Fastest way of finding if a number is a Power of 2

Ankur M. Satle

https://ankursatle.wordpress.com | in /ankursatle



ankursatle@gmail.com



(a)ankursatle



How to Win at Technical Interviews

The Secret Protogoralky to Expected to Follow

No! This problem does not need a hash_map

 $\odot \odot \odot$

Find out if a given unsigned is a power of 2

Problem Statement

There are 10 kinds of people...
Those that understand numbers
And those that don't...

Powers of 2?

Power of 2	Value	Power of 2	Value, base 2
200	1	2^{00}	0b0000000000001
201	2	2^{01}	0b000000000010
2^{02}	4	2^{02}	0b000000000100
2^{03}	8	2^{03}	0b00000001000
2^{04}	16	2^{04}	0b00000010000
2^{05}	32	2^{05}	0b000000100000
2^{06}	64	2^{06}	0b000001000000
207	128	2^{07}	0b000010000000
208	256	2^{08}	0b000100000000
2 ⁰⁹ 2 ¹⁰	512	2^{09}	0b001000000000
211	1024	2^{10}	0b010000000000
Z^{11}	2048	2^{11}	0b100000000000

Count bits

```
constexpr bool is_pow2_bit_counting_loop(unsigned n) {
   int no_bits = 0;
   for (auto i = 0u; i < sizeof(n); ++i) {
      if ((n & (1u << i)) != 0u) ++no_bits;
   }
   return no_bits == 1;
}</pre>
```

Count bits - generic

```
#include <concepts>
constexpr bool is_pow2_bit_counting_loop(std::unsigned_integral auto n) {
   int no_bits = 0;
   for (auto i = 0u; i < sizeof(decltype(n)); ++i) {
      if ((n & (1u << i)) != 0u) ++no_bits;
   }
   return no_bits == 1;
}</pre>
```

Match with powers of 2

```
constexpr bool is_pow2_match_with_powers(std::unsigned_integral auto n)
{
    for (auto i = 0u; i < sizeof(decltype(n)); ++i) {
        if (n == (1u << i)) return true;
    }
    return false;
}</pre>
```

Kernighan & Ritchie from C Programming Language

```
constexpr bool is_pow2_knr(std::unsigned_integral auto n) {
  return (n & (n - 1)) == 0;
}

4 → 0b0100 & 0b0011 = 0

5 → 0b0101 & 0b0100 = 0b0100

10 → 0b1011 & 0b1010 = 0b1010
```

Bitset

```
#include <bitset>
constexpr bool is_pow2_bitset(std::unsigned_integral auto n) {
    std::bitset<sizeof(decltype(n))> bs(n);
    return bs.count() == 1;    //NOT constexpr! :(
}
```

Standard library header <bit> (C++20)

This header is part of the numeric library.

П	•		_	
	•	v	┖	-
	•			

· ·			
endian (C++20)	indicates the endianness of scalar types (enum)		
Functions			
bit_cast(C++20)	reinterpret the object representation of one type as that of another (function template)		
byteswap (C++23)	reverses the bytes in the given integer value (function template)		
has_single_bit(C++20)	checks if a number is an integral power of two (function template)		
bit_ceil(C++20)	finds the smallest integral power of two not less than the given value (function template)		
bit_floor(C++20)	finds the largest integral power of two not greater than the given value (function template)		
bit_width(C++20)	finds the smallest number of bits needed to represent the given value (function template)		
rotl(c++20)	computes the result of bitwise left-rotation (function template)		
rotr(C++20)	computes the result of bitwise right-rotation (function template)		
countl_zero (C++20)	counts the number of consecutive 0 bits, starting from the most significant bit (function template)		
countl_one(C++20)	counts the number of consecutive 1 bits, starting from the most significant bit (function template)		
countr_zero (C++20)	counts the number of consecutive 0 bits, starting from the least significant bit (function template)		
countr_one (C++20)	counts the number of consecutive 1 bits, starting from the least significant bit (function template)		
popcount (C++20)	counts the number of 1 bits in an unsigned integer (function template)		

Synopsis

Popcount

```
#include <bit>
constexpr bool is_pow2_popcount(std::unsigned_integral auto n) {
    return std::popcount(n) == 1;
}
```

has_single_bit

```
#include <bit>
constexpr bool is_pow2_has_single_bit(std::unsigned_integral auto n) {
    return std::has_single_bit(n);
}
```

Performance!? popcount is just one instruction

Which of the 10 kinds are you?

Thank you!

Ankur M. Satle