(/) Explore Problems(/problemset/all/) Mock(/interview/)

view/) (/contest/) Contest









■ Microsoft

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 206 / 495 problems.

Show	pro	blem tags		Select ti	me period:	2 years
#		Title	Tags	Acceptance	Difficulty	Frequency
14	16	LRU Cache (/problems/lru-cac	Design (/tag/design)	34.7%	Medium	
12	:39	Maximum Length of a Concat	Backtracking (/tag/backtracking)	48.9%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
15	51	Reverse Words in a String (/pr	String (/tag/string)	23.0%	Medium	
138	8	Copy List with Random Pointer	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	38.7%	Medium	
54	ļ	Spiral Matrix (/problems/spiral	Array (/tag/array)	35.0%	Medium	
34	18	Design Tic-Tac-Toe (/problems	Design (/tag/design)	55.1%	Medium	
428	!8	Serialize and Deserialize N-ary	Tree (/tag/tree)	60.8%	Hard	
27:	'3	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	27.7%	Hard	
20	00	Number of Islands (/problems	Depth-first Search (/tag/depth-first-search)	48.1%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
			Union Find (/tag/union-find)			
10)3	Binary Tree Zigzag Level Order	Stack (/tag/stack) Tree (/tag/tree)	49.4%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
1		Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	45.9%	Easy	
124	246	Palindrome Removal (/proble	Dynamic Programming (/tag/dynamic-programming)	45.7%	Hard	
25	;	Reverse Nodes in k-Group (/pr	Linked List (/tag/linked-list)	43.7%	Hard	
5		Longest Palindromic Substring	String (/tag/string)	30.0%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
42	<u>.</u>	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.3%	Hard	
			Stack (/tag/stack)			
16	55	Compare Version Numbers (/p	String (/tag/string)	29.8%	Medium	
44	13	String Compression (/problem	String (/tag/string)	42.5%	(Medium)	
loc4-	l -	.com/company/microsoft/	3 (3, 3,)			

~	# 41	Title First Missing Positive (/proble	Tags Array (/tag/array)	Acceptance 33.2%	Difficulty Frequency 2
•	297	Serialize and Deserialize Binary	Tree (/tag/tree) Design (/tag/design)	48.9%	Hard
~	794	Valid Tic-Tac-Toe State (/probl	Math (/tag/math) Recursion (/tag/recursion)	33.6%	Medium
	53	Maximum Subarray (/problem	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	47.3%	Easy
~	240	Search a 2D Matrix II (/proble	Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	43.7%	Medium
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap)	41.6%	Hard
~	545	Boundary of Binary Tree (/pro	Tree (/tag/tree)	39.3%	Medium
~	98	Validate Binary Search Tree (/p	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Recursion (/tag/recursion)	28.2%	Medium
	22	Generate Parentheses (/proble	String (/tag/string) Backtracking (/tag/backtracking)	64.4%	Medium
•	557	Reverse Words in a String III (/	String (/tag/string)	71.2%	(Easy)
•	212	Word Search II (/problems/wo	Backtracking (/tag/backtracking) Trie (/tag/trie)	36.1%	Hard
•	285	Inorder Successor in BST (/pro	Tree (/tag/tree)	41.9%	Medium
•	2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	34.7%	Medium
	232	Implement Queue using Stack	Stack (/tag/stack) Design (/tag/design)	51.2%	Easy
•	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.0%	Easy
•	99	Recover Binary Search Tree (/p	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	41.8%	Hard
	679	24 Game (/problems/24-game)	Depth-first Search (/tag/depth-first-search)	46.9%	Hard
	253	Meeting Rooms II (/problems/	Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	46.4%	Medium
	134	Gas Station (/problems/gas-st	Greedy (/tag/greedy)	40.6%	Medium
~	186	Reverse Words in a String II (/	String (/tag/string)	44.7%	Medium
~	236	Lowest Common Ancestor of a	Tree (/tag/tree)	47.6%	Medium
~	419	Battleships in a Board (/proble		70.7%	Medium
	33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	35.4%	Medium
	17	Letter Combinations of a Phon	String (/tag/string) Backtracking (/tag/backtracking) Depth-first Search (/tag/depth-first-search) Recursion (/tag/recursion)	48.1%	Medium
	93	Restore IP Addresses (/proble	String (/tag/string) Backtracking (/tag/backtracking)	36.8%	Medium
~	8	String to Integer (atoi) (/probl	Math (/tag/math) String (/tag/string)	15.5%	Medium

~	# 9	₩₩ Search (/problems/word	Tags Array (/tag/array) Backtracking (/tag/backtracking)	<u>A</u> cceptance	Frequency 9
~	1044	Longest Duplicate Substring (/	Hash Table (/tag/hash-table) Binary Search (/tag/binary-search)	31.8%	Hard
			Suffix Array (/tag/suffix-array)		
	295	Find Median from Data Stream	Heap (/tag/heap) Design (/tag/design)	45.9%	Hard
~	105	Construct Binary Tree from Pre	Array (/tag/array) Tree (/tag/tree)	50.6%	Medium
			Depth-first Search (/tag/depth-first-search)		
~	10	Regular Expression Matching (String (/tag/string)	27.1%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
			Backtracking (/tag/backtracking)		
~	206	Reverse Linked List (/problems	Linked List (/tag/linked-list)	64.3%	Easy
~	535	Encode and Decode TinyURL (Hash Table (/tag/hash-table) Math (/tag/math)	80.5%	Medium
~	510	Inorder Successor in BST II (/pr	Tree (/tag/tree)	59.6%	Medium
~	48	Rotate Image (/problems/rotat	Array (/tag/array)	58.7%	Medium
~	722	Remove Comments (/problem	String (/tag/string)	35.5%	Medium
	20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	39.4%	Easy
~	450	Delete Node in a BST (/proble	Tree (/tag/tree)	44.9%	Medium
?	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	45.6%	Easy
~	269	Alien Dictionary (/problems/ali	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	33.5%	Hard
	121	Best Time to Buy and Sell Stoc	Array (/tag/array)	51.1%	Easy
			Dynamic Programming (/tag/dynamic-programming)		
~	468	Validate IP Address (/problems	String (/tag/string)	24.6%	Medium
~	21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list)	54.9%	Easy
~	44	Wildcard Matching (/problems	String (/tag/string)	25.2%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
			Backtracking (/tag/backtracking) Greedy (/tag/greedy)		
	340	Longest Substring with At Mos	Hash Table (/tag/hash-table) String (/tag/string)	44.7%	Hard
		-	Sliding Window (/tag/sliding-window)		
~	37	Sudoku Solver (/problems/sud	Hash Table (/tag/hash-table) Backtracking (/tag/backtracking)	45.4%	(Hard)
	46	Permutations (/problems/per	Backtracking (/tag/backtracking)	65.4%	Medium
	277	Find the Celebrity (/problems/	Array (/tag/array)	42.8%	(Medium)
~	445	Add Two Numbers II (/proble	Linked List (/tag/linked-list)	55.8%	Medium
	59	Spiral Matrix II (/problems/spir	Array (/tag/array)	55.5%	Medium
~	449	Serialize and Deserialize BST (/	Tree (/tag/tree)	53.5%	(Medium)

	# 74	Title Search a 2D Matrix (/problems	Tags Array (/tag/array) Binary Search (/tag/binary-search)	Acceptance 37.1%	Difficulty Medium	Frequency ②
~	127	Word Ladder (/problems/word		30.8%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
	642	Design Search Autocomplete	Design (/tag/design) Trie (/tag/trie)	45.7%	Hard	
	470	Implement Rand10() Using Ra	Random (/tag/random) Rejection Sampling (/tag/rejection-sampling)	45.9%	Medium	
~	4	Median of Two Sorted Arrays (Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	30.5%	Hard	
	362	Design Hit Counter (/problem	Design (/tag/design)	64.7%	Medium	
~	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list)	51.7%	Medium	
•	73	Set Matrix Zeroes (/problems/	Array (/tag/array)	43.8%	Medium	
•	102	Binary Tree Level Order Travers	Tree (/tag/tree) Breadth-first Search (/tag/breadth-first-search)	55.8%	Medium	
~	173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design)	58.3%	Medium	
	3	Longest Substring Without Re	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	30.9%	Medium	
•	124	Binary Tree Maximum Path Su	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	35.0%	Hard	
?	214	Shortest Palindrome (/proble	String (/tag/string)	30.3%	Hard	
~	75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers) Sort (/tag/sort)	48.6%	Medium	
	767	Reorganize String (/problems/	String (/tag/string) Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	49.7%	Medium	
	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	58.4%	Medium	
	706	Design HashMap (/problems/	Hash Table (/tag/hash-table) Design (/tag/design)	62.2%	Easy	
	636	Exclusive Time of Functions (/	Stack (/tag/stack)	53.4%	Medium	
	224	Basic Calculator (/problems/ba	Math (/tag/math) Stack (/tag/stack)	37.8%	Hard	
	402	Remove K Digits (/problems/r	Stack (/tag/stack) Greedy (/tag/greedy)	28.5%	Medium	
~	36	Valid Sudoku (/problems/valid	Hash Table (/tag/hash-table)	49.8%	Medium	
	1156	Swap For Longest Repeated C	String (/tag/string)	47.6%	Medium	
	139	Word Break (/problems/word	Dynamic Programming (/tag/dynamic-programming)	41.1%	Medium	
~	234	Palindrome Linked List (/probl	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	40.0%	Easy	
	1185	Day of the Week (/problems/d	Array (/tag/array)	62.4%	Easy	
	225	Implement Stack using Queue	Stack (/tag/stack) Design (/tag/design)	46.5%	Easy	
~	179	Largest Number (/problems/la	Sort (/tag/sort)	30.2%	Medium	

~	# 16	Title est Palindromic Subseque	Tagsamic Programming (/tag/dynamic-programming)	Mc€ ptance	Ovifficualty Frequency @
	238	Product of Array Except Self (/	Array (/tag/array)	61.0%	Medium
	346	Moving Average from Data Str	Design (/tag/design) Queue (/tag/queue)	72.5%	Easy
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list) Sort (/tag/sort)	45.4%	Medium
~	688	Knight Probability in Chessboa	Dynamic Programming (/tag/dynamic-programming)	49.6%	Medium
~	210	Course Schedule II (/problems	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	41.9%	Medium
	68	Text Justification (/problems/t	String (/tag/string)	28.8%	Hard
	591	Tag Validator (/problems/tag-v	String (/tag/string) Stack (/tag/stack)	34.6%	Hard
	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	27.5%	Medium
	935	Knight Dialer (/problems/knig	Dynamic Programming (/tag/dynamic-programming)	45.9%	Medium
•	218	The Skyline Problem (/proble	Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep)	35.8%	Hard
•	126	Word Ladder II (/problems/wo	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Breadth-first Search (/tag/breadth-first-search)	23.1%	Hard
•	116	Populating Next Right Pointers	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	47.9%	Medium
~	143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	39.9%	Medium
~	622	Design Circular Queue (/probl	Design (/tag/design) Queue (/tag/queue)	44.8%	Medium
	836	Rectangle Overlap (/problems/	Math (/tag/math)	45.9%	Easy
~	117	Populating Next Right Pointers	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	40.5%	Medium
~	13	Roman to Integer (/problems/	Math (/tag/math) String (/tag/string)	56.2%	Easy
	51	N-Queens (/problems/n-quee	Backtracking (/tag/backtracking)	48.4%	Hard
•	266	Palindrome Permutation (/pro	Hash Table (/tag/hash-table)	62.3%	Easy
•	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	34.5%	Medium
	76	Minimum Window Substring (Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	35.4%	Hard
•	380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design)	48.4%	Medium
~	1236	Web Crawler (/problems/web	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	64.5%	Medium

12/0/20	20		Microsoft - LeetCode			
	4 60	Title Cache (/problems/lfu-cac	Tagsign (/tag/design)	Acceptance	Difficulty Frequency @	•
?	168	Excel Sheet Column Title (/pro	Math (/tag/math)	31.5%	Easy	
	1375	Bulb Switcher III (/problems/b	Array (/tag/array)	64.0%	Medium	
	140	Word Break II (/problems/wor	Dynamic Programming (/tag/dynamic-programming)	33.9%	Hard	
			Backtracking (/tag/backtracking)			
	153	Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	45.7%	Medium	
	39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	58.3%	Medium	
~	1206	Design Skiplist (/problems/des	Design (/tag/design)	58.4%	Hard	
	287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	56.8%	Medium	
			Binary Search (/tag/binary-search)			
?	189	Rotate Array (/problems/rotat	Array (/tag/array)	36.2%	Medium	
~	171	Excel Sheet Column Number (/	Math (/tag/math)	56.6%	Easy	
	128	Longest Consecutive Sequenc	Array (/tag/array) Union Find (/tag/union-find)	45.8%	Hard	
~	45	Jump Game II (/problems/jum	Array (/tag/array) Greedy (/tag/greedy)	31.1%	Hard	
~	92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	39.9%	Medium	
~	31	Next Permutation (/problems/	Array (/tag/array)	33.1%	Medium	
~	72	Edit Distance (/problems/edit	String (/tag/string)	46.0%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
	556	Next Greater Element III (/pro	String (/tag/string)	32.0%	Medium	
	358	Rearrange String k Distance A	Hash Table (/tag/hash-table) Heap (/tag/heap)	35.5%	Hard	
		•	Greedy (/tag/greedy)			
	56	Merge Intervals (/problems/m	Array (/tag/array) Sort (/tag/sort)	40.3%	Medium	
~	490	The Maze (/problems/the-maze)	Depth-first Search (/tag/depth-first-search)	52.4%	Medium	
		_	Breadth-first Search (/tag/breadth-first-search)			
~	133	Clone Graph (/problems/clone	Depth-first Search (/tag/depth-first-search)	37.8%	Medium	
			Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)			
	85	Maximal Rectangle (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	38.8%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack)			
~	94	Binary Tree Inorder Traversal (/	Hash Table (/tag/hash-table) Stack (/tag/stack) Tree (/tag/tree)	64.9%	Medium	
	540	Single Element in a Sorted Arr	Binary Search (/tag/binary-search)	57.9%	Medium	
~	160	Intersection of Two Linked List	Linked List (/tag/linked-list)	42.2%	Easy	
	1188	Design Bounded Blocking Que		72.2%	Medium	

	#	Title	Tags	Acceptance	Difficulty Frequency
/	716	Max Stack (/problems/max-sta	Design (/tag/design)	42.8%	Easy
	347	Top K Frequent Elements (/pro	Hash Table (/tag/hash-table) Heap (/tag/heap)	62.0%	Medium
	149	Max Points on a Line (/proble	Hash Table (/tag/hash-table) Math (/tag/math)	17.2%	Hard
/	19	Remove Nth Node From End o	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	35.5%	Medium
~	322	Coin Change (/problems/coin	Dynamic Programming (/tag/dynamic-programming)	36.6%	Medium
	150	Evaluate Reverse Polish Notati	Stack (/tag/stack)	37.3%	Medium
	560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.9%	Medium
~	572	Subtree of Another Tree (/pro	Tree (/tag/tree)	44.4%	Easy
~	97	Interleaving String (/problems	String (/tag/string)	32.2%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
	125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	37.6%	Easy
	69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	34.6%	Easy
~	543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	48.9%	Easy
~	204	Count Primes (/problems/cou	Hash Table (/tag/hash-table) Math (/tag/math)	32.0%	Easy
	32	Longest Valid Parentheses (/pr	String (/tag/string)	28.9%	Hard
			Dynamic Programming (/tag/dynamic-programming)		
~	457	Circular Array Loop (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	29.8%	Medium
	431	Encode N-ary Tree to Binary Tr	Tree (/tag/tree)	74.0%	Hard
	351	Android Unlock Patterns (/pro	Dynamic Programming (/tag/dynamic-programming)	49.1%	(Medium)
		•	Backtracking (/tag/backtracking)		
	773	Sliding Puzzle (/problems/slidi	Breadth-first Search (/tag/breadth-first-search)	60.2%	Hard
	612	Shortest Distance in a Plane (/		60.5%	Medium
	768	Max Chunks To Make Sorted II	Array (/tag/array)	49.5%	(Hard)
	727	Minimum Window Subsequen		42.1%	(Hard)
		■	Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)		
			Sirang william (rtag/sirang-william)		
	528	Random Pick with Weight (/pr	Binary Search (/tag/binary-search) Random (/tag/random)	44.4%	Medium
~	417	Pacific Atlantic Water Flow (/pr	Depth-first Search (/tag/depth-first-search)	42.0%	Medium
			Breadth-first Search (/tag/breadth-first-search)		
~	110	Balanced Binary Tree (/proble	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	44.0%	Easy
/	142	Linked List Cycle II (/problems	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	39.0%	Medium
	289	Game of Life (/problems/gam	Array (/tag/array)	56.2%	Medium

12/6/20)20		Microsoft - LeetCode			
	979 #	Distribute Coins in Binary Tree Title	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Tags	69.2% Acceptance	(Medium) Difficulty	Frequency ②
	227	Basic Calculator II (/problems/	String (/tag/string) Stack (/tag/stack)	38.0%	Medium	
~	529	Minesweeper (/problems/min	Depth-first Search (/tag/depth-first-search)	60.3%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
~	621	Task Scheduler (/problems/tas	Array (/tag/array) Greedy (/tag/greedy) Queue (/tag/queue)	51.2%	Medium	
~	207	Course Schedule (/problems/c	Depth-first Search (/tag/depth-first-search)	44.0%	Medium	
			Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	1155	Number of Dice Rolls With Tar	Dynamic Programming (/tag/dynamic-programming)	47.7%	Medium	
~	328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	56.6%	Medium	
	442	Find All Duplicates in an Array	Array (/tag/array)	68.5%	Medium	
~	267	Palindrome Permutation II (/pr	Backtracking (/tag/backtracking)	37.0%	Medium	
•	384	Shuffle an Array (/problems/sh		53.5%	Medium	
~	114	Flatten Binary Tree to Linked Li	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	50.9%	Medium	
	828	Count Unique Characters of Al	Two Pointers (/tag/two-pointers)	46.6%	Hard	
	1304	Find N Unique Integers Sum u	Array (/tag/array)	76.5%	Easy	
	1340	Jump Game V (/problems/jum	Dynamic Programming (/tag/dynamic-programming)	58.6%	Hard	
~	863	All Nodes Distance K in Binary	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	57.0%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
~	141	Linked List Cycle (/problems/li	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.0%	Easy	
~	317	Shortest Distance from All Buil	Breadth-first Search (/tag/breadth-first-search)	42.2%	Hard	
~	286	Walls and Gates (/problems/w	Breadth-first Search (/tag/breadth-first-search)	55.6%	Medium	
•	91	Decode Ways (/problems/dec	String (/tag/string)	25.6%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	426	Convert Binary Search Tree to	Linked List (/tag/linked-list)	60.4%	Medium	
		-	Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)			
~	917	Reverse Only Letters (/proble	String (/tag/string)	58.4%	Easy	
	1573	Number of Ways to Split a Stri	String (/tag/string)	30.4%	Medium	
~	300	Longest Increasing Subsequen	Binary Search (/tag/binary-search)	43.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	1576	Replace All ?'s to Avoid Conse	String (/tag/string)	48.1%	Easy	
	805	Split Array With Same Average	Math (/tag/math)	26.5%	Hard	
	4			60.104		

2/6/20	15/8 #	Minimum Deletion Cost to Av Title	Greedy (/tag/greedy) Tags	6U.1% Acceptance	(Medium) Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency Output Difficulty Frequency
	268	Missing Number (/problems/	Array (/tag/array) Math (/tag/math)	52.8%	Easy
			Bit Manipulation (/tag/bit-manipulation)		
~	909	Snakes and Ladders (/problem	Breadth-first Search (/tag/breadth-first-search)	38.9%	Medium
	403	Frog Jump (/problems/frog-ju	Dynamic Programming (/tag/dynamic-programming)	40.8%	Hard
~	1344	Angle Between Hands of a Clo	Math (/tag/math)	61.2%	Medium
	135	Candy (/problems/candy)	Greedy (/tag/greedy)	32.5%	Hard
~	63	Unique Paths II (/problems/uni	Array (/tag/array)	35.0%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
~	235	Lowest Common Ancestor of a	Tree (/tag/tree)	51.0%	Easy
	34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	36.8%	Medium
~	412	Fizz Buzz (/problems/fizz-buzz)		63.4%	Easy
~	271	Encode and Decode Strings (/	String (/tag/string)	32.2%	Medium
	567	Permutation in String (/proble	Two Pointers (/tag/two-pointers)	44.5%	Medium
		3 - 1	Sliding Window (/tag/sliding-window)		
	242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) Sort (/tag/sort)	57.7%	(Easy)
	393	UTF-8 Validation (/problems/u	Bit Manipulation (/tag/bit-manipulation)	37.8%	Medium
	378	Kth Smallest Element in a Sort	Binary Search (/tag/binary-search) Heap (/tag/heap)	55.5%	(Medium)
	30	Substring with Concatenation	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	25.9%	(Hard)
		J	String (/tag/string)		
?	772	Basic Calculator III (/problems/	String (/tag/string) Stack (/tag/stack)	42.7%	Hard
?	332	Reconstruct Itinerary (/proble		37.4%	Medium
•		,	Depth-first Search (/tag/depth-first-search) Graph (/tag/graph)		
	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	63.9%	(Medium)
	700			50.004	
•	702	Search in a Sorted Array of Un	Binary Search (/tag/binary-search)	68.2%	(Medium)
•	239	Sliding Window Maximum (/pr	Heap (/tag/heap) Sliding Window (/tag/sliding-window)	44.3%	Hard
			Dequeue (/tag/dequeue)		-
•	733	Flood Fill (/problems/flood-fill)	Depth-first Search (/tag/depth-first-search)	55.7%	Easy
	344	Reverse String (/problems/rev	Two Pointers (/tag/two-pointers) String (/tag/string)	69.6%	Easy
	77	Combinations (/problems/com	Backtracking (/tag/backtracking)	56.3%	Medium
	353	Design Snake Game (/problem	Design (/tag/design) Queue (/tag/queue)	35.0%	Medium

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~	3 8	দিয়া and Say (/problems/cou	Tags (/tag/string)	Αξ ξερtance	Difflic ulty	Frequency 6
~	958	Check Completeness of a Bina	Tree (/tag/tree)	52.3%	Medium	
	215	Kth Largest Element in an Arra	Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap)	57.0%	Medium	
	123	Best Time to Buy and Sell Stoc	Array (/tag/array)	39.4%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
~	108	Convert Sorted Array to Binary	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	59.5%	Easy	
/	669	Trim a Binary Search Tree (/pro	Tree (/tag/tree)	63.2%	Easy	
~	26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.0%	Easy	
~	83	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	46.1%	Easy	
~	71	Simplify Path (/problems/simp	String (/tag/string) Stack (/tag/stack)	33.4%	Medium	
~	1062	Longest Repeating Substring (String (/tag/string)	57.8%	Medium	
	611	Valid Triangle Number (/probl	Array (/tag/array)	48.9%	Medium	
	383	Ransom Note (/problems/rans	String (/tag/string)	53.2%	Easy	
	1058	Minimize Rounding Error to M	Math (/tag/math)	43.1%	Medium	
		₽	Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
	208	Implement Trie (Prefix Tree) (/	Design (/tag/design) Trie (/tag/trie)	51.1%	Medium	
	354	Russian Doll Envelopes (/probl	Binary Search (/tag/binary-search)	35.9%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
	987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	37.2%	Medium	
	632	Smallest Range Covering Elem	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	53.6%	Hard	
			String (/tag/string)			
~	325	Maximum Size Subarray Sum	Hash Table (/tag/hash-table)	47.0%	Medium	
	/1 E	Add Strings (/problems/add st		49.00/	(F.)	
~	415	Add Strings (/problems/add-st	String (/tag/string)	48.0%	(Easy)	
	315	Count of Smaller Numbers Aft	Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Sort (/tag/sort)	42.4%	(Hard)	
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
	438	Find All Anagrams in a String (Hash Table (/tag/hash-table)	44.4%	Medium	
,	199	Binary Tree Right Side View (/p	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	55.4%	Medium	
		•	Breadth-first Search (/tag/breadth-first-search)			
	703	Kth Largest Element in a Strea	Hean (Itan Ihean) Decian (Itan Idecian)	50.3%	Easy	
//١		com/company/microsoft/	Hean (/tag/hean) Decign (/tag/decign)	W.C.Dr.	(EdSV)	

2/0/20	20		Microsoft - LeetCode		
	#	Title	Tags	Acceptance	Difficulty Frequency ②
?	707	Design Linked List (/problems/	Linked List (/tag/linked-list) Design (/tag/design)	25.4%	Medium
	40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	49.5%	Medium
	784	Letter Case Permutation (/pro	Backtracking (/tag/backtracking)	65.8%	Medium
			Bit Manipulation (/tag/bit-manipulation)		
•	759	Employee Free Time (/proble	Heap (/tag/heap) Greedy (/tag/greedy)	67.5%	Hard
	647	Palindromic Substrings (/probl	String (/tag/string)	61.5%	Medium
			Dynamic Programming (/tag/dynamic-programming)		
•	994	Rotting Oranges (/problems/r	Breadth-first Search (/tag/breadth-first-search)	49.4%	Medium
	187	Repeated DNA Sequences (/pr	Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation)	41.0%	Medium
•	28	Implement strStr() (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	34.9%	Easy
~	387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	53.7%	(Easy)
•	129	Sum Root to Leaf Numbers (/p	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	50.2%	Medium
	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) Heap (/tag/heap) Trie (/tag/trie)	52.7%	Medium
	1136	Parallel Courses (/problems/pa	Dynamic Programming (/tag/dynamic-programming) Depth-first Search (/tag/depth-first-search) Graph (/tag/graph)	61.2%	Hard
	969	Pancake Sorting (/problems/p	Array (/tag/array) Sort (/tag/sort)	68.4%	Medium
~	694	Number of Distinct Islands (/p	Hash Table (/tag/hash-table)	56.9%	Medium
		•	Depth-first Search (/tag/depth-first-search)		
	849	Maximize Distance to Closest	Array (/tag/array)	44.3%	Medium
~	113	Path Sum II (/problems/path-s	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	48.2%	Medium
~	106	Construct Binary Tree from Ino	Array (/tag/array) Tree (/tag/tree)	48.7%	Medium
			Depth-first Search (/tag/depth-first-search)		
	1104	Path In Zigzag Labelled Binary	Math (/tag/math) Tree (/tag/tree)	72.7%	Medium
~	518	Coin Change 2 (/problems/coi		51.1%	Medium
•	270	Closest Binary Search Tree Val	Binary Search (/tag/binary-search) Tree (/tag/tree)	49.4%	Easy
	89	Gray Code (/problems/gray-co	Backtracking (/tag/backtracking)	49.8%	Medium
~	653	Two Sum IV - Input is a BST (/	Tree (/tag/tree)	56.0%	Easy
	55	Jump Game (/problems/jump	Array (/tag/array) Greedy (/tag/greedy)	35.0%	Medium
	724	Find Pivot Index (/problems/fi	Array (/tag/array)	44.8%	Easy
	1079	Letter Tile Possibilities (/proble	Backtracking (/tag/backtracking)	75.6%	Medium
•	407	Trapping Rain Water II (/probl	Heap (/tag/heap) Breadth-first Search (/tag/breadth-first-search)	43.4%	Hard
	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	58.3%	Easy

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~	# 81	Tigh eg Iterator (/problems/zig	Tagsgn (/tag/design)	B &c€ptance	Division with the Control of the Co	Frequency Q
~	681	Next Closest Time (/problems/	String (/tag/string)	45.6%	Medium	
	885	Spiral Matrix III (/problems/spi	Math (/tag/math)	70.1%	Medium	
	1466	Reorder Routes to Make All Pa	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	61.5%	Medium	
	162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	43.6%	Medium	
	1116	Print Zero Even Odd (/proble		57.4%	Medium	
	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Binary Search (/tag/binary-search)	30.7%	Medium	
~	509	Fibonacci Number (/problems	Array (/tag/array)	67.2%	Easy	
~	430	Flatten a Multilevel Doubly Lin	Linked List (/tag/linked-list)	56.4%	Medium	
			Depth-first Search (/tag/depth-first-search)			
	796	Rotate String (/problems/rotat		49.4%	(Easy)	
	739	Daily Temperatures (/problem	Hash Table (/tag/hash-table) Stack (/tag/stack)	64.1%	Medium	
~	61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	31.3%	Medium	
~	379	Design Phone Directory (/prob	Linked List (/tag/linked-list) Design (/tag/design)	47.5%	Medium	
	939	Minimum Area Rectangle (/pr	Hash Table (/tag/hash-table)	51.8%	Medium	
	630	Course Schedule III (/problems	Greedy (/tag/greedy)	33.6%	Hard	
	158	Read N Characters Given Read	String (/tag/string)	35.8%	Hard	
	895	Maximum Frequency Stack (/p	Hash Table (/tag/hash-table) Stack (/tag/stack)	62.0%	Hard	
	1145	Binary Tree Coloring Game (/p	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	51.4%	Medium	
~	695	Max Area of Island (/problems	Array (/tag/array) Depth-first Search (/tag/depth-first-search)	63.9%	Medium	
	721	Accounts Merge (/problems/a	Depth-first Search (/tag/depth-first-search)	50.6%	Medium	
			Union Find (/tag/union-find)			
~	296	Best Meeting Point (/problems	Math (/tag/math) Sort (/tag/sort)	57.9%	Hard	
	676	Implement Magic Dictionary (/	Hash Table (/tag/hash-table) Trie (/tag/trie)	55.0%	Medium	
	159	Longest Substring with At Mos	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	50.1%	Medium	
	220	Lamanat Income in a D. C. C.	String (/tag/string) Sliding Window (/tag/sliding-window)	44.40/		
	329	Longest Increasing Path in a M	Depth-first Search (/tag/depth-first-search)	44.1%	(Hard)	
			Topological Sort (/tag/topological-sort) Memoization (/tag/memoization)			
	209	Minimum Siza Subarray Sum (38 00/	Madi	
	۷09	Minimum Size Subarray Sum (Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	38.9%	(Medium)	
			Smary Scorett v tagy smary scoretty			
	515	Find Largest Value in Each Tree	Tree (/tag/tree) Denth first Search (/tag/denth first search)	61.8%	Medium	

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	#	Title	Tagsadth-first Search (/tag/breadth-first-search)	Acceptance	Difficulty Frequency 2	
~	226	Invert Binary Tree (/problems/i	Tree (/tag/tree)	66.2%	Easy	
	304	Range Sum Query 2D - Immut	Dynamic Programming (/tag/dynamic-programming)	39.9%	Medium	
	381	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	34.6%	(Hard)	
		,	Design (/tag/design)			
	252	Meeting Rooms (/problems/m	Sort (/tag/sort)	55.1%	(Easy)	
	60	Permutation Sequence (/probl	Math (/tag/math) Backtracking (/tag/backtracking)	39.0%	Hard	
	919	Complete Binary Tree Inserter	Tree (/tag/tree)	58.3%	Medium	
	432	All O`one Data Structure (/pro	Design (/tag/design)	33.0%	Hard	
•	12	Integer to Roman (/problems/i	Math (/tag/math) String (/tag/string)	55.7%	Medium	
	308	Range Sum Query 2D - Mutab	Binary Indexed Tree (/tag/binary-indexed-tree)	36.8%	Hard	
		•	Segment Tree (/tag/segment-tree)			
	1027	Longest Arithmetic Subsequen	Dynamic Programming (/tag/dynamic-programming)	50.2%	Medium	
	1358	Number of Substrings Contain	String (/tag/string)	60.1%	Medium	
~	652	Find Duplicate Subtrees (/prob	Tree (/tag/tree)	51.5%	Medium	
•	152	Maximum Product Subarray (/	Array (/tag/array)	32.5%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	701	Insert into a Binary Search Tre	Tree (/tag/tree)	75.9%	Medium	
•	107	Binary Tree Level Order Travers	Tree (/tag/tree) Breadth-first Search (/tag/breadth-first-search)	54.5%	Easy	
~	161	One Edit Distance (/problems/	String (/tag/string)	32.6%	Medium	
	290	Word Pattern (/problems/wor	Hash Table (/tag/hash-table)	38.2%	Easy	
	950	Reveal Cards In Increasing Ord	Array (/tag/array)	75.1%	Medium	
	867	Transpose Matrix (/problems/t	Array (/tag/array)	62.3%	Easy	
	888	Fair Candy Swap (/problems/fa	Array (/tag/array)	58.6%	Easy	
	844	Backspace String Compare (/p	Two Pointers (/tag/two-pointers) Stack (/tag/stack)	46.8%	Easy	
	769	Max Chunks To Make Sorted (/	Array (/tag/array)	55.3%	Medium	
	1615	Maximal Network Rank (/probl	Graph (/tag/graph)	51.2%	Medium	
	1092	Shortest Common Superseque	Dynamic Programming (/tag/dynamic-programming)	52.6%	Hard	
~	62	Unique Paths (/problems/uniq	Array (/tag/array)	55.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	1008	Construct Binary Search Tree fr	Tree (/tag/tree)	78.7%	Medium	
	207	Interior Denie coment //ovelle		22 20/	<u> </u>	

0/202	20 397	Integer Keplacement (/proble	Math (/tag/math)	Microsoft - LeetCode Bit Manipulation (/tag/bit-manipulation)	33.3%	(Medium)	
	#	Title	Tags	bit Manipulation (/tag/bit-manipulation)	Acceptance	Difficulty	Frequency @
~	64	Minimum Path Sum (/problem	Array (/tag/array) Dynamic Programm	ning (/tag/dynamic-programming)	55.6%	(Medium)	
~	198	House Robber (/problems/hou		ning (/tag/dynamic-programming)	42.6%	Easy	
	1229	Meeting Scheduler (/problems	Line Sweep (/tag/lir		54.0%	Medium	
		₽					
~	70	Climbing Stairs (/problems/cli	Dynamic Programm	ning (/tag/dynamic-programming)	48.3%	Easy	
	729	My Calendar I (/problems/my	Array (/tag/array)		52.8%	Medium	
	122	Best Time to Buy and Sell Stoc	Array (/tag/array)	Greedy (/tag/greedy)	58.0%	Easy	
~	84	Largest Rectangle in Histogra	Array (/tag/array)	Stack (/tag/stack)	36.1%	Hard	
~	1143	Longest Common Subsequenc	Dynamic Programm	ning (/tag/dynamic-programming)	58.5%	Medium	
•	1038	Binary Search Tree to Greater	Binary Search Tree ((/tag/binary-search-tree)	81.7%	Medium	
	144	Binary Tree Preorder Traversal	Stack (/tag/stack)	Tree (/tag/tree)	56.8%	Medium	
	662	Maximum Width of Binary Tre	Tree (/tag/tree)		40.1%	Medium	
	394	Decode String (/problems/dec	Stack (/tag/stack)	Depth-first Search (/tag/depth-first-search)	51.9%	Medium	
	1352	Product of the Last K Numbers	Array (/tag/array)	Design (/tag/design)	42.9%	Medium	
	704	Binary Search (/problems/bina	Binary Search (/tag/	/binary-search)	53.8%	Easy	
	305	Number of Islands II (/proble	Union Find (/tag/ur	nion-find)	39.8%	Hard	
	282	Expression Add Operators (/pr	Divide and Conque	r (/tag/divide-and-conquer)	36.3%	Hard	
	532	K-diff Pairs in an Array (/probl	Array (/tag/array)	Two Pointers (/tag/two-pointers)	34.5%	Medium	
	406	Queue Reconstruction by Heig	Greedy (/tag/greed	(y)	67.8%	Medium	
	852	Peak Index in a Mountain Arra	Binary Search (/tag/	/binary-search)	71.8%	Easy	
	609	Find Duplicate File in System (Hash Table (/tag/ha	ash-table) String (/tag/string)	60.7%	Medium	
	977	Squares of a Sorted Array (/pr	Array (/tag/array)	Two Pointers (/tag/two-pointers)	72.1%	Easy	
	316	Remove Duplicate Letters (/pr	String (/tag/string)	Stack (/tag/stack) Greedy (/tag/greedy)	38.6%	Medium	
	405	Convert a Number to Hexadec	Bit Manipulation (/t	tag/bit-manipulation)	44.3%	Easy	
~	1197	Minimum Knight Moves (/pro	Breadth-first Search	n (/tag/breadth-first-search)	36.8%	Medium	
•	680	Valid Palindrome II (/problems	String (/tag/string)		36.9%	Easy	
	788	Rotated Digits (/problems/rot	String (/tag/string)		57.2%	Easy	
	698	Partition to K Equal Sum Subs	Dynamic Programm Recursion (/tag/recursion)	ning (/tag/dynamic-programming) ursion)	45.4%	Medium	
	606	Construct String from Binary Tr	String (/tag/string)	Tree (/tag/tree)	54.8%	(Easy)	

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	₽ 58	Fine K Closest Elements (/prob	Tags ry Search (/tag/binary-search)	A cceptance	Difficulty	Frequency ②
	167	Two Sum II - Input array is sort	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	55.1%	Easy	
	973	K Closest Points to Origin (/pr	Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap) Sort (/tag/sort)	64.4%	Medium	
	448	Find All Numbers Disappeared	Array (/tag/array)	56.0%	Easy	
	523	Continuous Subarray Sum (/pr	Math (/tag/math)	24.7%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
~	118	Pascal's Triangle (/problems/p	Array (/tag/array)	53.9%	Easy	
	65	Valid Number (/problems/vali	Math (/tag/math) String (/tag/string)	15.6%	Hard	
	1091	Shortest Path in Binary Matrix	Breadth-first Search (/tag/breadth-first-search)	38.7%	Medium	
?	205	Isomorphic Strings (/problems	Hash Table (/tag/hash-table)	40.2%	Easy	
	1190	Reverse Substrings Between E	Stack (/tag/stack)	63.9%	Medium	
~	229	Majority Element II (/problems	Array (/tag/array)	38.2%	Medium	
	399	Evaluate Division (/problems/e	Union Find (/tag/union-find) Graph (/tag/graph)	53.7%	Medium	
	341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Design (/tag/design)	53.9%	Medium	
	503	Next Greater Element II (/prob	Stack (/tag/stack)	57.7%	Medium	
	981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) Binary Search (/tag/binary-search)	53.7%	Medium	
	907	Sum of Subarray Minimums (/	Array (/tag/array) Stack (/tag/stack)	33.3%	Medium	
	319	Bulb Switcher (/problems/bulb	Math (/tag/math) Brainteaser (/tag/brainteaser)	45.2%	Medium	
	884	Uncommon Words from Two S	Hash Table (/tag/hash-table)	63.8%	Easy	
	284	Peeking Iterator (/problems/p	Design (/tag/design)	47.1%	Medium	
	29	Divide Two Integers (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	16.6%	Medium	
	230	Kth Smallest Element in a BST	Binary Search (/tag/binary-search) Tree (/tag/tree)	61.7%	Medium	
	176	Second Highest Salary (/probl		32.7%	Easy	
~	333	Largest BST Subtree (/problem	Tree (/tag/tree)	36.9%	Medium	
	359	Logger Rate Limiter (/problem	Hash Table (/tag/hash-table) Design (/tag/design)	71.6%	Easy	
	14	Longest Common Prefix (/pro	String (/tag/string)	35.9%	Easy	
~	86	Partition List (/problems/partit	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.6%	Medium	
	843	Guess the Word (/problems/g	Minimax (/tag/minimax)	46.4%	Hard	
	57	Insert Interval (/problems/inse	Array (/tag/array) Sort (/tag/sort)	34.6%	Medium	
httns://l	11 eetcode	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.9%	Medium	15/

2/0/20	20				
~	# 1448	Title Count Good Nodes in Binary T	Tags Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	Acceptance 70.3%	Difficulty Frequency ② Medium
	413	Arithmetic Slices (/problems/a	Math (/tag/math)	58.3%	(Medium)
			Dynamic Programming (/tag/dynamic-programming)		
~	314	Binary Tree Vertical Order Trav	Depth-first Search (/tag/depth-first-search)	46.4%	Medium
		₽	Breadth-first Search (/tag/breadth-first-search)		
	1004	Max Consecutive Ones III (/pr	Two Pointers (/tag/two-pointers)	60.2%	Medium
			Sliding Window (/tag/sliding-window)		
	136	Single Number (/problems/sin	Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation)	66.2%	Easy
	480	Sliding Window Median (/pro	Sliding Window (/tag/sliding-window)	38.3%	Hard
	1381	Design a Stack With Increment	Stack (/tag/stack) Design (/tag/design)	75.9%	Medium
~	7	Reverse Integer (/problems/re	Math (/tag/math)	25.8%	Easy
~	222	Count Complete Tree Nodes (/	Binary Search (/tag/binary-search) Tree (/tag/tree)	48.3%	Medium
	862	Shortest Subarray with Sum at	Binary Search (/tag/binary-search) Queue (/tag/queue)	25.0%	(Hard)
~	112	Path Sum (/problems/path-sum)	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	41.9%	(Easy)
	833	Find And Replace in String (/pr		51.1%	(Medium)
		, , , , , , , , , , , , , , , , , , , ,	String (/tag/string)		
•	876	Middle of the Linked List (/pro	Linked List (/tag/linked-list)	68.8%	(Easy)
~	708	Insert into a Sorted Circular Li	Linked List (/tag/linked-list)	32.2%	(Medium)
	147	Insertion Sort List (/problems/i	Linked List (/tag/linked-list) Sort (/tag/sort)	43.9%	Medium
~	934	Shortest Bridge (/problems/sh	Depth-first Search (/tag/depth-first-search)	49.2%	Medium
			Breadth-first Search (/tag/breadth-first-search)		
	246	Strobogrammatic Number (/pr	Hash Table (/tag/hash-table) Math (/tag/math)	45.5%	Easy
	472	Concatenated Words (/proble	Dynamic Programming (/tag/dynamic-programming)	45.0%	Hard
			Depth-first Search (/tag/depth-first-search) Trie (/tag/trie)		
~	82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	37.7%	Medium
~	100	Same Tree (/problems/same-tr	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	53.8%	Easy
	260	Single Number III (/problems/	Bit Manipulation (/tag/bit-manipulation)	65.2%	Medium
	131	Palindrome Partitioning (/prob	Backtracking (/tag/backtracking)	49.4%	Medium
~	169	Majority Element (/problems/	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer)	59.6%	Easy
			Bit Manipulation (/tag/bit-manipulation)		
	575	Distribute Candies (/problems	Hash Table (/tag/hash-table)	61.6%	Easy
	256	Paint House (/problems/paint	Dynamic Programming (/tag/dynamic-programming)	52.9%	Medium
	901	Online Stock Span (/problems/	6.14.4.1)	61.0%	Medium
	JU 1	Omine Stock Spair (/ problems/	Stack (/tag/stack)	01.070	wedidiii

•	# 01	Symmetric Tree (/problems/sy	Tags (/tag/tree) Depth-first Search (/tag/depth-first-search)	A cceptance	Difflio ulty	Frequency ②
			Breadth-first Search (/tag/breadth-first-search)			
	498	Diagonal Traverse (/problems/		49.0%	Medium	
	349	Intersection of Two Arrays (/pr	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	64.0%	Easy	
			Binary Search (/tag/binary-search) Sort (/tag/sort)		_	
	494	Target Sum (/problems/target	Dynamic Programming (/tag/dynamic-programming)	45.9%	(Medium)	
		, g	Depth-first Search (/tag/depth-first-search)			
	202	Harry North of Constitution (In		F0 00/		
•	202	Happy Number (/problems/ha	Hash Table (/tag/hash-table) Math (/tag/math)	50.9%	(Easy)	
	311	Sparse Matrix Multiplication (/	Hash Table (/tag/hash-table)	63.2%	Medium	
	671	Second Minimum Node In a Bi	Tree (/tag/tree)	42.7%	Easy	
•	299	Bulls and Cows (/problems/bul	Hash Table (/tag/hash-table)	44.1%	Medium	
	261	Cranb Valid Trac (/ovablance/s		42.70/		
	261	Graph Valid Tree (/problems/g	Depth-first Search (/tag/depth-first-search)	42.7%	(Medium)	
			Breadth-first Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)			
			Clapit viag, graphy			
	429	N-ary Tree Level Order Travers	Tree (/tag/tree) Breadth-first Search (/tag/breadth-first-search)	66.0%	Medium	
~	104	Maximum Depth of Binary Tre	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	67.4%	Easy	
			Recursion (/tag/recursion)			
~	717	1-bit and 2-bit Characters (/pr	Array (/tag/array)	47.8%	(Easy)	
~	9	Palindrome Number (/proble	Math (/tag/math)	49.2%	(Easy)	
	166	Fraction to Recurring Decimal	Hash Table (/tag/hash-table) Math (/tag/math)	22.0%	Medium	
	493	Reverse Pairs (/problems/rever	Binary Search (/tag/binary-search)	26.2%	(Hard)	
		VI .	Divide and Conquer (/tag/divide-and-conquer) Sort (/tag/sort)			
			Binary Indexed Tree (/tag/binary-indexed-tree)			
			Segment Tree (/tag/segment-tree)			
	220	Contains Duplicate III (/proble	Sort (/tag/sort) Ordered Map (/tag/ordered-map)	21.3%	Medium	
			Ordered Map (rtag/ordered-map)			
	1376	Time Needed to Inform All Em	Depth-first Search (/tag/depth-first-search)	56.2%	(Medium)	
	157	Read N Characters Given Read	String (/tag/string)	36.5%	Easy	
		•				
	228	Summary Ranges (/problems/	Array (/tag/array)	41.8%	Easy	
	1002	Find Common Characters (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	67.9%	(Easy)	
	1122	Relative Sort Array (/problems	Array (/tag/array) Sort (/tag/sort)	67.7%	Easy	
	670	Maximum Swap (/problems/m	Army (/tag/army) Math (/tag/math)	44.6%	(Medium)	
			Array (/tag/array) Math (/tag/math)			
~	752	Open the Lock (/problems/op	Breadth-first Search (/tag/breadth-first-search)	52.3%	Medium	
	95	Unique Binary Search Trees II (Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)	41.7%	Medium	
	216	Combination Sum III (/proble	Array (/tag/array) Backtracking (/tag/backtracking)	59.5%	Medium	

# 539	Title issing Positive Number (Tags (/tag/array) Hash Table (/tag/hash-table)	Acceptance	Diffigulty Frequency
1347	7 Minimum Number of Steps to	String (/tag/string)	75.3%	Medium
323	Number of Connected Compo	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	57.0%	Medium
872	Leaf-Similar Trees (/problems/l	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	64.5%	Easy
237	Delete Node in a Linked List (/	Linked List (/tag/linked-list)	65.7%	Easy
1060	Missing Element in Sorted Arr	Binary Search (/tag/binary-search)	54.5%	Medium
993	Cousins in Binary Tree (/proble	Tree (/tag/tree) Breadth-first Search (/tag/breadth-first-search)	52.1%	Easy
81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	33.4%	Medium
350	Intersection of Two Arrays II (/	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sort (/tag/sort)	51.8%	Easy
/ 191	Number of 1 Bits (/problems/n	Bit Manipulation (/tag/bit-manipulation)	51.4%	Easy
1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	63.3%	Medium
6	ZigZag Conversion (/problems	String (/tag/string)	37.3%	Medium
16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.2%	Medium
221	Maximal Square (/problems/m	Dynamic Programming (/tag/dynamic-programming)	38.3%	Medium
367	Valid Perfect Square (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	41.9%	Easy
80	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	44.7%	Medium
435	Non-overlapping Intervals (/pr	Greedy (/tag/greedy)	43.7%	Medium
547	Friend Circles (/problems/frien	Depth-first Search (/tag/depth-first-search) Union Find (/tag/union-find)	59.6%	Medium
145	Binary Tree Postorder Traversal	Stack (/tag/stack) Tree (/tag/tree)	56.6%	Medium
463	Island Perimeter (/problems/isl	Hash Table (/tag/hash-table)	66.3%	(Easy)
203	Remove Linked List Elements (Linked List (/tag/linked-list)	39.0%	Easy
109	Convert Sorted List to Binary S	Linked List (/tag/linked-list)	49.3%	Medium
100	Triangle (Investment)	Depth-first Search (/tag/depth-first-search)	AF 10/	
120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	45.1%	(Medium)
172	Factorial Trailing Zeroes (/prob	Math (/tag/math)	38.2%	Easy
303	Range Sum Query - Immutabl	Dynamic Programming (/tag/dynamic-programming)	46.5%	Easy
/ 1192	2 Critical Connections in a Netw	Depth-first Search (/tag/depth-first-search)	49.5%	Hard

	# 929	Title Unique Email Addresses (/pro	Tags String (/tag/string)	Acceptance 67.2%	Difficulty Easy	Frequency 0
	496	Next Greater Element I (/probl	Stack (/tag/stack)	64.8%	Easy	
	67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	46.3%	Easy	
	338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	70.1%	Medium	
			Bit Manipulation (/tag/bit-manipulation)			
	96	Unique Binary Search Trees (/p	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)	53.9%	Medium	
~	119	Pascal's Triangle II (/problems/	Array (/tag/array)	51.5%	Easy	
	416	Partition Equal Subset Sum (/p	Dynamic Programming (/tag/dynamic-programming)	44.6%	Medium	
	213	House Robber II (/problems/h	Dynamic Programming (/tag/dynamic-programming)	37.3%	Medium	
	278	First Bad Version (/problems/fi	Binary Search (/tag/binary-search)	36.8%	Easy	
	90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	48.1%	Medium	
~	785	Is Graph Bipartite? (/problems	Depth-first Search (/tag/depth-first-search)	48.0%	Medium	
			Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)			
	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	38.3%	Easy	
~	437	Path Sum III (/problems/path	Tree (/tag/tree)	47.7%	Medium	
	665	Non-decreasing Array (/proble	Array (/tag/array)	19.6%	Easy	
~	35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	42.7%	Easy	
	18	4Sum (/problems/4sum)	Array (/tag/array) Hash Table (/tag/hash-table)	34.3%	Medium	
			Two Pointers (/tag/two-pointers)			
	279	Perfect Squares (/problems/pe	Math (/tag/math)	48.3%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
	011	5	Breadth-first Search (/tag/breadth-first-search)	20.40/		
	211	Design Add and Search Words	Backtracking (/tag/backtracking) Depth-first Search (/tag/depth-first-search) Design (/tag/design)	39.4%	(Medium)	
			Trie (/tag/trie)			
	392	Is Subsequence (/problems/is	Binary Search (/tag/binary-search)	49.4%	(Easy)	
			Dynamic Programming (/tag/dynamic-programming)			
			Greedy (/tag/greedy)			
J	1446	Consecutive Characters (/prob	Chaire (Man (shrips)	61.4%	(Easy)	
. 4			String (/tag/string)			
•	257	Binary Tree Paths (/problems/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	52.7%	Easy	
	905	Sort Array By Parity (/problem	Array (/tag/array)	74.9%	(Easy)	
	819	Most Common Word (/proble	String (/tag/string)	45.3%	Easy	
	1342	Number of Steps to Reduce a	Bit Manipulation (/tag/bit-manipulation)	85.8%	Easy	
	617	Merge Two Binary Trees (/prob	Tree (/tag/tree)	74.9%	Easy	

✓ #	17	Citle ains Duplicate (/problems	Tags (/tag/array) Hash Table (/tag/hash-table)	Acce ptance	Diffigulty Frequency
77	71	Jewels and Stones (/problems/	Hash Table (/tag/hash-table)	86.8%	Easy
9	53	Verifying an Alien Dictionary (/	Hash Table (/tag/hash-table)	52.8%	Easy
24	43	Shortest Word Distance (/prob	Array (/tag/array)	61.7%	Easy
47	.7	Permutations II (/problems/pe	Backtracking (/tag/backtracking)	48.6%	Medium
83	32	Flipping an Image (/problems/	Array (/tag/array)	77.7%	(Easy)
15	512	Number of Good Pairs (/probl	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)	88.0%	(Easy)
14	470	Shuffle the Array (/problems/s	Array (/tag/array)	88.5%	Easy
93	38	Range Sum of BST (/problems	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Recursion (/tag/recursion)	82.7%	Easy
/ 13	306	Jump Game III (/problems/jum	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Recursion (/tag/recursion)	62.6%	Medium
27	7	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.8%	Easy
/ 66	6	Plus One (/problems/plus-one)	Array (/tag/array)	42.7%	Easy
84	45	Longest Mountain in Array (/p	Two Pointers (/tag/two-pointers)	38.4%	Medium

United States (/region)