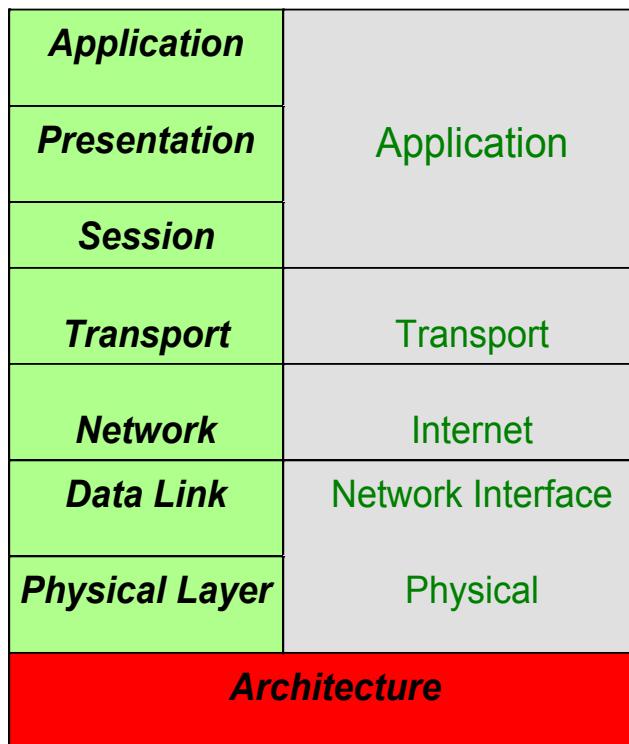
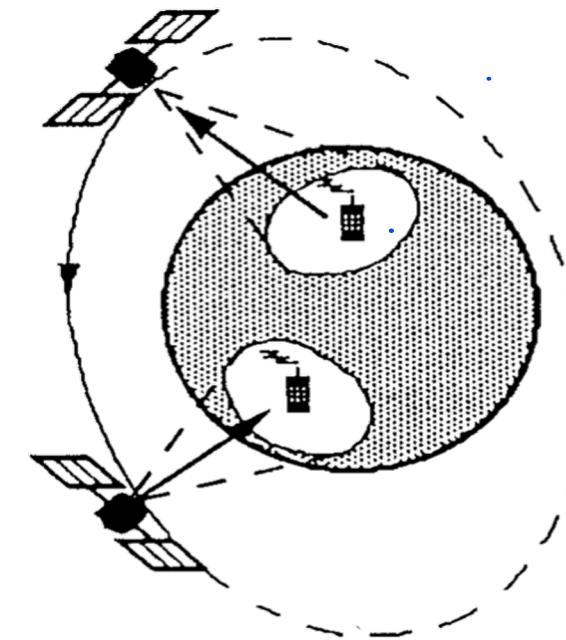
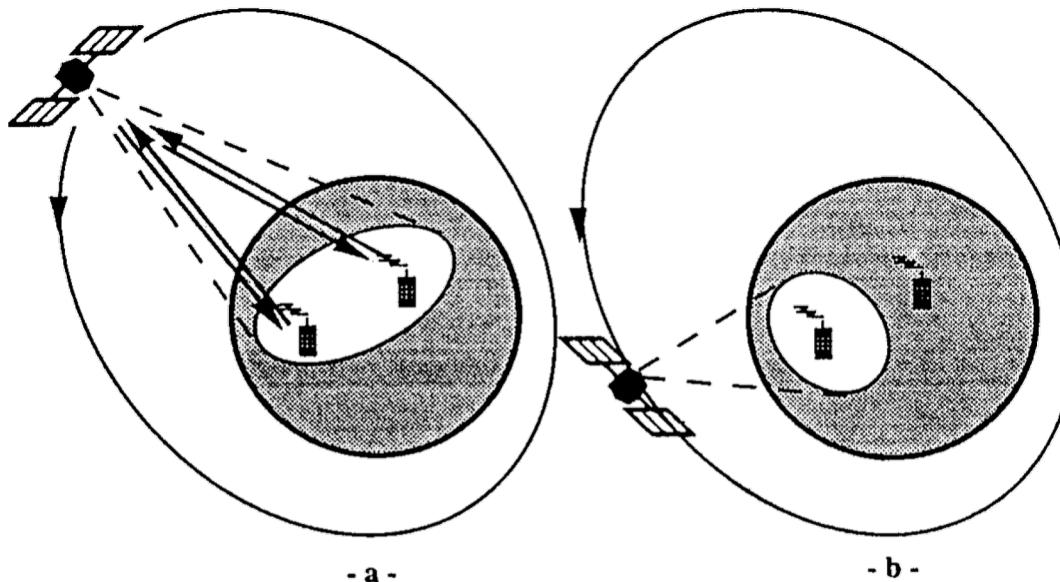


SPACE NETWORK ARCHITECTURE



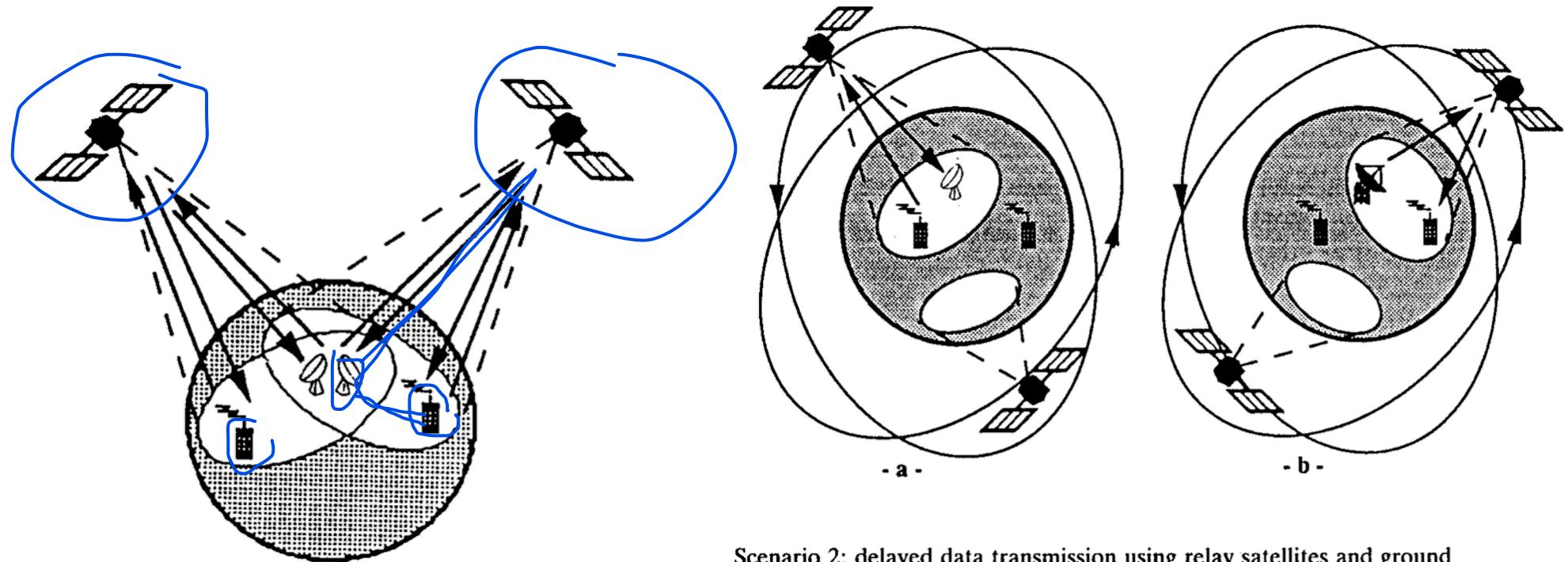
Communication scenarios with LEOs (1)



Scenario 1: (a) real time communication is possible only if the users are located in the satellite coverage area simultaneously;
(b) as the satellite moves on its orbit, the users do not remain continuously in the satellite coverage area simultaneously

Scenario 1: delayed data transmission system using on-board storage

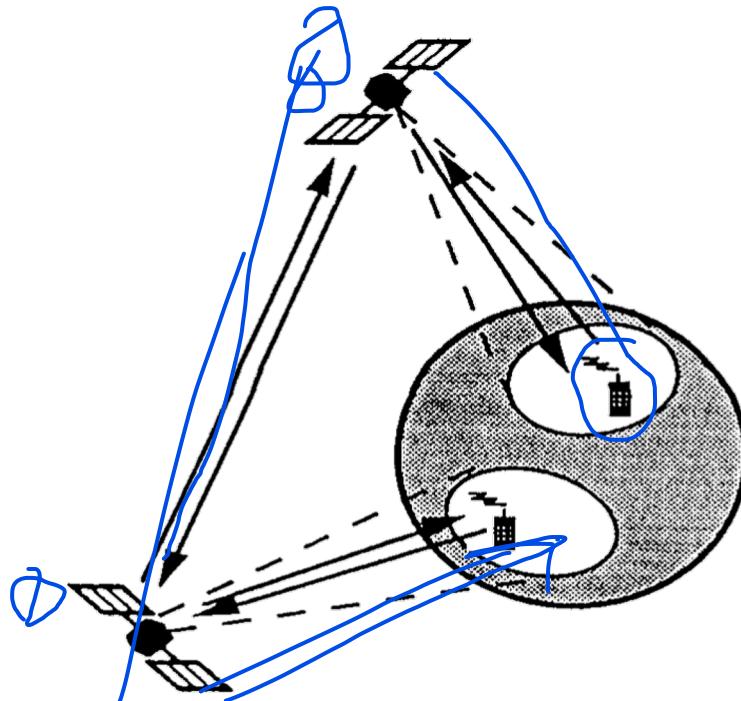
Communication scenarios with LEOs (2)



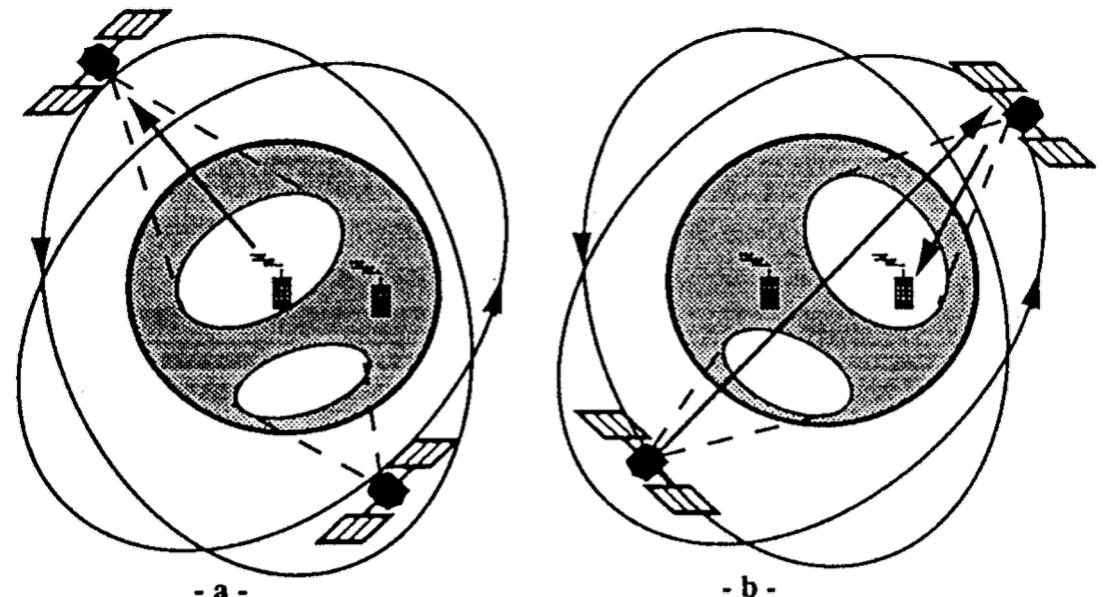
Scenario 2: real-time communications are provided via relay ground stations distributed all over the service zone

Scenario 2: delayed data transmission using relay satellites and ground stations. The user sends its message via a relay satellite to the ground station where it is stored (a). When a satellite is in view of the end user and of the ground station simultaneously, the message is delivered (b)

Communication scenarios with LEOs (3)



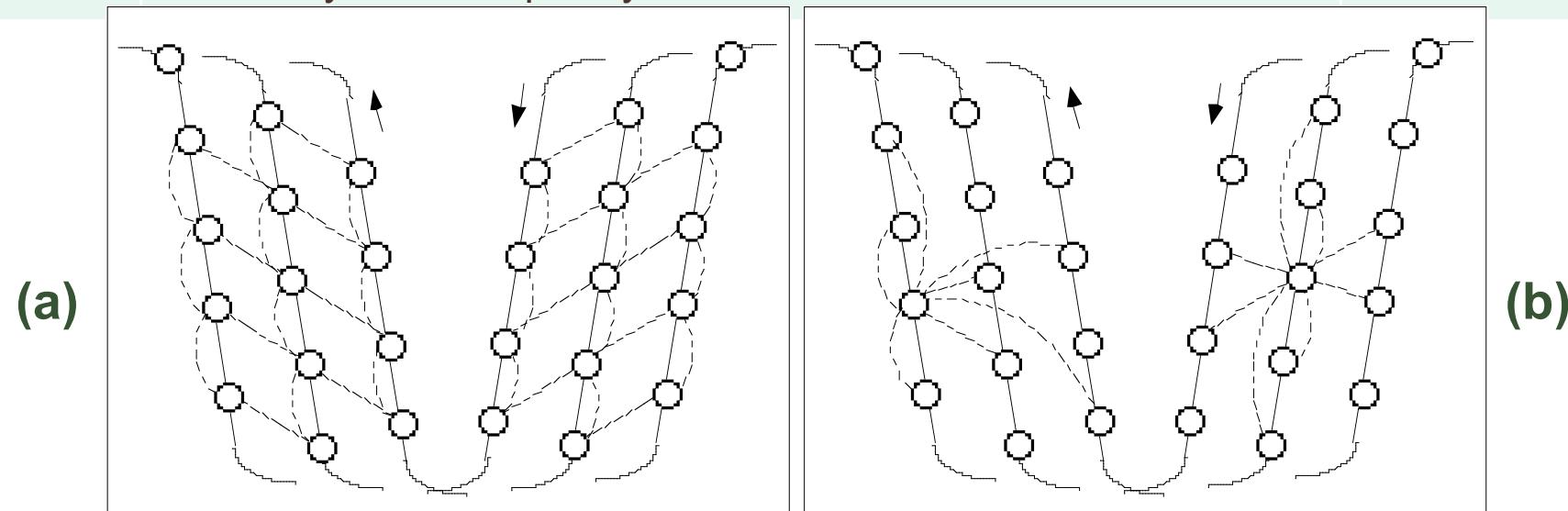
Scenario 3: real-time communications are provided via inter-satellite links



Scenario 3: delayed data transmission using on-board storage and inter-satellite links. The user sends its message to the satellite in view (a). The message is stored on board the satellite until an inter-satellite link is possible with a satellite in view of the end user (b)

Interconnection function: Inter Satellite Link (ISL)

	LEO	GEO
With ISL	<p>Larger flexibility Reduced use of terrestrial networks (in theory only one Earth station is needed). Quasi polar constellations: (a) Iridium type, (b) Teledesic type</p>	Requirements of Earth-satellite link decrease
Without ISL	<p>Required visibility of at least one Gateway Earth Station (GES) at all times (for continuous-time services only) Lower system complexity and cost</p>	Lower system complexity and cost



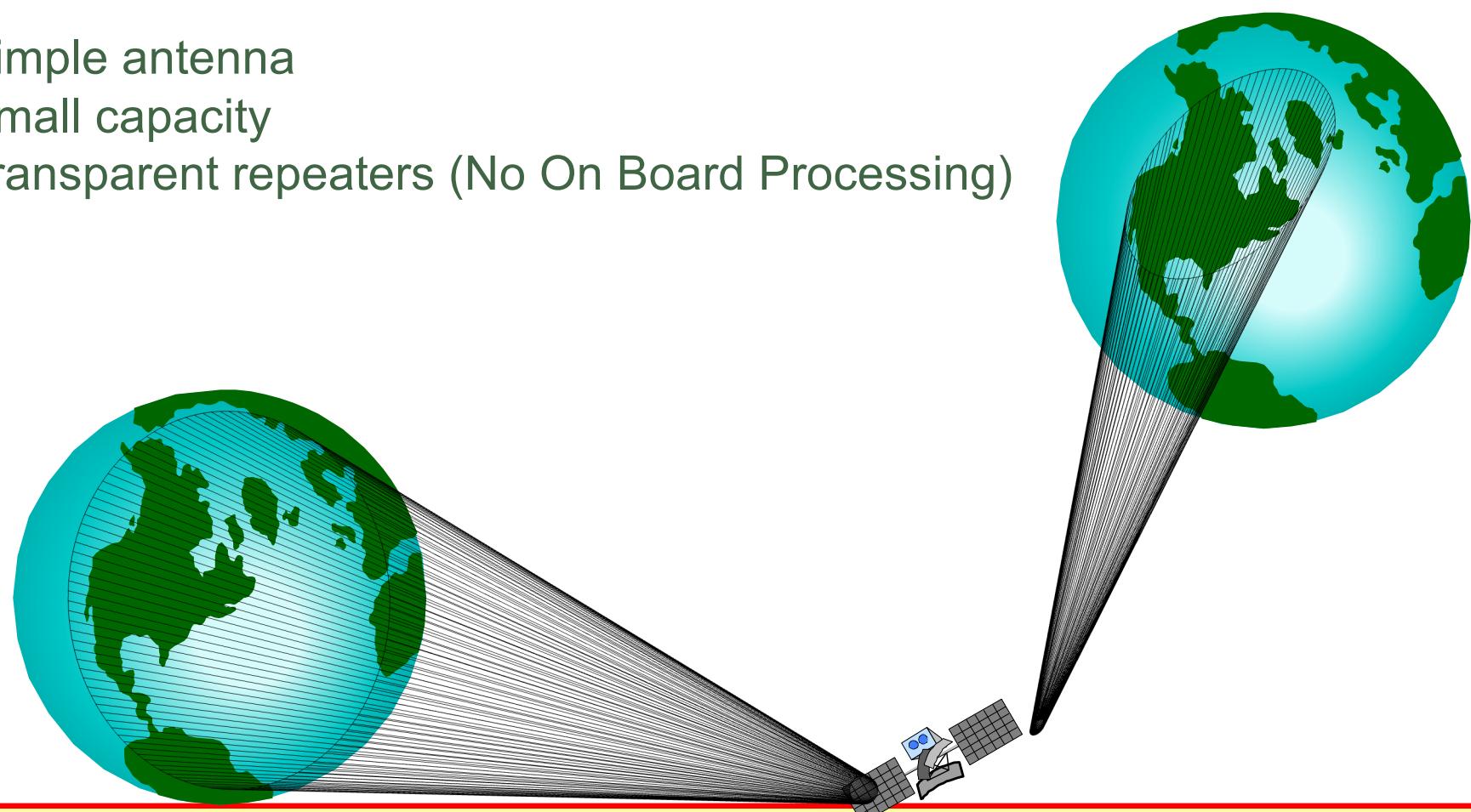
Global coverage (one beam)

One beam over the **target area** (even regional/national coverages)

Simple antenna

Small capacity

Transparent repeaters (No On Board Processing)



Multispot coverage (not contiguous)

Single reflector and multiple feeds to provide multiple spots.

Advantages

If spots are widely separated and/or orthogonal polarizations are used the same frequency can be reused.

Higher power efficiency (better addressed)

Capacity better addressed

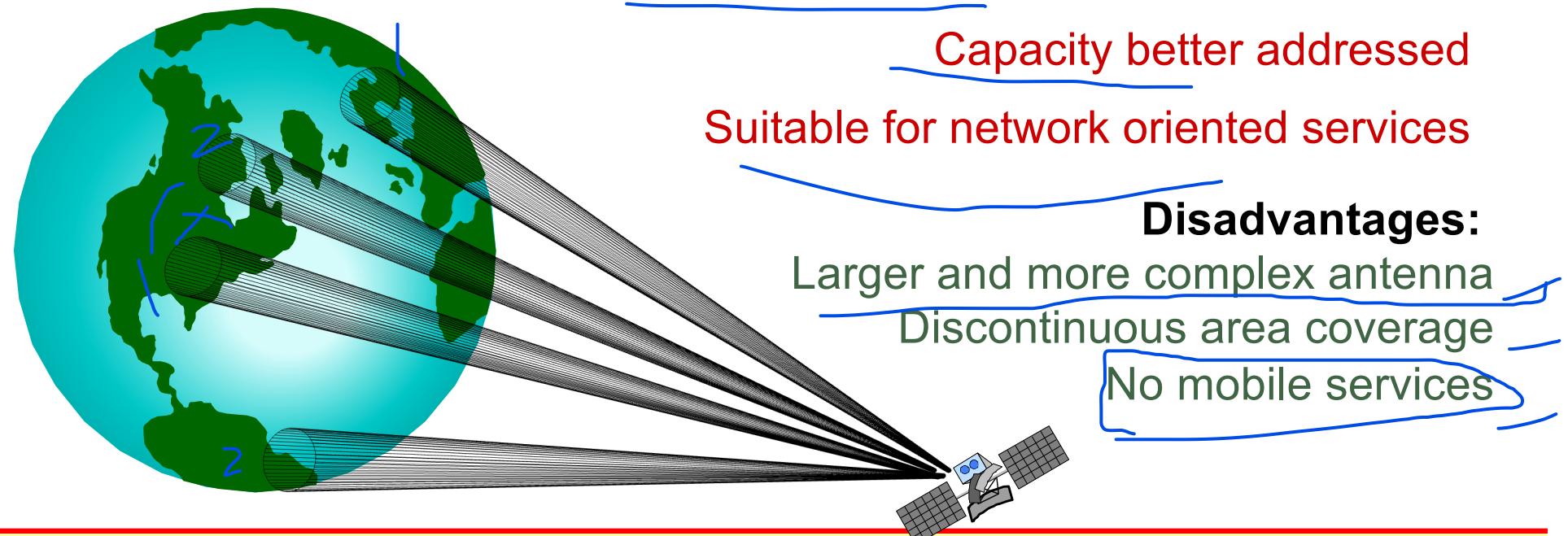
Suitable for network oriented services

Disadvantages:

Larger and more complex antenna

Discontinuous area coverage

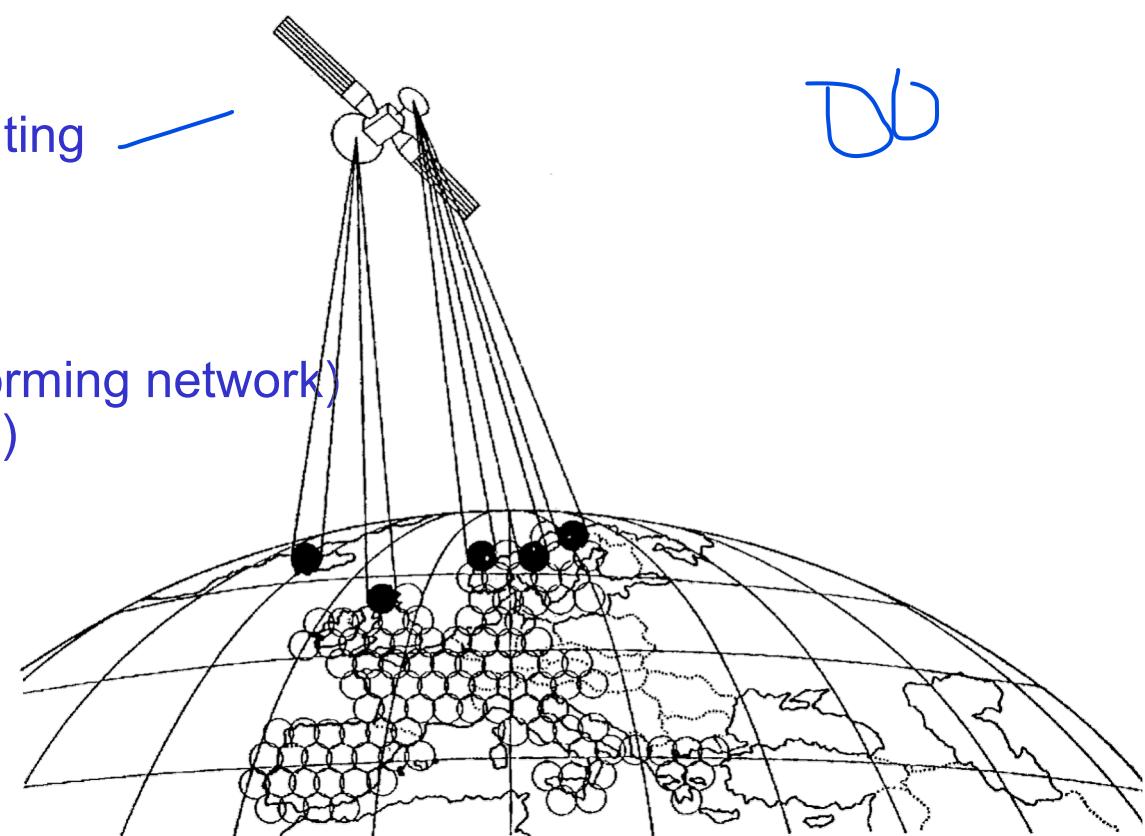
No mobile services



Multibeam Satellite Coverage (contiguous)

Advantages:

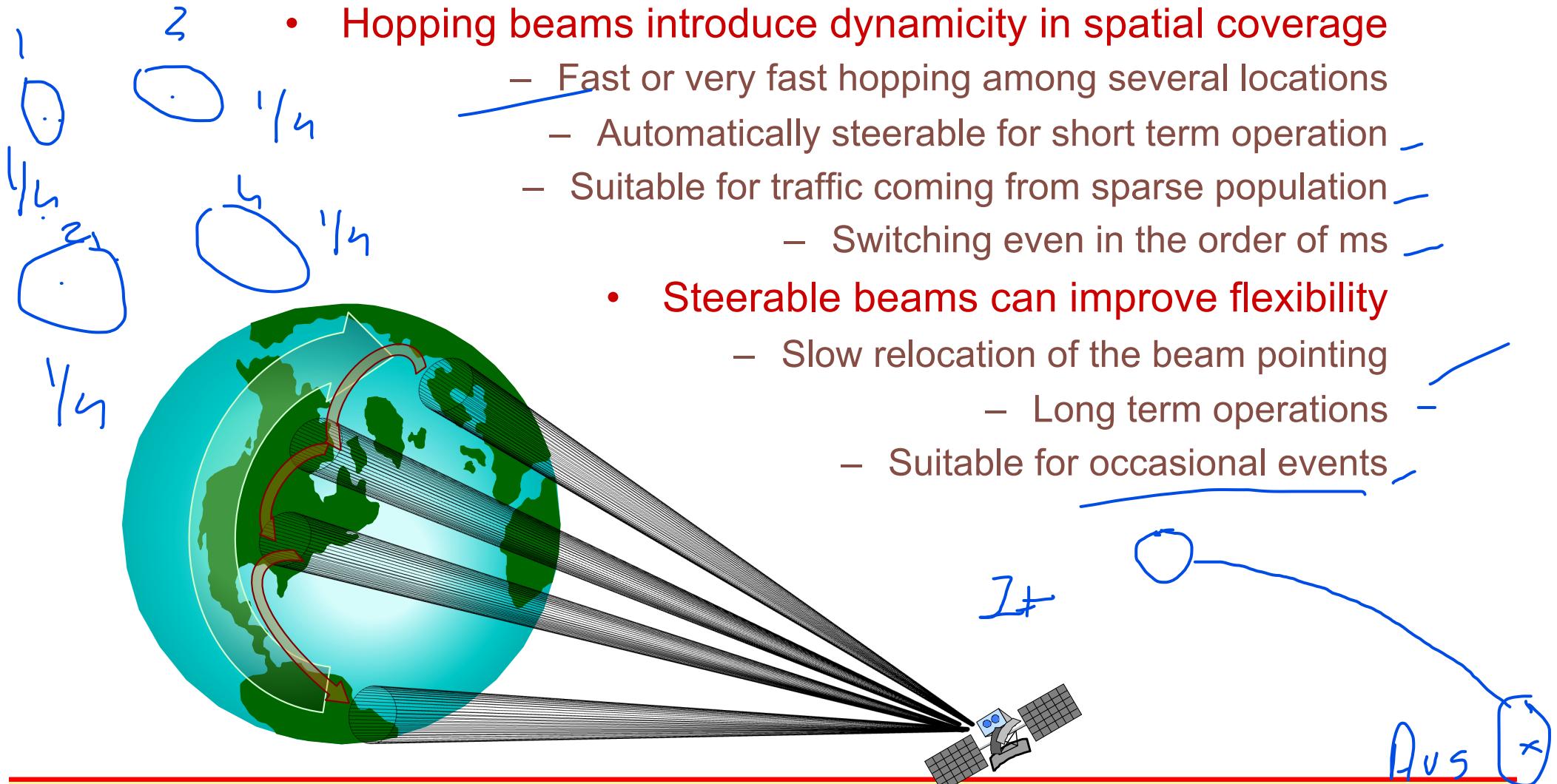
- Spectrum efficiency (frequency reuse) —
- Less severe requirements for the ground segment
- High capacity —
- High power efficiency —
- On board processing and routing



Disadvantages:

- Antenna complexity (beam forming network)
- Handover (in case of mobility)
- Cochannel interference
- Costs of satellite segment

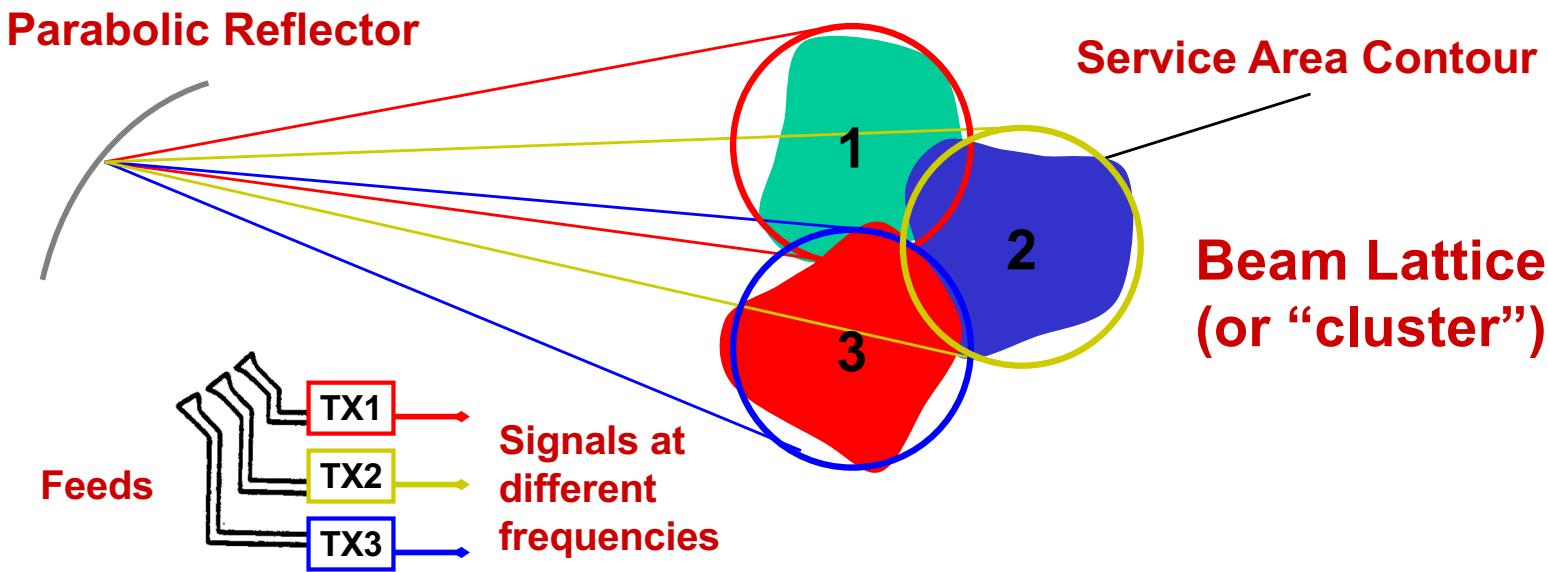
Hopping or steerable beams



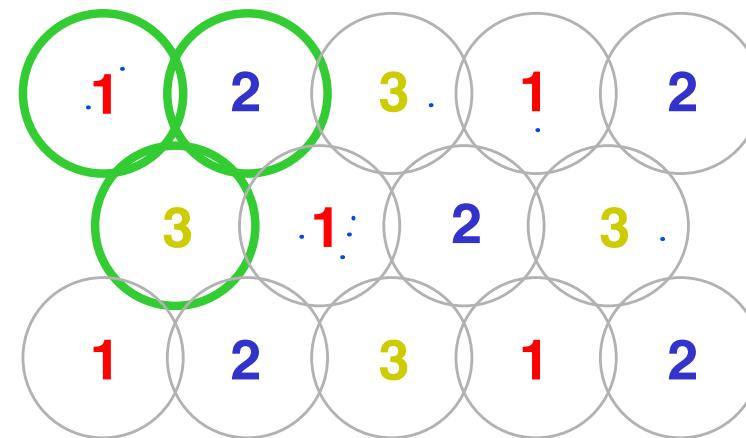
Non GEO satellites: types of local area coverage

- Coverage of local area with multiple spots:
 - a) Solidal with satellites (e.g. Iridium, Globalstar)
 - Moving spots with respect to a fixed point on the Earth
 - b) Solidal with footprint (HEO)
 - Fixed spots with respect to a fixed point on the Earth
- Coverage with electronic scanning antennas:
 - Larger dimension of constellation
 - Scanning angle should be low for feasibility (e.g., $< 10^\circ$)
 - Scanning angle correlated with spot handover rate

Concept of “Beam Lattice” ...



... and frequency reuse among different lattices

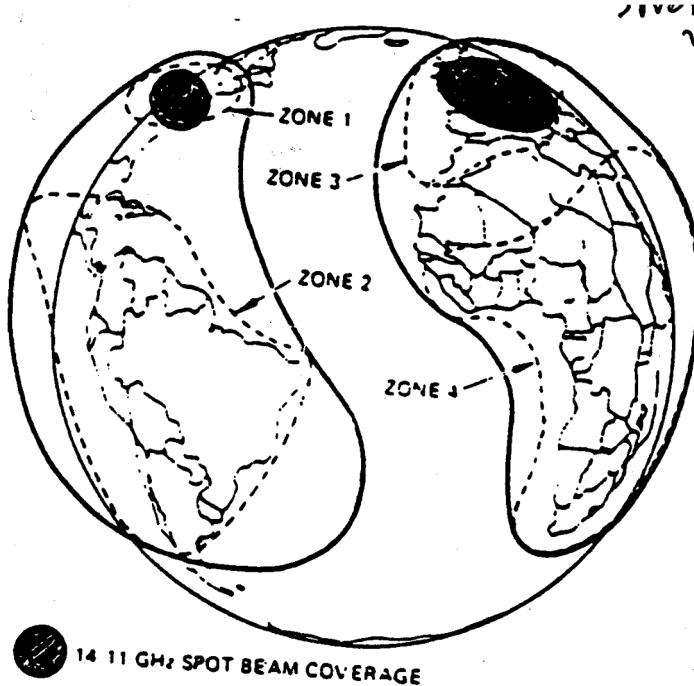


Contoured beam coverage

Shaped-beam antenna

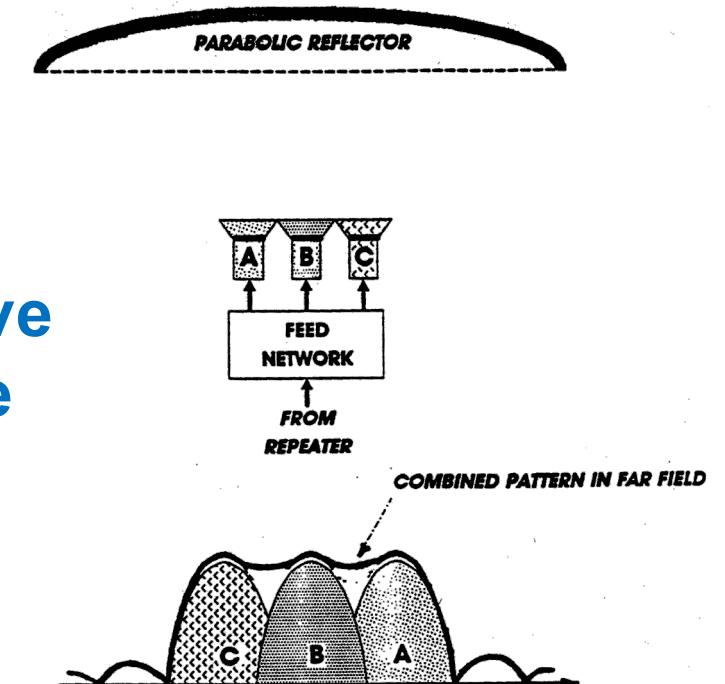
The coverage of the service area is provided with a single beam.

The beam forming network (BFN) that drives the feed subsystem allows power to be concentrated on a given area.



Antenna
Very expensive
Not reusable

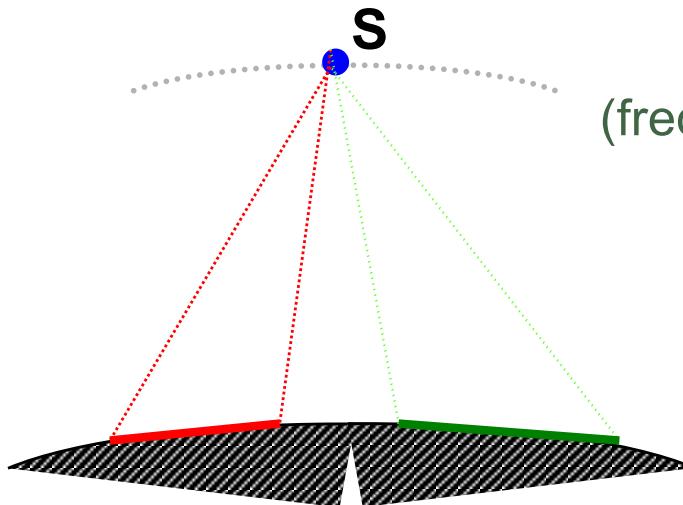
Example of contoured beam coverages



Concept of contoured beam forming

Discrimination by polarization

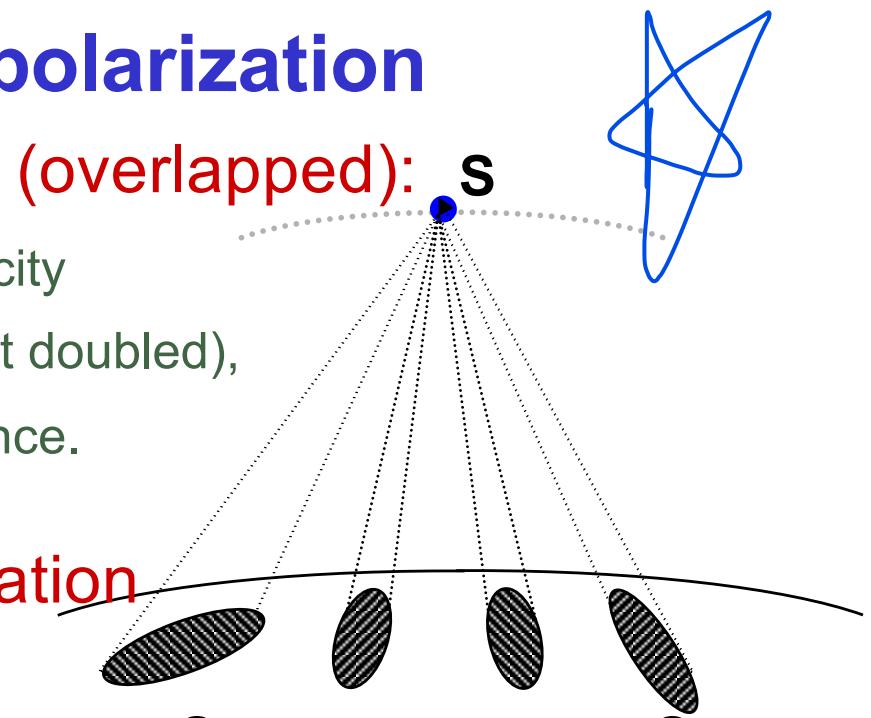
Use of dual polarization (overlapped): **s**



Increased capacity

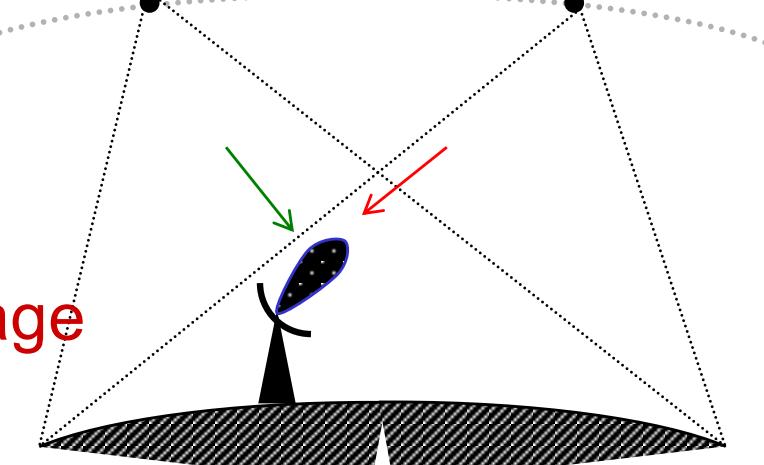
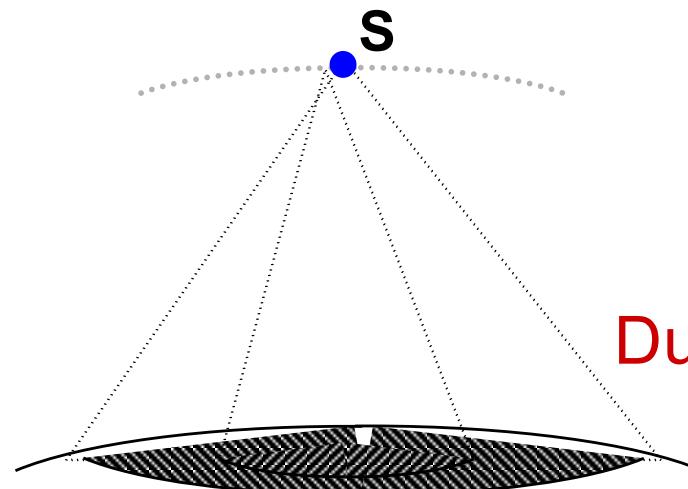
(frequency reuse almost doubled),
higher interference.

Increased isolation



- Pol. X
- Pol. Y

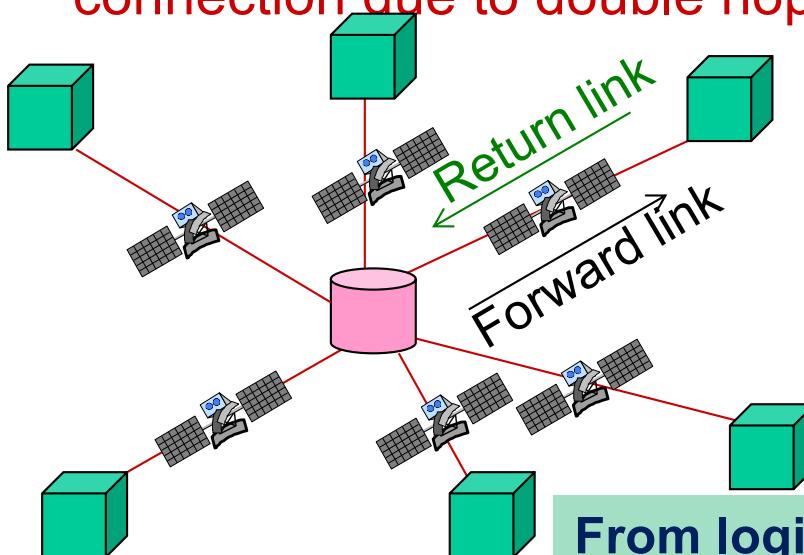
Duplicated coverage



Physical Topology

Star network

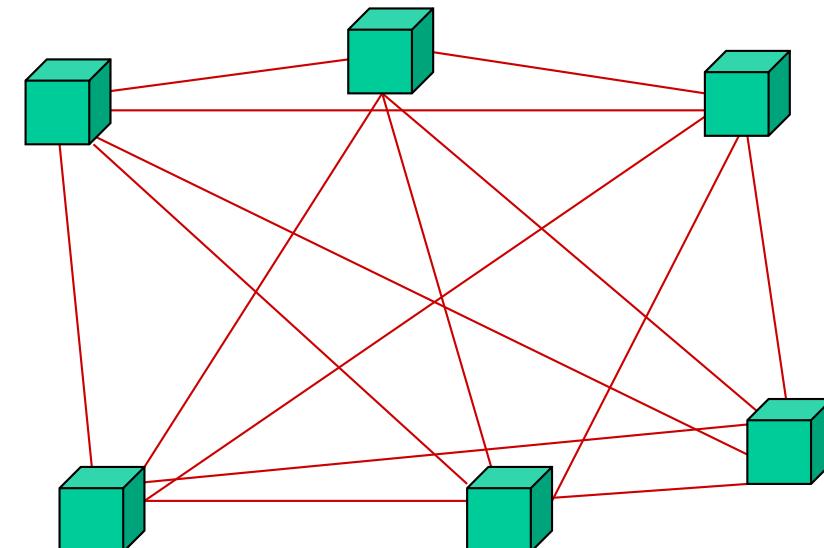
- Each sat-terminal must be connected to a hub
- The connection sat-terminal to sat-terminal needs a double hop
- User ground segment: simplest architecture
- High delay for satT-satT connection due to double hop



From logical point of view both topologies are full mesh

Full Mesh

- Each sat-user is directly connected to any sat-user
- Single hop needed
- User ground segment: complex architecture
- Lowest delay



Virtual Star

- Trade off between the previous configurations
- Some stations works as a hub
- Every user is connected to at least one hub
- High complexity
- Double hop needed in some case

