```
#include<iostream>
 #include<graphics.h>
 #include<math.h>
 #define PI 3.142
using namespace std;
int main()
                                           int gd=DETECT, gm, i, j, k;
                                         float xc, yc, r, ay, ax, a;
int x0,y0,amp,w;
cout << "Enter starting point of sine wave and amplitude and wavelength";
cin>>x0>>y0>>amp>>w;
initgraph(&gd, &gm, NULL);
                                         int x1, x2, x3, x4, y1, y2, y3, y4;
x1=x0;
v1=v0;
x2=x1;
y2=y1-amp;
x3=x1+w/2;
y3=y2;
x4 = x1 + w/2;
y4=y1;
 line(x0,y0,getmaxx(),y0);
int c=getmaxx()-50;
while (a \le 1)
                                          {
                                                                                 ax = (x4*a*a*a) + (3*x3*a*a*(1-a)) + (3*x2*a*(1-a)) + (x1*(1-a)) + (
a) * (1-a) * (1-a) ;
                                                                                 ay = (y4*a*a*a) + (3*y3*a*a*(1-a)) + (3*y2*a*(1-a)) + (y1*(1-a)) + (
a) * (1-a) * (1-a) ;
                                                                                 putpixel(ax,ay,15);
                                                                                 a=a+0.0005;
for (int k=1; x4 < c; k++)
if(k%2==0)
x1=x4:
y1=y4;
x2=x2+w/2;
y2=y2-2*amp;
x3=x3+w/2;
y3 = y3 - 2 * amp;
x4 = x4 + w/2;
y4=y4;
a=0;
                                         while (a \le 1)
                                                                                 ax = (x4*a*a*a) + (3*x3*a*a*(1-a)) + (3*x2*a*(1-a)) + (x1*(1-a)) + (
a) * (1-a) * (1-a));
                                                                                 ay = (y4*a*a*a) + (3*y3*a*a*(1-a)) + (3*y2*a*(1-a)*(1-a)) + (y1*(1-a))
a) * (1-a) * (1-a) ;
                                                                                 putpixel(ax,ay,15);
                                                                                 a=a+0.0005;
                                           }
 }
else
x1=x4;
y1=y4;
```

```
x2=x2+w/2;
y2=y2+2*amp;
x3 = x3 + w/2;
y3 = y3 + 2 * amp;
x4 = x4 + w/2;
y4=y4;
a = 0;
     while (a \le 1)
           a) * (1-a) * (1-a) ;
           ay = (y4*a*a*a) + (3*y3*a*a*(1-a)) + (3*y2*a*(1-a)*(1-a)) + (y1*(1-a))
a) * (1-a) * (1-a);
           putpixel(ax,ay,15);
           a=a+0.0005;
delay(100);
delay(50000);
closegraph();
return 0;
Enter starting point of sine wave and amplitude and wavelength0
50
40
50
[xcb] Unknown sequence number while processing queue
[xcb] Most likely this is a multi-threaded client and XInitThreads has
not been called
[xcb] Aborting, sorry about that.
a.out: ../../src/xcb_io.c:259: poll_for_event: Assertion `!
xcb_xlib_threads_sequence_lost' failed.
```

