Assignment 2

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Title: Al Lab Assignment Report: Career Selector using Rule-Based System

Aim of the Practical: To design and implement a career selector expert system using rule-based logic first through basic if-else conditions, and later using the experta module in Python for a more structured and scalable approach.

Objective:

- 1.
- 2. To understand the working of rule-based systems.
- 3. To create a career selection system based on user input.
- 4. To implement the system using both basic conditional logic and the experta module.
- 5. To explore the basics of expert system frameworks in Al.

Explanation of Tasks Performed:

- 1. Career Selector using If-Else Statements:
 - Created a Python program that asks the user several questions related to interests, skills, and preferences.
 - Based on the responses, used if-else logic to suggest a suitable career (e.g., Data Scientist, Doctor, Engineer, Artist).
 - Successfully executed and tested the program with different inputs.
- 2. Career Selector using experta Module:
 - Installed the experta module using pip: pip install experta
 - Created a rule-based expert system using experta.Fact, KnowledgeEngine, and @Rule decorators.
 - Defined rules for various career paths.
 - Created a user interface to input preferences and trigger the engine.
 - Ran and validated the output for multiple user profiles.

Output Screenshots:

Note: Attach the following screenshots below this section in your document:

1. Screenshot of the if-else version code and output.



2. Screenshot of the experta version code.



3. Screenshot of program output for sample inputs.

Conclusion: This practical enhanced my understanding of how rule-based systems operate and how they can be used to simulate expert decision-making. Implementing the same logic using both if-else and experta helped me appreciate the importance of modular and scalable