Embedded Systems Development using Zynq

Zynq Vivado 2018.2 Version





Course Objectives

> After completing this course, you will be able to:

- Architect an embedded system targeting Zynq, and the AXI4 interface standard, using Vivado and IP Integrator
- >> Extend the system by adding peripherals
 - Add Xilinx provided peripherals from the IP catalog
 - Create and add a custom peripheral using IP Integrator
- >> Create and debug software applications
 - Create software applications in the Software Development Kit (SDK)
 - Debug an application on-chip using the GNU debugger via SDK



The course consists of the following modules:

- > Introduction to Embedded System Design using Zynq and Vivado
- > Lab 1: Simple Hardware Design
- > Zynq Architecture
- > Extending the Embedded System into PL
- > Lab 2: Adding IPs in Programmable Logic
- > Adding Your Own Peripheral
- > Lab 3: Creating and Adding Custom IP



- > Software Development Environment
- > Lab 4: Writing Basic Software Applications
- Software Development and Debugging
- > Lab 5: Software Debugging Using SDK





Prerequisites

- > Familiarity with the Xilinx tool set and design flow
- > Basic C programming
- > Basic understanding of processor-based system
- > Basic HDL knowledge





Platform Support

- > Vivado System Edition 2018.2
- > Xilinx University board
 - >> Zedboard or **Zybo**
- > Supported Operating Systems
 - >> Windows 7 SP1 Professional (64 Bit)
 - >> Windows 10 Professional (64 Bit)
 - >> Red Hat Enterprise Workstation/Server 7.2, 7.3 (64 Bit)
 - >> Red Hat Enterprise Workstation 6.6, 6.7, 6.8 (64 Bit)
 - >> SUSE Linux Enterprise 11.4, 12.2 (64 Bit)
 - >> Centos Linux 6.7, 6.8, 7.2, 7.3 (64 Bit)
 - >> Ubuntu Linux 16.04.1 LTS (64 Bit)



- > Introduction to Embedded System Design using Zynq and Vivado
- > Lab 1: Simple Hardware Design
- > Zynq Architecture
- > Extending the Embedded System into PL
- > Lab 2: Adding IPs in Programmable Logic



- > Adding Your Own Peripheral
- > Lab 3: Creating and Adding Custom IP
- > Software Development Environment
- > Lab 4: Writing Basic Software Applications
- Software Development and Debugging
- > Lab 5: Software Debugging Using SDK

