

Lab 7: Write a program to generate ICG using LEX and YACC.

ICG.l

```
%{
#include<stdio.h>
#include "y.tab.h"
struct symtab *install_id(char *s);
}%
l [A-Za-z]
d [0-9]
id {l}{l}{d}*
num {d}+(\.{d}+)?
%%
{id} {yyval.p=install_id(yytext); return id;}
{num} {strcpy(yyval.v,yytext); return num;}
[-+*/^=;] {return yytext[0];}
.\|n {}
%%
int yywrap()
{
return 1;
}
```

ICG.y

```
%{
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
void itoa1(int a,int k);
char* insert_quad(char op[10],char arg1[10],char arg2[10],int j);
struct symtab{
char *name;
double value;
}SYM[20];
struct symtab *install_id(char *s);

void display_sym();
typedef struct quadruple{
char op[10];
char arg1[10];
char arg2[10];
char res[10];
}QUAD;
QUAD Q[30];

void display_quad();
int i=0;
int tempvar=1;
```

```

char temp[10],st[10];
%}
%union{
struct symtab *p;
char v[10];
}
%token<p> id
%token <v>num
%right '='
%left '+' '-'
%left '*' '/'
%right '^'
%nonassoc UMINUS
%type<v>E
%%
S: S OS
   | OS
   ;
OS:AS
;
AS:id='E';{strcpy(Q[i].op,"=");
   strcpy(Q[i].arg1,$3);
   strcpy(Q[i].arg2,"");
   strcpy(Q[i].res,$1->name);
   i++;}
;

E:E+'E'{strcpy($$,insert_quad("+",$1,$3,i));i++;}
|E-'E'{strcpy($$,insert_quad("-", $1,$3,i));i++;}
|E'*E'{strcpy($$,insert_quad("*",$1,$3,i));i++;}
|E/'E'{strcpy($$,insert_quad("/", $1,$3,i));i++;}
|E'^E'{strcpy($$,insert_quad("^",$1,$3,i));i++;}
|'-E'{strcpy($$,insert_quad("UMINUS",$2,"",i));i++;}
|id{strcpy($$, $1->name);}
|num{strcpy($$, $1);}
;
%%
char* insert_quad(char op[10],char arg1[10],char arg2[10],int j)
{

strcpy(Q[j].op,op);
strcpy(Q[j].arg1,arg1);
strcpy(Q[j].arg2,arg2);
strcpy(temp,"t");
itoa1(tempvar++,10);
strcat(temp,st);
strcpy(Q[j].res,temp);
return temp;

```

```

}

int yyerror(char *s)
{
    printf("error=%s\n",s);
    return 1;
}

main()
{
    yyparse();
    display_quad();
    display_sym();
}

struct symtab *install_id(char *s)
{
    struct symtab *p;
    for(p=SYM;p<&SYM[20];p++)
    {
        if(p->name&&!strcmp(p->name,s))
            return p;
        else
            if(!p->name)
            {
                p->name=strdup(s);
                return p;
            }
    }
}

void display_sym()
{
    struct symtab *p;
    printf("symbol name  value\n");
    for(p=SYM;p<&SYM[20];p++)
    {
        if(p->name)
            printf("%s\t%lf\n",p->name,p->value);
    }
}

void itoa1(int t,int b)
{
    int j=0,k;
    char m[10];
    while(t!=0)
    {
        m[j]=t%b+48;
        t=t/b;
    }
}

```

```

j++;
}
m[j]='\0';

j=0;
for(k=strlen(m)-1;k>=0;k--)
st[j++]=m[k];
st[j]='\0';
}

void display_quad()
{
int j;
printf("s_no\top\targ1\targ2\tres\n");
for(j=0;j<i;j++)
printf("%d\t%s\t%s\t%s\t%s\n",j,Q[j].op,Q[j].arg1,Q[j].arg2,Q[j].res);
}

```

OUTPUT:

```

~$ yacc -d -v ICG.y
~$ lex ICG.l
~$ gcc y.tab.c lex.yy.c -lm
y.tab.c: In function 'yyparse':
y.tab.c:1072:16: warning: implicit declaration of function 'yylex' [-Wimplicit-function-declaration]
1072 |         yychar = yylex ();
      |                   ^~~~~~

```

```

~$ ./a.out
a=b+c*d;
s_no   op      arg1    arg2    res
0      *       c       d       t1
1      +       b       t1      t2
2      =       t2              a
symbol name value
a      0.000000
b      0.000000
c      0.000000
d      0.000000

```