Lab5 Intro Software Writing for Timer and Debugging



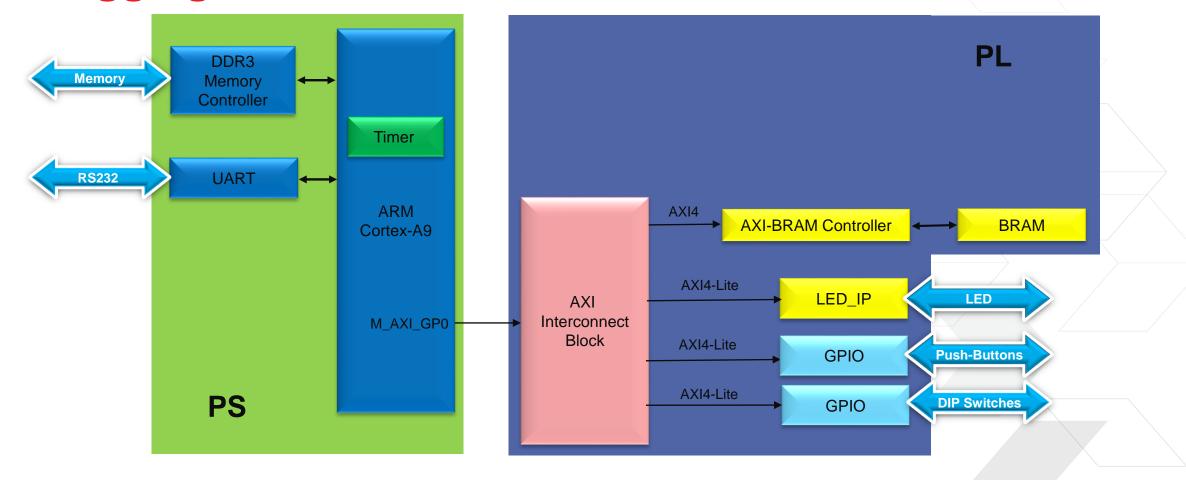


Introduction

- > This lab guides you through the process of writing a software application that utilizes the private timer of the CPU.
- > You will refer to the timer's API in SDK to create and debug the software application.
- > The application you will develop will monitor the dip switches settings and increment the count on LED.
- > The application will exit when the center push button is pressed.



Lab5: Utilize system timer and perform software debugging





Procedure

- > Open the project in Vivado
- > Create an SDK Software Project
- > Verify Operation in Hardware
- > Launch Debugger





Summary

- > This lab led you through developing software that utilized the CPU's private timer.
- > You studied the API documentation, used the appropriate function calls and achieved the desired functionality.
- > You verified the functionality in hardware. Additionally, you used the SDK debugger to view the content of variables and memory, and stepped through various part of the code.

