm, then k is small, say 4
- A good cut separating problems: for most natural problems, either we have a polynomial time algorithm, or the best algorithm runs in time $\Omega(2^{n^c})$ for some c
- Do not need to worry about the computational model

Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems
- 5 Summary

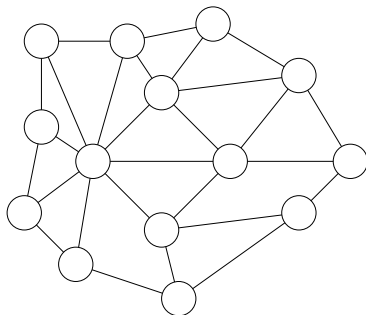
Example: Hamiltonian Cycle Problem

Def. Let G be an undirected graph. A **Hamiltonian Cycle (HC)** of G is a cycle C in G that **passes each vertex of G exactly once**.

Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

Output: whether G contains a Hamiltonian cycle



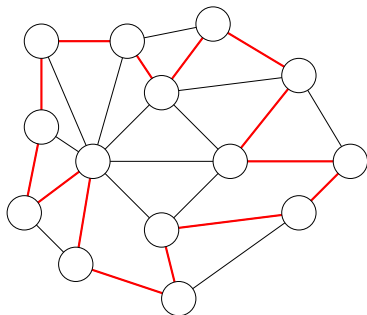
Example: Hamiltonian Cycle Problem

Def. Let G be an undirected graph. A **Hamiltonian Cycle (HC)** of G is a cycle C in G that **passes each vertex of G exactly once**.

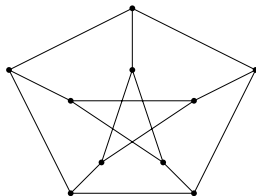
Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

Output: whether G contains a Hamiltonian cycle



Example: Hamiltonian Cycle Problem



- The graph is called the **Petersen Graph**. It has no HC.

Example: Hamiltonian Cycle Problem

Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

Output: whether G contains a Hamiltonian cycle

Example: Hamiltonian Cycle Problem

Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

Output: whether G contains a Hamiltonian cycle

Algorithm for Hamiltonian Cycle Problem:

- Enumerate all possible permutations, and check if it corresponds to a Hamiltonian Cycle

Example: Hamiltonian Cycle Problem

Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

Output: whether G contains a Hamiltonian cycle

Algorithm for Hamiltonian Cycle Problem:

- Enumerate all possible permutations, and check if it corresponds to a Hamiltonian Cycle
- Running time: $O(n!m) = 2^{O(n \lg n)}$
- Better algorithm: $2^{O(n)}$
- Far away from polynomial time

Example: Hamiltonian Cycle Problem

Hamiltonian Cycle (HC) Problem

Input: graph $G = (V, E)$

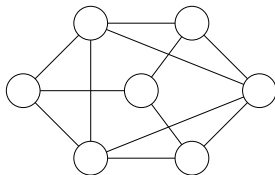
Output: whether G contains a Hamiltonian cycle

Algorithm for Hamiltonian Cycle Problem:

- Enumerate all possible permutations, and check if it corresponds to a Hamiltonian Cycle
- Running time: $O(n!m) = 2^{O(n \lg n)}$
- Better algorithm: $2^{O(n)}$
- Far away from polynomial time
- HC is **NP-hard**: it is **unlikely** that it can be solved in polynomial time.

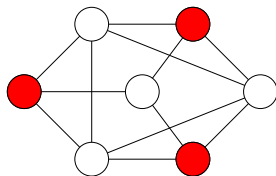
Maximum Independent Set Problem

Def. An **independent set** of $G = (V, E)$ is a subset $I \subseteq V$ such that no two vertices in I are adjacent in G .



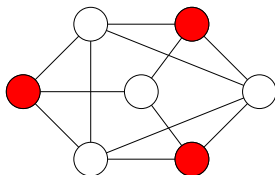
Maximum Independent Set Problem

Def. An **independent set** of $G = (V, E)$ is a subset $I \subseteq V$ such that no two vertices in I are adjacent in G .



Maximum Independent Set Problem

Def. An **independent set** of $G = (V, E)$ is a subset $I \subseteq V$ such that no two vertices in I are adjacent in G .



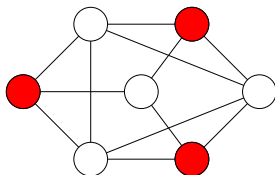
Maximum Independent Set Problem

Input: graph $G = (V, E)$

Output: the size of the maximum independent set of G

Maximum Independent Set Problem

Def. An **independent set** of $G = (V, E)$ is a subset $I \subseteq V$ such that no two vertices in I are adjacent in G .



Maximum Independent Set Problem

Input: graph $G = (V, E)$

Output: the size of the maximum independent set of G

- Maximum Independent Set is NP-hard

Formula Satisfiability

Formula Satisfiability

Input: boolean formula with n variables, with \vee, \wedge, \neg operators.

Output: whether the boolean formula is satisfiable

- Example: $\neg((\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3))$ is not satisfiable
- Trivial algorithm: enumerate all possible assignments, and check if each assignment satisfies the formula. The algorithm runs in exponential time.

Formula Satisfiability

Formula Satisfiability

Input: boolean formula with n variables, with \vee, \wedge, \neg operators.

Output: whether the boolean formula is satisfiable

- Example: $\neg((\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3))$ is not satisfiable
- Trivial algorithm: enumerate all possible assignments, and check if each assignment satisfies the formula. The algorithm runs in exponential time.
- Formula Satisfiability is NP-hard

Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP**
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems
- 5 Summary

Decision Problem Vs Optimization Problem

Def. A problem X is called a **decision problem** if the output is either 0 or 1 (yes/no).

Decision Problem Vs Optimization Problem

Def. A problem X is called a **decision problem** if the output is either 0 or 1 (yes/no).

- When we define the P and NP, we only consider decision problems.

Decision Problem Vs Optimization Problem

Def. A problem X is called a **decision problem** if the output is either 0 or 1 (yes/no).

- When we define the P and NP, we only consider decision problems.

Fact For each optimization problem X , there is a decision version X' of the problem. If we have a polynomial time algorithm for the decision version X' , we can solve the original problem X in polynomial time.

Optimization to Decision

Shortest Path

Input: graph $G = (V, E)$, weight w, s, t and a bound L

Output: whether there is a path from s to t of length at most L

Optimization to Decision

Shortest Path

Input: graph $G = (V, E)$, weight w , s, t and a bound L

Output: whether there is a path from s to t of length at most L

Maximum Independent Set

Input: a graph G and a bound k

Output: whether there is an independent set of size at least k

Encoding

The input of a problem will be **encoded** as a binary string.

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String:

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String: **111101**

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String: 111101**11110001**

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String: 11110111110001**1111000011000001**

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String: 111101111100011111000011000001
1100001101

Encoding

The input of a problem will be **encoded** as a binary string.

Example: Sorting problem

- Input: (3, 6, 100, 9, 60)
- Binary: (11, 110, 1100100, 1001, 111100)
- String: 111101111100011111000011000001
1100001101**1111111000001**

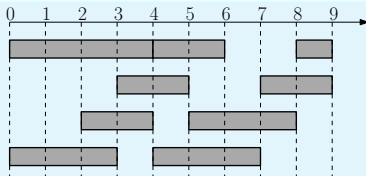
Encoding

The input of an problem will be **encoded** as a binary string.

Encoding

The input of an problem will be **encoded** as a binary string.

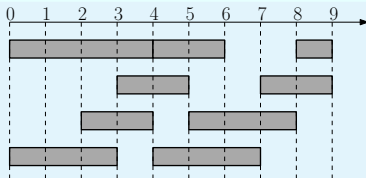
Example: Interval Scheduling Problem



Encoding

The input of a problem will be **encoded** as a binary string.

Example: Interval Scheduling Problem

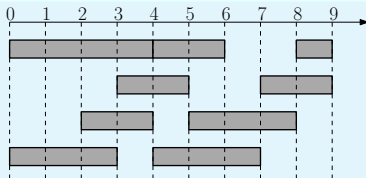


- $(0, 3, 0, 4, 2, 4, 3, 5, 4, 6, 4, 7, 5, 8, 7, 9, 8, 9)$

Encoding

The input of an problem will be **encoded** as a binary string.

Example: Interval Scheduling Problem



- (0, 3, 0, 4, 2, 4, 3, 5, 4, 6, 4, 7, 5, 8, 7, 9, 8, 9)
- Encode the sequence into a binary string as before

Encoding

Def. The **size** of an input is the length of the encoded string s for the input, denoted as $|s|$.

Q: Does it matter how we encode the input instances?

Encoding

Def. The **size** of an input is the length of the encoded string s for the input, denoted as $|s|$.

Q: Does it matter how we encode the input instances?

A: No! As long as we are using a “natural” encoding. We only care whether the running time is polynomial or not

Define Problem as a Function

$$X : \{0, 1\}^* \rightarrow \{0, 1\}$$

Def. A **decision problem** X is a function mapping $\{0, 1\}^*$ to $\{0, 1\}$ such that for any $s \in \{0, 1\}^*$, $X(s)$ is the correct output for input s .

- $\{0, 1\}^*$: the set of all binary strings of any length.

Define Problem as a Function

$$X : \{0, 1\}^* \rightarrow \{0, 1\}$$

Def. A **decision problem** X is a function mapping $\{0, 1\}^*$ to $\{0, 1\}$ such that for any $s \in \{0, 1\}^*$, $X(s)$ is the correct output for input s .

- $\{0, 1\}^*$: the set of all binary strings of any length.

Def. An algorithm A **solves** a problem X if, $A(s) = X(s)$ for any binary string s

Define Problem as a Function

$$X : \{0, 1\}^* \rightarrow \{0, 1\}$$

Def. A **decision problem** X is a function mapping $\{0, 1\}^*$ to $\{0, 1\}$ such that for any $s \in \{0, 1\}^*$, $X(s)$ is the correct output for input s .

- $\{0, 1\}^*$: the set of all binary strings of any length.

Def. An algorithm A **solves** a problem X if, $A(s) = X(s)$ for any binary string s

Def. A has a **polynomial running time** if there is a polynomial function $p(\cdot)$ so that for every string s , the algorithm A terminates on s in at most $p(|s|)$ steps.

Complexity Class P

Def. The **complexity class P** is the set of decision problems X that can be solved in polynomial time.

Complexity Class P

Def. The **complexity class P** is the set of decision problems X that can be solved in polynomial time.

- The decision versions of interval scheduling, shortest path and minimum spanning tree all in P.

Certifier for Hamiltonian Cycle (HC)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for HC

Certifier for Hamiltonian Cycle (HC)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for HC
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Certifier for Hamiltonian Cycle (HC)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for HC
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given a graph $G = (V, E)$ with a HC, how can Alice convince Bob that G contains a Hamiltonian cycle?

Certifier for Hamiltonian Cycle (HC)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for HC
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given a graph $G = (V, E)$ with a HC, how can Alice convince Bob that G contains a Hamiltonian cycle?

A: Alice gives a Hamiltonian cycle to Bob, and Bob checks if it is really a Hamiltonian cycle of G

Certifier for Hamiltonian Cycle (HC)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for HC
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given a graph $G = (V, E)$ with a HC, how can Alice convince Bob that G contains a Hamiltonian cycle?

A: Alice gives a Hamiltonian cycle to Bob, and Bob checks if it is really a Hamiltonian cycle of G

Def. The message Alice sends to Bob is called a **certificate**, and the algorithm Bob runs is called a **certifier**.

Certifier for Independent Set (Ind-Set)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for Ind-Set
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Certifier for Independent Set (Ind-Set)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for Ind-Set
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given graph $G = (V, E)$ and integer k , such that there is an independent set of size k in G , how can Alice convince Bob that there is such a set?

Certifier for Independent Set (Ind-Set)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for Ind-Set
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given graph $G = (V, E)$ and integer k , such that there is an independent set of size k in G , how can Alice convince Bob that there is such a set?

A: Alice gives a set of size k to Bob and Bob checks if it is really a independent set in G .

Certifier for Independent Set (Ind-Set)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for Ind-Set
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given graph $G = (V, E)$ and integer k , such that there is an independent set of size k in G , how can Alice convince Bob that there is such a set?

A: Alice gives a set of size k to Bob and Bob checks if it is really a independent set in G .

- Certificate: a set of size k

Certifier for Independent Set (Ind-Set)

- Alice has a supercomputer, fast enough to run the $2^{O(n)}$ time algorithm for Ind-Set
- Bob has a slow computer, which can only run an $O(n^3)$ -time algorithm

Q: Given graph $G = (V, E)$ and integer k , such that there is an independent set of size k in G , how can Alice convince Bob that there is such a set?

A: Alice gives a set of size k to Bob and Bob checks if it is really a independent set in G .

- Certificate: a set of size k
- Certifier: check if the given set is really an independent set

The Complexity Class NP

Def. B is an **efficient certifier** for a problem X if

- B is a polynomial-time algorithm that takes two input strings s and t
- there is a polynomial function p such that, $X(s) = 1$ if and only if there is string t such that $|t| \leq p(|s|)$ and $B(s, t) = 1$.

The string t such that $B(s, t) = 1$ is called a **certificate**.

The Complexity Class NP

Def. B is an **efficient certifier** for a problem X if

- B is a polynomial-time algorithm that takes two input strings s and t
- there is a polynomial function p such that, $X(s) = 1$ if and only if there is string t such that $|t| \leq p(|s|)$ and $B(s, t) = 1$.

The string t such that $B(s, t) = 1$ is called a **certificate**.

Def. The complexity class NP is the set of all problems for which there exists an efficient certifier.

HC (Hamiltonian Cycle) \in NP

- Input: Graph G

HC (Hamiltonian Cycle) \in NP

- Input: Graph G
- Certificate: a sequence S of edges in G that form a Hamiltonian Cycle
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G)|)$ for some polynomial function p

HC (Hamiltonian Cycle) \in NP

- Input: Graph G
- Certificate: a sequence S of edges in G that form a Hamiltonian Cycle
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G)|)$ for some polynomial function p
- Certifier B : $B(G, S) = 1$ if and only if S is an HC in G
- Clearly, B runs in polynomial time

HC (Hamiltonian Cycle) \in NP

- Input: Graph G
- Certificate: a sequence S of edges in G that form a Hamiltonian Cycle
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G)|)$ for some polynomial function p
- Certifier B : $B(G, S) = 1$ if and only if S is an HC in G
- Clearly, B runs in polynomial time
- $\text{HC}(G) = 1 \iff \exists S, B(G, S) = 1$

MIS (Maximum Independent Set) \in NP

- Input: graph $G = (V, E)$ and integer k

MIS (Maximum Independent Set) \in NP

- Input: graph $G = (V, E)$ and integer k
- Certificate: a set $S \subseteq V$ of size k
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G, k)|)$ for some polynomial function p

MIS (Maximum Independent Set) \in NP

- Input: graph $G = (V, E)$ and integer k
- Certificate: a set $S \subseteq V$ of size k
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G, k)|)$ for some polynomial function p
- Certifier B : $B((G, k), S) = 1$ if and only if S is an independent set in G
- Clearly, B runs in polynomial time

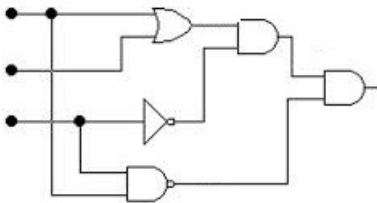
MIS (Maximum Independent Set) \in NP

- Input: graph $G = (V, E)$ and integer k
- Certificate: a set $S \subseteq V$ of size k
- $|\text{encoding}(S)| \leq p(|\text{encoding}(G, k)|)$ for some polynomial function p
- Certifier B : $B((G, k), S) = 1$ if and only if S is an independent set in G
- Clearly, B runs in polynomial time
- $\text{MIS}(G, k) = 1 \iff \exists S, B((G, k), S) = 1$

Circuit Satisfiability (Circuit-Sat) Problem

Input: a circuit with and/or/not gates

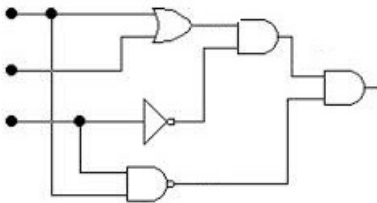
Output: whether there is an assignment such that the output is 1?



Circuit Satisfiability (Circuit-Sat) Problem

Input: a circuit with and/or/not gates

Output: whether there is an assignment such that the output is 1?



- Is Circuit-Sat \in NP?

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

- Is $\overline{\text{HC}} \in \text{NP}$?

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

- Is $\overline{\text{HC}} \in \text{NP}$?
- Can Alice convince Bob that G is a yes-instance (i.e, G **does not** contain a HC), if this is true.

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

- Is $\overline{\text{HC}} \in \text{NP}$?
- Can Alice convince Bob that G is a yes-instance (i.e, G **does not** contain a HC), if this is true.
- Unlikely

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

- Is $\overline{\text{HC}} \in \text{NP}$?
- Can Alice convince Bob that G is a yes-instance (i.e, G **does not** contain a HC), if this is true.
- Unlikely
- Alice can only convince Bob that G is a no-instance

$\overline{\text{HC}}$

Input: graph $G = (V, E)$

Output: whether G **does not** contain a Hamiltonian cycle

- Is $\overline{\text{HC}} \in \text{NP}$?
- Can Alice convince Bob that G is a yes-instance (i.e, G **does not** contain a HC), if this is true.
- Unlikely
- Alice can only convince Bob that G is a no-instance
- $\overline{\text{HC}} \in \text{Co-NP}$

The Complexity Class Co-NP

Def. For a problem X , the problem \overline{X} is the problem such that $\overline{X}(s) = 1$ if and only if $X(s) = 0$.

Def. **Co-NP** is the set of decision problems X such that $\overline{X} \in \text{NP}$.

Def. A **tautology** is a boolean formula that always evaluates to 1.

Tautology Problem

Input: a boolean formula

Output: whether the formula is a tautology

- e.g. $(\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3)$ is a tautology

Def. A **tautology** is a boolean formula that always evaluates to 1.

Tautology Problem

Input: a boolean formula

Output: whether the formula is a tautology

- e.g. $(\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3)$ is a tautology
- Bob can certify that a formula is not a tautology

Def. A **tautology** is a boolean formula that always evaluates to 1.

Tautology Problem

Input: a boolean formula

Output: whether the formula is a tautology

- e.g. $(\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3)$ is a tautology
- Bob can certify that a formula is not a tautology
- Thus Tautology \in Co-NP

Def. A **tautology** is a boolean formula that always evaluates to 1.

Tautology Problem

Input: a boolean formula

Output: whether the formula is a tautology

- e.g. $(\neg x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_3) \vee x_1 \vee (\neg x_2 \wedge x_3)$ is a tautology
- Bob can certify that a formula is not a tautology
- Thus Tautology \in Co-NP
- Indeed, $\text{Tautology} = \overline{\text{Formula-Unsat}}$

$$P \subseteq NP$$

$$P \subseteq NP$$

- Let $X \in P$ and $X(s) = 1$

Q: How can Alice convince Bob that s is a yes instance?

$P \subseteq NP$

- Let $X \in P$ and $X(s) = 1$

Q: How can Alice convince Bob that s is a yes instance?

A: Since $X \in P$, Bob can check whether $X(s) = 1$ by himself, without Alice's help.

$P \subseteq NP$

- Let $X \in P$ and $X(s) = 1$

Q: How can Alice convince Bob that s is a yes instance?

A: Since $X \in P$, Bob can check whether $X(s) = 1$ by himself, without Alice's help.

- The certificate is an empty string

$P \subseteq NP$

- Let $X \in P$ and $X(s) = 1$

Q: How can Alice convince Bob that s is a yes instance?

A: Since $X \in P$, Bob can check whether $X(s) = 1$ by himself, without Alice's help.

- The certificate is an empty string
- Thus, $X \in NP$ and $P \subseteq NP$

$P \subseteq NP$

- Let $X \in P$ and $X(s) = 1$

Q: How can Alice convince Bob that s is a yes instance?

A: Since $X \in P$, Bob can check whether $X(s) = 1$ by himself, without Alice's help.

- The certificate is an empty string
- Thus, $X \in NP$ and $P \subseteq NP$
- Similarly, $P \subseteq \text{Co-NP}$, thus $P \subseteq NP \cap \text{Co-NP}$

Is $P = NP$?

Is $P = NP$?

- A famous, big, and fundamental open problem in computer science
- Most researchers believe $P \neq NP$
- It would be too amazing if $P = NP$: if one can **check** a solution efficiently, then one can find a **solution** efficiently

Is $P = NP$?

- A famous, big, and fundamental open problem in computer science
- Little progress has been made
- Most researchers believe $P \neq NP$
- It would be too amazing if $P = NP$: if one can **check** a solution efficiently, then one can find a **solution** efficiently

Is $P = NP$?

- A famous, big, and fundamental open problem in computer science
- Little progress has been made
- Most researchers believe $P \neq NP$
- It would be too amazing if $P = NP$: if one can **check** a solution efficiently, then one can find a **solution** efficiently
- We assume $P \neq NP$ and prove that problems do not have polynomial time algorithms.

Is $P = NP$?

- A famous, big, and fundamental open problem in computer science
- Little progress has been made
- Most researchers believe $P \neq NP$
- It would be too amazing if $P = NP$: if one can **check** a solution efficiently, then one can find a **solution** efficiently
- We assume $P \neq NP$ and prove that problems do not have polynomial time algorithms.
- We said it is **unlikely** that Hamiltonian Cycle can be solved in polynomial time:
 - if $P \neq NP$, then $HC \notin P$
 - $HC \notin P$, unless $P = NP$

Is $NP = Co-NP$?

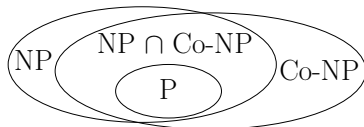
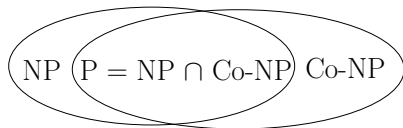
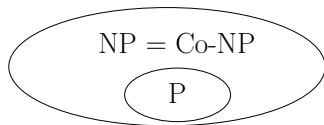
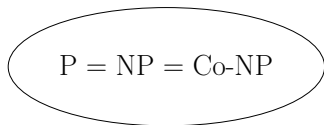
- Again, a big open problem

Is $NP = Co-NP$?

- Again, a big open problem
- Most researchers believe $NP \neq Co-NP$.

4 Possibilities of Relationships

Notice that $X \in \text{NP} \iff \overline{X} \in \text{Co-NP}$ and $P \subseteq \text{NP} \cap \text{Co-NP}$



- People commonly believe we are in the 4th scenario

Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness**
- 4 NP-Complete Problems
- 5 Summary

Polynomial-Time Reductions

Def. Given a black box algorithm A that solves a problem X , if any instance of a problem Y can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to A , then we say Y is polynomial-time reducible to X , denoted as $Y \leq_P X$.

Polynomial-Time Reductions

Def. Given a black box algorithm A that solves a problem X , if any instance of a problem Y can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to A , then we say Y is polynomial-time reducible to X , denoted as $Y \leq_P X$.

To prove positive results:

Suppose $Y \leq_P X$. If X can be solved in polynomial time, then Y can be solved in polynomial time.

Polynomial-Time Reductions

Def. Given a black box algorithm A that solves a problem X , if any instance of a problem Y can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to A , then we say Y is polynomial-time reducible to X , denoted as $Y \leq_P X$.

To prove positive results:

Suppose $Y \leq_P X$. If X can be solved in polynomial time, then Y can be solved in polynomial time.

To prove negative results:

Suppose $Y \leq_P X$. If Y cannot be solved in polynomial time, then X cannot be solved in polynomial time.

Polynomial-Time Reduction: Example

Hamiltonian-Path (HP) problem

Input: $G = (V, E)$ and $s, t \in V$

Output: whether there is a Hamiltonian path from s to t in G

Polynomial-Time Reduction: Example

Hamiltonian-Path (HP) problem

Input: $G = (V, E)$ and $s, t \in V$

Output: whether there is a Hamiltonian path from s to t in G

Lemma $\text{HP} \leq_P \text{HC}$.

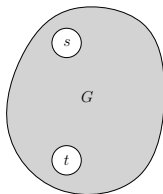
Polynomial-Time Reduction: Example

Hamiltonian-Path (HP) problem

Input: $G = (V, E)$ and $s, t \in V$

Output: whether there is a Hamiltonian path from s to t in G

Lemma $HP \leq_P HC$.



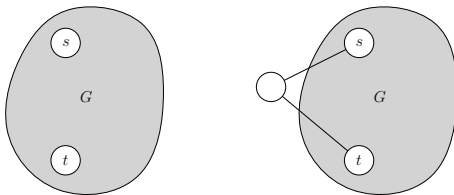
Polynomial-Time Reduction: Example

Hamiltonian-Path (HP) problem

Input: $G = (V, E)$ and $s, t \in V$

Output: whether there is a Hamiltonian path from s to t in G

Lemma $HP \leq_P HC$.



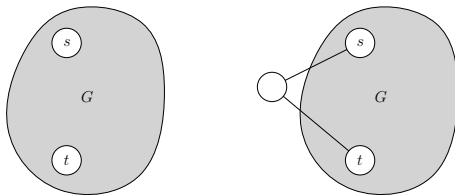
Polynomial-Time Reduction: Example

Hamiltonian-Path (HP) problem

Input: $G = (V, E)$ and $s, t \in V$

Output: whether there is a Hamiltonian path from s to t in G

Lemma $HP \leq_P HC$.



Obs. G has a HP from s to t if and only if graph on right side has a HC.

NP-Completeness

Def. A problem X is called **NP-complete** if

- 1 $X \in \text{NP}$, and
- 2 $Y \leq_P X$ for every $Y \in \text{NP}$.

NP-Completeness

Def. A problem X is called **NP-hard** if

② $Y \leq_P X$ for every $Y \in \text{NP}$.

- NP-hard problems are at least as hard as NP-complete problems (a NP-hard problem is not required to be in NP)

NP-Completeness

Def. A problem X is called **NP-complete** if

- ① $X \in \text{NP}$, and
- ② $Y \leq_P X$ for every $Y \in \text{NP}$.

- NP-hard problems are at least as hard as NP-complete problems (a NP-hard problem is not required to be in NP)
- If you believe $P \neq \text{NP}$, and proved that a problem X is NP-complete (or NP-hard), stop trying to design efficient algorithms for X

NP-Completeness

Def. A problem X is called **NP-complete** if

- 1 $X \in \text{NP}$, and
- 2 $Y \leq_P X$ for every $Y \in \text{NP}$.

Theorem If X is NP-complete and $X \in \text{P}$, then $\text{P} = \text{NP}$.

- NP-hard problems are at least as hard as NP-complete problems (a NP-hard problem is not required to be in NP)
- If you believe $\text{P} \neq \text{NP}$, and proved that a problem X is NP-complete (or NP-hard), stop trying to design efficient algorithms for X

NP-Completeness

Def. A problem X is called **NP-complete** if

- 1 $X \in \text{NP}$, and
- 2 $Y \leq_P X$ for every $Y \in \text{NP}$.

Theorem If X is NP-complete and $X \in \text{P}$, then $\text{P} = \text{NP}$.

- NP-complete problems are the hardest problems in NP
- NP-hard problems are at least as hard as NP-complete problems (a NP-hard problem is not required to be in NP)
- If you believe $\text{P} \neq \text{NP}$, and proved that a problem X is NP-complete (or NP-hard), stop trying to design efficient algorithms for X

NP-Completeness

Def. A problem X is called **NP-complete** if

- 1 $X \in \text{NP}$, and
- 2 $Y \leq_P X$ for every $Y \in \text{NP}$.

Theorem If X is NP-complete and $X \in \text{P}$, then $\text{P} = \text{NP}$.

- NP-complete problems are the hardest problems in NP
- NP-hard problems are at least as hard as NP-complete problems (a NP-hard problem is not required to be in NP)
- To prove $\text{P} = \text{NP}$ (if you believe it), you only need to give an efficient algorithm for **any** NP-complete problem
- If you believe $\text{P} \neq \text{NP}$, and proved that a problem X is NP-complete (or NP-hard), stop trying to design efficient algorithms for X

Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems**
- 5 Summary

Def. A problem X is called **NP-complete** if

- ① $X \in \text{NP}$, and
- ② $Y \leq_P X$ for every $Y \in \text{NP}$.

Def. A problem X is called **NP-complete** if

- ① $X \in \text{NP}$, and
- ② $Y \leq_P X$ for every $Y \in \text{NP}$.

- How can we find a problem $X \in \text{NP}$ such that every problem $Y \in \text{NP}$ is polynomial time reducible to X ? Are we asking for too much?

Def. A problem X is called **NP-complete** if

① $X \in \text{NP}$, and

② $Y \leq_P X$ for every $Y \in \text{NP}$.

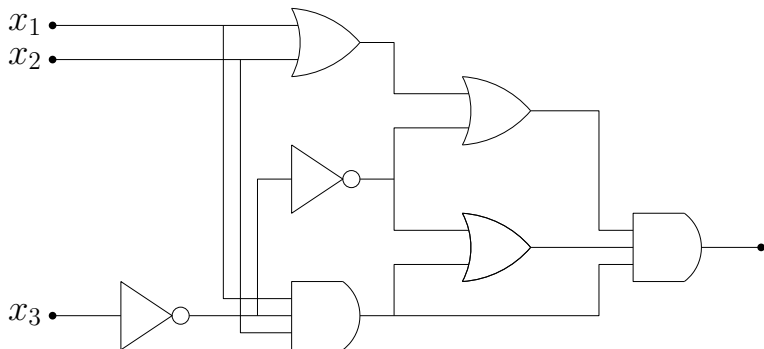
- How can we find a problem $X \in \text{NP}$ such that every problem $Y \in \text{NP}$ is polynomial time reducible to X ? Are we asking for too much?
- No! There is indeed a large family of natural NP-complete problems

The First NP-Complete Problem: Circuit-Sat

Circuit Satisfiability (Circuit-Sat)

Input: a circuit

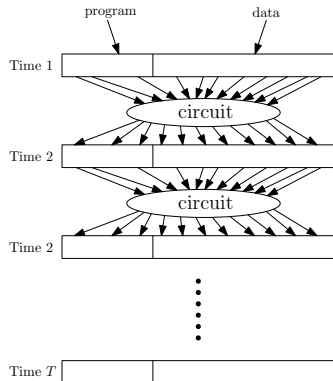
Output: whether the circuit is satisfiable



Circuit-Sat is NP-Complete

- key fact: algorithms can be converted to circuits

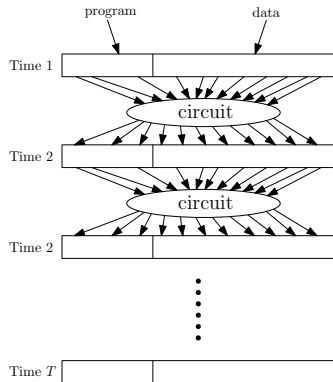
Fact Any algorithm that takes n bits as input and outputs 0/1 with running time $T(n)$ can be converted into a circuit of size $p(T(n))$ for some polynomial function $p(\cdot)$.



Circuit-Sat is NP-Complete

- key fact: algorithms can be converted to circuits

Fact Any algorithm that takes n bits as input and outputs 0/1 with running time $T(n)$ can be converted into a circuit of size $p(T(n))$ for some polynomial function $p(\cdot)$.



- Then, we can show that any problem $Y \in \text{NP}$ can be reduced to Circuit-Sat.
- We prove $\text{HC} \leq_P \text{Circuit-Sat}$ as an example.

$\text{check-HC}(G, S)$

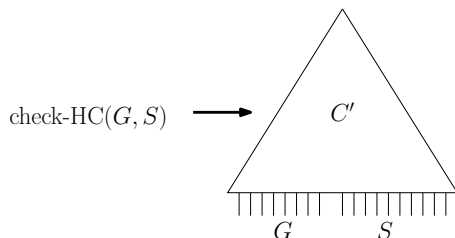
- Let $\text{check-HC}(G, S)$ be the certifier for the Hamiltonian cycle problem: $\text{check-HC}(G, S)$ returns 1 if S is a Hamiltonian cycle in G and 0 otherwise.

$\text{HC} \leq_P \text{Circuit-Sat}$

$\text{check-HC}(G, S)$

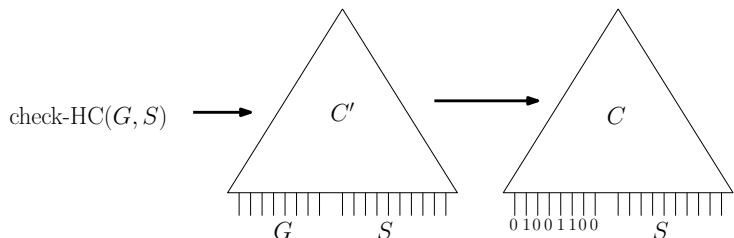
- Let $\text{check-HC}(G, S)$ be the certifier for the Hamiltonian cycle problem: $\text{check-HC}(G, S)$ returns 1 if S is a Hamiltonian cycle in G and 0 otherwise.
- G is a yes-instance if and only if there is an S such that $\text{check-HC}(G, S)$ returns 1

$HC \leq_P \text{Circuit-Sat}$



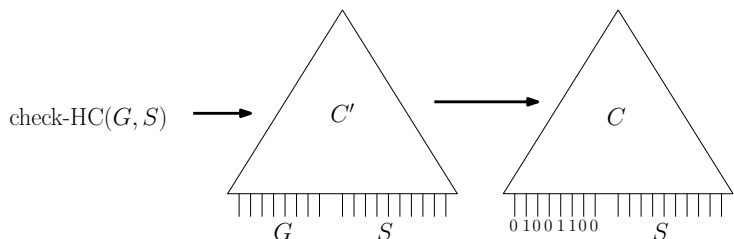
- Let $\text{check-HC}(G, S)$ be the certifier for the Hamiltonian cycle problem: $\text{check-HC}(G, S)$ returns 1 if S is a Hamiltonian cycle in G and 0 otherwise.
- G is a yes-instance if and only if there is an S such that $\text{check-HC}(G, S)$ returns 1
- Construct a circuit C' for the algorithm check-HC

$HC \leq_P \text{Circuit-Sat}$



- Let $\text{check-HC}(G, S)$ be the certifier for the Hamiltonian cycle problem: $\text{check-HC}(G, S)$ returns 1 if S is a Hamiltonian cycle in G and 0 otherwise.
- G is a yes-instance if and only if there is an S such that $\text{check-HC}(G, S)$ returns 1
- Construct a circuit C' for the algorithm check-HC
- hard-wire the instance G to the circuit C' to obtain the circuit C

$HC \leq_P \text{Circuit-Sat}$



- Let $\text{check-HC}(G, S)$ be the certifier for the Hamiltonian cycle problem: $\text{check-HC}(G, S)$ returns 1 if S is a Hamiltonian cycle in G and 0 otherwise.
- G is a yes-instance if and only if there is an S such that $\text{check-HC}(G, S)$ returns 1
- Construct a circuit C' for the algorithm check-HC
- hard-wire the instance G to the circuit C' to obtain the circuit C
- G is a yes-instance if and only if C is satisfiable

$Y \leq_P \text{Circuit-Sat}$, For Every $Y \in \text{NP}$

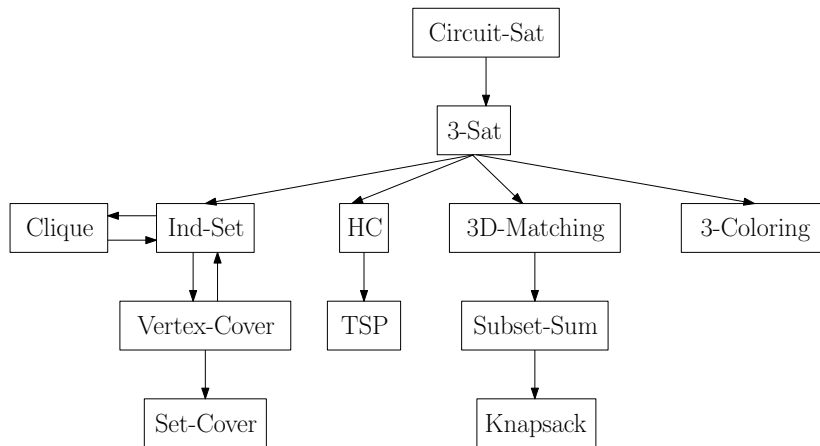
- Let $\text{check-}Y(s, t)$ be the certifier for problem Y : $\text{check-}Y(s, t)$ returns 1 if t is a valid certificate for s .
- s is a yes-instance if and only if there is a t such that $\text{check-}Y(s, t)$ returns 1
- Construct a circuit C' for the algorithm $\text{check-}Y$
- hard-wire the instance s to the circuit C' to obtain the circuit C
- s is a yes-instance if and only if C is satisfiable □

$Y \leq_P \text{Circuit-Sat}$, For Every $Y \in \text{NP}$

- Let $\text{check-}Y(s, t)$ be the certifier for problem Y : $\text{check-}Y(s, t)$ returns 1 if t is a valid certificate for s .
- s is a yes-instance if and only if there is a t such that $\text{check-}Y(s, t)$ returns 1
- Construct a circuit C' for the algorithm $\text{check-}Y$
- hard-wire the instance s to the circuit C' to obtain the circuit C
- s is a yes-instance if and only if C is satisfiable □

Theorem Circuit-Sat is NP-complete.

Reductions of NP-Complete Problems



Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems
- 5 Summary

Summary

- We consider decision problems
- Inputs are encoded as $\{0, 1\}$ -strings

Def. The complexity class **P** is the set of decision problems X that can be solved in polynomial time.

- Alice has a supercomputer, fast enough to run an exponential time algorithm
- Bob has a slow computer, which can only run a polynomial-time algorithm

Def. (Informal) The complexity class **NP** is the set of problems for which Alice can convince Bob a yes instance is a yes instance

Summary

Def. B is an **efficient certifier** for a problem X if

- B is a polynomial-time algorithm that takes two input strings s and t
- there is a polynomial function p such that, $X(s) = 1$ if and only if there is string t such that $|t| \leq p(|s|)$ and $B(s, t) = 1$.

The string t such that $B(s, t) = 1$ is called a **certificate**.

Def. The complexity class **NP** is the set of all problems for which there exists an efficient certifier.

Summary

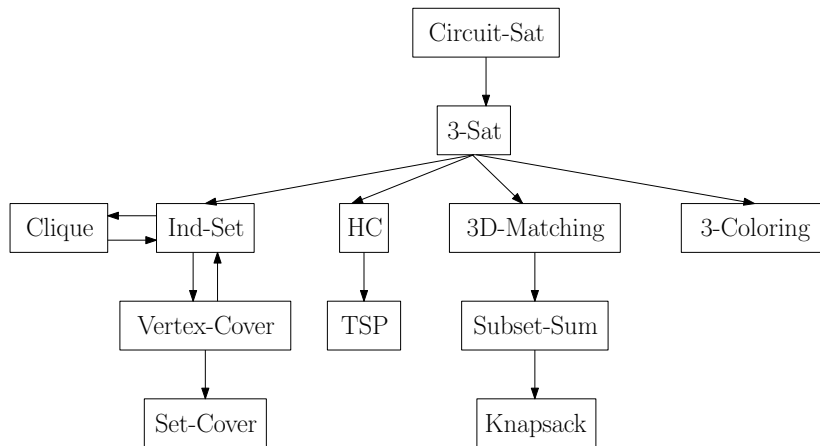
Def. Given a black box algorithm A that solves a problem X , if any instance of a problem Y can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to A , then we say Y is polynomial-time reducible to X , denoted as $Y \leq_P X$.

Def. A problem X is called NP-complete if

- ① $X \in \text{NP}$, and
- ② $Y \leq_P X$ for every $Y \in \text{NP}$.

- If any NP-complete problem can be solved in polynomial time, then $P = \text{NP}$
- Unless $P = \text{NP}$, a NP-complete problem can not be solved in polynomial time

Summary



Summary

Proof of NP-Completeness for Circuit-Sat

- Fact 1: a polynomial-time algorithm can be converted to a polynomial-size circuit
- Fact 2: for a problem in NP, there is a efficient certifier.
- Given a problem $X \in \text{NP}$, let $B(s, t)$ be the certifier
- Convert $B(s, t)$ to a circuit and hard-wire s to the input gates
- s is a yes-instance if and only if the resulting circuit is satisfiable
- Proof of NP-Completeness for other problems by reductions