

Lab 6: Implement a desk calculator using LEX and YACC.

Fourth.l

```
%{
# include<stdio.h>
# include<stdlib.h>
# include "y.tab.h"
%}

num ([0-9]+)(\.[0-9]+)?([eE][-+]?[0-9]+)?
%%
"sin" {return SIN;}
"cos" {return COS;}
"tan" {return TAN;}
[A-Za-z][A-Za-z0-9]* {yylval.p=install_id(yytext);return id;}
{num} {yylval.v=atof(yytext); return NUM;}
[\n] {return yytext[0];}
. {return yytext[0];}
%%
int yywrap()
{
    return 1;
}
```

d1.y

```
%{
# include<math.h>
# include<stdio.h>
struct symtab
{
    char *name;
    double val;
}SYM[20];
void disp();
struct symtab *install_id(char *s);
%}
%union{
    double v;
    struct symtab *p;
}
%token SIN COS TAN
%token<v> NUM
%token<p> id
%right '='
%left '+' '-'
%left '*' '/'
%nonassoc UMINUS
%type<v> E
%%
lines: lines S
      |S
```

```

;
S: id '=' E '\n'    {$1->val=$3;}
  | E '\n'    {printf("ans = %lf\n",$1);}
E: E '+' E    {$$ = $1 + $3;}
  | E '-' E    {$$=$1-$3;}
  | E '*' E    {$$=$1*$3;}
  | E '/' E    {$$=$1/$3;}
  | '-' E    %prec UMINUS {$$ = -$2;}
  | '(' E ')' {$$ = $2;}
  | NUM
  | id    {$$=$1->val;}
  | SIN('E')    {$$=sin(($3*3.14)/180);}
  | COS('E')    {$$=cos(($3*3.14)/180);}
  | TAN('E')    {$$=tan(($3*3.14)/180);}
;
%%
main()
{
  yyparse();
  disp();
}
int yyerror()
{
  return 1;
}

void disp()
{
  struct symtab *k;
  for(k=SYM;k<&SYM[20];k++)
  {
    if(k->name)
    {
      printf("%s\t%f\n",k->name,k->val);
    } } }
  struct symtab * install_id(char *s)
  {
    struct symtab *k;
    for(k=SYM;k<&SYM[20];k++)
    {
      if(k->name&&!strcmp(k->name,s))
        return k;
      else
        if(!k->name)
        {
          k->name=strdup(s);
          return k;
        }
    }
  }
}

```

OUTPUT:

```
-> ./a.out
tan(45)
ans = 0.999204
sin(90)
ans = 1.000000
cos(60)
ans = 0.500460
12+12
ans = 24.000000
12*12
ans = 144.000000
1212
ans = 1212.000000
12/12
ans = 1.000000
-> |
```