

# Java Assignment -1

1. Write a Java menu driven program using switch case to perform all Arithmetic operations on two Integers.

```
import java.util.*;
```

```
class q1 {
```

```
    public static void main(String args[]) {
```

```
        Scanner sc = new Scanner(System.in);
```

```
        int a;
```

```
        int b;
```

```
        int c;
```

```
        int ch;
```

```
        System.out.println("Enter Value for a : ");
```

```
        a = sc.nextInt();
```

```
        System.out.println("Enter Value for b : ");
```

```
        b = sc.nextInt();
```

```
        do {
```

```
            System.out.println(
```

```
                "Enter your choice : \n1.Addition \n2.Subtraction \n3.Multiplication \n4.Division\n5.Modulation \n6.Exit");
```

```
            ch = sc.nextInt();
```

```
            switch (ch) {
```

```
                case 1:
```

```
                    c = a + b;
```

```
        System.out.println("Addition is :" + c);
        break;
    case 2:
        c = a - b;
        System.out.println("Subtraction is :" + c);
        break;
    case 3:
        c = a * b;
        System.out.println("Multiplication is :" + c);
        break;
    case 4:
        c = a / b;
        System.out.println("Division is :" + c);
        break;
    case 5:
        c = a % b;
        System.out.println("Modulation is :" + c);
        break;
    default:
        System.out.println("Invalid choice ...");
        break;
    }
} while (ch != 6);

}

}
```

**Output :**

Enter Value for a :

10

Enter Value for b :

20

Enter your choice :

1.Addition

2.Subtraction

3.Multiplication

4.Division

5.Modulation

6.Exit

1

Addition is :30

Enter your choice :

1.Addition

2.Subtraction

3.Multiplication

4.Division

5.Modulation

6.Exit

2

Subtraction is :-10

Enter your choice :

1.Addition

2.Subtraction

3.Multiplication

4.Division

5.Modulation

6.Exit

3

Multiplication is :200

Enter your choice :

1.Addition

2.Subtraction

3.Multiplication

4.Division

5.Modulation

6.Exit

6

Program Terminated ..

2.Write a Java program to demonstrate local, instance and static variables.

```
import java.util.*;
```

```
public class q2 {
```

```
    int iv = 10;
```

```
    static int sv = 20;
```

```
    public void showVars() {
```

```
        int lv = 30;
```

```
        System.out.println("Local: " + lv);
```

```
        System.out.println("Instance: " + iv);
```

```
        System.out.println("Static: " + sv);
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        q2 demo = new q2();
```

```
        demo.showVars();
```

```
        System.out.println("Static via Class: " + q2.sv);
    }
}
```

**Output :**

Local: 30

Instance: 10

Static: 20

Static via Class: 20

**3. Write a program to print odd numbers between 50 to 100 in reverse order.**

```
import java.util.*;

class q3 {
    public static void main(String args[]) {
        int i = 99;
        System.out.println("Odd numbers between 50 to 100 in reverse order are : \n");
        while (i >= 50) {

            System.out.println(i);
            i = i - 2;

        }
    }
}
```

**Output :**

Odd numbers between 50 to 100 in reverse order are :

99 97 95 93 91 89 87 85 83 81 79 77 75 73 71 69 67 65 63 61 59 57 55 53 51

4. Write a Java program which prints given number is prime or not.

```
import java.util.Scanner;

class q4 {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter a number: ");
        int num = sc.nextInt();

        boolean a = true;

        if (num <= 1) {
            a = false;
        } else {
            for (int i = 2; i < num; i++) {
                if (num % i == 0) {
                    a = false;
                    break;
                }
            }
        }

        if (a) {
            System.out.println(num + " is a prime number.");
        }
    }
}
```

```

    } else {
        System.out.println(num + " is not a prime number.");
    }
}
}

```

Output :

Enter a number: 10

10 is not a prime number.

5. Write a Java program which accepts consumed units of electricity And Calculate the bill according to following table.

Unit range	Rate in Rs.
1 to 100	10 per unit
101 to 200	15 per unit
201 to 300	20 per unit
Above 300	25 per unit

```
import java.util.Scanner;
```

```
class q5 {
```

```
    public static void main(String args[]) {
```

```
        Scanner sc = new Scanner(System.in);
```

```
        System.out.print("Enter the consumed units of electricity: ");
```

```
        int units = sc.nextInt();
```

```
        double billAmount = 0;
```

```
if (units <= 100) {  
    billAmount = units * 10;  
} else if (units <= 200) {  
    billAmount = 100 * 10 + (units - 100) * 15;  
} else if (units <= 300) {  
    billAmount = 100 * 10 + 100 * 15 + (units - 200) * 20;  
} else {  
    billAmount = 100 * 10 + 100 * 15 + 100 * 20 + (units - 300) * 25;  
}  
  
System.out.println("The total electricity bill is: Rs. " + billAmount);  
  
sc.close();  
}  
}
```

### Output :

Enter the consumed units of electricity: 102

The total electricity bill is: Rs. 1030.0

6 . Write a Java program to which input elements from user for 1D array and display it.

```
import java.util.*;  
  
class one {  
    Scanner sc = new Scanner(System.in);
```



```
int[] x = new int[3];

int i;

void show() {

    System.out.println("Enter 3 Elements:");

    for (i = 0; i < 3; i++) {

        x[i] = sc.nextInt();

    }

    System.out.println("Array Elements are:");

    for (i = 0; i < 3; i++) {

        System.out.println("\t" + x[i]);

    }

}

}

class q6 {

    public static void main(String args[]) {

        one p = new one();

        p.show();

    }

}
```

**Output :**

Enter 3 Elements:

10

20

30

Array Elements are:

10

20

30

## 7. Write a Java program to implement jagged array

```
import java.util.Scanner;

class q7 {
    public static void main(String[] args) {
        int[][] jArr = { { 1, 2 }, { 3, 4, 5 }, { 6 } };

        for (int[] r : jArr) {
            for (int n : r) {
                System.out.print(n + " ");
            }
            System.out.println();
        }
    }
}
```

### Output :

1 2

3 4 5

6

## 8. Write a Java program to implement multidimensional array.

```
import java.util.*;

class one {
    Scanner sc = new Scanner(System.in);
    int[][][] x = new int[2][2][2];
    int i, j, k;

    void show() {
        System.out.println("Enter Elements:");
        for (i = 0; i < 2; i++) {
            for (j = 0; j < 2; j++) {
                for (k = 0; k < 2; k++) {
                    x[i][j][k] = sc.nextInt();
                }
            }
        }

        System.out.println("Array :");
        for (i = 0; i < 2; i++) {
            for (j = 0; j < 2; j++) {
                for (k = 0; k < 2; k++) {
                    System.out.print(" " + x[i][j][k]);
                }
            }
        }
    }
}
```

```
        System.out.println(" ");

    }

}

}

class q8 {
    public static void main(String args[]) {
        one p = new one();
        p.show();
    }
}
```

Output :

Enter Elements:

1

2

3

4

5

6

7

8

Array :

1 2 3 4

5 6 7 8

### 9. Write a Java program to find length of array.

```
import java.util.*;

class q9 {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        int x[] = new int[5];
        int i;
        System.out.println("Enter Elements :");
        for (i = 0; i < 5; i++) {
            x[i] = sc.nextInt();
        }
        System.out.println("Size of array is : " + x.length);
    }
}
```

Output :

Enter Elements :

1

2

3

4

5

Size of array is : 5

10. Write a java class to accept student details like roll no., name and address and display it.

```
import java.util.*;
```

```
class one {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int roll, age;
```

```
    String name, address;
```

```
    void get() {
```

```
        System.out.println("Enter Student Name : ");
```

```
        name = sc.next();
```

```
        System.out.println("Enter Student Roll no : ");
```

```
        roll = sc.nextInt();
```

```
        System.out.println("Enter Student Age : ");
```

```
        age = sc.nextInt();
```

```
        System.out.println("Enter Student Address : ");
```

```
        address = sc.next();
```

```
    }
```

```
    void show() {
```

```
        System.out.println("Student Name : " + name);
```

```
        System.out.println("Student Roll no : " + roll);
```

```
        System.out.println("Student Age : " + age);
```

```
        System.out.println("Student Address : " + address);
```

```
    }  
}  
  
class q10 {  
    public static void main(String args[]) {  
        one obj = new one();  
        obj.get();  
        obj.show();  
    }  
}
```

**Output :**

Enter Student Name :

abc

Enter Student Roll no :

101

Enter Student Age :

20

Enter Student Address :

sangola

Student Name : abc

Student Roll no : 101

Student Age : 20

Student Address : sangola

**11. Write a Java program which accepts emp id and emp name, use them as actual parameter and send them to the constructor, after that display the record from constructor.**

```
import java.util.*;
```

```
class one {
```

```
    int eid;
```

```
    String ename;
```

```
    one(int id, String name) {
```

```
        eid = id;
```

```
        ename = name;
```

```
    }
```

```
    void show() {
```

```
        System.out.println("Emp id : " + eid);
```

```
        System.out.println("Emp name : " + ename);
```

```
    }
```

```
}
```

```
class q11 {
```

```
    public static void main(String args[]) {
```

```
        int id;
```

```
        String name;
```

```
        Scanner sc = new Scanner(System.in);
```

```
        System.out.println("Enter Emp id : ");
```

```
        id = sc.nextInt();
```

```
        System.out.println("Enter Emp name : ");
```

```
        name = sc.next();
```

```
        one obj = new one(id, name);
```

```
        obj.show();
```



```
}  
}
```

Output :

```
Enter Emp id :  
100  
Enter Emp name :  
abc  
Emp id : 100  
Emp name : abc
```

12. Write a Java program of constructor overloading.

```
import java.util.*;  
  
class q12 {  
    int id;  
    String name;  
  
    q12() {  
        id = 101;  
        name = "student";  
    }  
  
    q12(int eid, String ename) {  
        id = eid;  
        name = ename;  
    }  
}
```

```
}

void show() {
    System.out.println("Emp id : " + id);
    System.out.println("Emp name : " + name);
}

public static void main(String args[]) {
    Scanner sc = new Scanner(System.in);
    int id;
    String name;
    System.out.println("Enter Emp id : ");
    id = sc.nextInt();
    System.out.println("Enter Emp Name : ");
    name = sc.next();
    q12 p = new q12();
    q12 q = new q12(id, name);
    p.show();
    q.show();
}
}
```

**Output :**

Enter Emp id :

100

Enter Emp Name :

abc

Emp id : 101

Emp name : student

Emp id : 100

Emp name : abc

13. Write a Java program which refers current executing object.

a) inside the constructor.      b) inside the member function.

```
class q13 {  
    String name;  
  
    q13(String n) {  
        name = n;  
        System.out.println("Constructor called");  
    }  
  
    void display() {  
        System.out.println("Name: " + name);  
    }  
  
    public static void main(String[] args) {  
        q13 p = new q13("sangola");  
        p.display();  
    }  
}
```

Output :

Constructor called

Name: sangola

14. Write a Java program to implement static method and static block

```
class q14 {  
    static int n;  
  
    static {  
        n = 10;  
        System.out.println("Static block executed.");  
    }  
  
    static void show() {  
        System.out.println("Value of n: " + n);  
    }  
  
    public static void main(String[] args) {  
        System.out.println("Main method started.");  
        q14.show();  
    }  
}
```

Output :

Static block executed.

Main method started.

Value of n: 10

15. Write a java program to demonstrate user defined package

(Will be Updated in future ... )

16. Write a java program to implements all types of inheritance.

//single inheritance

```
import java.util.*;
```

```
class A {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int a, b;
```

```
    void get() {
```

```
        System.out.println("Enter First Number : ");
```

```
        a = sc.nextInt();
```

```
        System.out.println("Enter Second Number : ");
```

```
        b = sc.nextInt();
```

```
    }
```

```
}
```

```
class B extends A {
```

```
    int c;
```

```
    void add() {
```

```
        c = a + b;
```

```
        System.out.println("Addition is : " + c);
```

```
    }  
}  
  
class single {  
    public static void main(String args[]) {  
        B a = new B();  
        a.get();  
        a.add();  
    }  
}
```

Output :

Enter First Number :

10

Enter Second Number :

20

Addition is : 30

// multilevel inheritance

```
import java.util.Scanner;
```

```
class A {  
    Scanner sc = new Scanner(System.in);  
    int a;  
  
    void first() {
```

```
        System.out.println("Enter First Number : ");  
        a = sc.nextInt();  
    }  
}
```

```
class B extends A {  
    Scanner sc = new Scanner(System.in);  
    int b;  
  
    void second() {  
        System.out.println("Enter First Number : ");  
        b = sc.nextInt();  
    }  
}
```

```
class C extends B {  
    int c;  
  
    void add() {  
        c = a + b;  
        System.out.println("Addition is : " + c);  
    }  
}
```

```
class multilevel {  
    public static void main(String args[]) {  
        C a = new C();  
        a.first();  
        a.second();  
    }  
}
```

```
        a.add();  
    }  
}
```

Output :

Enter First Number :

43

Enter First Number :

53

Addition is : 96

// hierarchical inheritance

```
import java.util.*;
```

```
class A {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int a, b;
```

```
    void get() {
```

```
        System.out.println("Enter First Number : ");
```

```
        a = sc.nextInt();
```

```
        System.out.println("Enter Second Number : ");
```

```
        b = sc.nextInt();
```

```
    }
```

```
}
```

```
class B extends A {
```



```
int c;
```

```
void add() {
```

```
    c = a + b;
```

```
    System.out.println("Addition is : " + c);
```

```
}
```

```
}
```

```
class C extends A {
```

```
    int c;
```

```
void sub() {
```

```
    c = a - b;
```

```
    System.out.println("Subtraction is : " + c);
```

```
}
```

```
}
```

```
class hierarchical {
```

```
    public static void main(String args[]) {
```

```
        B obj1 = new B();
```

```
        obj1.get();
```

```
        obj1.add();
```

```
        C obj = new C();
```

```
        obj.get();
```

```
        obj.sub();
```

```
}
```

```
}
```

Output :

Enter First Number :

34

Enter Second Number :

23

Addition is : 57

Enter First Number :

10

Enter Second Number :

2

Subtraction is : 8

// hybrid inheritance

```
class A {
```

```
    int a = 10;
```

```
    int b = 5;
```

```
}
```

```
class B extends A {
```

```
    void sub() {
```

```
        int c = a - b;
```

```
        System.out.println("subtraction is=" + c);
```

```
    }
```

```
}
```

```
class C extends A {
```

```
    int z = 5;
```

```
}
```

```
class D extends C {
```

```
    void add() {
```

```
        int q = a + b + z;
```

```
        System.out.println("addition is=" + q);
```

```
    }
```

```
}
```

```
class hybrid {
```

```
    public static void main(String args[]) {
```

```
        B m = new B();
```

```
        m.sub();
```

```
        D n = new D();
```

```
        n.add();
```

```
    }
```

```
}
```

Output :

subtraction is=5

addition is=20

// multiple inheritance

```
import java.util.*;
```

```
interface A {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int a = 10;
```

```
}
```

```
interface B {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int b = 20;
```

```
}
```

```
interface C {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int c = 30;
```

```
}
```

```
class D implements A, B, C {
```

```
    int d;
```

```
    public void add() {
```

```
        d = a + b + c;
```

```
        System.out.println("Addition is :" + d);
```

```
    }
```

```
}
```

```
class multiple {
```

```
    public static void main(String args[]) {
```

```
        D obj = new D();
```

```
        obj.add();
```

```
    }
```

```
}
```

**Output :**

Addition is :60

17. Write a java program to stop inheritance.

```
class A {  
    void first() {  
        System.out.println("First class");  
    }  
}  
  
final class B {  
    void second() {  
        System.out.println("Second class");  
    }  
}  
  
class q17 {  
    public static void main(String args[]) {  
        A a = new A();  
        B b = new B();  
        b.second();  
        a.first();  
    }  
}
```

Output :

Second class

First class

18. Write a java program to override method.

```
class A {  
    void show() {  
        System.out.println("First class");  
    }  
}  
  
class B extends A {  
    void show() {  
        System.out.println("Second class");  
    }  
}  
  
class q18 {  
    public static void main(String args[]) {  
        A a = new A();  
        B b = new B();  
        a.show();  
        b.show();  
  
    }  
}
```

Output :

First class

Second class

19. Write a java program to implement abstract class and abstract method

```
import java.util.*;
```

```
abstract class A {  
    abstract void show(int num);  
}
```

```
class B extends A {  
    void show(int num) {  
        System.out.println("Square is: " + (num * num));  
    }  
}
```

```
class C extends A {  
    void show(int num) {  
        System.out.println("Cube is: " + (num * num * num));  
    }  
}
```

```
public class q19 {  
    public static void main(String[] args) {  
        Scanner sc = new Scanner(System.in);  
  
        System.out.print("Enter a number: ");  
        int num = sc.nextInt();
```

```
A obj = new B();  
A obj1 = new C();  
  
obj.show(num);  
obj1.show(num);  
}  
}
```

Output :

Enter a number: 23

Square is: 529

Cube is: 12167

20. Write a java program to implement any interface.

```
import java.util.*;
```

```
interface A {  
    void add();  
  
    int a = 10;  
}
```

```
interface B {  
    void add();  
  
    int a = 20;
```



```
}

interface C {
    void add();

    int a = 30;
}

class D implements A, B, C {
    public void add() {
        int c = A.a + B.a + C.a;
        System.out.println("Addition is : " + c);
    }
}

class q20 {
    public static void main(String args[]) {
        D obj = new D();
        obj.add();
    }
}
```

**Output :**

Addition is : 60

**21. Write a java program to implement wrapper class.**

```
import java.util.*;
```

```
class q21 {  
    public static void main(String args[]) {  
        Scanner sc = new Scanner(System.in);  
        Integer roll;  
        Character div = 'A';  
        System.out.println("Enter Roll No :");  
        roll = sc.nextInt();  
        System.out.println("Roll No is : " + roll);  
        System.out.println("div is : " + div);  
    }  
}
```

**Output :**

Enter Roll No :

101

Roll No is : 101

div is : A