

# **CARROM ADDA**

## **Rules and regulations:**

1. Whoever plays first, or breaks, is always white.
2. When placing the striker on the board to shoot, the striker must touch both the "base lines".
3. Covering the red circle completely.
4. The striker must not touch the diagonal Arrow line.
5. Sinking the striker costs you one piece and your turn, but, if you sink a piece in the same shot, two come up and you shoot again.
6. After sinking the striker, your opponent places the due piece(s) within the centre circle. If you haven't sunk one yet, you owe one.
7. If while shooting for the queen you also sink one of your pieces, the queen is automatically covered, no matter which went first.
8. If a piece jumps off the board, it is placed on the centre spot, if pieces land on end or are overlapping, they are left that way.
9. If the centre spot is partially covered when replacing the queen or a jumped piece, the piece should cover as much as Red as possible. If totally cover the piece placed opposite the next player behind the red spot.
10. If you sink your opponent's piece you lose your turn, if you sink their last piece, you lose the board.
11. If you sink your last piece before the queen you lose the board.
12. If the striker does not leave both lines go again and strike.

**Date: 27 April 2019**

**Time: 10:00 a.m.**

**Venue: ALUMNI, MAIN BUILDING.**

**Registration: ₹100/- Per team**

**Prize money:**

**First prize: ₹2000**

**Second price: ₹1000**

## **Event organisers:**

**SANOJ S PANDE (7411 989 511)**

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