Annotated Bibliography

CELT. "Online Escape Room Tool Guide – Digital and Academic Practice." *University of Derby Digital Learning Team*, celt.wp.derby.ac.uk/online-escape-room-tool-guide/. Accessed 7 May 2023.
> The University of Derby has a useful tool guide on creating digital escape rooms, with ideas for puzzles and ways of solving them.

Shelton, Susan. "Seals." *Davis Centennial Seal*, https://susanshelton.com/Seals/Davis-Centennial-Seal. Accessed 7 May 2023.
> Susan's Shelton website is one of my main sources for the capstone project. Her website has photos of all the different sections of the seal, along with descriptions of each of the parts. Since my capstone is set to be an "escape room" style game, these photos and descriptions are super helpful when it comes to crafting each step of the game.

Valstar D, and Komen F. *The Hogwarts Escape*, 2020, https://www.thehogwartsescape.com/index.html. Accessed 7 May 2023.
> Hogwarts Escape is a very popular web-based escape room. While its difficulty level is much higher than what we would design, it is a useful reference in understanding theming and game design.